

Development and Evaluation of the Multi-Modal Communication Management Suite

23 June 2010



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Pros

 Real-time access to information from distributed operators results in greater situation awareness thus more accurate and faster decisions

Cons

- Overload of communication that is perishable or hard to detect
- Systems that are redundant and not inter-connected





Multi-Modal Communication









 Spatializing communication into virtual locations increases intelligibility by 30 – 40% as well as reduces listener's perceived mental workload





- Real-time speech-to-text transcription
- Records audio files
- Sends and receives Chat message

🗖 radio27	75000000 - 275 MHz	
.000	[15:03:54]Viper3: 3 *** 4 *** left	
	[15:04:04]Viper1: VIPER-1 and 2 reference 2-6-0	
	[15:04:10]Magic: VIPER-1 single group BULLSEYE 0-5-0/14, 24000 track east bogey	
Keywords	[15:04:12]Viper1: VIPER-1 gate	
Find	[15:04:19]Viper1: VIPER-1 has group heavy	
	[15:04:23]Viper2: *** 2 same	
History	10:04:34 Viper1: VIPER-02 target group BULLSE YE 0-5-6/21, 25000 MAGIC declare	
	Play Stop Revise Annotate Tags: P P P P	
77.4.4.0	[15:04:40]Magic: MAGIC flyer BULLSEYE 0-6-0/20, 24000 bogey	
Vol. Adj.	[15:04:40]Viper1: ***	
Mute	[15:04:43]Viper2: VIPER-2 target 0-5-8/23, 24000 bogey	
	[10:04:01] Viper1: VIPER-1 formation is offset container 4 ship	
Isolate	[15:04:55]Viper1: VIPER 1 offset 3 0 0	
Replay	[15:04:59]Viper1: VILEK-FOIlset 5-0-0	
Talk		



Accessing Information



- Flag lines of comm for easy retrieval
- 'Find' function allows operators to search for specific comm
- 'History' goes to particular times





Edit / Annotate Messages



- SR is not 100% accurate
- essages can be edited to flect the corrrect formation
- ext can be formated to ser's preference
- perators can leave notes themselves for later view or debriefings

radio45		_ D X
Keywords Find History	[15:04:11]Cowboy2: VIPER-2 say uh aspect [15:04:18]Cowboy2: VIPER-2 show 1-6 left [15:04:27]Cowboy1: yeah go 1 check that 1-4 left lead group [15:04:38]Cowboy2: VIPER-2 drop lead group target trail group BULLSEYE 0-4-6/16, 24000 bogey [15:04:38]Cowboy1: middle target lead group BULLSEYE 0-6-0/20, 3 28000 hot hostile track east [15:05:01]Cowboy2: VIPER-2 targeted trail group BULLSEYE 0-4-9/17, 24000 sorted northern trailer Play Stop Revise Annotate In In In In In	
Vol. Adj. Mute Isolate	VIPER-2 targeted trail group BULLSEYE 0-4-9/17, 26500 sorted northern leader	
Replay	115-05-011Combox1- sot *** 1	
Talk		
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Reywords	0000000 - 450 MHz [15:04:11]Cowboy2: VIPER-2 say uh aspect [15:04:18]Cowboy2: VIPER-2 show 1-6 left [15:04:27]Cowboy1: yeah go 1 check that 1-4 left lead group [15:04:38]Cowboy2: VIPER-2 drop lead group target trail group BULLSEYE 0-4-6/16, 24000 bogey [15:04:36]Cowboy2: VIPER-2 drop lead group BULLSEYE 0-6-0/20, 3 28000 hot hostile track east	X
Find History	0000000 - 450 MHz [15:04:13]Cowboy2: VIPER-2 say uh aspect [15:04:18]Cowboy2: VIPER-2 show 1-6 left [15:04:27]Cowboy1: yeah go 1 check that 1-4 left lead group [15:04:38]Cowboy2: VIPER-2 drop lead group target trail group BULLSEYE 0-4-6/16, 24000 bogey [15:04:54]Cowboy2: VIPER-2 drop lead group BULLSEYE 0-6-0/20, 3 28000 hot hostile track east [15:05:01]Cowboy2: VIPER-2 targeted trail group BULLSEYE 0-4-9/17, 24000 sorted northern trailer Play Stop Revise Annotate	
Vol. Adj.	[15:04:11]Cowboy2: VIPER-2 say uh aspect [15:04:18]Cowboy2: VIPER-2 show 1-6 left [15:04:18]Cowboy1: yeah go 1 check that 1-4 left lead group [15:04:38]Cowboy1: yeah go 1 check that 1-4 left lead group [15:04:38]Cowboy1: widdle target lead group BULLSEYE 0-4-6/16, 24000 bogey [15:04:54]Cowboy1: middle target lead group BULLSEYE 0-6-0/20, 3 28000 hot hostile track east [15:05:01]Cowboy2: VIPER-2 targeted trail group BULLSEYE 0-4-9/17, 24000 sorted northern trailer Play Stop Revise Annotate Play Stop Revise Annotate Play Stop BULLSEYE 0-4-9/17, 26500 sorted northern leader	
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• User defined keywords are hightlighted

nadio40000000 - 400 MHz					
 [15:16:54]Darkstar: tac start targeted group BULLSEYE 0-6-9/51, 7000 hostile [15:17:03]Conan1 and 2: VIPER-1 spiked notch south [15:17:09]Conan3 and 4: VIPER-3 fox 3-7000 track 3-3-0 [Keywords] [15:17:14]Conan1 and 2: 0-9-1-8 north 					
Select Keywords Refresh keywords Hi Enable highlighting Disable highlighting Vo Show Keyword List Isolate [15:18:39]Conan1 [15:18:42]Conan3	 ✓ braa ✓ bullseye ✓ fox ✓ kill ✓ cleared hot ✓ tally ✓ foxtrot ✓ zsu ✓ hostile 	A 2-3-0/16, 7000 hostile d 2-6-0 close nce 2-7-0 BULLSEYE 0-6-7/55, RAA 1-8-0/17, 10000 hostile :s pup BULLSEYE 0-6-6/54, 34000 track south hostile group BULLSEYE group BULLSEYE 0-8-6/39, 7000 track south hostile 1 group faded group track south 34000 0-9-1 look for group 23000 track north			
Taik					



Evaluation of the Multi-Modal Communication Tool



itial evaluation of the MMC tool

- Assess the potential utility as a communication management suite as compared to Radio, 3D Radio, and Chat
- The combination of comm tools would aid operators to quickly and accurately detect and reply to critical messages independent of information load
- 10 paid participants monitored six comm channels for 10 minutes for the occurance of a critical phrase and reply by repeating the message back







4 comm devices x 2 signal difficulties within design

- Radio, 3D, Chat, & MMC
- Short & Long
 - Viper 1 ID hostile
 - Vipter 1 hostile north trail group 75 miles
 - Neutral signals
 - -4 signals per channel per min
 - Critical signals
 - -1 critical signal per channel per min





- MMC (84.3) = Chat (83.6) > 3D (69.8) > Radio (60.7)
- Short (81.3) > Long (67.9)

Significant Interaction









- MMC (99.4) = Chat (99.8) > 3D (94.8) = Radio (96.1)
- Short (99.2) > Long (95.8)
- **Significant Interaction**







Radio (3.51) = 3D (3.35) < MMC (6.98) < Chat (12.54)

Short (4.39) < Long (8.82)









nis study examined opertor's ability to quickly and accurately reply detected signals with the use of various communication devices

adio vs Chat

- MC offers a compromise between the speed of Radio monitoring nd the accuracy and logging capabilites afforded from Chat
- nere was no difference in correct detection and response accuracy etween the short and long critical messages for the Chat and MMC onditions
- ne availability of persistent transcriptions of Radio communication nd increased intelligibility of 3D Radio coupled with the ability to strieve pertinent information could be the difference between ission success or failure





Questions?

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