"Mission Assurance in a Distributed Environment"

14th ICCRTS – C2 and Agility

Track 8 - C2 Assessment Tools and Metrics

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Overview

- Problem
- Objective
- Defining Mission Assurance (MA)
- DEEP Description
- Applying MA to DEEP
- Future Work
  - Metrics and Experimentation
- Summary

Problem

- **Shift from individual hackers to sophisticated teams operating at will in complete stealth**
  - **Website defacement, Denial of Service (DoS) attacks, identify theft are overt, and nearly immediate to detect**
  - **Persistent access designed to influence in subtle or perhaps violent ways is becoming the new threat**
- **Continued shift to network-centric C2 with information processing distributed over computer networks at geographically dispersed locations presents technical challenges**
  - **The biggest threat is to our core mission planning and processing systems, examples:**
    - **Target coordinate, inventory decrement manipulation**

Objective

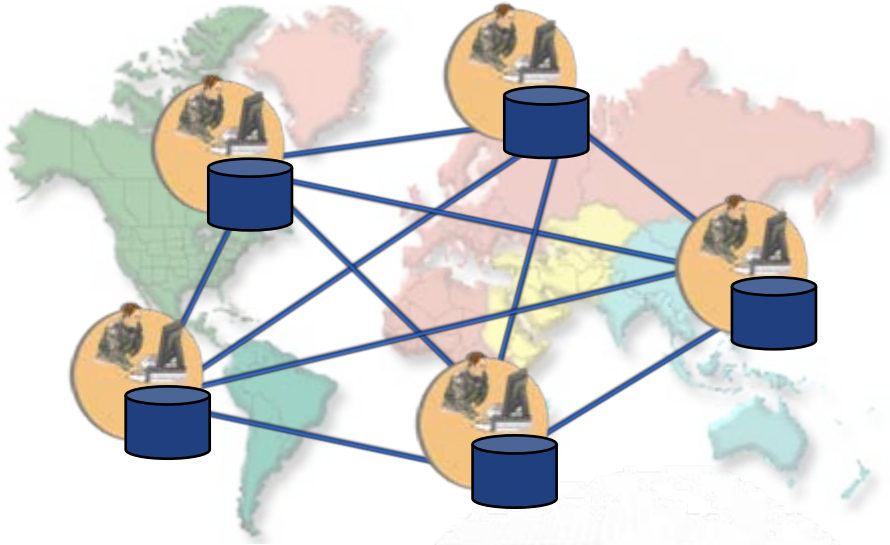
- **Define and illustrate mission assurance concepts within a distributed application operating in a notionally contested environment**
  - **Use the Distributed Episodic Exploratory Planning (DEEP) as an exemplary planning environment**
  - **Identify DEEP components that can be enhanced to maintain operations under duress**
    - **Initial “fight-through” capability**
  - **Formulate a test environment to conduct experimentation and determine metrics**

Defining Mission Assurance

- Use standard information assurance (IA) tenets as a baseline
  - Attribution - holding a user accountable for their actions
  - Authentication – ensuring only privileged users access appropriate information
  - Availability - ensuring information and services are available when required
  - Confidentiality – ensuring information destined for an individual or group is exclusive
  - Integrity – information is kept unmodified by unintended sources
- IA Extensions
  - Availability a function of prioritized mission tasks mapped to network capabilities
    - So degraded states can be specified and measured
  - Trust must be built on top of attribution, authentication, confidentiality and integrity
    - So that contributors to mission success will be given increased responsibility
  - Mission workflow must be formally specified as business processes
- Exploring Trust
  - Trust is integral regarding either human or machine interaction
  - DEEP does not address trust formally yet (trust is assumed)

DEEP Objective

Current AOC Planning



BOGSAT

- Bunch of Guys/Gals Sitting Around a Table

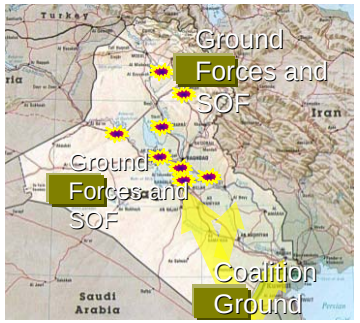
Constrains planning

- **Quality**
  - Finite experience
- **Speed**
  - Limited automation
- **Creativity**
  - Finite diversity

Improve planning quality, speed, and creativity

- **Experienced-based**
  - Orient and decide faster than adversaries with better plans
- **Mixed-initiative**
  - Syntheses of the strengths of both human and machine
- **Net-centric**
  - Expert team formation with greater diversity and creativity

DEEP Example



Scenario/Situation

1

$A_1\ S_1\ C_1\ I_1\ L_1\ M_1$
$A_2\ S_2\ C_2\ I_2\ L_2\ M_2$
.....
.....
.....
$A_N\ S_N\ C_N\ I_N\ L_N\ M_N$

Distributed Experience Bases

A = air	S = space
C = cyber	I = integrated
L = land	M = maritime

Multi-Case Agents

Initial Plan
$A_{51}+L_{32}+M_{451}$

Experience-Based Planner

2

Critic/Advisor Agents

Refined Plan
P_1

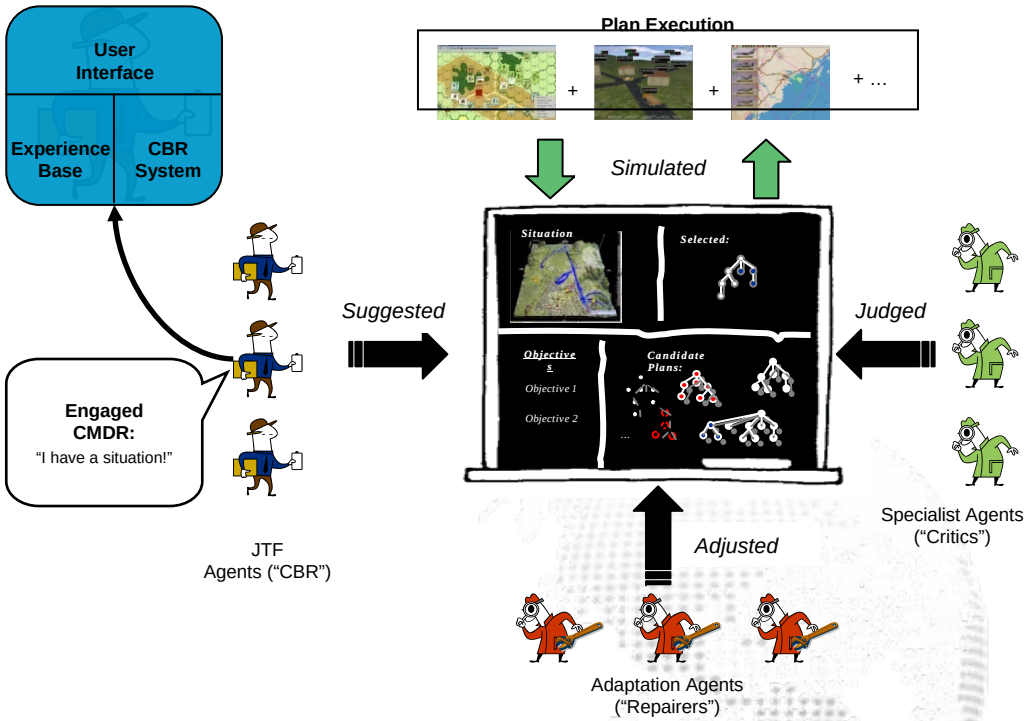
Plan Advising & Critiquing Agents

3

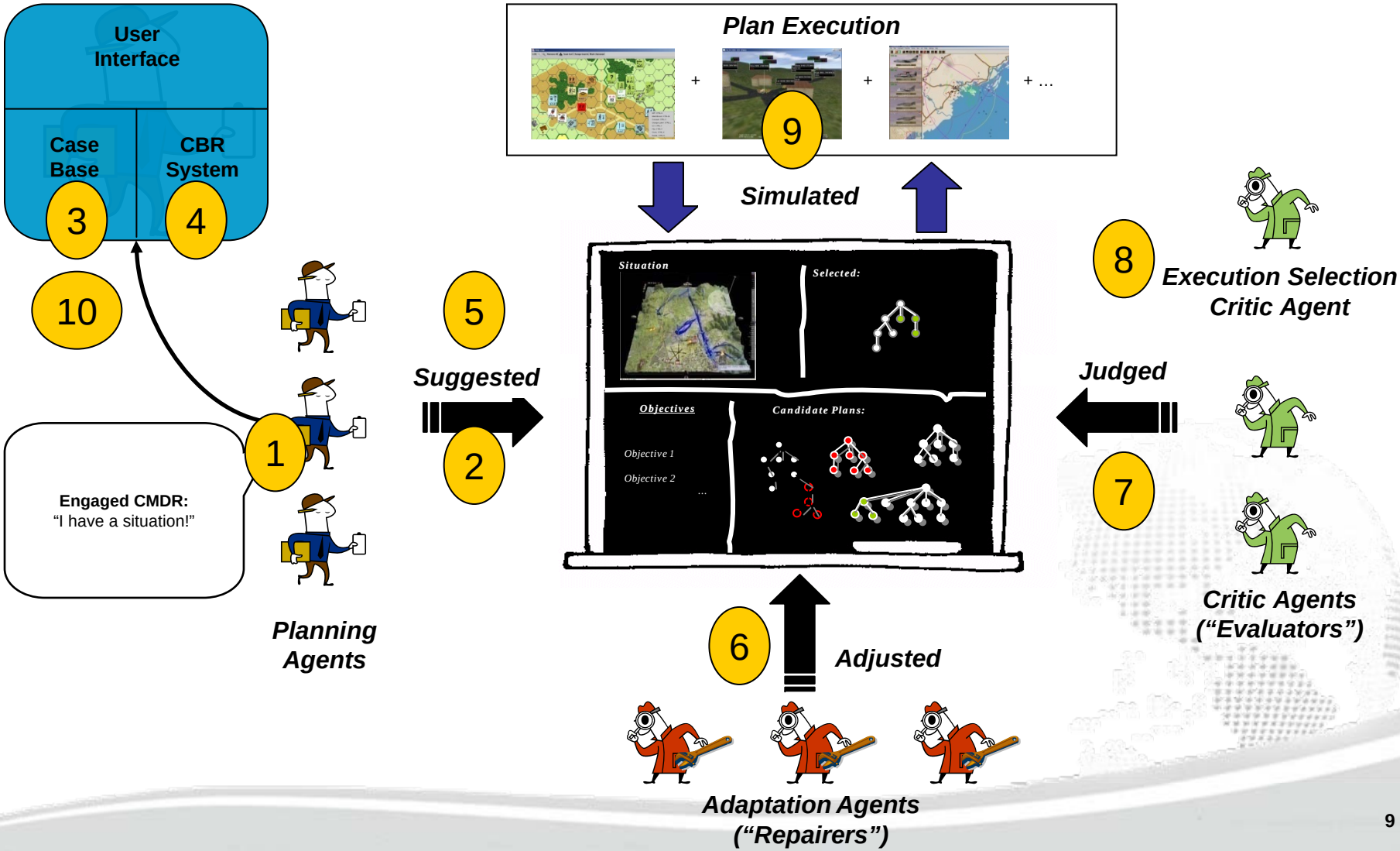
Plan Explorer (M&S)

DEEP Approach

- **Specifically**
  - **Distributed AI Blackboard for multi-agent, non-deterministic, opportunistic reasoning "at the edge"**
  - **Experience-Based Reasoning to capture experiences (successes and/or failures)**
  - **Episodic Memory for powerful analogical reasoning**
  - **Multi-Agent System for mixed-initiative planning**
  - **ARPI Core Plan Representation for human-to-machine dialog**
  - **Constructive Simulation for exploration of plausible future states**



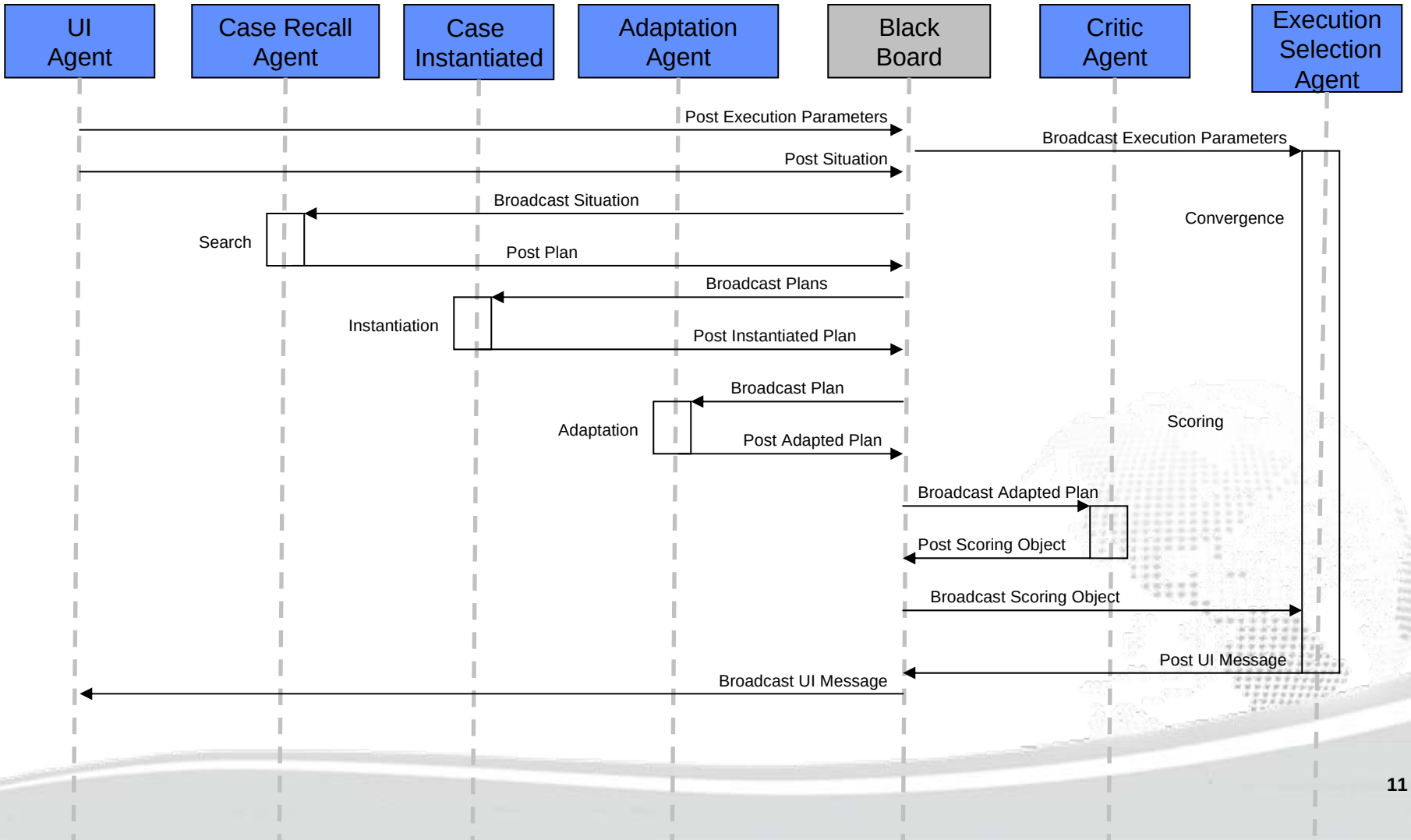
DEEP Approach



Applying MA: Modeling the Process

- Protecting internal and external applications requires a model of the overall business process
- In DEEP, the business process is modeled at the application level and we can determine:
  - The sequence of prioritized events/activities
  - Event dependencies
  - Events that are not as important to the core business as others
- Knowing this information allows us to make decisions on redundancy, contingency plans, resource management for IA, and the impacts of resource losses
- In some cases, DEEP handles intrusions intrinsically
  - Plans have to survive a critical review process that would eliminate plans that were not fit for the objective
  - Critic agents do not have authority to modify plans

DEEP Process



Fight-Through : Agents

- **Agent Control Center (ACC)**
  - **Agents are an integral part of DEEP, so proper synchronization and control is important**
  - **The ACC automatically and manually controls agents and monitors the system and network, it should:**
    - **Monitor traffic, move agents, shutdown agents, restart agents, ping agents, conduct behavior analysis based on connection patterns, and assess agent interaction as a foundation for determining trust**
      - **Some of these functions are provided by the Java Agent Development Framework (JADE) used to develop the DEEP agents**
    - **Detect network issues like congestion and attempt to automate system restart on an operable network**

Fight-Through : Information

- Data concerns
  - Modification (both minute and large)
  - Deletion
  - Theft
- Solutions
  - Encryption
    - All traffic should be encrypted
    - Data repositories should be encrypted
  - Hold data integrity using signature techniques to ensure data has not been modified
  - ACC could monitor traffic and alert based on irregular data movement
  - Redundant stores of data and rollback capability to ensure steady recover in the event of intrusion
  - Authentication to data repositories (limit access to a need to know basis – blackboard has panes / layers concept)

Fight-Through : Human

- **The human in the loop can pose problems for the mission as well**
  - **Classic "insider threat"**
  - **Insiders may have access to critical data and knowledge of how to use it**
    - **Very tough problem to solve**
  - **Solutions**
    - **Enable authentication procedures**
    - **User privileges – blackboard using authentication and proper registration to specific zones of information**

Fight-Through : Network

- **Networks that applications operate on also provide an attack vector**
  - **Examples of issues include limited bandwidth, loss of bandwidth (DoS, kinetic attack)**
  - **Solutions**
    - **Control center and network examining tools should detect loss of communication and attempt to regain functionality.**
      - **Software component movement or restart with state**
    - **Use of another mode of communication**

Future Work

- **Better establishment of metrics / experimentation**
  - **Experimentation**
    - **Emulation of rogue agent behavior sending out messages it shouldn't**
    - **Conducting a DoS attack at critical pressure points**
    - **Emulation of component loss**
    - **Data modification – Can DEEP intrinsically handle data changes during the process?**
  - **Metrics (area of interest)**
    - **Must be able to achieve the above issues**
    - **Rollback must be faster than full restart**

Future Work

- **Establish a generic framework to apply to other programs**
- **Integration of AFRL IA in-house technology**
- **Multi-agent control**
- **Trust (can we employ wisdom of the crowds voting mechanic or control procedures to ensure trust?)**

Summary

- **Providing mission assurance is not an option, but a requirement for surviving in a contested network environment**
- **Emphasize building applications and systems that are reliable, self-sustainable and trustworthy**
- **Applying mission assurance using DEEP allows for experimentation as well as the creation of a generic model of mission assurance**

Thank You and Questions

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Backups

Process Modeling

- **Business Process Execution Language (BPEL)**
  - **Web service standard for specifying interactions**
  - **Model executable and abstract processes**
- **Business Process Modeling Notation (BPMN)**
  - **Graphical representation of business processes in a workflow**
- **Unified Modeling Language (UML)**
  - **Use standard UML diagrams to model the system**
  - **Component, sequence, activity diagrams**