S&T Implications for Net Centric Operations

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TD, C2 Systems

Raytheon

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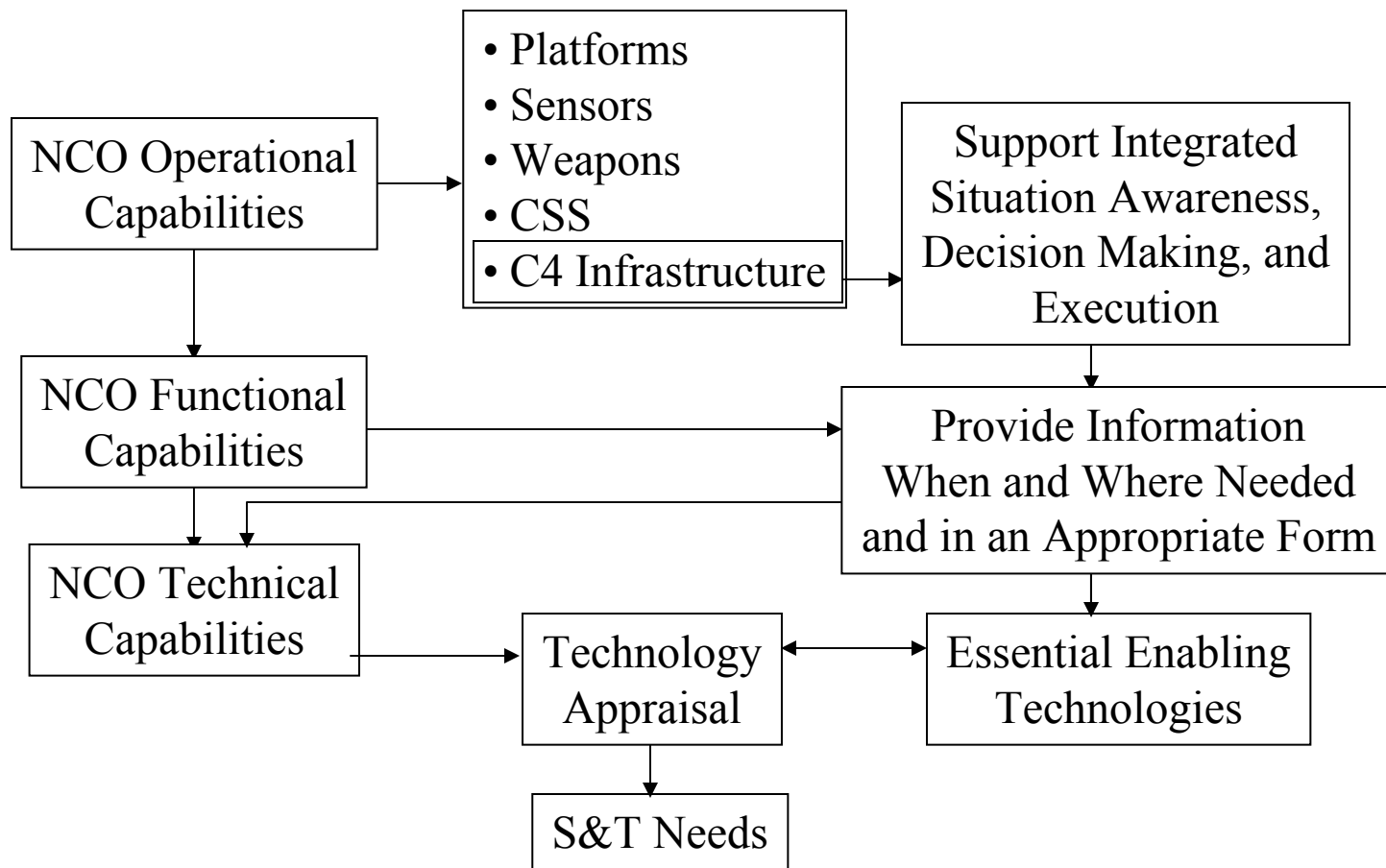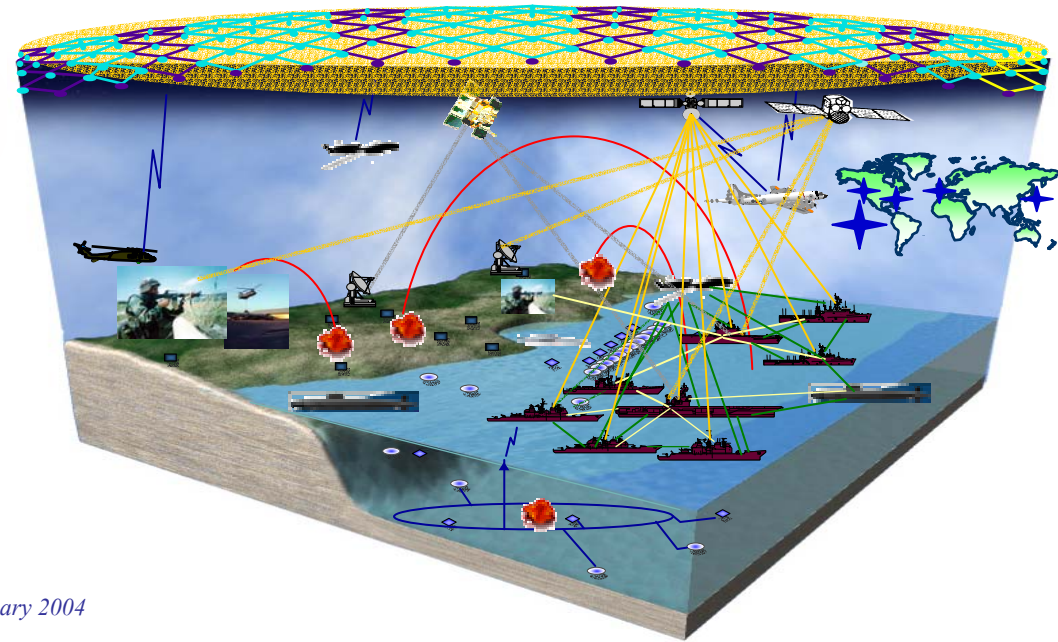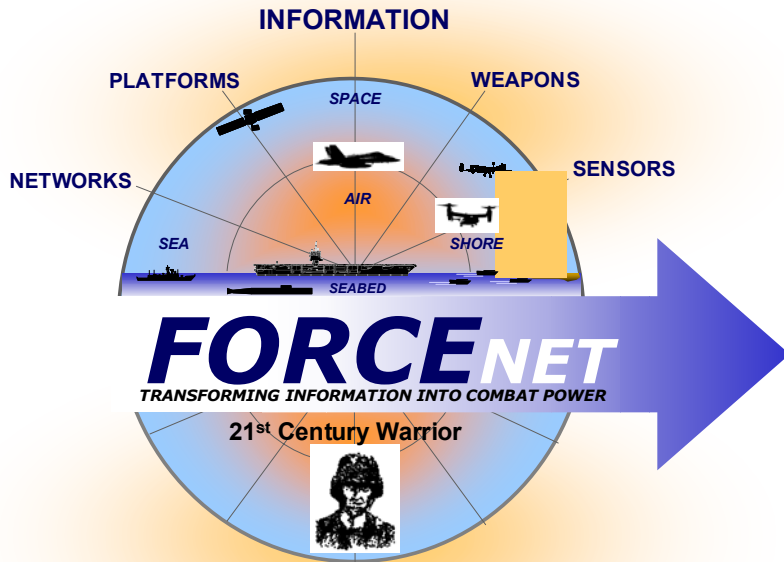
CCRTS Conference

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Agenda

- Network Centric Operations (NCO) Infrastructure

- NCO and FORCEnet

- NCO Taxonomy of Technology Limitations

Defining the NCO Infrastructure Objectives and Required S&T

NCO Operational Capabilities

- Platforms
- Sensors
- Weapons
- CSS
- C4 Infrastructure

Support Integrated Situation Awareness, Decision Making, and Execution

NCO Functional Capabilities

Provide Information When and Where Needed and in an Appropriate Form

NCO Technical Capabilities

Technology Appraisal

Essential Enabling Technologies

S&T Needs

FORCEnet Engagement

INFORMATION

PLATFORMS · SPACE · WEAPONS

NETWORKS · AIR · SENSORS

SEA · SHORE

SEABED

FORCENET

TRANSFORMING INFORMATION INTO COMBAT POWER

21st Century Warrior

19 February 2004

CAPT Joe Giaquinto, USN   *Maj Woody Hesser, USMC*   *LCDR Dan Rieken, USN*

Transforming Information Into Combat Reach
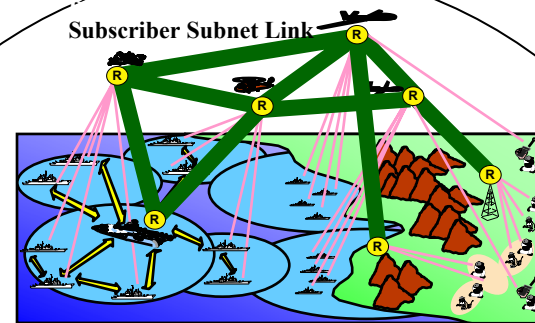
Network Centric Operations (NCO)

Taxonomy of Operational Level Functions

Situation Awareness and Understanding

- Consistent understanding of the situation by all elements of the force, with tailored views according to need

USGS 30m DEM

IR Video

Color Aerial Photo

Subscriber Subnet Link

Planning and Force Management

- Development of courses of action for all warfighting and support functions, with force-wide deconfliction and coordination of intended actions and with continuous replanning and adjustment synchronized with ongoing execution
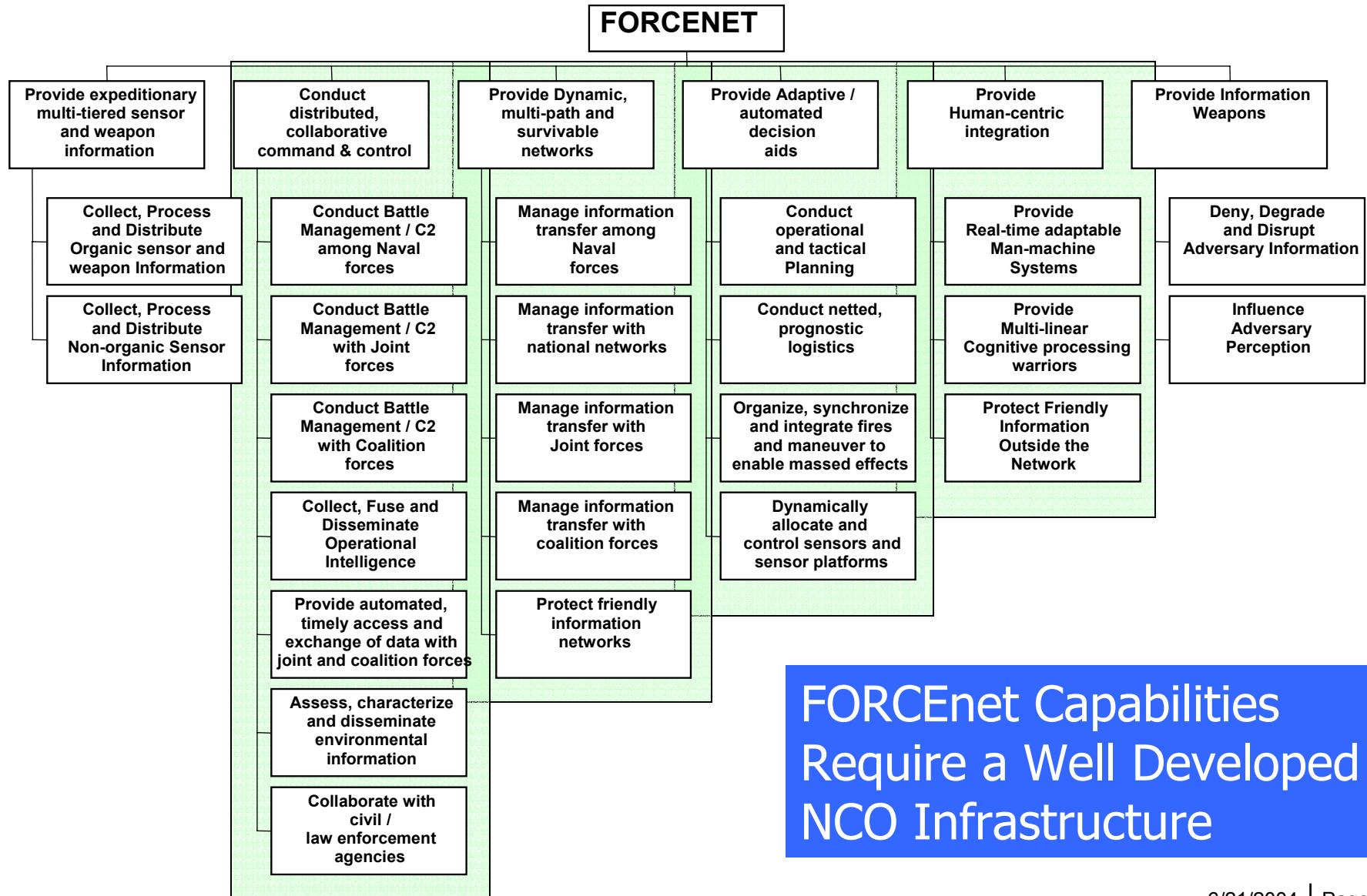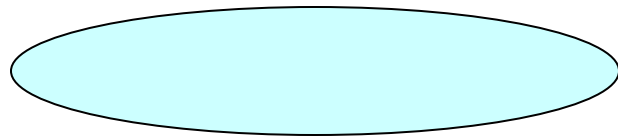
Direction, Action, Synchronization, and Control

- Execution of missions and tasks concurrently with planning and replanning, including self-synchronization of own actions with those of other elements of the force
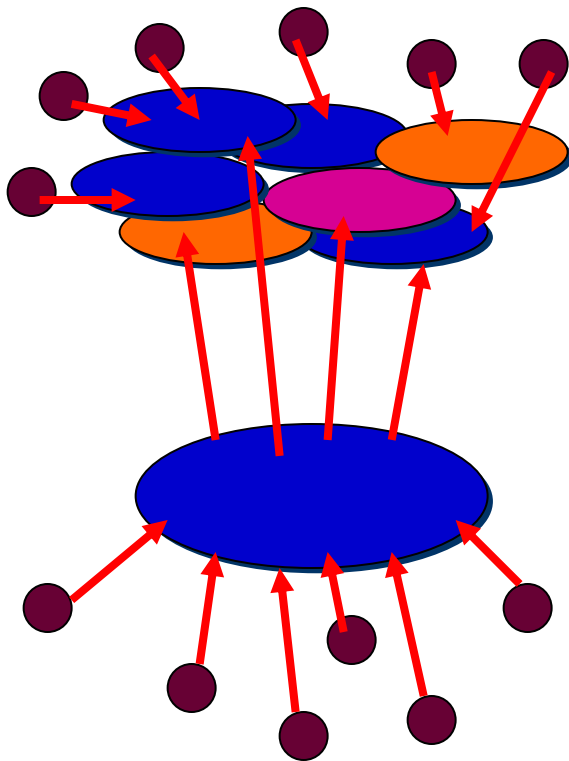
FORCEnet Capabilities Map

FORCENET

Provide expeditionary multi-tiered sensor and weapon information	Conduct distributed, collaborative command & control	Provide Dynamic, multi-path and survivable networks	Provide Adaptive / automated decision aids	Provide Human-centric integration	Provide Information Weapons
Collect, Process and Distribute Organic sensor and weapon Information	Conduct Battle Management / C2 among Naval forces	Manage information transfer among Naval forces	Conduct operational and tactical Planning	Provide Real-time adaptable Man-machine Systems	Deny, Degrade and Disrupt Adversary Information
Collect, Process and Distribute Non-organic Sensor Information	Conduct Battle Management / C2 with Joint forces	Manage information transfer with national networks	Conduct netted, prognostic logistics	Provide Multi-linear Cognitive processing warriors	Influence Adversary Perception
	Conduct Battle Management / C2 with Coalition forces	Manage information transfer with Joint forces	Organize, synchronize and integrate fires and maneuver to enable massed effects	Protect Friendly Information Outside the Network	
	Collect, Fuse and Disseminate Operational Intelligence	Manage information transfer with coalition forces	Dynamically allocate and control sensors and sensor platforms		
	Provide automated, timely access and exchange of data with joint and coalition forces	Protect friendly information networks			
	Assess, characterize and disseminate environmental information				
	Collaborate with civil / law enforcement agencies				

FORCEnet Capabilities Require a Well Developed NCO Infrastructure

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The Solution-Space

Concepts, CONOPS

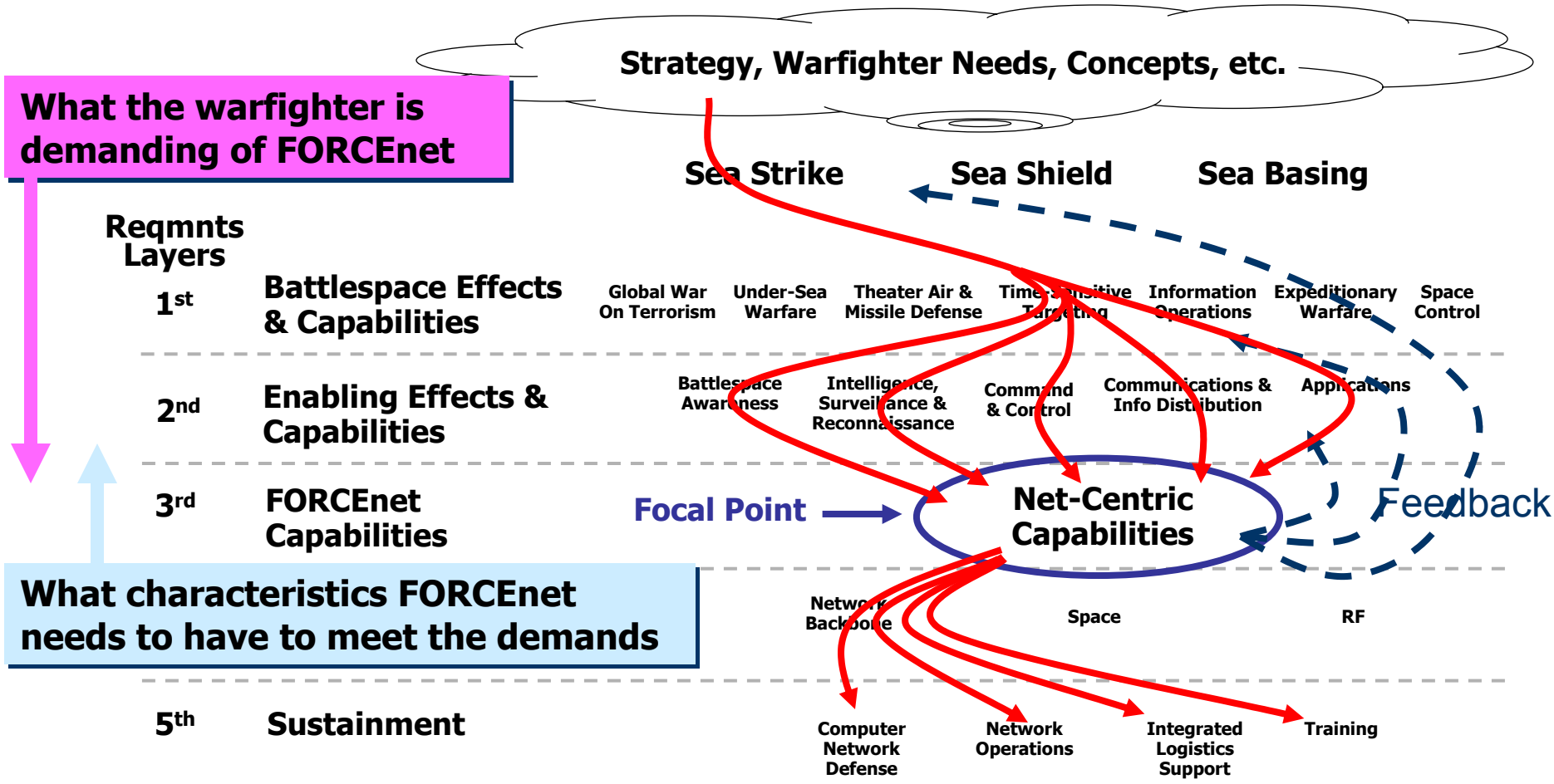Capabilities, expressed in terms of the desired battlespace effects

Capabilities, expressed in terms of what's being enabled by FORCEnet

Capabilities, expressed in terms of FORCEnet

Technologies & technical solutions +
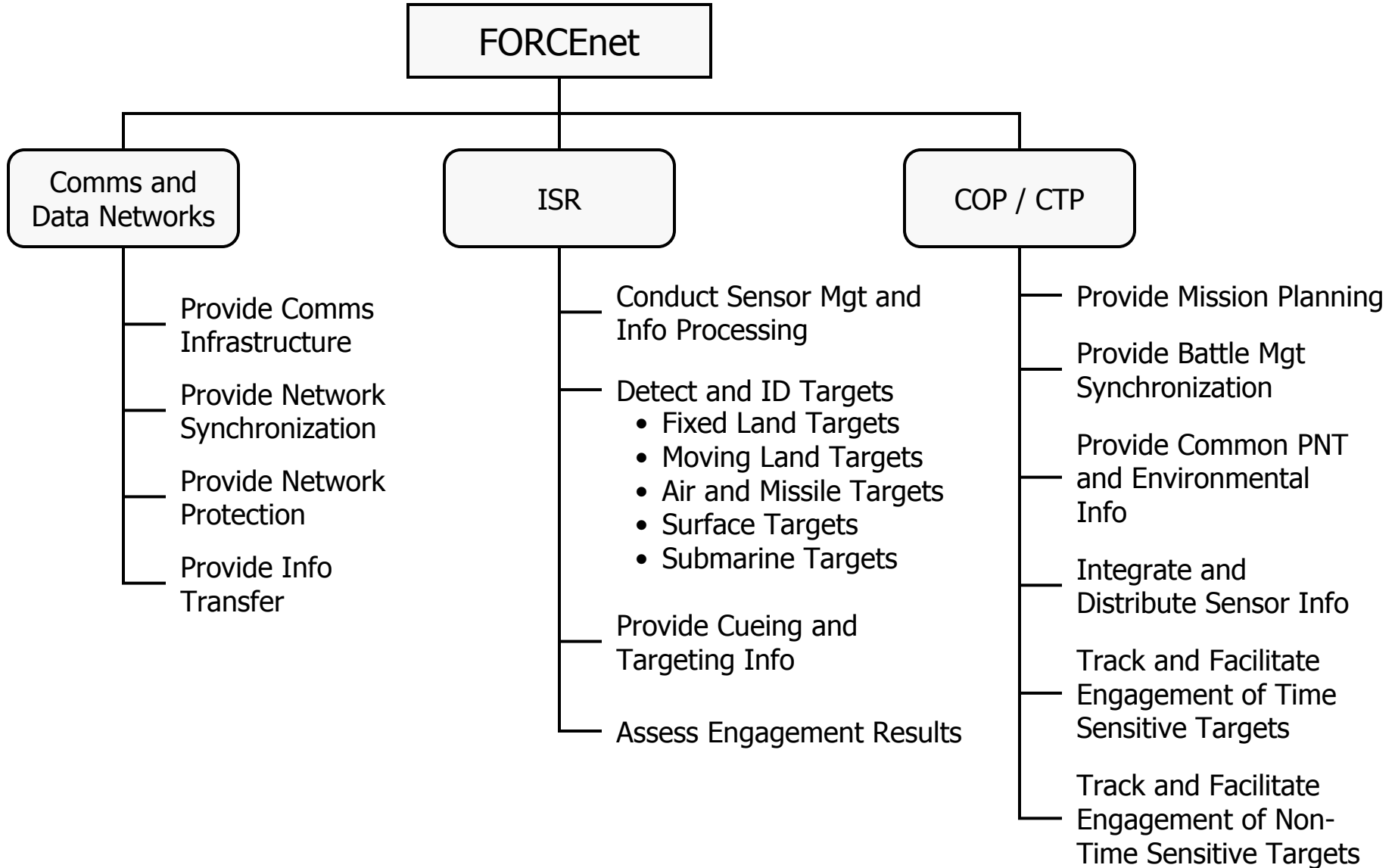Concepts, CONOPS, and non-mat'l solutions

The Solution-Space

Concepts, CONOPS

Capabilities, expressed in terms of the desired battlespace effects

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Capabilities, expressed in terms of FORCEnet

Technologies & technical solutions + Concepts, CONOPS, and non-mat'l solutions

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Current Problem Space
TST Example

What the warfighter is demanding of FORCEnet

Strategy, Warfighter Needs, Concepts, etc.

Sea Strike   **Sea Shield**   **Sea Basing**

Reqmnts Layers		
1st	**Battlespace Effects & Capabilities**	Global War On Terrorism · Under-Sea Warfare · Theater Air & Missile Defense · Time-Sensitive Targeting · Information Operations · Expeditionary Warfare · Space Control
2nd	**Enabling Effects & Capabilities**	Battlespace Awareness · Intelligence, Surveillance & Reconnaissance · Command & Control · Communications & Info Distribution · Applications
3rd	**FORCEnet Capabilities**	**Focal Point** → Net-Centric Capabilities — *Feedback*

What characteristics FORCEnet needs to have to meet the demands

Network Backbone   Space   RF

5th	**Sustainment**	Computer Network Defense · Network Operations · Integrated Logistics Support · Training

**In order to understand the desired capabilities of the enablers …
… we need to understand the needs of the "enabled"**

Fn Capability List, May 03

FORCEnet

Comms and Data Networks

- Provide Comms Infrastructure
- Provide Network Synchronization
- Provide Network Protection
- Provide Info Transfer

ISR

- Conduct Sensor Mgt and Info Processing
- Detect and ID Targets
  - Fixed Land Targets
  - Moving Land Targets
  - Air and Missile Targets
  - Surface Targets
  - Submarine Targets
- Provide Cueing and Targeting Info
- Assess Engagement Results

COP / CTP

- Provide Mission Planning
- Provide Battle Mgt Synchronization
- Provide Common PNT and Environmental Info
- Integrate and Distribute Sensor Info
- Track and Facilitate Engagement of Time Sensitive Targets
- Track and Facilitate Engagement of Non-Time Sensitive Targets

Sea Power 21

Sea Basing

- Enhanced Afloat Positioning of Joint Assets
- Sea-based Command & Control
- Integrated Joint Logistics
- Accelerated Deployment & Employment Timelines

Sea Strike

- Expeditionary Strike Forces
- Expeditionary Maneuver Warfare
- Time-Sensitive Strike
- Clandestine-enabled & Covert Strike
- Integrated EW/IO & Kinetic Strikes

Sea Shield

- Theater Air & Missile Defense
- Littoral Sea Control:
  - Mine Warfare
  - Anti-Sub. Warfare
  - Surface Warfare
- Homeland Defense & Littoral Force Protection

Key Enabling Capabilities
(to be provided by FORCEnet)

Sea Basing key enabling capabilities:
- *Fully interoperable, integrated USN / USMC C⁴ISR and combat support IT, including:*
  - *Node-addressable, robust, high-capacity network across the dispersed Sea Base, to Strike / Shield assets, and ashore*
  - *ISR correlation, and a shared COP / CTP*
  - *Dynamic C²/Battle Management, info mgmt, mission planning & rehearsal, and collaboration capabilities — across staffs hosted on the sea-base and ashore*
  - *Information assurance*
- *Flexible interfaces and hosting of the above functions for the full range of Joint assets*

Sea Strike key enabling capabilities:
- *Networking, ISR, C2/BM, info mgmt, and related capabilities (as per Sea Basing)*
- *Naval / Joint force-wide digital fires network*
- *New ISR sources and methods to locate and characterize covert, unconventional, and underground targets (pre & post strike)*
- *Pervasive, continuous tracking of key threats ashore and all sea surface traffic*
- *Sensing and networking quality to permit selective use of the sensor grid for fire control*
- *Classified offensive EW/IO capabilities*
- *Appropriate interfaces to enable covert strike*

Sea Shield key enabling capabilities:
- *Networking, ISR, C2/BM, info mgmt, and related capabilities (as per Sea Basing & Strike), plus support rapid, joint TAMD decision-making and regional, beyond-line-of-sight intercepts*
- *New ISR sources and methods to:*
  - *Benchmark the littoral undersea environment at ultra-high resolution, and detect changes*
  - *Monitor the full life-cycle of adversary mine warfare activities, esp. laying operations*
  - *Detect, locate & track AIP-equipped subs over large areas (i.e., equal to ASCM ranges)*
  - *Provide fire-control against in-bound torpedoes and mobile mines*
  - *Detect emerging / converging FPB swarms*
  - *Discriminate terrorist boat and missile threats in the harbor / coastal clutter environment*
- *Interoperable C4ISR interfaces to IC & DHS systems*

Information & Knowledge Advantage / FORCEnet

- Expeditionary, Multi-tiered Sensor & Weapon Grid
- Dynamic Command and Control, Information Management, & Collaboration
- Dynamic Networks
- Integrated Information Operations & Assurance

What Is The Taxonomy?

- A hierarchical taxonomy of the information technologies that support Network Centric Operations and FORCEnet. Associated with each technology is a short list of their current limitations that could inhibit achieving network centric and FORCEnet capabilities.
  - 202 limitations identified to date by the ONR Network Centric Operations Working Group

Purpose

- Provides an examination of *eight technology areas* that are required to support *five enabling functions* necessary for Network Centric Operations and FORCEnet. These five enabling functions are:
  - *Universal, seamless, robust communications, connectivity and network service management*
  - *Assured information integrity*
  - *Effective information processing assessment, sharing/collaboration, presentation, and navigation*
  - *User focused information management and dissemination/communications*
  - *Empowered disadvantaged personnel and systems*

Taxonomy Technology Areas

- The *eight technology areas* to support the enabling functions are:
  - *Reliable communications and infrastructure management*
  - *Information distribution management*
  - *Geographically distributed, computing infrastructure*
  - *Situation understanding*
  - *Automated adaptive dynamic planning*
  - *Human machine interface*
  - *Information assurance and information operations*
  - *Modeling and simulation*

Taxonomy Technology Areas Sub-Groups

- Reliable communications and infrastructure management
  - Data Transport and Transmission Systems/Data Links
  - Networking
  - Infrastructure and Computational Resource Management
- Information distribution management
  - Interoperability Software for (for legacy networks)
  - Information Access and Delivery Software
- Geographically distributed, computing infrastructure
  - Electronic Devices and Components (disadvantaged user and remote sensors
  - Adaptive Network Computing Management and Services
  - Power Sources (disadvantaged user, autonomous vehicles and remote sensors)

Taxonomy Technology Areas Sub-Groups (cont.)

- Situation Understanding
  - Information Integration Fusion and Correlation for current ISR systems, sensors and open sources
  - Computer Aided Inferencing and Reasoning
  - Autonomous Intelligent Vehicles and Platforms
  - Collaborative Environment
  - Pervasive Computing/Ubiquitous Computing
  - Remote Equipment Diagnostics
  - Augmented Reality
- Automated Adaptive Dynamic Planning
  - Decision Support Systems
  - Cooperative Software Agents
  - Autonomous Intelligent Vehicles and Platforms

Taxonomy Technology Areas Sub-Groups (cont'd)

- Human-Machine Interface (including disadvantaged users)
  - Visualization of Operational Situations and Plans
  - Explanation Agents
  - Alerting and Cueing Agents (for system monitoring and control)
  - Natural Language and Foreign Language Understanding
  - Hands-Free Human-System Interface
  - I/O in Stressing Environments (Noise, Motion,etc.) for Mobile Field Operators
  - Computer Aided Reasoning
  - Augmented Reality

Taxonomy Technology Areas Sub-Groups (cont'd)

- Information Assurance and Information Operations
  - Confidentiality
  - Authentication
  - Audit and Analysis of Network Activities
  - Integrity
  - Network Traffic Processing and Data Base Interaction Analysis
  - Ensuring Trusted Systems
  - Offensive Information Operations
  - Computer Aided Reasoning/Pervasive Computing
  - Detection of Covert Information
- Modeling and Simulation
  - Situation Awareness
  - Course of Action Evaluation
  - Interoperability

Example of Technology Area and Limitations

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5.1 <u>Decision Support Systems</u>

Automated intelligent machine capabilities to work with operators, machines and sources of information to produce and adjust planning in support of Battle Management execution, Command and Control, resource allocation and logistics.

5.1.1 Current systems are manpower intensive and cannot adjust to changing operational conditions in a timely manner.

5.1.2 There is little feedback and little support for the discovery process.

5.1.3 Unable to coordinate distributed planning processes that automatically adapt to a changing operational scenario with current systems.

5.1.4 Current real time systems do not interface very well with near real time planning systems and validated M&S systems.

5.1.5 There are a number of S&T issues including limitations on computing platforms to perform deterministic operations research optimization algorithms as well as the real-time access to resource states in optimizing or dynamic repair of mission plans. Maintenance and resource allocation systems are typically unavailable to mission planners while performing alternative courses of action. Other issues are correlated to earlier sections of the technical taxonomy to include how mission planning data is transmitted or shared across platforms. In most cases, good metrics are required to determine operational success.

Extract from NCW WG "Taxonomy of Technology Limitations to Support the Five Enabling Functions Required for Navy Network Centric Operations", version 7.0, May 2003

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How The Taxonomy Is Used

- A S&T investment decision aid
  - Helps map operational capabilities to technology needs
- ONR Discovery and Invention (D&I) projects that relate to FORCEnet will be reviewed against the Taxonomy limitations in order to determine potential S&T solutions and future S&T investment

Making FORCEnet Real Requires Naval S&T Investments

- Relevant COTS technologies frequently offer desirable FORCEnet capabilities, but often they are intended for less stressing and severe commercial applications, resulting in unacceptable robustness and QoS for Naval operational settings.

- Substantial modification and tailoring (6.2 & 6.3 investments) of COTS technologies are usually required to make them suitable for Naval operational use.

- Relevant COTS technologies are often predicated on high-speed, physically-connected networks, not disadvantaged wireless links that Navy operates.

Making FORCEnet Real Requires Naval S&T Investments (cont.)

- Substantial S&T investments needed to integrate Naval legacy systems into FORCEnet are not likely to come from industry or other Government sources.

- Some key FORCEnet-required technologies (such as those that generate Common Picture) have small or non-existent commercial markets, thus requiring Naval S&T development effort.

- Science base for many FORCEnet-required technologies has historically been advanced primarily by DoD, not commercial, investments. Many commercial and DARPA-sponsored FORCEnet technologies were instigated by ONR investments.

Making FORCEnet Real Requires Naval S&T Investments (cont.)

- ONR-led research currently paces industry and Government in many key FORCEnet science and technology areas, e.g., :
  - Mobile, wireless, computer networks that integrate afloat and ashore components
  - Sensor image processing
  - Autonomous systems
  - Distributed resource optimization
  - Common Picture Interoperability
  - Time-sensitive decision-making with uncertainty constraints

Taxonomy Limitations

Information Distribution Management (including Processing & Presentation)

- Network-Centric Vision Objective
  - Automatically provide the right information at the right time
  - Eliminate unnecessary distribution and delivery of information
  - Assist user in dealing with information from a wide variety and large number of sources
- Functionality Shortfalls Due to Technology Limitations
  - Information systems usually do not understand context of user needs
  - Users get little help dealing with information diverse needs
  - Tendency toward information overload
  - Inability to manage user subscription to information in near real time
  - Inability to merge information across semantic differences
  - Diverse presentation methods of information from diverse sources inhibits understanding and correlation

Information Distribution Management (including Processing & Presentation)

- Some Critical S&T Needs
  - Interoperability software
  - Information access and delivery software
  - Computer aided reasoning for task-oriented information dissemination
  - Automatic association and merger of information for unified presentation
  - Automated recognition and cueing for significant patterns of information
  - Adaptable viewers and Human-Machine Interfaces

Reliable Communications & Infrastructure Management

- Network-Centric Vision Objective
  - Grid resources and services are dynamically optimized to meet current operational priorities
  - Management is achieved automatically by software agents that respond to policy, doctrine, and current operational status
- Functionality Shortfalls Due to Technology Limitations
  - Management is confined to the platform level. No ability to coordinate management across the grid
  - No ability to quickly reallocate grid resources in synch with Op tempo
- Critical S&T Needs
  - Software to Automatically reconfigure grid resources to meet current operational priorities
  - Automated adaptation of applications to contend with grid stress and degradation
  - Grid monitoring and assessment tools for manual oversight of QoS management

Situation Understanding

- Network-Centric Vision Objective
  - Provide coherent set of information services for the warfighter
  - Provide fault tolerant collaborative applications
  - Provide Multi-level and Multiple level access to collaborative sessions
- Functionality Shortfalls Due to Technology Limitations
  - Limited ability to support COTS collaborative applications in a Tactical Grid
  - Limited ability to accommodate semantic and application heterogeneity
- Critical S&T Needs
  - Timely, accurate information and sensor fusion from heterogeneous sources
  - Fault tolerant software appliqués for COTS collaboration applications over tactical radio nets
  - Interoperability software to support sharing of information and applications across diverse systems
  - Software to support collaboration among users with different applications, different forms of presentation and I/O, and different security levels

S&T Investments to Enable FORCEnet

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Science or Technology Need	D&I	E&D	Science or Technology Need	D&I	E&D
• Cheap, ubiquitous Phase Array comm antennas		X	• Real-time planning of ISR and comm priorities & tasking	X	
• Quality of Service for warrior control of comm use	X	X	• Advanced radar detection sensors		
• Advanced control of distributed sensor networks	X		• Network defense that won't interfere with warfighters	X	
• Absolute data integrity assurance	X		• Real-time cognitive-aiding display of info	X	
• Planning algorithms for real-time coordination of highly distributed forces	X	X	• Multi-sensor and multi-intelligence source data correlation, cross-cueing	X	
• Multi-hypothesis tracking algorithms	X	X	• Absolute Combat ID, maintain warfighter covertness		
• Augmented reality registered to world view	X		• Network real-time visibility and control	X	
• Rule sets to automatically meet evolving warfighter land warfare support network management priorities	X		• Automatic summary of multi-media info content (multi-language) presented in most useful form for individual		
• Over the horizon(320 km range) comm independent of satellites		X	• Automated management of electromagnetic radiation to eliminate Hazard of EM Radiation to Ordnance (HERO)	X	
• Low probability of detection, low probability of intercept			• Dynamic multi-casting of battlefield information		
• On-the fly network/subnetwork setup and mobility; dynamically mapped to mission needs in real time	X		• Improve speed and accuracy of Orient, Decide, Act part of OODA loop		X
• Software to infer warfighters' information needs	X		• Threat assessment, real time, for all types of threat	X	X
• Stochastic modeling of operation patterns to predict trends, coupled with data fusion & analysis tools	X		• Collaboration across multiple security domains, limiting collaborators' ability to their role and mission		X
• Stable operational platforms in situations of intermittant connectivity, supporting auto language translation & complex, nonlinear, interactive processes	X		• Agents to mediate uncertainty, cultural differences, situation differences		
• Automated launch of information & comm service based on situation	X		• Automated command center sync on land battlefield		
• Automated troop sync for dismounted troops			• Brilliant control of power demand to reduce power need		
• Automated reporting within echelon & up-echelon		X	• Distributed hierarchical processing to reduce comm needs		
• Auto target recognition, multi-media mapping	X		• Fast, automatic transfer of multi-media info among security enclaves		

"X" indicates ONR work in progress