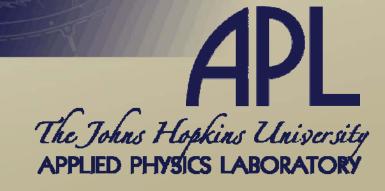
# Maritime Operations Center (MOC) Collaborative Information Environment (CIE): A Concept Demonstration for Visualizing Requirements

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### Background (1 of 2)

- USFF N9 has requested PACFLT N3/N5 and C4F support for enhancing the April 2010, Maritime Operations Center POM-12 DCR gap 8-05 "Maritime Operations Center lacks a standardized, secure, globally networked Collaborative Information Environment (CIE) infrastructure."
- The Navy has identified shortfalls in the form of significant variations within and among operational-level C2 processes across the range of military operations, which negatively affect the Navy's ability to deploy distributed operations capabilities across its core missions

## Background (2 of 2)

- JHU APL is tasked, under the Sea Trial initiative 11117 to
  - Focus on processes related to mission planning
  - Develop a set of requirements based on analysis of those processes that relate to conducting planning operations in a shared, distributed environment
  - Develop a capability for visualizing those requirements in the form of a MOC CIE exemplar to facilitate requirements discussion and vetting
  - Interact with and obtain feedback from the Fleets and other Navy organizations such as PMW-150 regarding this effort

#### What is the Problem?

- How to standardize MOC C2 planning processes and utilize those standardized processes within and among MOCs in a distributed, collaborative environment?
- What are the requirements for doing so and how best to discuss and vet?

### Approach

- Focus effort on the processes related to the "Conduct Operational Planning" task and in particular on, the mission analysis and COA development sub-tasks
  - **Model** that task and associated workflow
  - Develop a set of **requirements** related to that task and model
  - **Develop a MOC CIE exemplar** to represent an instantiation of those requirements in application form to facilitate requirements discussion and vetting
  - Use each spiral of the MOC CIE exemplar as the basis for a "build-upon" set of requirements for a MOC CIE of the future

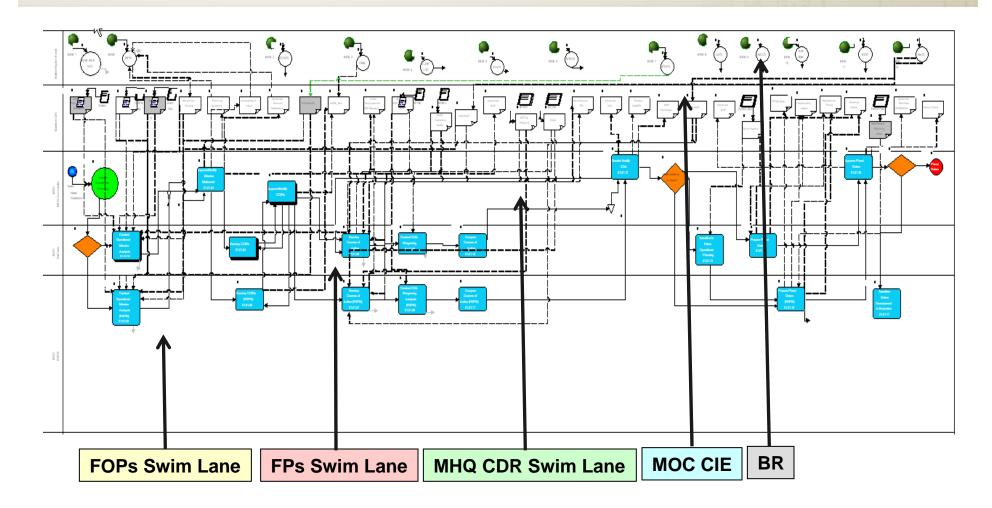
## **Conduct Operational Planning M&S**

Develop a model and simulation of the tasks/workflow that need to be completed for the Conduct Operational Planning task. The model includes:

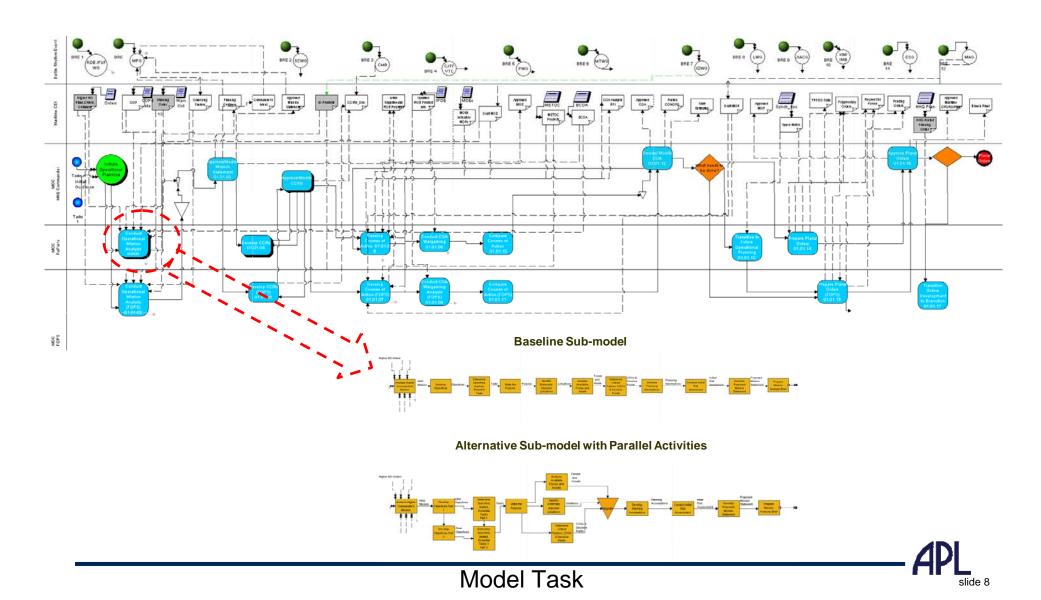
- Tasks definitions and their relationships
- Task timing information/battle rhythm context
- Task completion responsibility
- Task input and output product definitions



## **Conduct Operational Planning M&S**

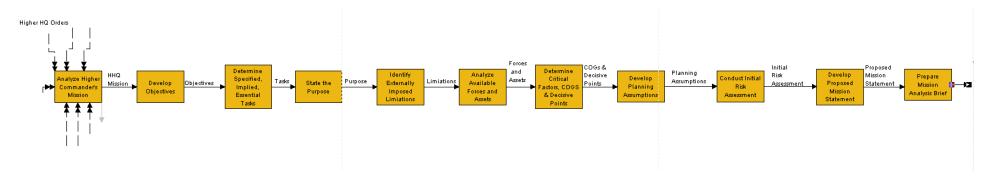


## Detailed Model of the Conduct Operational Mission Analysis Sub-process

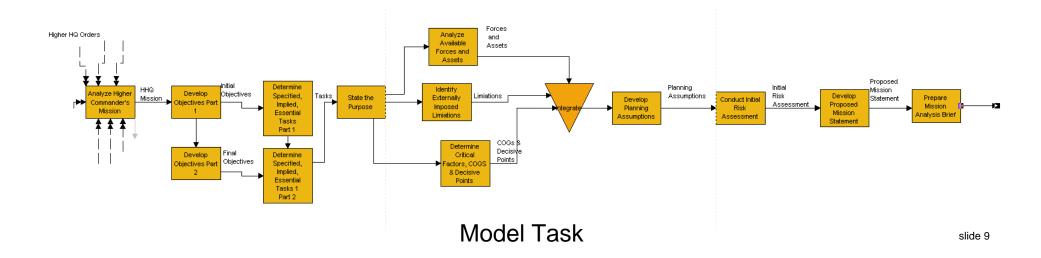


## Alternative Planning Process for Conduct Operational Mission Analysis

#### **Baseline Sub-model**



#### **Alternative Sub-model with Parallel Activities**



## Detailed Model of the Conduct Operational Planning Process

- The model elements includes:
  - Detailed sub-process and sub-sub-process workflow
  - Battle Rhythm Events (BRE)
  - Collaborative Information Environment (CIE)
  - Information flows to and from the CIE
  - Depiction of how generated document products support the BRE
- The model and associated simulation can be used to
  - Analyzing alternative TTPs for the MOC
  - Analyze the potential impact of process improvement on future MOC operations
  - Support a decision support tool by identifying norms for the processes: provides commander's with a "head's up" that a current process may be delayed

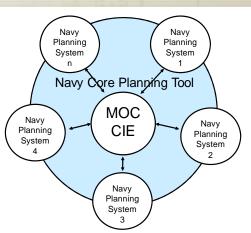


## **Develop MOC-CIE Requirements (1 of 2)**

- The MOC CIE shall be considered as an essential element of a larger group of systems, which taken collectively, represent a Core Navy Planning Tool
- 2. The MOC CIE shall allow planners to share their products in a collaborative manner as mission planning evolves



- 4. The MOC CIE shall allow planning products developed externally from echelons above and below to be consumed by the MOC CIE and made available to the MOC planners and others
- 5. The MOC CIE shall allow plans for one or more missions/sub-missions to be developed as described in 2 and 3 and made available in the CIE to the MOC planners and others
- 6. The MOC CIE shall allow critical mission/sub-mission events to be identified, synchronized, and made available for display



## **Develop MOC-CIE Requirements (2 of 2)**

- 7. The MOC CIE shall control access to MOC planning products and operations within the CIE based on user roles and access privileges assigned to those roles
- 8. The MOC CIE shall provide a capability to dynamically generate and display the status of MOC planning products as they are being developed
- 9. The MOC CIE shall have its menu structure based on planning work as defined in Navy planning documents such as NWP 5-01, NWP 3-32, and NTTP 3-32.1
- 10. The MOC CIE shall provide an automated alerting mechanism to the appropriate staff when certain events require attention
- 11. The MOC CIE shall provide a capability to automatically build briefings and reports using MOC products developed for a given mission/sub-mission
- 12. The MOC CIE shall be template-driven to the extent possible

### **MOC CIE Capabilities**

#### Capabilities are defined as the generic required behavior of a system.

MANAGE = Capabilities to effectively and efficiently monitor and manipulate the CIE application, as well as its structure and content

**SHARE** = Capabilities to exchange data, broadcast progress, and maintain situational awareness.

**SYNCHRONIZE** = Capabilities to correlate events and activity across the CIE.

**CONTROL** = Capabilities to manage usage of CIE content based on roles, and maintain status.

**VISUALIZE** = Capabilities for visualizing control structures and content within the CIE.

MANAGE SHARE SYNCHRONIZE CONTROL VISUALIZE

#### **MOC CIE Functions**

MOC CIE Functions are defined as specific activities that enable MOC CIE Capabilities that satisfy a set of Requirements.

#### **Functions for MOC CIE Capability – MANAGE:**

**CreateApp** = Generating an instance of the CIE application

**Create** = Generating mission/sub-mission structure and content

Open = Retrieving and making available for manipulation mission/sub-mission structure and content

**Delete** = Erasing mission/sub-mission structure and content

Archive = Saving mission/sub-mission structure and content for historical purposes.

**Modify = Changing mission/sub-mission structure and content.** 

**Store** = Saving mission/sub-mission structure and content for subsequent access.

#### **Functions for MOC CIE Capability – SHARE:**

Input = Providing mission/sub-mission content from an external source.

Output = Exposing mission/sub-mission content for consumption by internal and external users.

**Report** = Making mission/sub-mission content available in structured output format.

#### Functions for MOC CIE Capability – SYNCHRONIZE:

**Define Events** = Identifying and characterizing mission/sub-mission activities for synchronization and coordination.

Establish & Maintain Dependencies = Identifying, characterizing, and maintaining relationships, including potential conflicts, among mission/sub-mission activities.

#### C CIE Functions

CIE Functions are defined as specific activities that enable MOC CIE Capabilities that satisfy a Requirements.

#### ons for MOC CIE Capability - CONTROL:

Roles = Creating roles, and adding, deleting, and modifying roles assigned to users.

**Privileges** = Creating privileges, and adding, deleting, and modifying privileges assigned to roles.

Status = Dynamically generating and maintaining status of mission/sub-mission content based on content presence ing requirements.

e = Navigating mission/sub-mission structure.

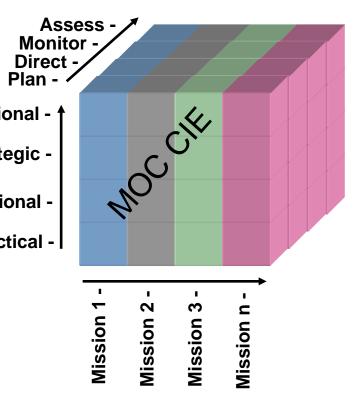
#### ons for MOC CIE Capability – VISUALIZE:

= Displaying mission/sub-mission structures, content, and content status in a web-based graphical user interface

## C CIE Functional Model

MANAGE	SHARE	SYNCHRONIZE	CONTROL	VISUALIZE
CREATEApp				
CREATE				
OPEN				
DELETE				
ARCHIVE				
MODIFY				
STORE	INPUT			
	OUTPUT			
	REPORT			
		DEFINE EVENTS		
		ESTABLISH & MAINTAIN		
		DEPENDENCIES		
			MANAGE ROLES	
			MANAGE PRIVILEGES	
			MANAGE STATUS	
			NAVIGATE	
DISPLAY				

## velop a MOC-CIE Exemplar to sualize Requirements: A Future View



- Each "mission slice" through the MOC CIE cube represents a set of pages in the CIE supporting a given mission/LOO
- Each cube within a "mission slice" represents one or more content and status pages based on a PDMA/NSOT pairing, e.g. a set of Planning (P) pages at the National (N) level
- Mission page sets and their external links are instantiated dynamically at mission selection time

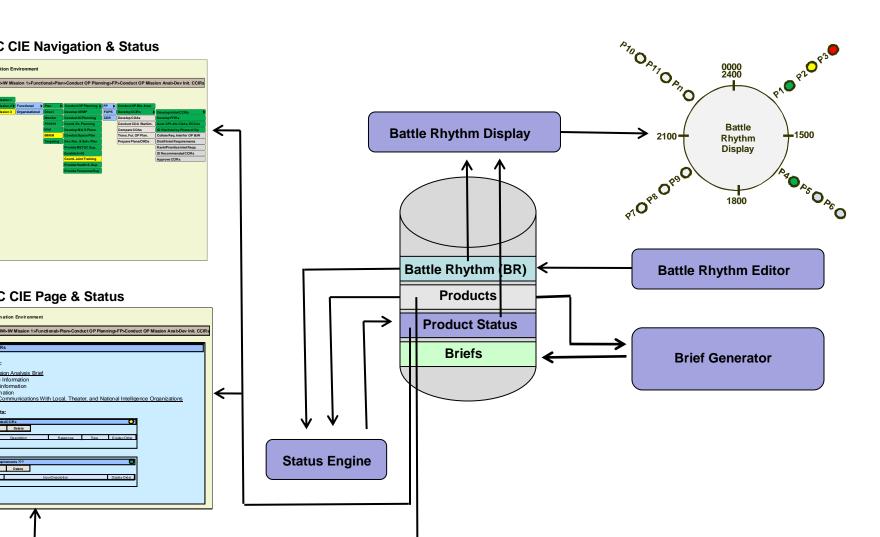
### C CIE Exemplar Structure

Based on USFF N9 MOC Book Version 4.0 Architecture documents and NWP 5-01, NWP 3-32, and NTTP 3-32.1

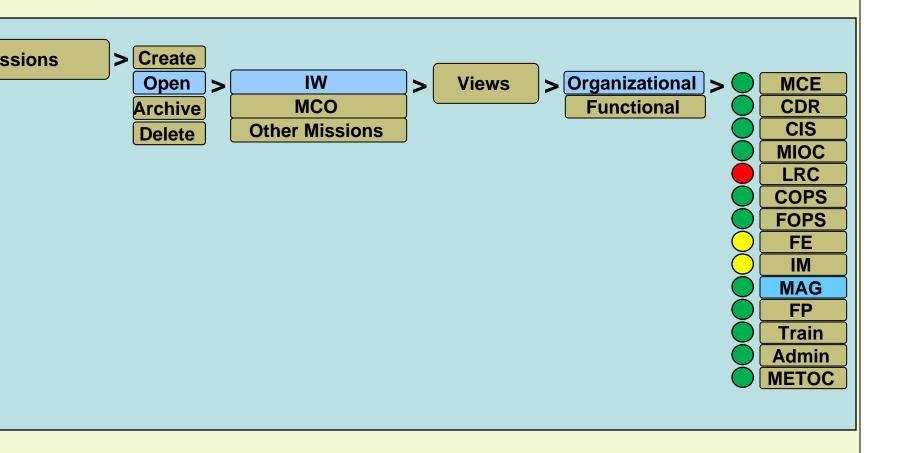
Being developed with Functional and Organizational View perspectives

Focus is on the Conduct Operational Planning functional and operational views

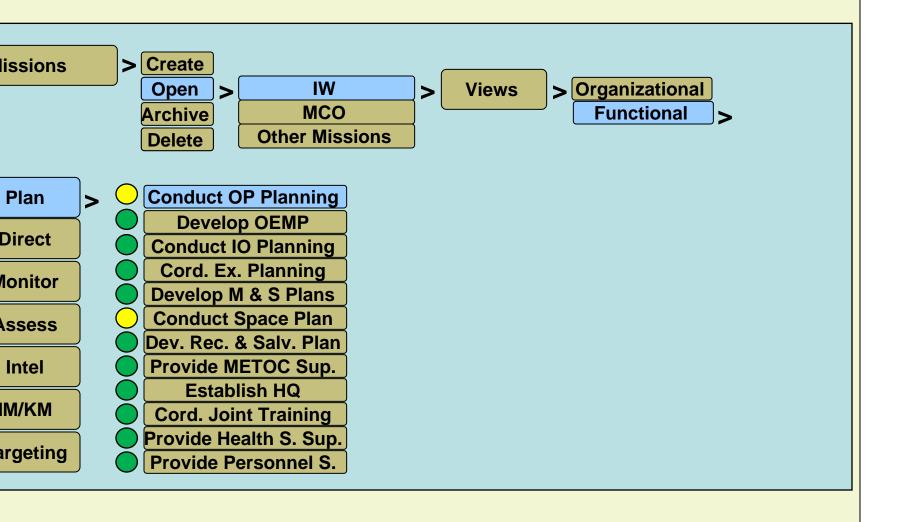
## C CIE Exemplar h-level Architecture



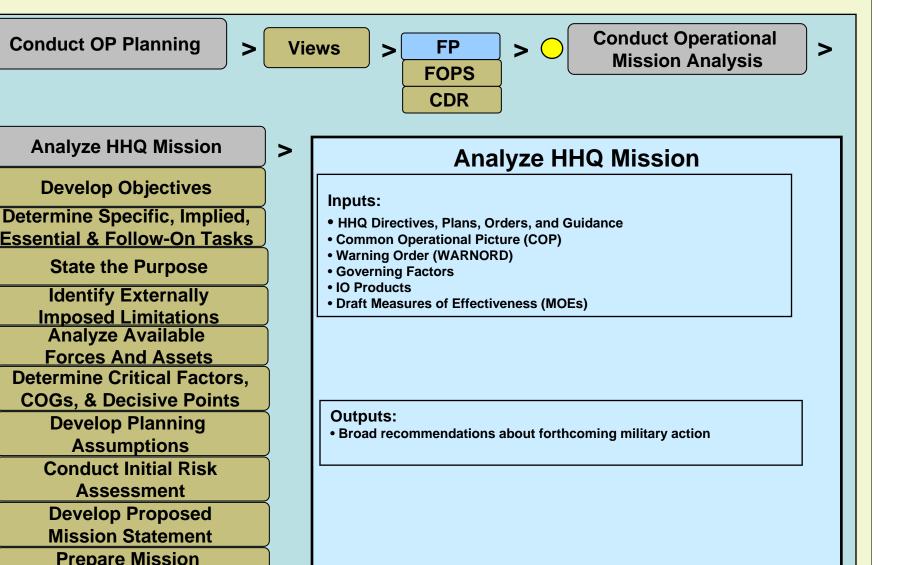
#### MOC Collaborative Information Environment



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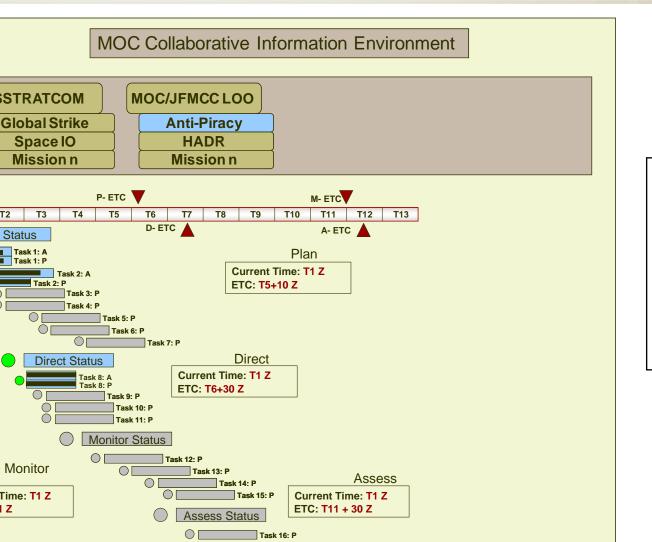


#### MOC Collaborative Information Environment



#### MOC CIE Exemplar

#### ional MOC CIE Detailed Status

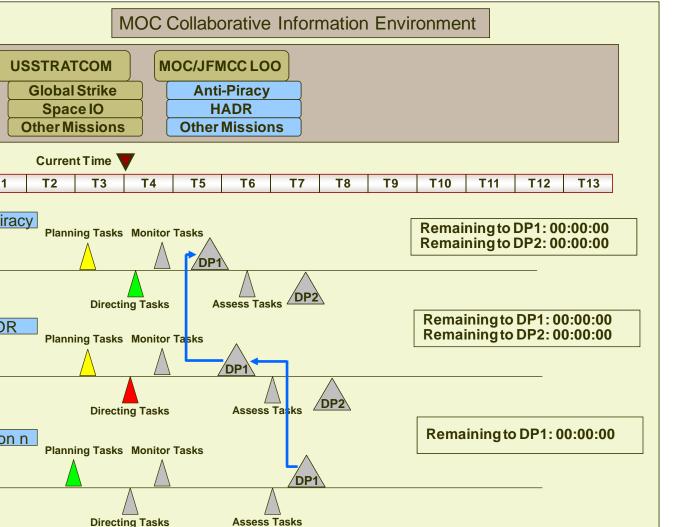


#### **Status Colors:**

- Blue = started
- Grey = not started
- Red = major problem
- Yellow = minor problem
- Green = no problem

## tional MOC CIE Planning nchronization

#### MOC CIE Exemplar



Synchronization across multiple related LOOs showing dependencies among LOO decision points

#### nclusions

## ne purpose of building a MOC CIE exemplar and emonstrating its functionality is to

- allow war fighters and operators to visualize the requirements associated with a futuristic MOC
- Use each spiral of the MOC CIE exemplar as the basis for a "build-upon" set of requirements for a MOC CIE of the future
- nat visualization capability is expected to add gnificant value to the process of developing an perational MOC CIE because
- The associated requirements will be well understood
- The requirements can be discussed, vetted, and modified in a rapid, agile fashion