



Objective Metrics For Evaluation of Collaborating Teams*

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Presented by

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Agenda

- Evaluation goals
- Subjective and objective performance measures
- Measuring product quality
- Identifying reasons for improved performance
 - Single person
 - Team efforts
- Summary



Evaluation Goals

- Assess the impact of new technologies, organizations, and operational concepts on C2 and mission effectiveness
- Understand reasons for changes
- Balance cost, complexity, and intrusiveness with evaluation goals
- Maximize applicability of results across different domains



Subjective Evaluation

- Asks users their opinions on utility of new technology, organization, or process
- Metric is how well users like it
- Advantages
 - Provides valuable insights on utility
 - Alerts to problems with user acceptance
 - Straight forward to collect data
- Disadvantages
 - User's opinions do not always correlate with improvements to performance or product*
 - Evaluation may depend on backgrounds of particular evaluators, and may not apply to people with other backgrounds
 - Reduces credibility with evaluation client or program managers
 - May be difficult to discover reasons for why the intervention works (since don't actually know it does)
 - May require intrusive data collection



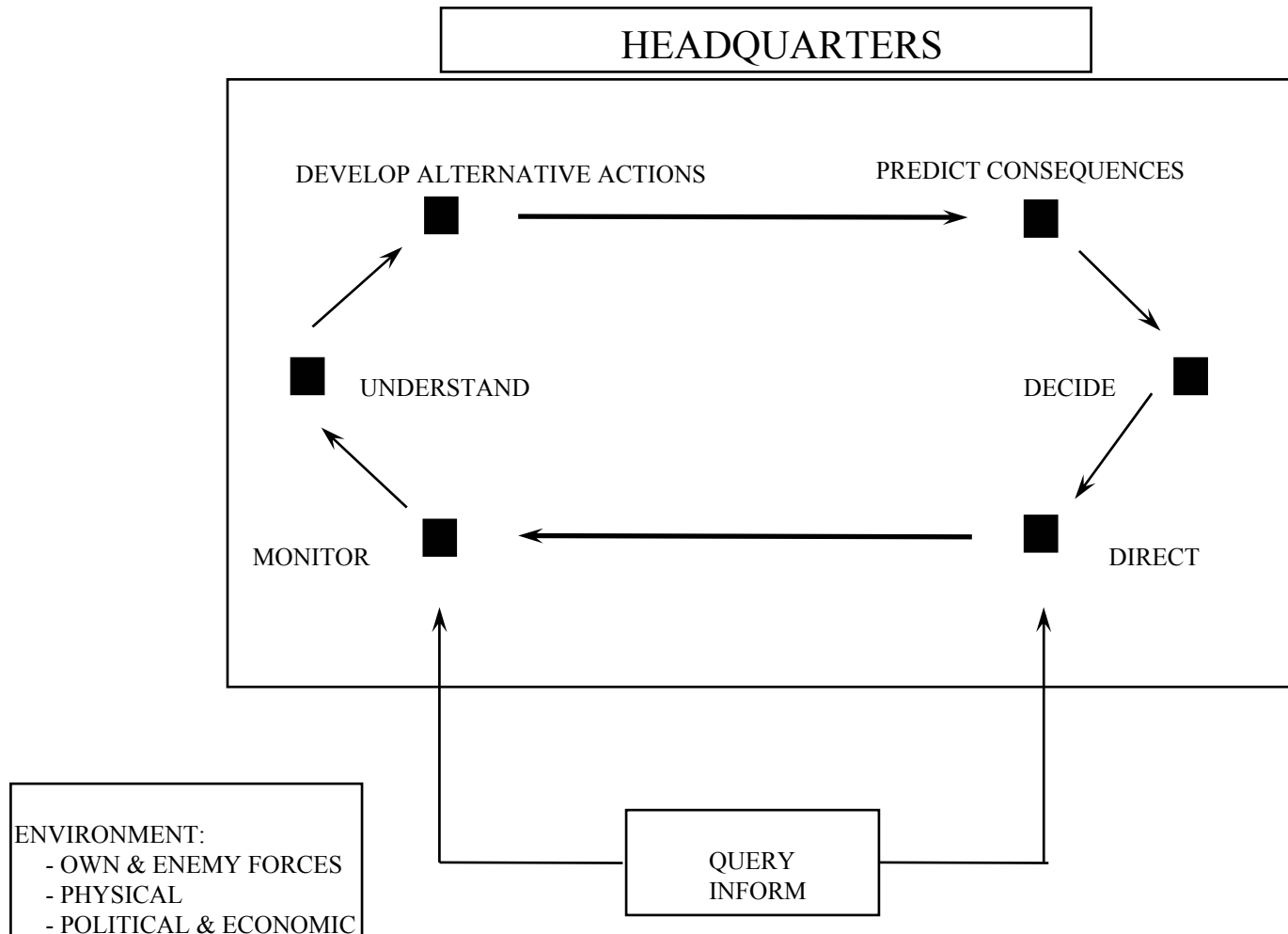
Objective Evaluation

- Measures change in product quality or team performance after introducing new technology, organization, or process
- Metric is change in product quality or team performance
- Advantages
 - Provides best evidence for sponsors
 - Provides audit trail to underlying reasons for performance
 - Can be non-intrusive
 - Can be low cost. Simple evaluations can produce results good enough for many purposes
 - Good methods now exist for measuring intellectual products associated with situation understanding, planning, and decision making
- Disadvantages
 - Requires good judgment to define appropriate metrics and to balance needs of evaluation with costs and complexity of evaluation



Pioneering Objective Measures

HEAT Analytic Structure





Objective Measures of Product Quality

- Bottom line “proof of the pudding” metrics
- Depend only on the particular product and not how that product is produced
- Usually requires an expert “answer key”
- Measurements are non-intrusive
 - Requires examining the product
 - Minimizes interactions with users



Some Product Quality Measures

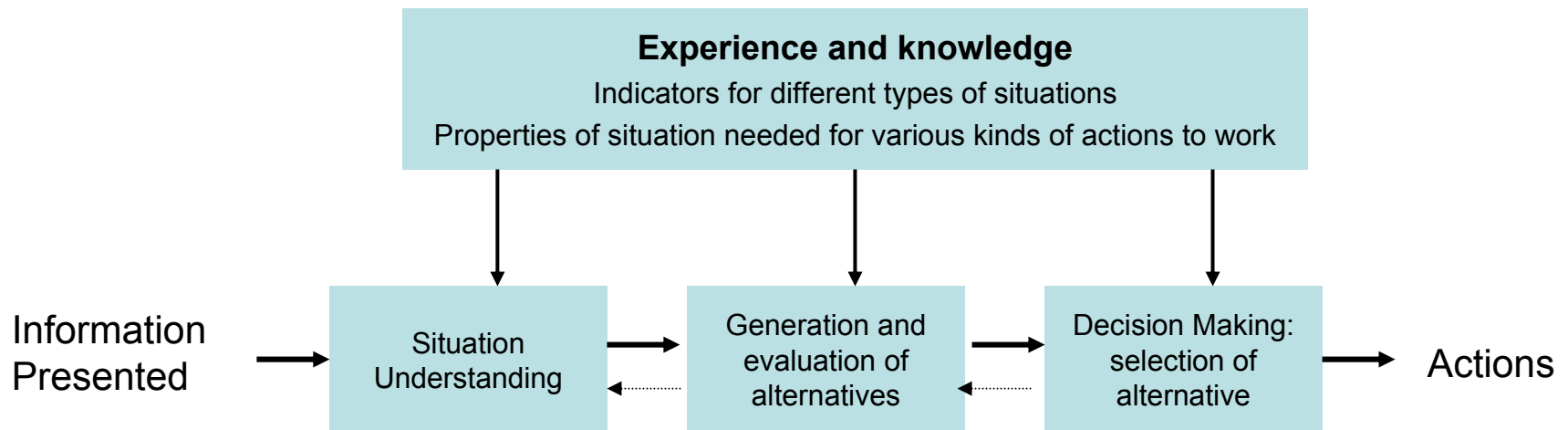
- Situation Assessments
 - Correctness/completeness of location, identity, status and capabilities of forces
 - Plausibility of estimates for adversary intent and possible courses of action
 - Recognition of opportunities and risks
- Plans
 - Useful life of plan compared to its intended useful life. No plan “survives contact with the enemy,” but better plans last longer
 - Fraction of commander’s objectives that plan addresses
 - Fraction of plausible contingencies covered by plan
- Decisions
 - Extent that decision maker considers key factors: e.g., consideration of situation drivers such as centers of gravity, hedging for critical uncertainties
 - Expert rating of alternative selected



Understanding Reasons for Product Quality

Single Person Producer

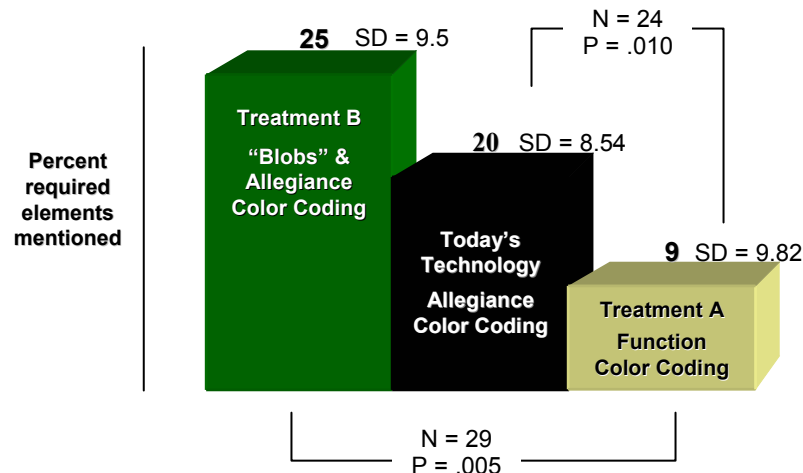
- Audit trail between infrastructure and product quality requires a model of cognitive processes
- Model for single person product creation is:





Example: CPOF LOE

- CPOF LOE 1
 - Maps where color coding designated force allegiance were significantly more effective than maps where color coding designated function of unit, regardless of allegiance
- Cognitive explanation:
 - Key assessment issues required estimating relative force strength of opposing sides
 - Color coding for allegiance supported quick estimate of that feature; color coding for function obscured it

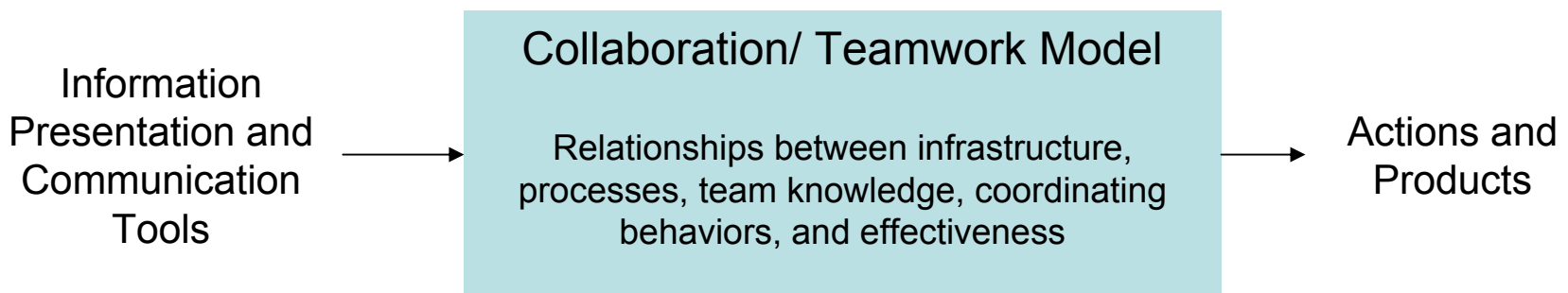




Understanding Reasons for Product Quality

Collaborating Teams

- As in single person case, need a process model that connects information presented to properties of product
- Models for collaborative product creation now available from ONR SBIR
- Extension of single person models to team models detailed in subsequent viewgraphs





Theory: How Teams Work

Building Blocks of Collaboration and Teamwork

Team Set Up and Adjustment

- Form team
- Review goals
- Identify tasks
- Determine roles

Need for changes

Team set up

Group Problem Solving

- Brainstorm
- Prioritize
- Discover differences
- Negotiate
- Reach consensus

Issues to work on

Discussion results

Synchronize and Act

- Mass effects
- Lay groundwork
- Hand off tasks
- Backup
- Cue to situation

Performance feedback

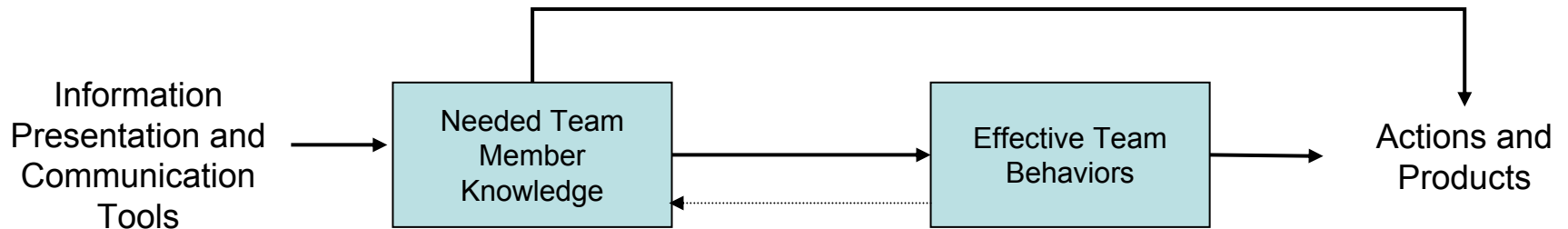
What to do next

Individual and Shared Understandings

- About plan, goals, tasks, and situation
- About team members backgrounds, activities, and status
- About team status



Model: Enabling Knowledge and Behaviors



12 Knowledge Enablers

- Goals
- Plan
- Dependencies
- Familiarity
- Business Rules
- Task experience

- Others' activities
- External situation
- Task progress
- Mutual understanding
- Plan viability
- Decision factors

9 Critical Behaviors

- Right level of busyness
- Effective coordination
- Working on right tasks

- Identifying needed information
- Sharing with right people at right time
- Effective leveraging of perspectives
- Effective information organization

- Recognizing need for adaptation
- Implementing the adaptation



Example: Evaluation of ONA

- Experiment evaluated use of Operational Net Assessment
- Product measures showed no impact from new processes
- Participants were handed the tools “cold” with no instructions except to “use them”
- Audit trail analysis suggests lack of understanding of team business rules and agreement of goals blocked possible benefits
- Subsequent evaluation showed value of ONA

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Knowledge gaps in “goals” and “business rules” may have prevented tool effectiveness

Reducing effective information sharing

9 Critical Behaviors

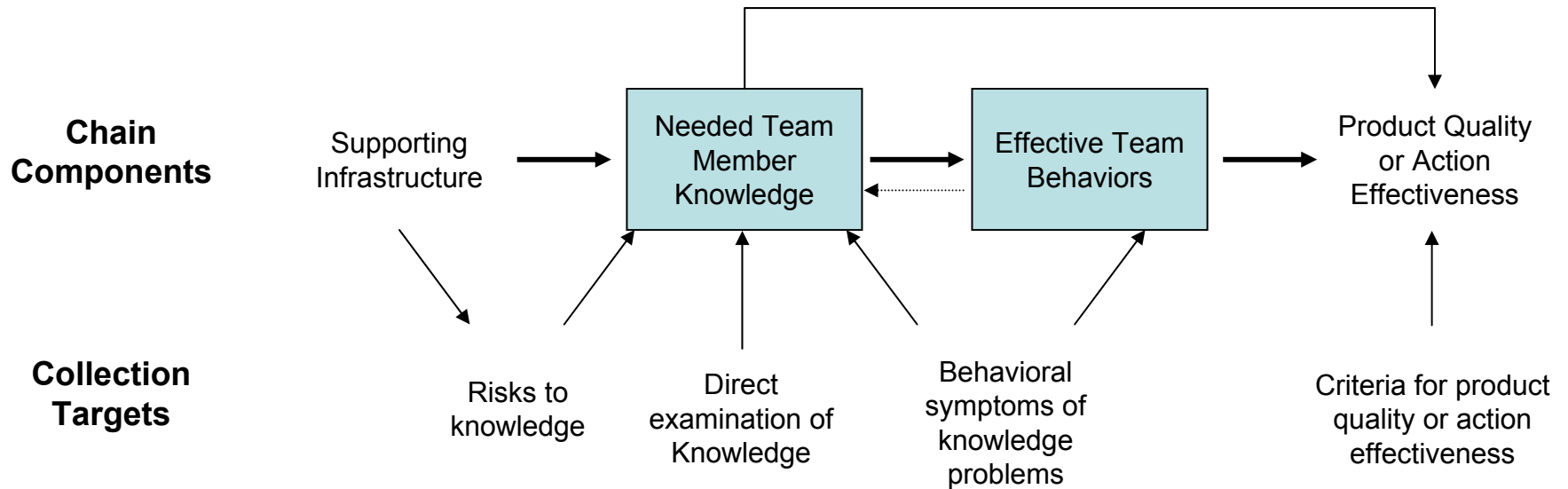
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Evaluating Collaboration



- Observables available from, examination of Infrastructure, from participants answers to questions, from participants statements and behaviors, and from examination of product
- Assessment of product, behavior, knowledge, and infrastructure provide desired effectiveness causality audit trail



Evaluation Aids

- Evaluation handbook
 - For evaluation professionals
 - Describes how to collect data for evaluating infrastructure, knowledge, behaviors, and product
 - Discusses data analysis methods
- Collaboration advisor expert system
 - Team self help for diagnosing and fixing problems
 - “Value driven” expert system
 - Employs medical diagnosis strategy
 - Asks team members about environment and observed behaviors
 - Diagnosis possible knowledge shortfalls
 - Recommends process and tool remedies



Summary

- Objective evaluation measures are most “bottom-line” and most credible
- Coupled with cause-effect models linking infrastructure to product, they provide an audit trail of underlying reasons for impact
- Useful models are now available that describe how individuals and teams create intellectual products
- Data collection and analysis tools support cost-effective and efficient evaluation