



HMM and Auction-based Formulations of ISR Coordination Mechanisms for the Expeditionary Strike Group Missions

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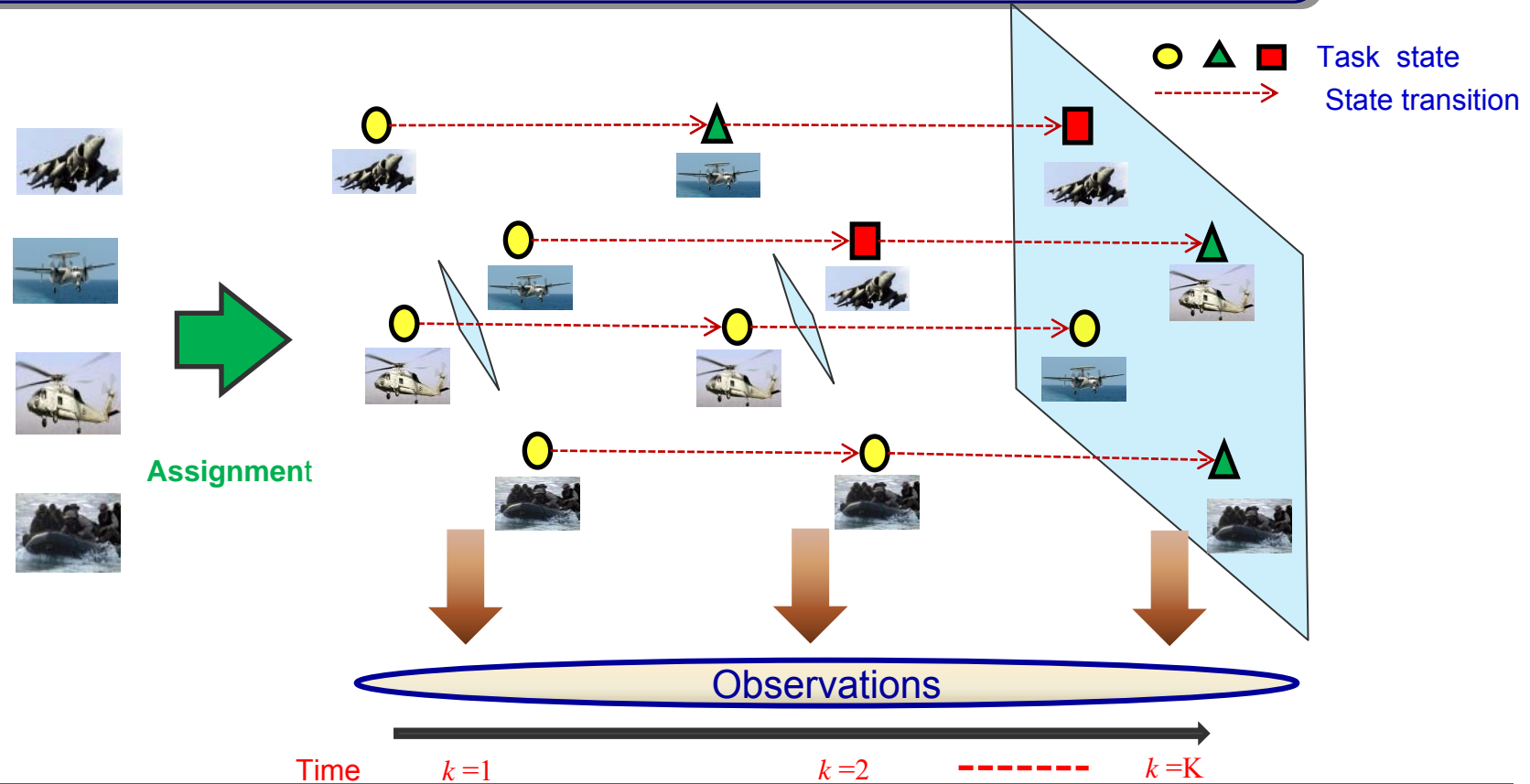
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Outline

- **Dynamic Sensor Scheduling Problem**
 - ▶ Problem definition and objective of dynamic sensor scheduling
- **Hidden Markov Models**
 - ▶ Model parameters and factorial HMM (FHMM)
- **Factorial HMM-based ISR Coordination**
 - ▶ Sensor scheduling approach by IG policy
 - ▶ Many-to-one assignment problem and a 3 phase approach
- **Evaluation of Alternative ISR Coordination Structures**
 - ▶ Auction-based ISR Coordination Mechanisms
 - ▶ ISR delay model
- **Simulation Results**
- **Summary**

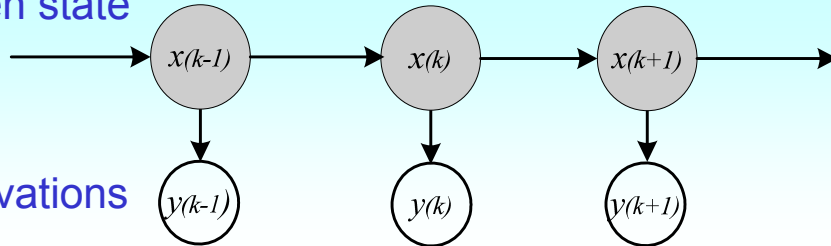
Dynamic Sensor Scheduling Problem



- Complex applications with heterogeneous sensors
 - ▶ Trade off performance (e.g., detection, identification, and tracking accuracies) versus sensor usage cost (e.g., power and bandwidth consumption, distance traveled, risk of exposure, deployment requirements)
- Objective
 - ▶ Allocate sensing resources to exploit the individual sensor's capabilities to maximize task state estimation accuracy, while minimizing sensor usage cost

Hidden Markov Models

Hidden state



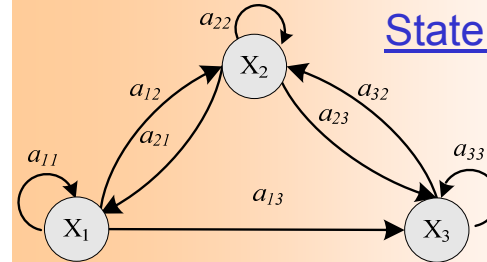
Observations

- Models for analyzing sequential data, where the true states of the system are hidden (e.g., adversary's activities)
- True state can be inferred only via uncertain observations (intelligence and sensor data)
- Solves three problems:
 - ▶ Evaluate the probability of a sequence of observed events given a specific model
 - ▶ Determine the most likely evolution of an abnormal activity (state sequence) represented by the HMM
 - ▶ Estimate HMM parameters that produce the best representation of the most likely state sequence based on observed data

Prior probability vector

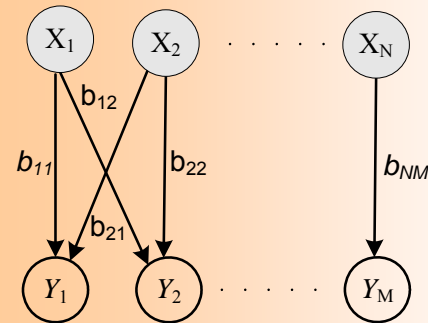
$$\underline{\pi} = [\pi_i] = P(x(1) = S_i)$$

State transitions



Transition matrix

$$A = [a_{ij}] = [P(x(k+1) = X_j) | P(x(k) = X_i)]$$



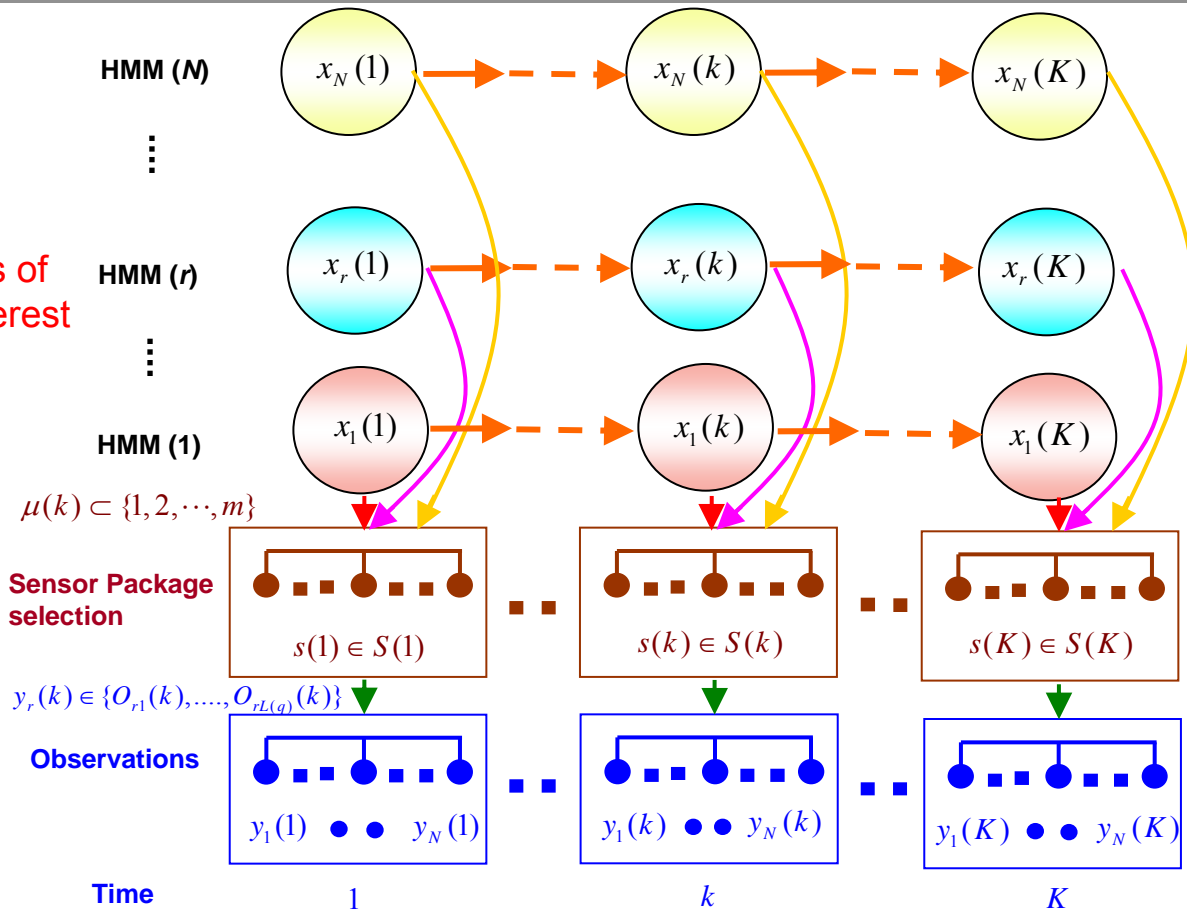
Emissions (observations)

Emission matrix

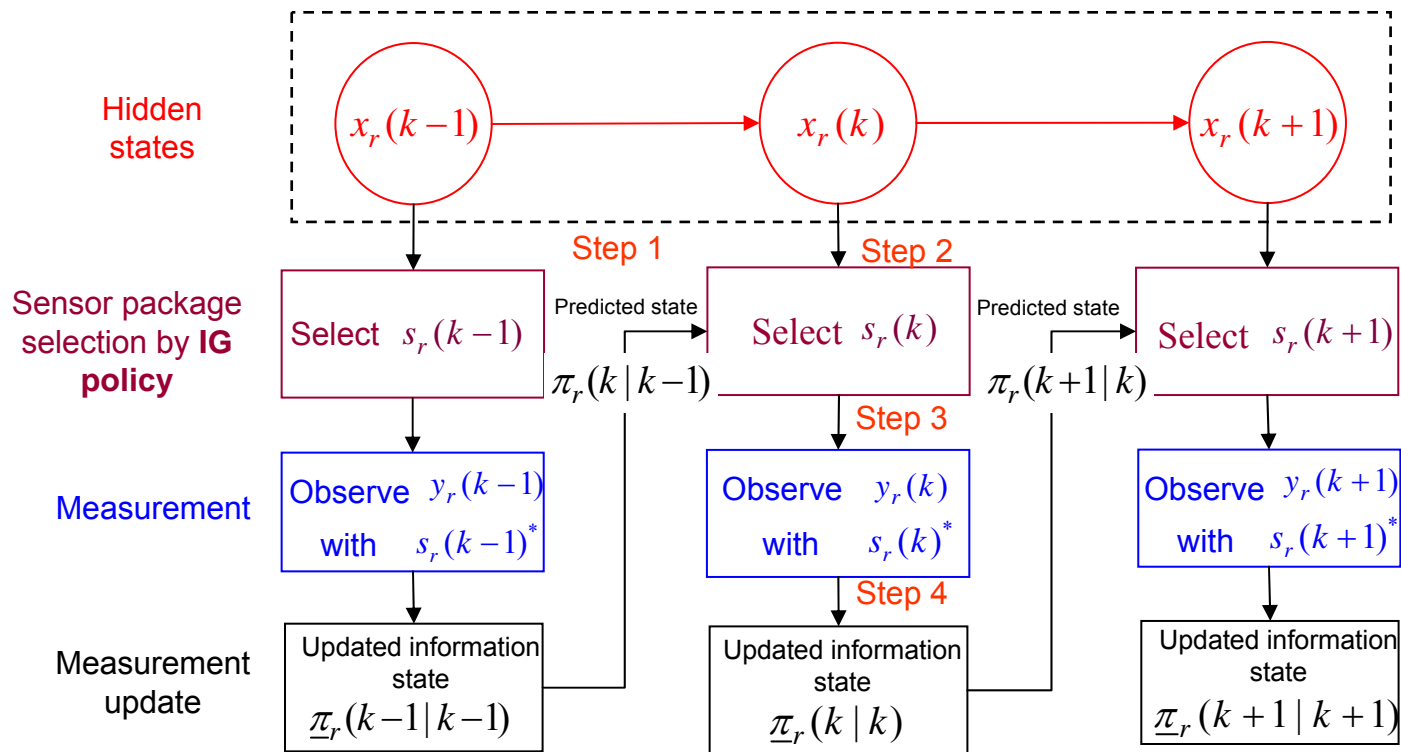
$$B = [b_{il}] = [P(y(k) = Y_l) | P(x(k) = X_i)]$$

FHMM-based ISR Coordination

Hidden states of objects of interest

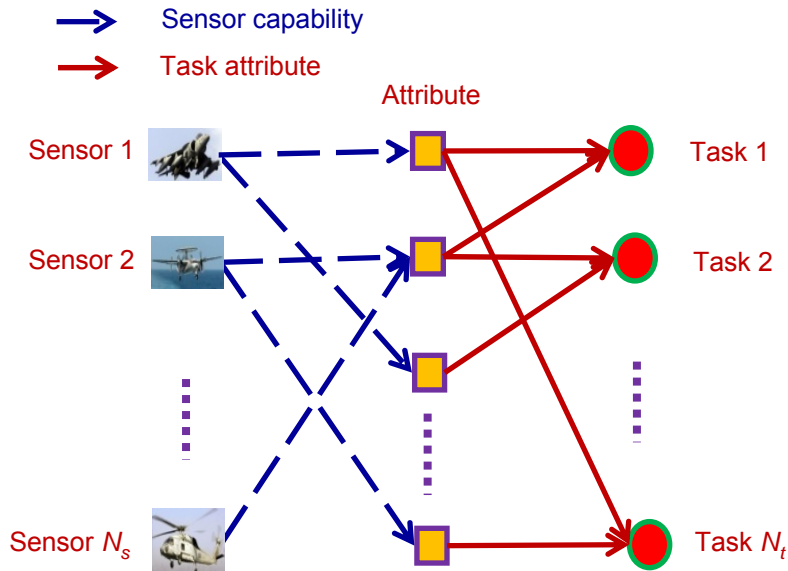


- Simultaneous monitoring of multiple activities dispersed in a region
- M sensors, N surveillance tasks → modeled using N parallel HMMs
 - ▶ Assignment constraints (e.g., many to one)
- Objective function – minimize sum of sensor usage and estimation error costs over time



- Scheduling process consists of four steps:
 - ▶ **predicted state** \implies **select sensor package** \implies **observe** \implies **update state**
- Select the best sensor assignment that maximizes the sum of information gains overall task-sensor package pairs subject to the assignment constraints

■ Many-to-one Assignment

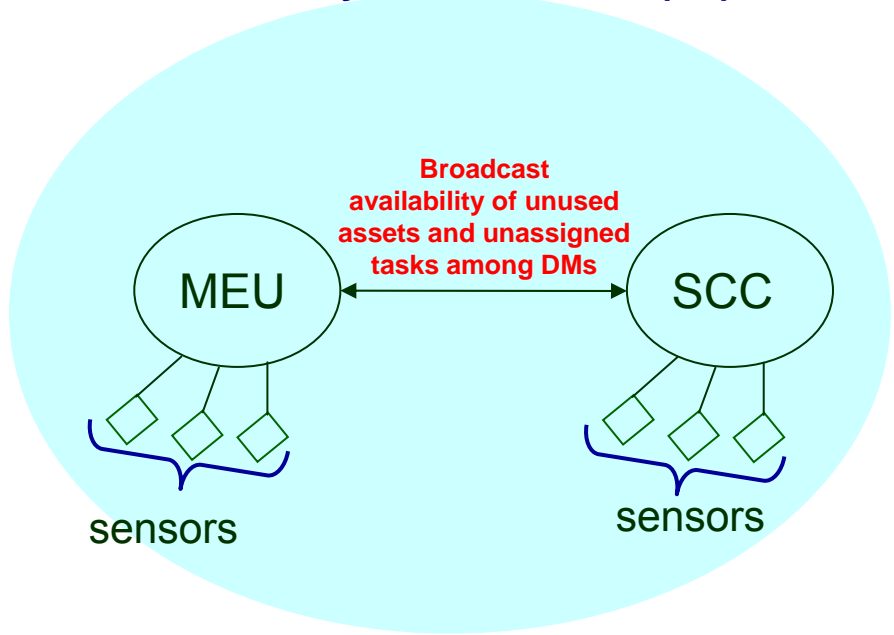


- ▶ Many-to-one assignment problem is **computationally intractable**
 - Decompose many-to-one assignment problem into **three sequential phases**
 - ❖ N -best sensor packages for each task
 - ❖ Multiple disjoint sensor sets from sensor packages
 - ❖ Sensor package assignment

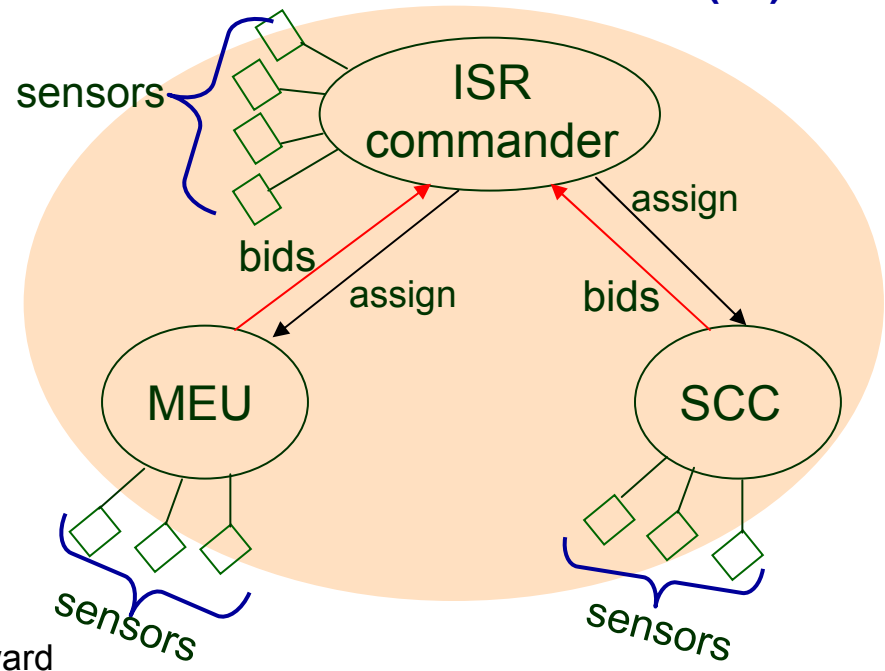
- **Phase 1:** Formulated as a binary programming problem(BPP)
 - ▶ Generate sensor packages of minimal cardinality
 - ▶ M -best sensor packages for each task via a branch-and-bound algorithm
- **Phase 2:** Sensor packages may have overlaps when viewed across tasks
 - ▶ Disjoint sensor sets with maximum number of sensors → Set-packing problem
 - ▶ L -best disjoint sensor set generation via a branch-and-bound algorithm
- **Phase 3:** L one-to-one (2-D) assignment problems of allocating disjoint sensor packages to tasks
 - ▶ Jonker-Volgenant-Castañon (JVC) assignment algorithm
 - ▶ Choose the disjoint sensor set that maximizes the sum of information gains

Auction-based ISR Coordination Mechanisms

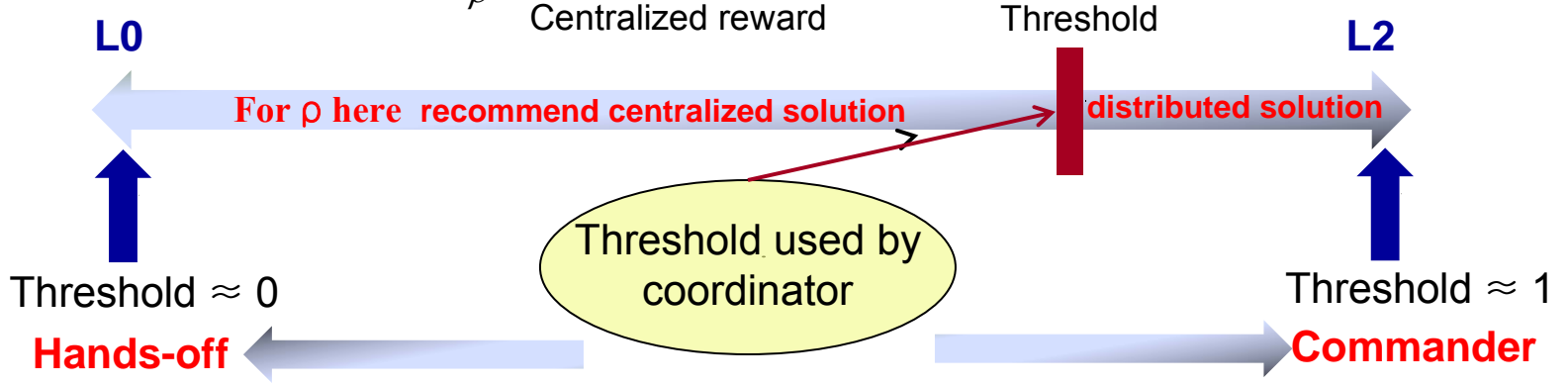
Self-synchronization (L0)



ISR commander structure (L2)



$$\rho = \frac{\text{Distributed reward}}{\text{Centralized reward}}$$



MEU: Marine Expeditionary Unit
 SCC: Sea Combatant Commander

■ Evaluation of ISR COORD structures

▶ ISR delay model

- ❖ **Assignment delay, $\Delta_C(k)$** depends on the ISR sensor package allocation process
- ❖ **Travel (logistic) delay, $\Delta(s_r(k))$** is the time it takes for an ISR sensor package to reach task location
- ❖ **Waiting delay, $\Delta_r(k)$** is the time a task needs to wait until sensor package becomes available.
- ❖ **Delay time, $\Delta_C(s_r(k))$** is the sum of three constituent delays

$$\Delta_C(s_r(k)) = \Delta_C(k) + \Delta(s_r(k)) + \Delta_r(k)$$

▶ Delays impact HMM state probabilities (“information state”)

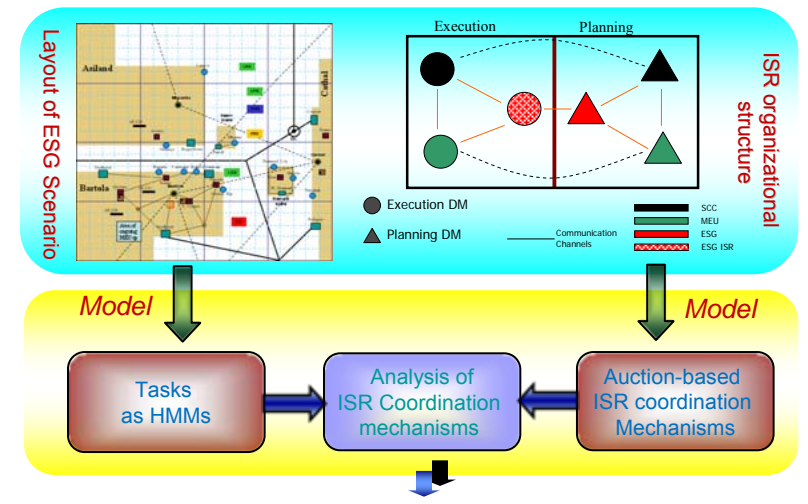
$$\begin{aligned} & \pi_{ri}(k + \Delta_C(s_{lr}(k)) | k + \Delta_C(s_{lr}(k))) \\ &= \frac{b_{rhil}(k + \Delta_C(s_{lr}(k)))\pi_{ri}(k + \Delta_C(s_{lr}(k)) | k)}{\sum_{i=1}^{n_r} b_{rhil}(k + \Delta_C(s_{lr}(k)))\pi_{ri}(k + \Delta_C(s_{lr}(k)) | k)} \end{aligned}$$

▶ Cost function \equiv average estimation accuracy of completed tasks

$$J(\mathbf{\Pi}(k | k)) = \frac{1}{\text{Completed tasks}} \sum_{r=1}^N \sum_{k=1}^K [1 - \underline{\pi}_r(k/k)^T \underline{\pi}_r(k/k)]$$

- **Objective:** The dynamic sensor scheduling model was used as a guide in the design of a mission scenario and asset composition for A2C2 team-in-the-loop experiment 11 at NPS
- We assume that each asset can measure a single attribute
 - ▶ 84 attributes → 84 HMMs
 - ▶ Scenarios considered different asset package ($S_0 \sim S_6$)

HMM-based ISR asset coordination



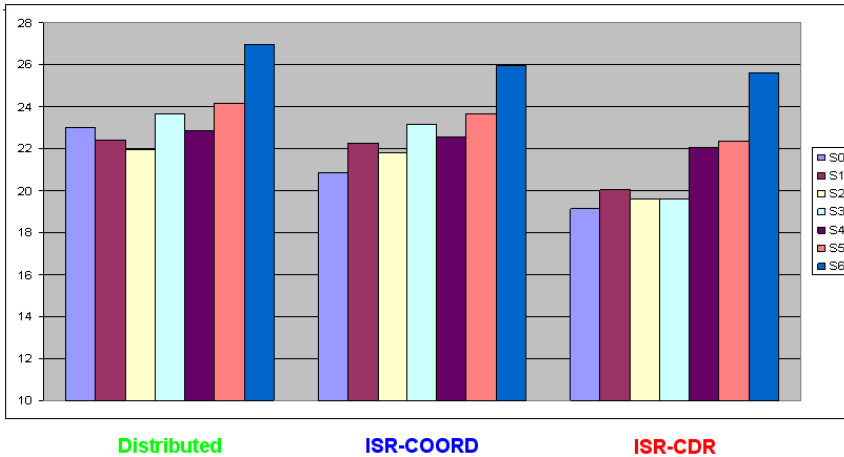
Task-asset capability table

TASK ATTRIBUTE	4Fishing Village		4Refg Camp		2Med Facility		8Bldg		1Truck Convoy		1GP	9Fishing Boat		4Oil Tkr	6MV		7PB	
	1-4	5-8	9-12	13-16	17-20	21-22	23-24	25-32	33-40	41	42	43	44-52	53-61	62-65	66-71	72-77	78-84
DM ASSET	Refugees	Weapons	Crowd	Weapons	Crowd	Temperament	Med capability	Temperament	Activity	Cargo	Country	Country	Temperament	Cargo	Status	Cargo	Status	Country
MEU	2UAV	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■
	2MSPF	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■
	4RECC	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■
	2XH-30	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■
SCC	2UAV	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■
	2HH-60	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■
	2XH-30	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■
	2RHIB	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■

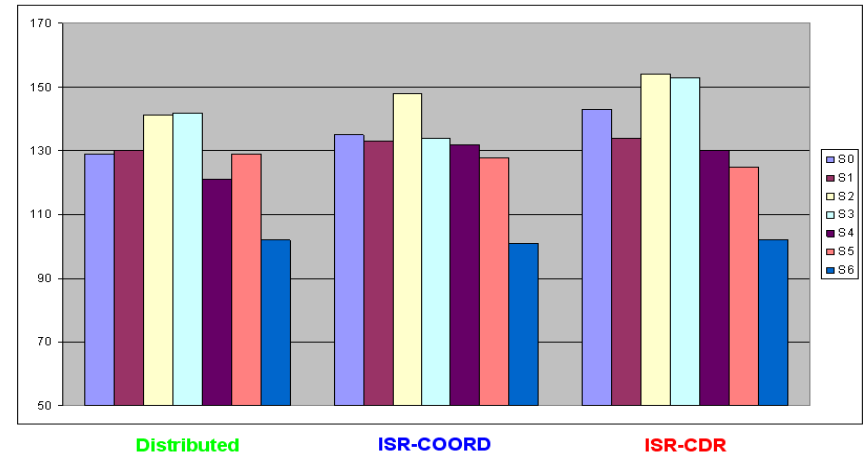
Asset availability scenario

Scenario (Assets)	Assets
S0 (18)	4UAV, 2MSPF, 4RECC, 2RHIB, 4XH30, 2SH60
S1 (17)	3UAV(-1) [*] , 2MSPF, 4RECC, 2RHIB, 4XH30, 2SH60
S2 (16)	3UAV(-1) [*] , 2MSPF, 3RECC(-1), 2RHIB, 4XH30, 2SH60
S3 (15)	3UAV(-1) [*] , 2MSPF, 2RECC(-2), 2RHIB, 4XH30, 2SH60
S4 (14)	3UAV(-1) [*] , 2MSPF, 2RECC(-2), 2RHIB, 3XH30(-1) ^{**} , 2SH60
S5 (13)	3UAV(-1) [*] , 2MSPF, 2RECC(-2), 1RHIB(-1), 3XH30(-1) ^{**} , 2SH60
S6 (11)	2UAV(-2) ^{**} , 2MSPF(-1), 2RECC(-2), 1RHIB(-1), 3XH30(-1) ^{**} , 2SH60

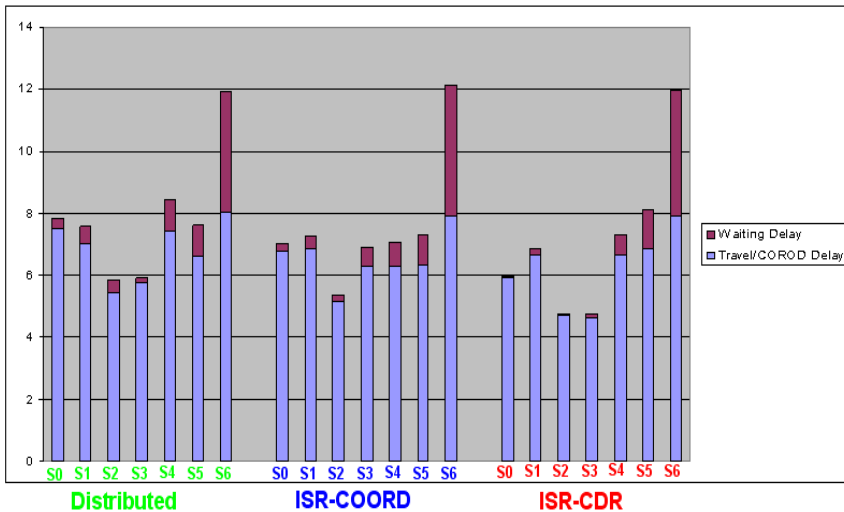
■ Estimation error per completed task



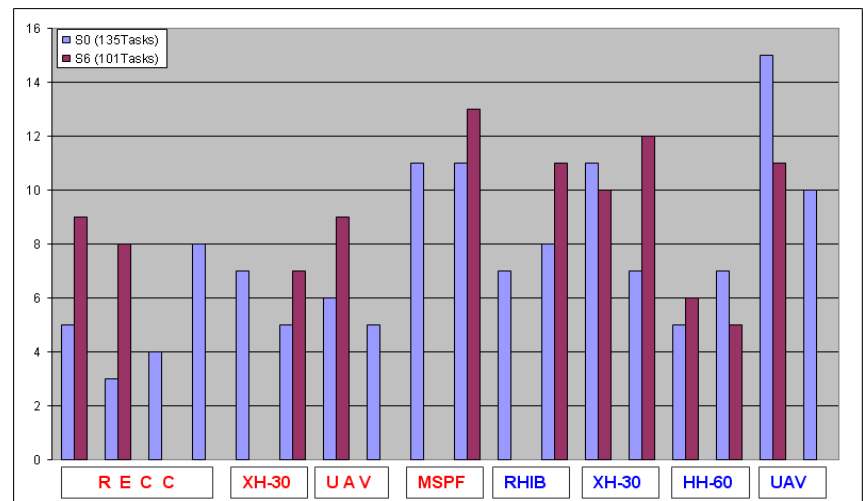
■ Cumulative complete tasks



■ Delay per completed task



■ Asset utilization (ISR-Coordinator)



► As the number of assets increase, delay per completed task tends to decrease

► Estimation error is lowest for CDR structure
 ► Scenario 5 was implemented at NPS



Summary



- Sensor scheduling problem using factorial HMM for various ISR coordination structures
 - ▶ Three-phase solution to a **novel many-to-one assignment problem** arising in ISR coordination
 - ▶ **Application to a realistic ESG mission scenario** to analyze different asset availability scenarios
 - ▶ Evaluation of various ISR coordination mechanisms (self-synchronization, ISR coordinator, ISR commander)
- Evaluation of alternative ISR coordination structures
 - ▶ The ISR commander structure has better performance than the other two ISR structures
 - ▶ As the number of assets decreases, the state estimation error per task and the delay per task in all ISR structures tend to increase
 - ▶ Team performance under asset package scenario S_6 degrades significantly compared to the other scenarios
 - **This shows that UAV and MSPF are bottleneck resources**