



16th ICCRTS "Collective C2 in Multinational Civil-Military Operations"

Title: Kitae I-Edge Organisation in Battlespace Helmand

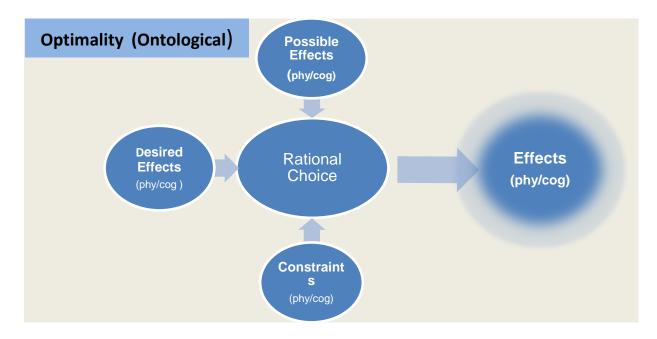
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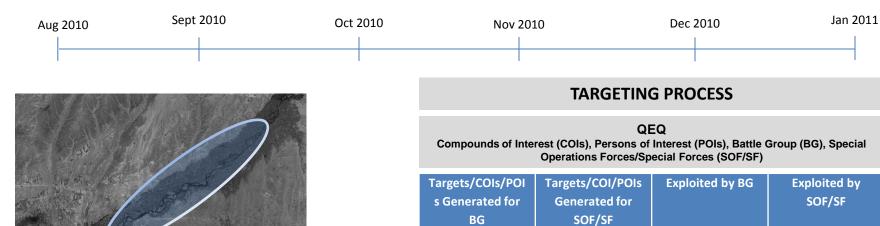
- 1. RCT & Constructivism
- 2. Optimality
- 3. EBAO Context
- 4. COIN
- 5. Agility





ANALYTICAL FRAMEWORK





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Participant Observation DABG:INTELL OFFICER ALL-SOURCE/TARGETING/SOF

The Commanders intent for the 6 months was to re-gain CF FoM in order to access the local population for human terrain mapping, and to set the foundation for expanding GIRoA influence.

Structural Agility Quotient (SAQ)

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Quantity Effects Quotient (QEQ)

| MOE: Tactical Freedom of Movement | | | | |
|-----------------------------------|--|--|--|--|
| High | Assets present +HTM possible + creation of white space for shaping and shuras | | | |
| Med | Limited assets + HTM possible with non-organic assets | | | |
| Low | No assets – or essentially 'no go' within framework ops for organic assets –no HTM | | | |

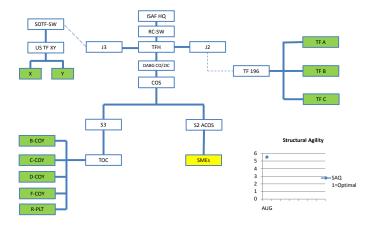
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AUGUST 2010

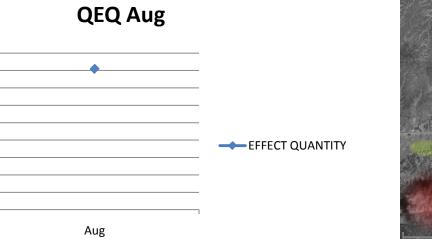


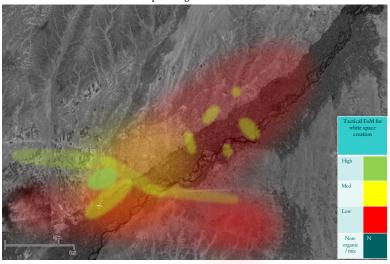




| Targets/COIs/POI s Generated for BG | Targets/COI/POIs Generated for SOF/SF | Exploited by BG | Exploited by SOF/SF |
|---|---|------------------|------------------------|
| 59 | 18 | 9 | 12 |
| | QEQ=TGxTA = (59+1 = 1617 | A 8) + (9+12) | |

Map 1.0 August 2010 Tactical FoM





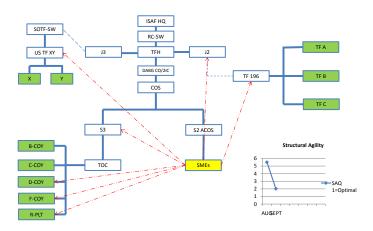
(N)=TF X



SEPTEMBER 2010

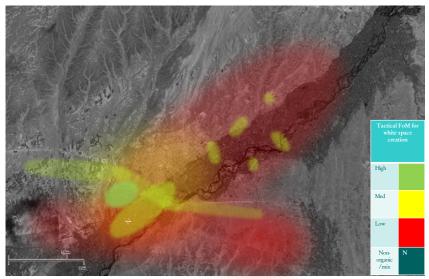






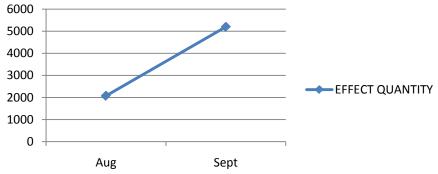
| Targets/COIs/POI s Generated for BG | Targets/COI/POIs Generated for SOF/SF | Exploited by BG | Exploited by SOF/SF |
|---|---|-----------------|------------------------|
| 29 | 60 | 9 | 45 |
| | QEQ=TGxT4 | A | |
| = (29+60) + (9+45) | | | |
| | = 5194 | | |
| | = (29+6 | | |

Map 2.0 September 2010 Tactical FoM



(N) = TF X, TF Y, ATF



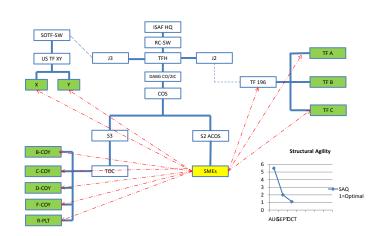


08-07-2011



OCTOBER 2010





SAQ=1.3

| Targets/COIs/POI s Generated for BG | Targets/COI/POIs Generated for SOF/SF | Exploited by BG | Exploited by SOF/SF |
|---|---|-----------------|------------------------|
| 98 | 84 | 8 | 59 |

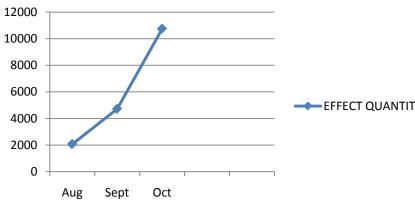
| QEQ=TGxTA |
|--------------------|
| = (98+84) + (8+59) |
| = 12194 |

Map 3.0 October 2010 Tactical FoM

► EFFECT QUANTITY

(N) =MSOC, TF Y, ATF, BRF

QEQ Oct



Tactical FoM for white space creation

High

Med

Low

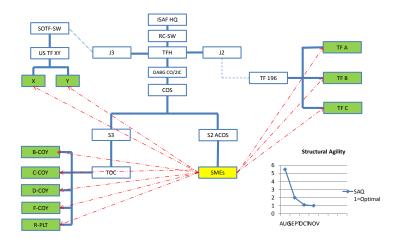
Nonorganic /mix



NOVEMBER 2010

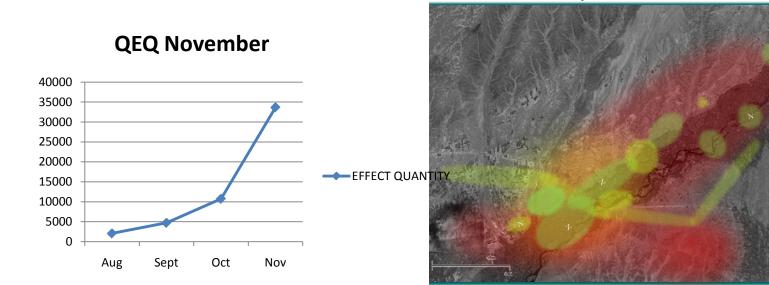


SAQ=1.0



| Targets/COIs/POIs Generated for BG | Targets/COI/POIs Generated for SOF/SF | Exploited by BG | Exploited by SOF/SF |
|---------------------------------------|---|-----------------|------------------------|
| 269 | 157 | 26 | 53 |
| | | | |
| | QEQ=TGxTA | | |
| | = (269+157) | x (26+53) | |
| | = 33654 | | |

Map 4.0 November 2010 Tactical FoM



(N) = MSOC, TF Y, ATF, BRF, BAG, AFG 7th and 4th Commandos

7

Tactical FoM for white space creation

High

Med

Low

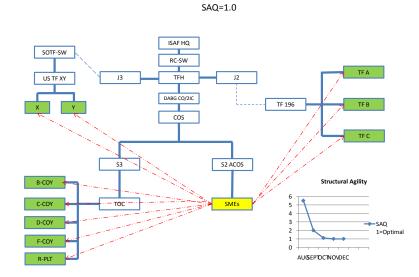
Non-

organic /mix



DECEMBER 2010



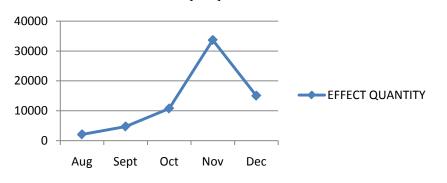


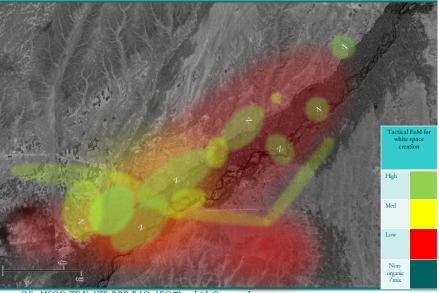
| Targets/COIs/POI s Generated for BG | Targets/COI/POIs Generated for SOF/SF | Exploited by BG | Exploited by SOF/SF |
|---|---|-----------------|------------------------|
| 238 | 30 | 35 | 21 |

| QEQ=TGxTA | |
|----------------------|--|
| = (238+30) x (35+21) | |
| = 15008 | |

Map 5.0 December 2010 Tactical FoM

QEQ Dec





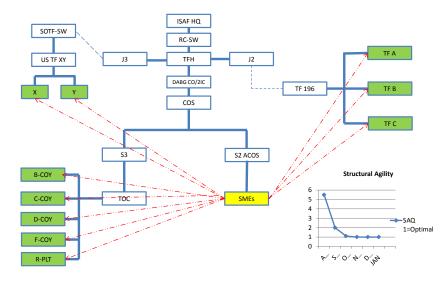
(N)=MSOC, TF Y, ATF, BRF, BAG, AFG 7th and 4th Commandos



JANUARY 2011



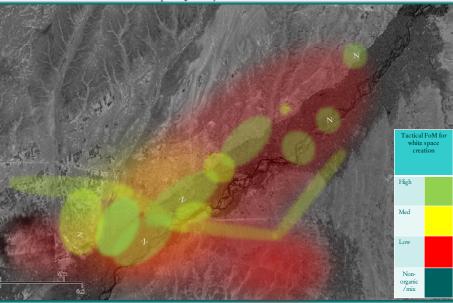




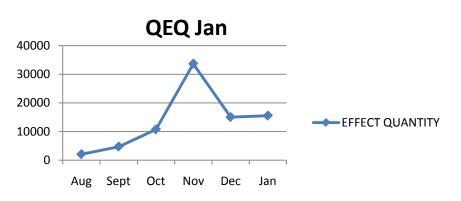
| Targets/COIs/POI s Generated for BG | Targets/COI/POIs Generated for SOF/SF | Exploited by BG | Exploited by SOF/SF |
|---|---|-----------------|------------------------|
| 282 | 35 | 33 | 16 |

| QEQ=TGxTA | |
|----------------------|--|
| = (282+35) x (33+16) | |
| = 15533 | |

Map 6.0 January 2011 Tactical FoM







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- 1. Role/responsibility driven networking will naturally occur despite hierarchal constructions.
- 2. Within a hierarchal orgnaisation, counter-networking (vertical networking) will also naturally occur.
- 3. Counter-networking frustrates self-synchronisation.
- 4. Networked C2 increases battlespace agility.
- 5. As battlespace agility increases effect production increases.
- 6. SOF/SF unit constructions and planning processes are far more agile than conventional constructions due to streamlined C2.
- 7. SOF/SF unit are far more effect than conventional constructions due to increased agility.
- 8. Hierarchal (stovepipe) management of the synchronisation of activities and effects promotes fragmentation and severly reduces battlesapce agility.





- 1. Authority to act must be pushed to the edge where there are capacities to interact with the environment.
- 2. The C2 between knowledge production and the authority to take action must be streamlined as much as possible.
- 3. Knowledge development support must be pushed to the edge in support of authority to act.
- ALL internal organisational activites should be subject to an effect analysis with regards to supporting the previous 3 points.





- 1. New specialists for network orgnaisation support.
 - Synchronisation experts
 - Social Network Managers
 - Social Network Planners/Builders
- MSOC, SOTF-SW, CANSOFCOM as possible models for small army construction.
- 3. RMA 4G Revolution in Military Affairs 4th Generation