



ARROYO CENTER

Framework for Measuring the Impact of C4ISR Technologies and Concepts on Warfighter Effectiveness Using High Resolution Simulation

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Motivation: Address “Value of Pound of C4ISR” Question

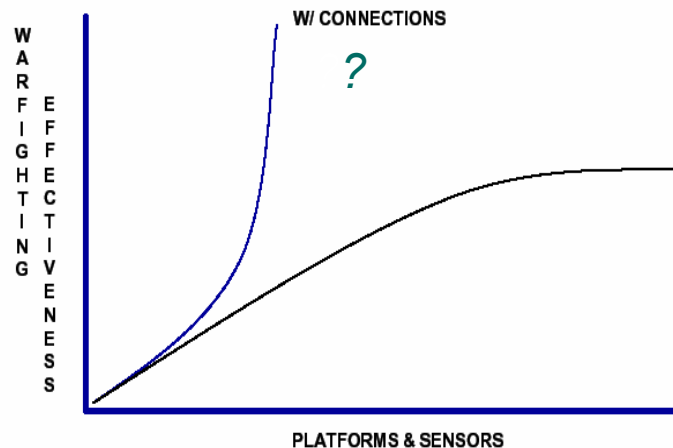
1. Need to capture marginal impact of technology options

How much better is C4ISR performance given:

- Additional bandwidth, new technologies (e.g. radios, antennas, etc.)
- More (or less) sensor data
- More (or less) frequent COP update
- Enhanced connectivity

2. Need to quantify C4ISR benefits into combat outcomes

What are effects on warfighter?

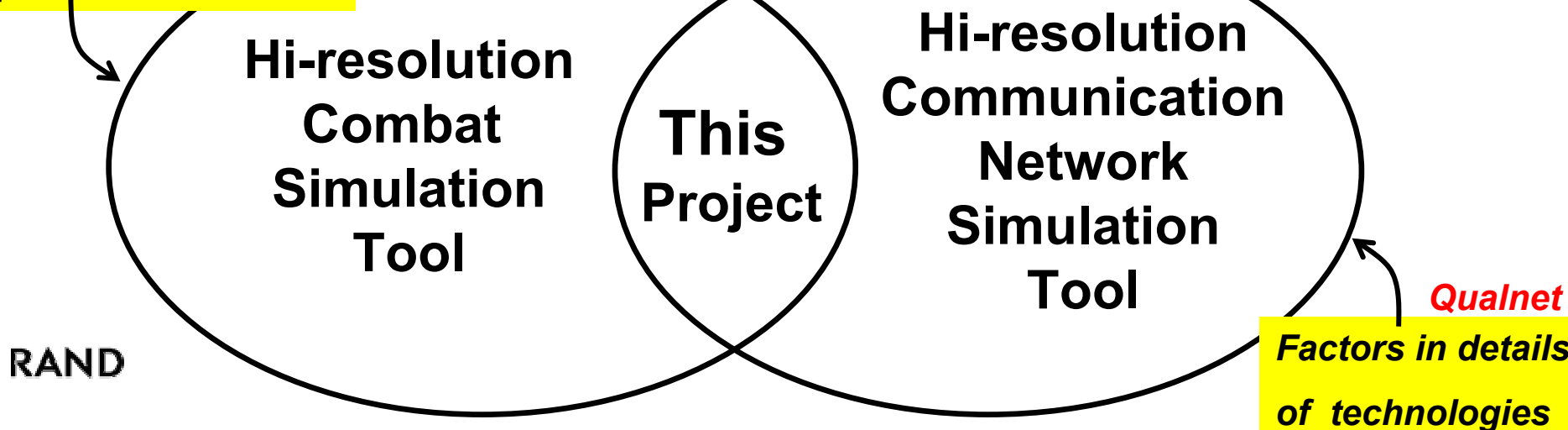


Approach: Capture Technology and Scenario-Specific Detail

- **Network performance highly sensitive to technology detail and scenario specifics**
 - Technology options and combinations of options are numerous
 - Terrain/scenario has a large impact
 - Vehicle characteristics (e.g., mobility) affects network performance, reliability, etc.

*JANUS/JCATS/
Other*

*Factors in details of
operations*



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Qualnet

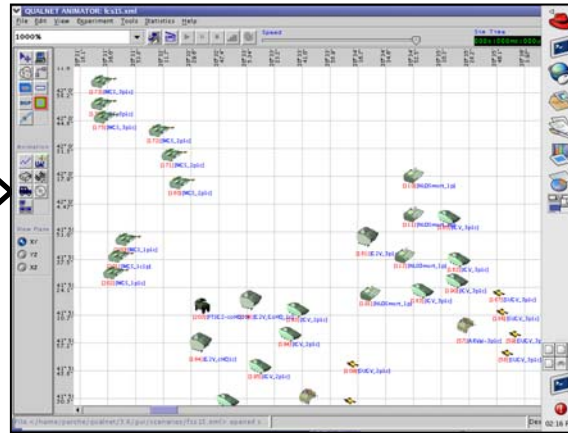
*Factors in details
of technologies*

Qualnet Simulations Used To Develop Performance Curves

Parameters (Tech. Options)

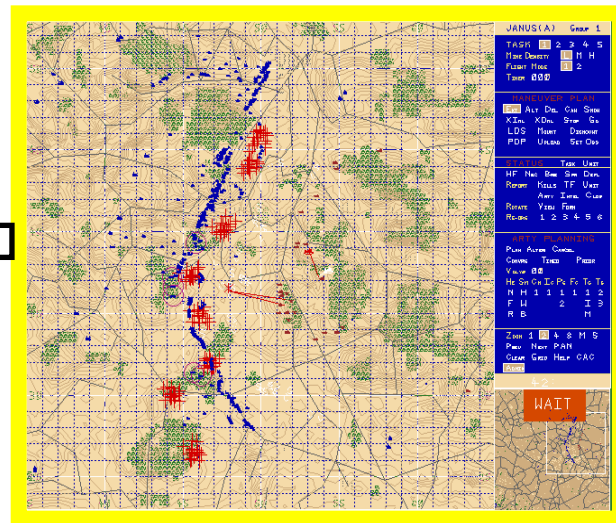
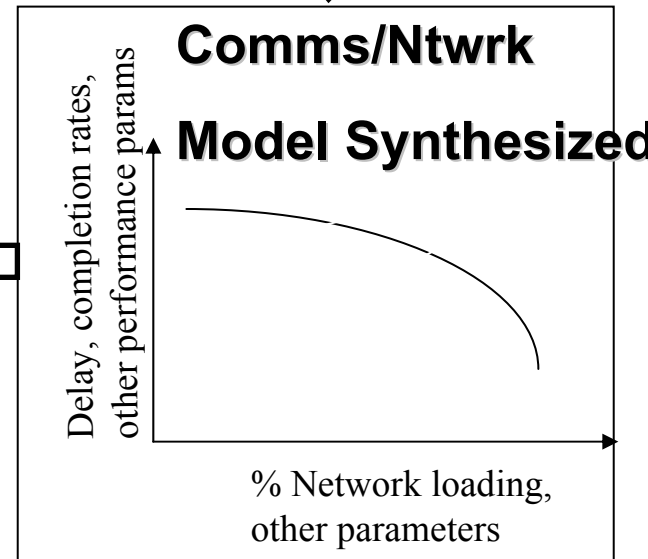
- Traffic volume & type
- Terrain type
- Number of Nodes
- Node mobility
- Other factors

Qualnet Simulations



Performance Data

- For each parameters (Message type, tech, etc.)
- Completion rates
 - Latency



JANUS Simulations

Warfighter Effectiveness

e.g., mission execution, attrition, etc.

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Why a Meta-Model?

- 1. Communication network simulation is complex and time consuming**
- 2. Meta-models allow flexibility while not adding large overhead time to combat simulations**
- 3. Regression analysis can be used to generate a model “off-line”**

Terrain/Scenario Being Studied

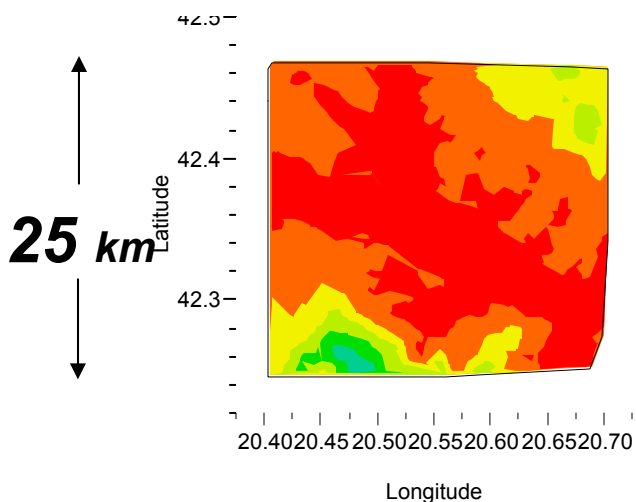


- **Network performance inside individual boxes is modeled**
- **Boxes vary in size and terrain roughness**

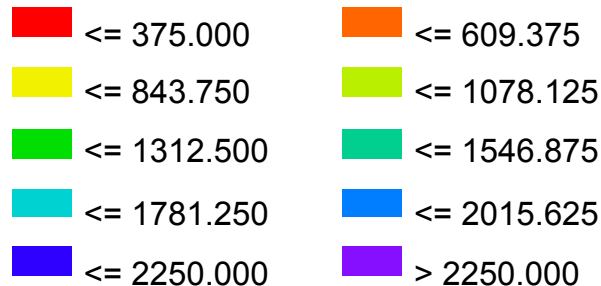
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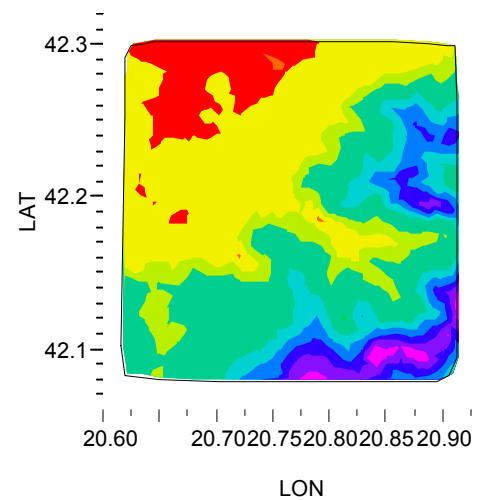
**Elevation Data for
Terrain Box for UA #1**



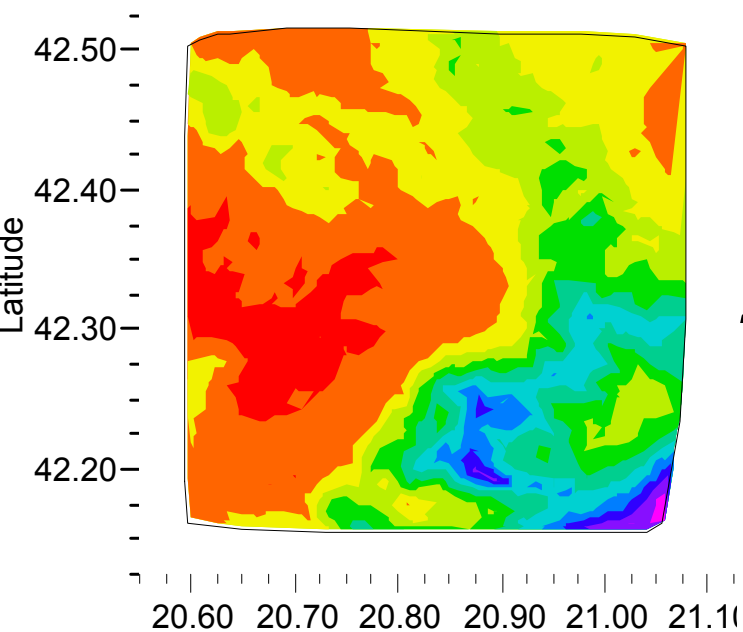
Elevation



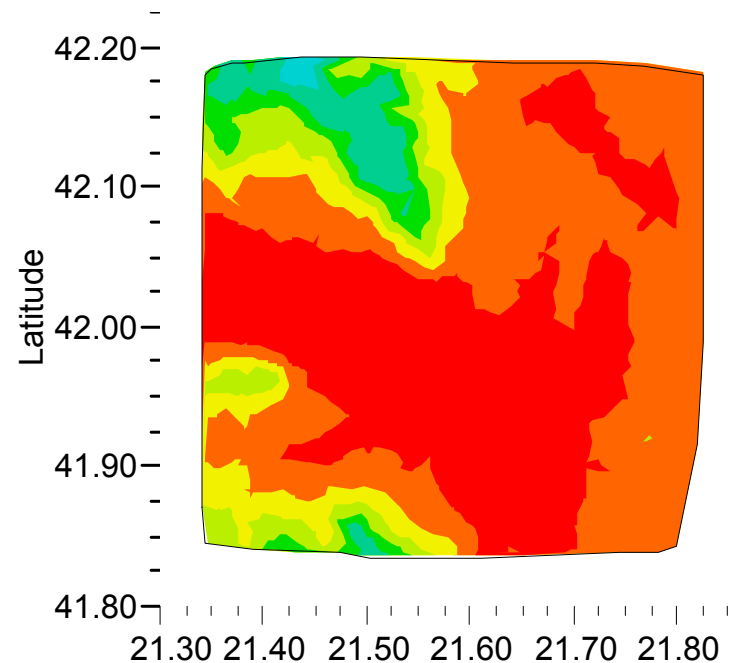
**Elevation Data for
Terrain Box for UA #2**



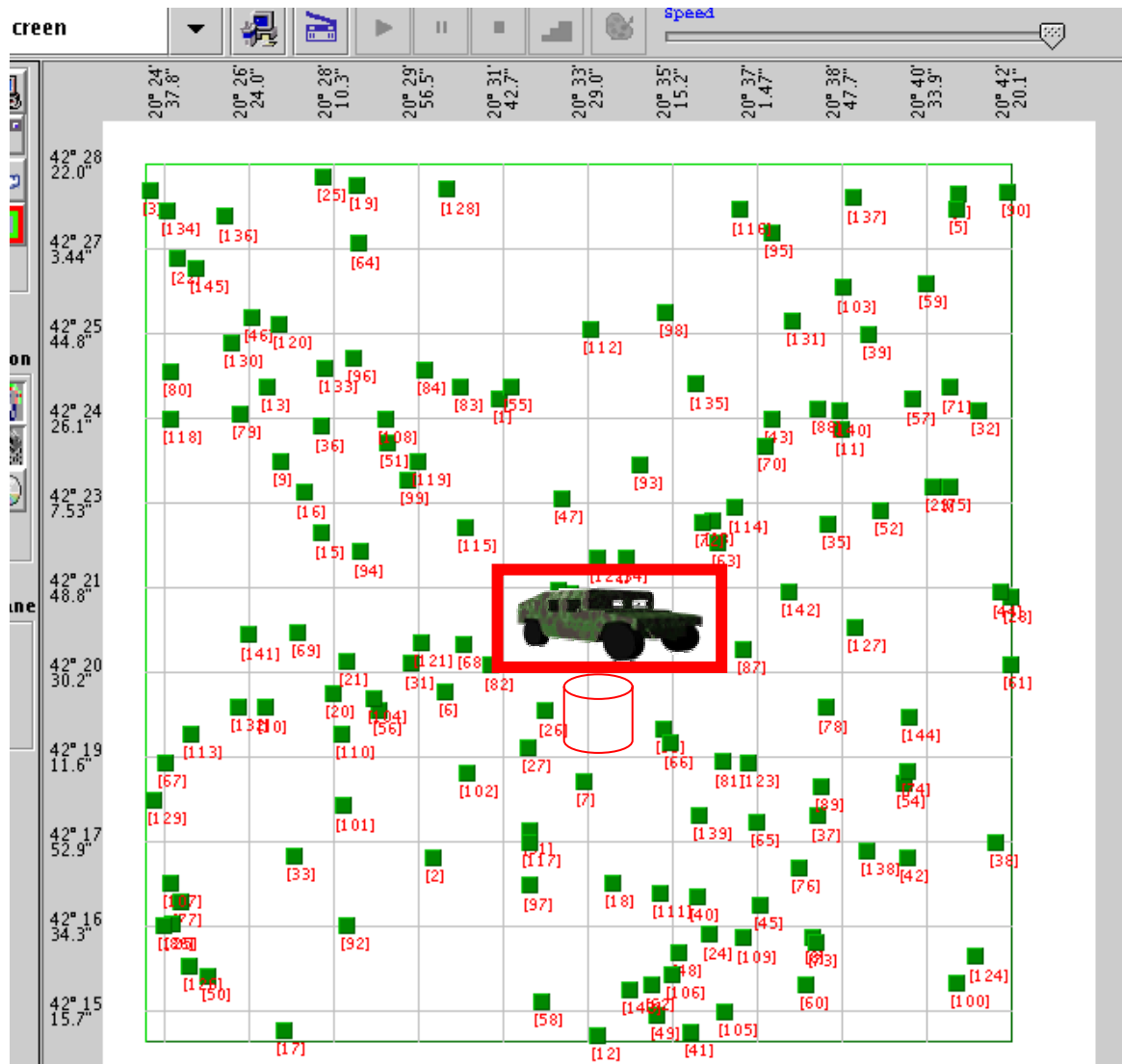
**Elevation Data for
Terrain Box for UA #3**



**Elevation Data for
Terrain Box for UA #4**



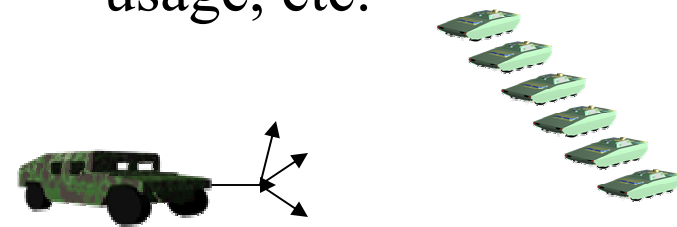
Example Of Simulation Experiments (Area #1)



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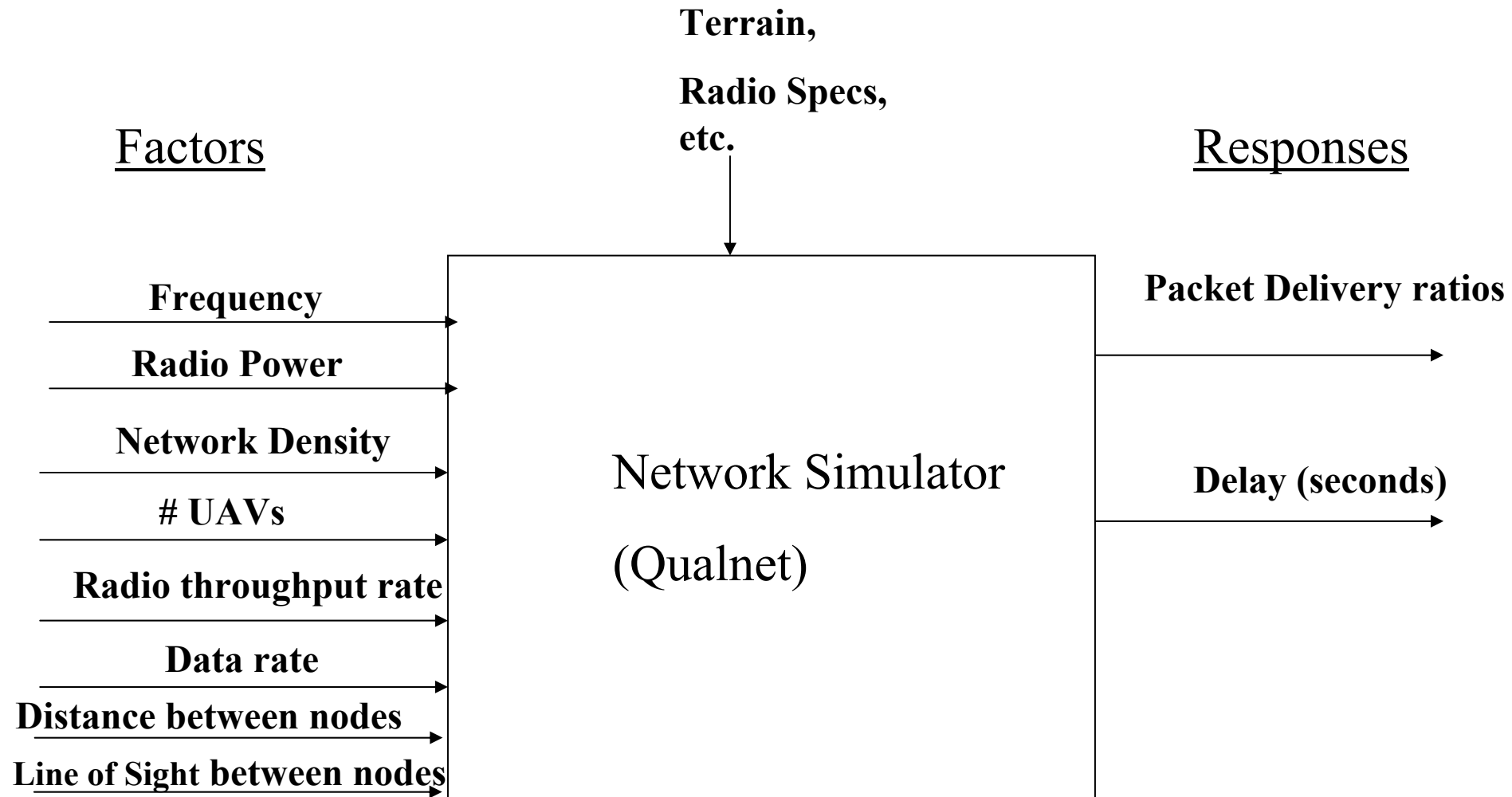
Experiment:

- Bn-light dispersed across Terrain
- Data multicasted out to nodes at varying rate
- Performance captured as function of frequency, mobility, UAV usage, etc.



Data out to all

Factors of Interest and Responses

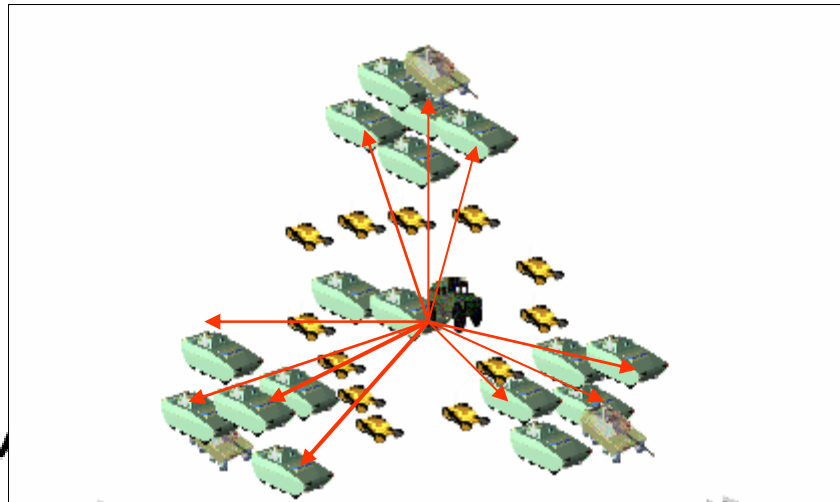


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Design of Experiments: Simulations Run at Various Levels of Each Factor

Design Matrix

Sim run	freq	# UAVs	Pwr	Density (nodes)	Radio Cap	Ant. Hgt	Delivery	Delay
1	2GHz	0	20W	145	6Mbps	2.5m	%	sec
2	1 GHz	8	20W	72	6Mbps	5 m		
3	.4 GHz	4	20W	36	2Mbps	10 m		
4	2 GHz	0	20W	145	2Mbps	2 m		
5	1GHz	8	20W	72	2Mbps	5 m		



1000-3000 Experiments
Run for each Area

Closed Form Expression Developed to Capture Performance as Function of Demand for UA level

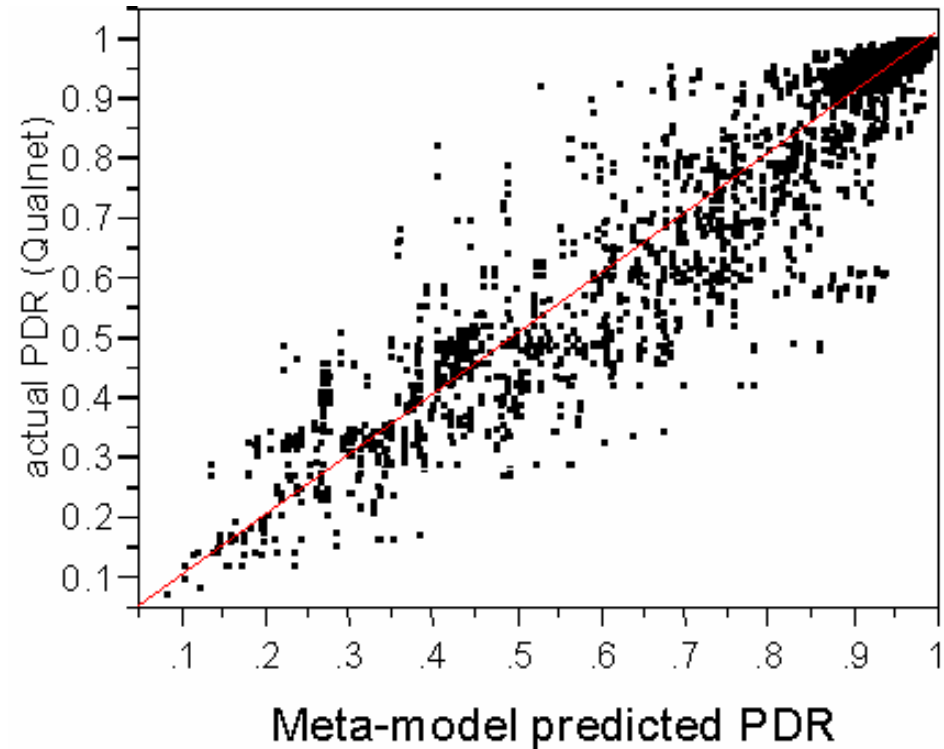
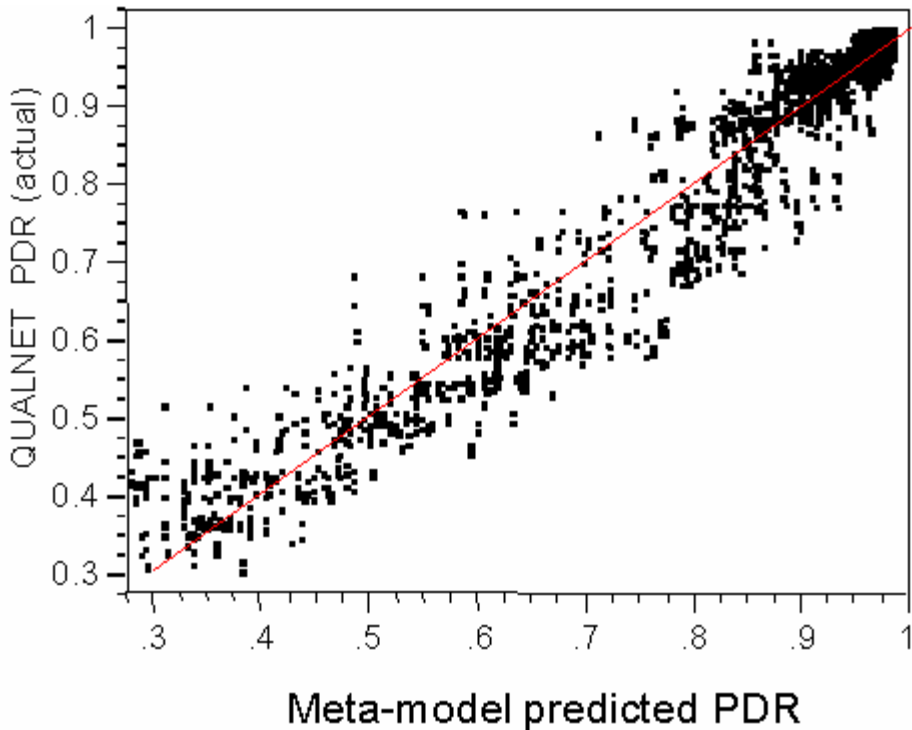
$$\text{Logit (pdr)} = \beta_0 +$$

$$\beta_1(\text{Frequency}) + \beta_2(\text{UAVs}) + \dots \left\{ \begin{array}{l} \text{Other} \\ \text{First-Order} \\ \text{Terms} \end{array} \right.$$

$$\beta_3(\text{Frequency} \times \text{UAVs}) + \dots \left\{ \begin{array}{l} \text{Other} \\ \text{Second-Order} \\ \text{Terms} \end{array} \right.$$

Other Higher Order Interactions

Evaluating The Fit For One Measure



$\text{Logit}(p) = f(\text{frequency, \# UAVs, density, data traffic, distance..})$

$$\text{pdr} = \frac{\exp(\text{logit}(p))}{(\exp(\text{logit}(p)) + 1)}$$

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Evaluating The Fit (Cont.)

Table: Evaluating the fits for 2-way parameter interaction

Area/ Equation	Adjusted R- Square Value for PDR	Adjusted R- Square Value for Delay
1	0.715	0.755
2	0.749	0.817
3	0.725	0.813
4	0.706	0.800

Note: The fits can be improved by representing more than two-way parameter interaction in the model.

Evaluating The Fit (Cont.)

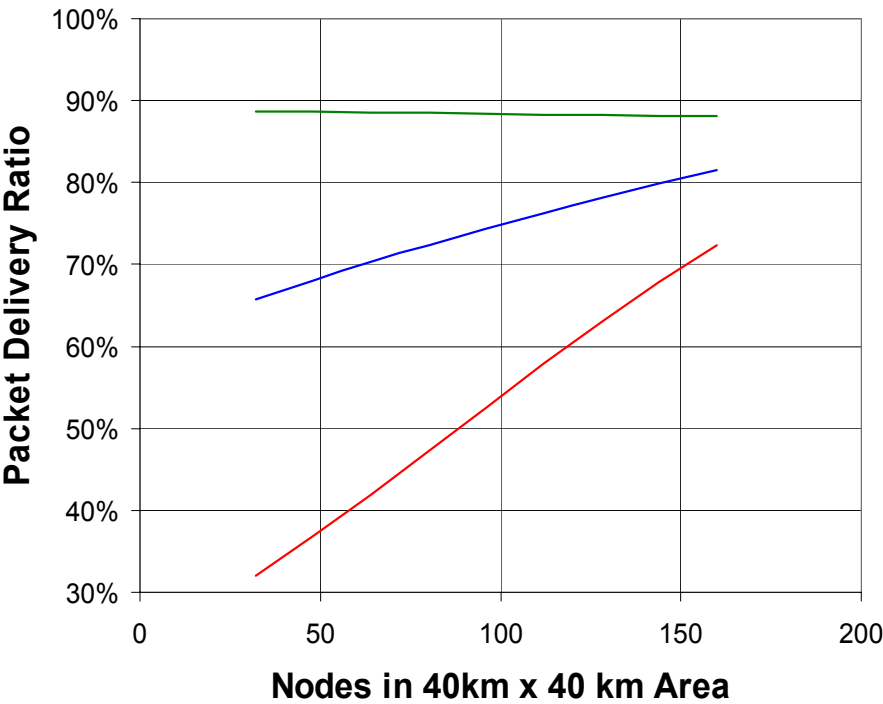
Table: Evaluating the Fits for 4-way Parameter Interaction

Area Equation	Adj. R-Square Value for PDR	Adj. R-Square Value for Delay	Adj. R-Square Value for PDR, LOS	Adj. R-Square Value for Delay, LOS
1	0.72	0.78	-	-
2	0.75	0.84	0.77	0.85
3	0.73	0.84	0.78	0.86
4	0.71	0.82	-	-

Some Analysis Results Using The Metamodels

Benefit of UAVs Depends on Density of Forces

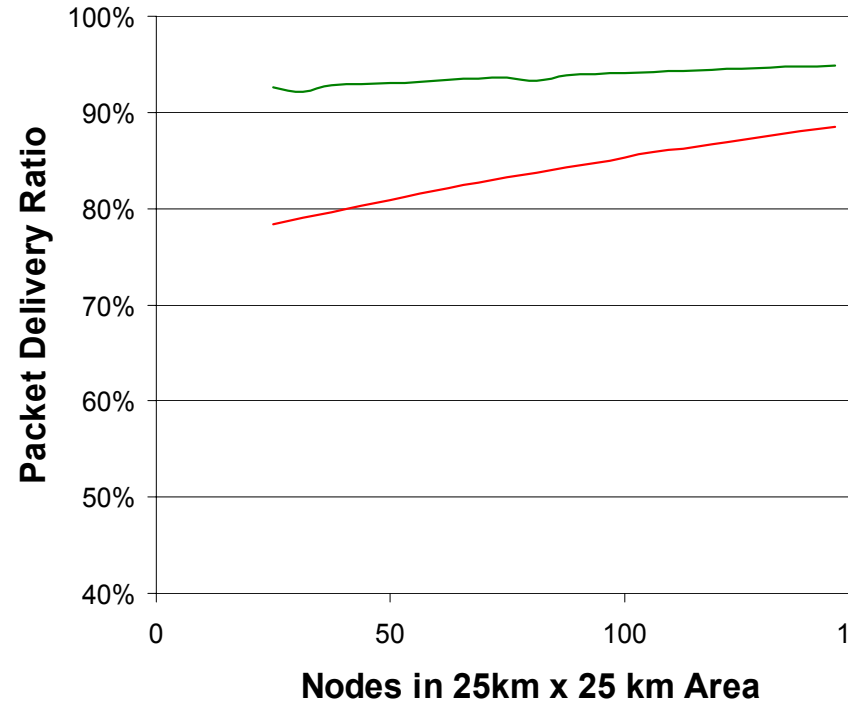
Area 3 Performance



— 0 UAVs
— 4 UAVs
— 8 UAVs

Density →

Area 2 Performance

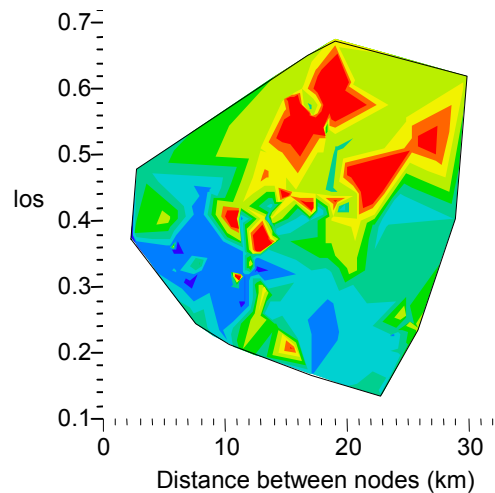


Density →

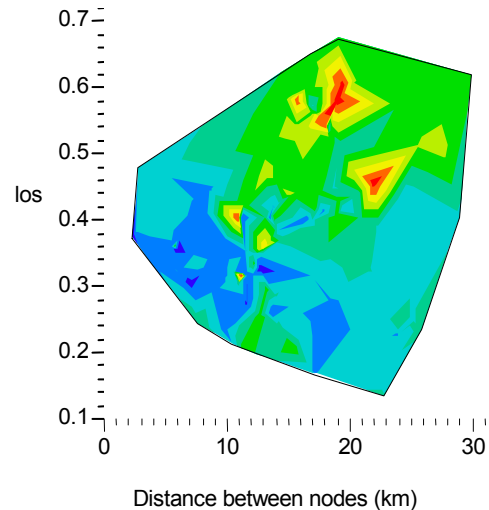
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Results are Robust Across Terrain

Example Analysis Facilitated by M&S: Impact of UAVs Quantified



Performance with 0 UAVs (packet delivery ratio) given distance and line-of-sight measure for Area 3



Performance with 8 UAVs (packet delivery ratio) given distance and line-of-sight measure for Area 3

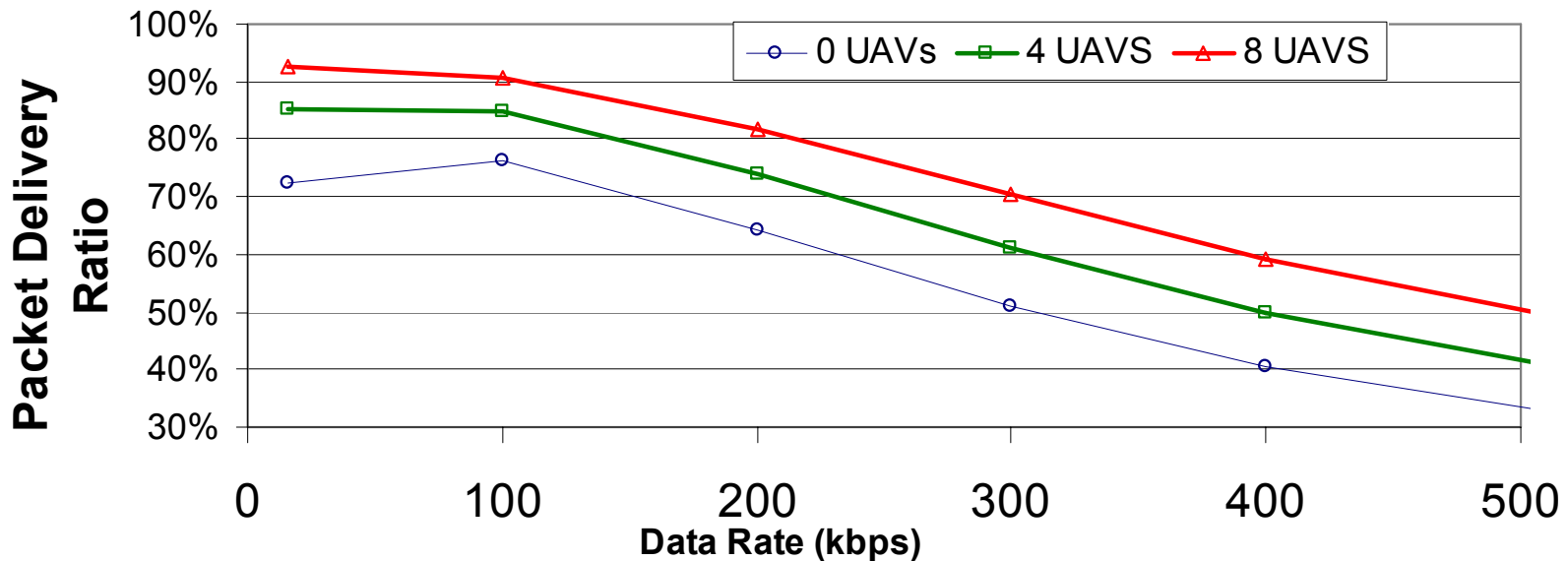


Plot of Packet Delivery Ratio Between Nodes as a Function of Line-of-Sight and Distance

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UAVs Improve Performance Across Data Rates

Higher Frequency (2.5 GHz),
Medium Data Rate Radios: UAVs are Critical

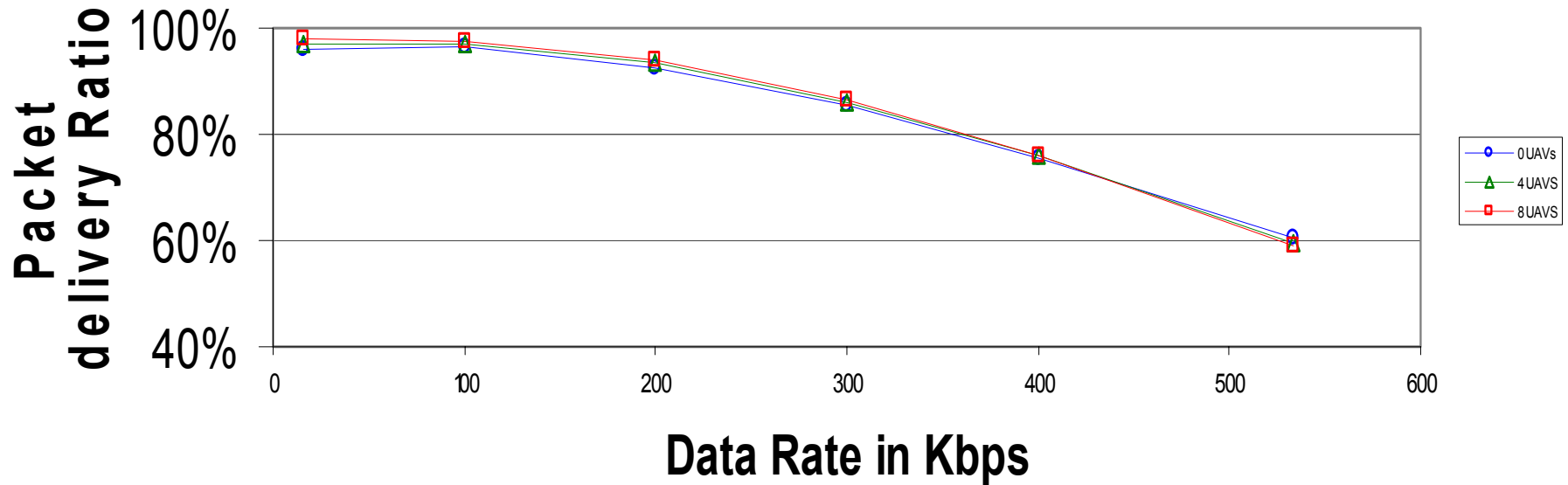


***Observation from Model: A Large Number of Verticle Nodes
Needed to Ensure 25km x 25km Area
(For Certain Frequency Channels)***

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But Greater Gains Achieved At Better Propagating Frequencies

Low Frequency (.4GHz)
Medium Data Rate Radios, UAVs arent critical

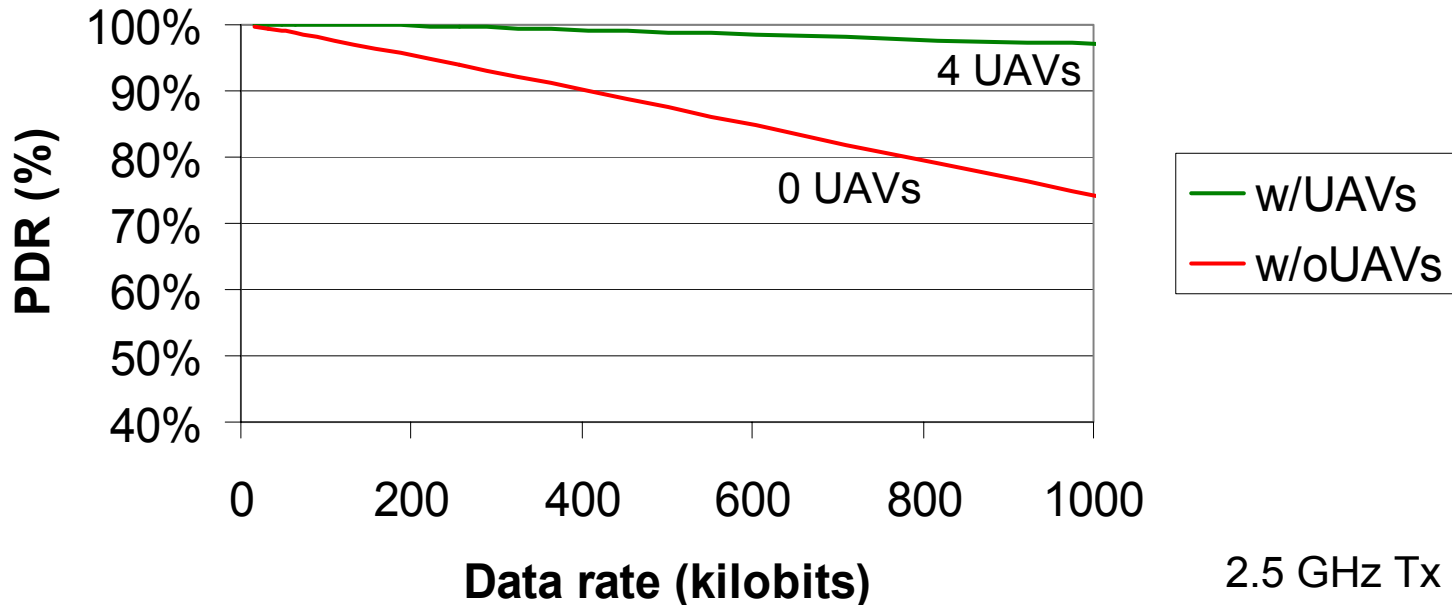


“Better” Channel allocation Requires Fewer UAVs to Maintain High performance
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Better still: High Radios (6 Mbps) JTRS Radios Provide Big Performance Enhancement

For example:

**High Throughput Radio Performance at 10
kilometers (Area 1)**



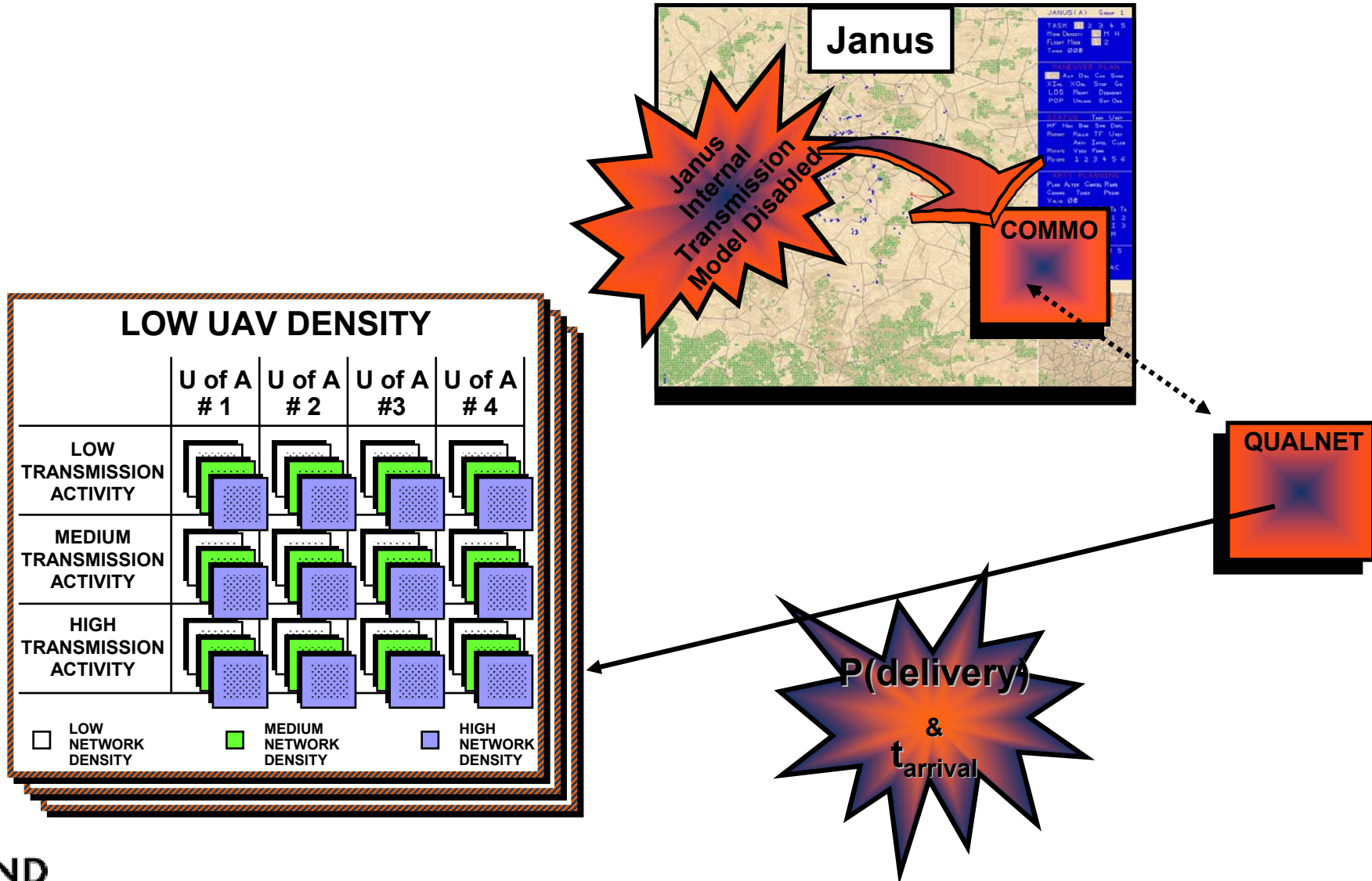
**145 Node network in 25km x 25km area
with 6Mbps Radios**

Model of Area 1 Used Above

Observations from Modeling Effort

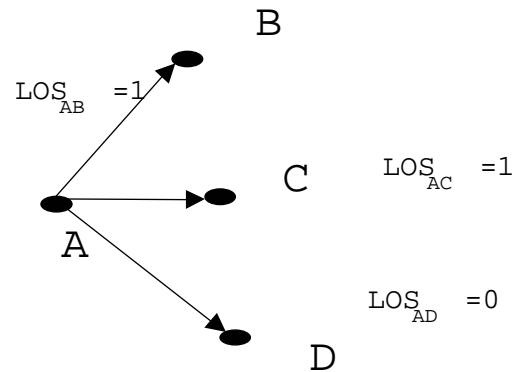
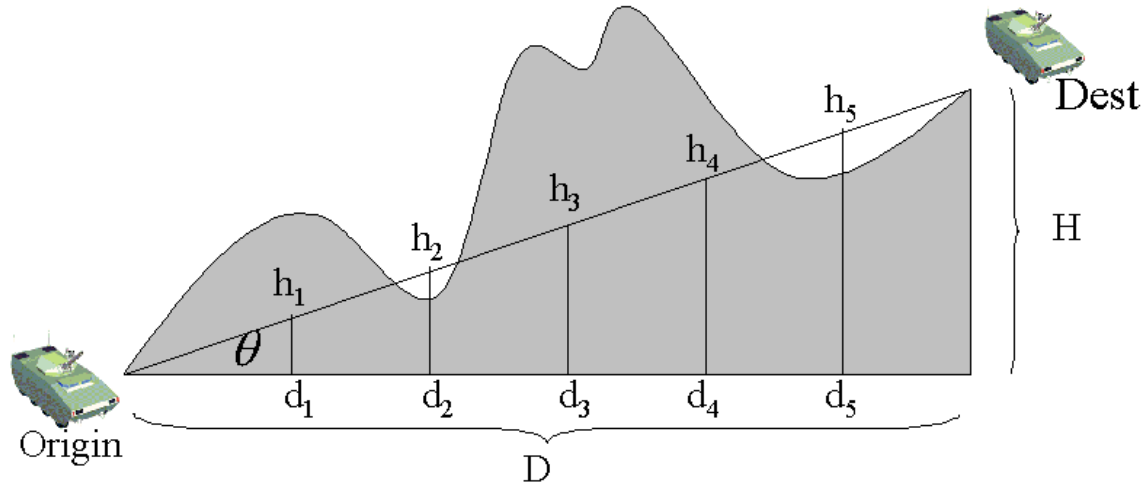
- **High bandwidth tactical radios will help (> 5 Mbps user throughput)**
- **Near future radios (1-2 Mbps user throughput) will require significant UAV presence to ensure reliable C2/SA network**
 - **Depending on force size**
 - **Information dissemination requirements**
 - **Spectrum to support them a big issue**
- **Frequency agile, cognitive radios have potential to be advantageous**

Next Step: QUALNET Derived Data Communication Model Inserted in Combat Simulator



Back-ups

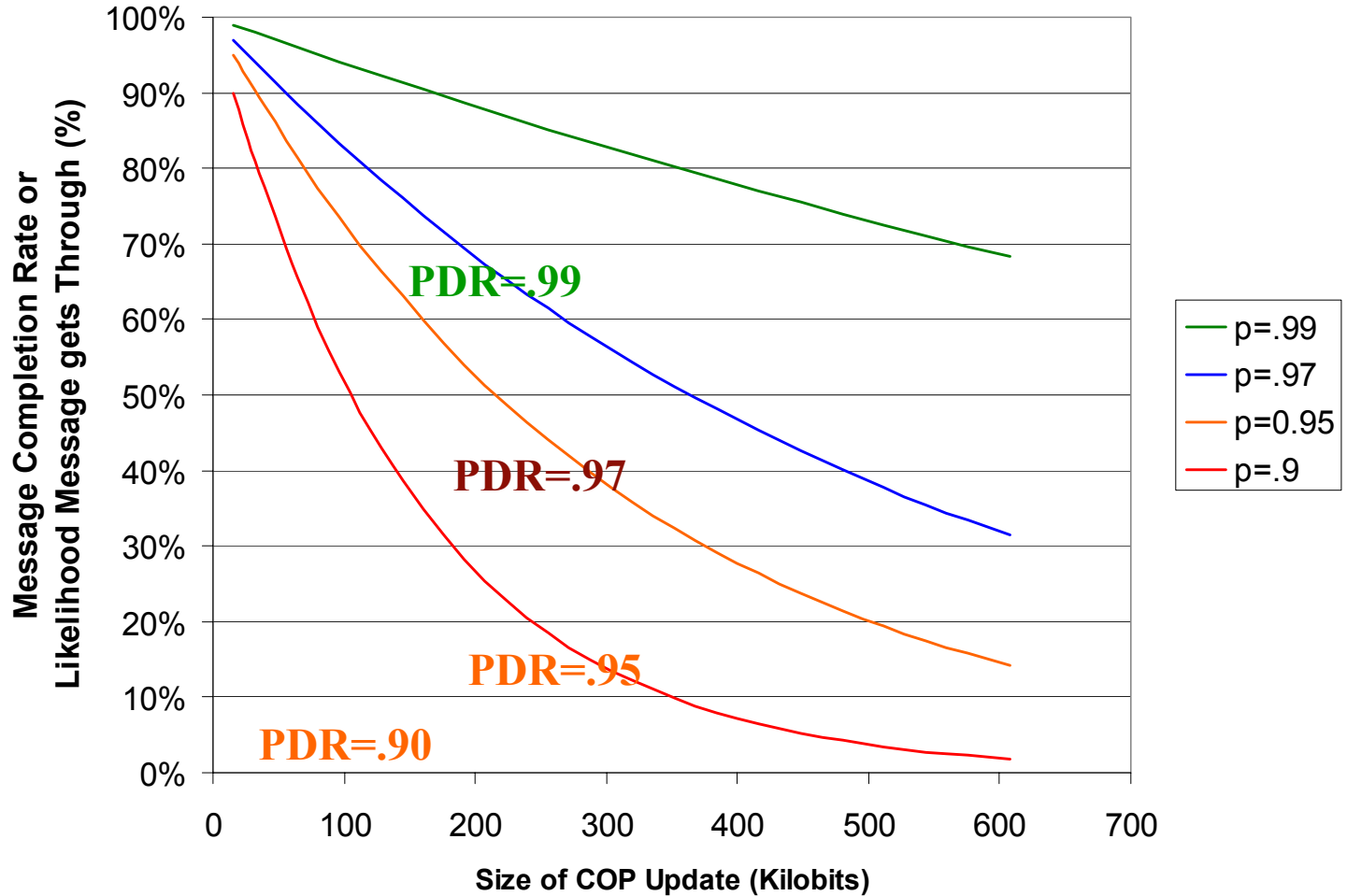
Line of Sight (LOS) Was Useful Factor



$$LOS_A = \text{Avg} (LOS_{AB}, LOS_{AC}, LOS_{AD}) = 2/3$$

Why Are Packet Requirements So Critical?

Likelihood COP Update Received



Message Completion Rates Highly Sensitive to Packet Delivery Ratios

Sample of Results From Experiments

Area	# of UAVs	Density Nodes/km ²	Frequency	90% PDR Data Rate
2 (25 x25)	8	.12	2.5 GHz	270 Kbps
2 (25 x25)	4	.12	2.5 GHz	255 Kbps
2 (25 x25)	0	.12	2.5 GHz	240 Kbps
2 (25 x25)	8	.12	0.4 GHz	320 Kbps
2 (25 x25)	4	.12	0.4 GHz	345 Kbps
2 (25 x25)	0	.12	0.4 GHz	375 Kbps
2 (25 x25)	8	.06	2.5 GHz	110 Kbps
2 (25 x25)	4	.06	2.5 GHz	40 Kbps
2 (25 x25)	0	.06	2.5 GHz	-