# New Directions in Software Quality Assurance Automation

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# **Black Box Testing**



# The main problems: How to create test cases How to run a test case How to verify the results of a test run



# The SUT may be a complex reactive real-time C3I system

# Testing methodology

We suggest (pseudo-)random test generation based on the environment models.

It is best suited for a very special class of programs: reactive and real-time. These programs are of special interest for DoDrelated applications. The model of environment (an approach to behavior modeling)

# An event is any detectable action that is executed in the "black box" environment

- An event is a time interval
- An event has attributes: e.g., type, timing attributes, etc.
- There are two basic relations for events: precedence and inclusion
- The behavior of environment can be represented as a set of events (event trace)

# The model of environment

Usually event traces have a certain structure (or constraints) in a given environment

Examples:

- 1. Shoot\_a\_gun is a sequence of a Fire event followed by either a Hit or a Miss event
- 2. Driving\_a\_car is an event that may be represented as a sequence of zero or more events of types
  - go\_straight, turn\_left, turn\_right, or stop

# The model of environment

The structure of possible event traces for a given environment can be specified using event grammar

 Shoot\_a\_gun::= Fire (Hit | Miss) Shooting::= Shoot\_a\_gun \*
 Driving\_a\_car::= go\_straight (go\_straight | turn\_left | turn\_right) \* stop go\_straight::= (accelerate | decelerate | cruise)

# Sequential and parallel events

The precedence relation defines the partial order of events

Two events are not necessary ordered; i.e., they can happen concurrently

#### Examples

Shoot\_a\_gun::= Fire ( Hit | Miss ) Shooting::= (\* Shoot\_a\_gun \*) Shooting\_Competition::= {\* Shooting \*} may be parallel



# **Event** attributes

Shoot\_a\_gun::= Fire (Hit /Shoot\_a\_gun. points = Rand[1..10]; ENCLOSING Shooting .points += Shoot\_a\_gun .points; / | Miss /Shoot\_a\_gun. points = 0;/)

Shooting::= / Shooting .points = 0; / (\* Shoot\_a\_gun /Shooting .ammo -=1;/\*) While (Shooting .ammo > 0)

Shooting\_Competition ::= /num = 0;/ {\* /Shooting .id = num++; Shooting .ammo =10;/ Shooting \*} (Rand[2..100])

## Production grammars

- Attribute event grammars (AEG) are intended to be used as a vehicle for automated random event trace generation
- It is assumed that the AEG is traversed top-down and left-to-right and only once to produce a particular event trace
- Randomized decisions about what alternative to take and how many times to perform the iteration should be made during the trace generation
- Attribute values are evaluated during this traversal

# Using AEG to generate event traces and inputs to the SUT

We can provide the probability of selecting an alternative

Shoot\_a\_gun::= Fire
 ( P(0.3) Hit
 /Send\_input\_to\_SUT( ENCLOSING Shooting .id, Hit .time);/
 -- this simulates SUT sensor input
 P(0.7) Miss )

We can generate a large number of event traces satisfying the constraints imposed by the event grammar

## Production grammar

# The grammar can be used in order to generate event traces and SUT inputs, for example:

Shooting\_Competition:



/Send\_SUT\_input( Hit.time )/



#### Event traces are essentially use cases

Examples of event traces can be useful for requirements engineering, prototyping, and system documentation

# Example when SUT outputs are incorporated into the environment model

```
Attack::= {* Missile_launch *} (Rand[1..5])
Missile_launch::= boost middle_stage WHEN(middle_stage.completed) Boom
middle_stage::= / middle_stage.completed = true;/
              (* CATCH interception_launched (hit_coordinates)
                        -- this external event intercepts SUT output
                 WHEN (hit_coordinates == middle_stage .coordinates )
                  [ P(0.1) hit_hard
                       / middle_stage.completed= false;
                        send_SUT_input(middle_stage .coordinates);
                                -- this simulates SUT sensor input
                        Break; / -- breaks the iteration
                  ]
                 OTHERWISE move
               *)
move ::= /adjust (ENCLOSING middle_stage .coordinates) ;
         send_SUT_input( ENCLOSING middle_stage .coordinates);
         -- this simulates SUT sensor input
         DELAY(50 msec); /
```

## Prototype implementation

The test generator based on attributed event grammars has been implemented at NPS

It takes an AEG and generates a test driver in Java.



# Software safety assessment

In the previous example, the Boom event will occur in certain scenarios depending on the SUT outputs received by the test driver and random choices determined by the given probabilities

If we run large enough number of (automatically generated) tests, the statistics gathered gives some approximation for the risk of getting to the hazardous state. This becomes a very constructive process of performing experiments with SUT behavior within the given environment model ("software-in-the-loop" simulations)

# Qualitative Risk Analysis

Attack::= { Missile\_launch } \* (<=N) Missile\_launch::= boost middle\_stage Boom middle\_stage::= ( CATCH interception\_launched(hit\_coordinates) -- this external event intercepts SUT output [ P(p1) hit\_hard /send\_hit\_input(middle\_stage.coordinates); Break; / ] OTHERWISE move )\*

Experimenting with increasing or decreasing N and p1 we can conclude what impact those parameters have on the probability of a hazardous outcome, and find thresholds for SUT behavior in terms of N and p1 values

# Qualitative Risk Analysis (2)

We can change some parameters in the model and repeat the set of tests. If the frequency of reaching a hazardous state changes, we can find out how the parameter values influence the probability to reach a hazard state

We suggest to use the combinatorial testing technique based on orthogonal arrays, an approach well familiar to statisticians

# Qualitative Risk Analysis (3)

- The same conjecture that stipulates that the fault in behavior of the SUT in most cases depends either on a single parameter value or on an interaction of a pair of parameter values could be applied to the system safety testing. This conjecture still has to be verified by experiments
- Combinatorial approach will significantly reduce the number of experiments needed to establish statistically sound conclusions about probabilities to reach hazard state for different environment model settings
- In order to apply combinatorial testing techniques the values of model parameters have to be split into a finite number of equivalence classes, a technique well known in software component testing

# SUT safety assessment with automated scenario generation



# The main advantages

The whole testing process can be automated The AEG formalism provides powerful high-level abstractions for environment modeling It is possible to run many more test cases with better chances to succeed in exposing an error It addresses the regression testing problem generated test drivers can be saved and reused. AEG is well structured, hierarchical, and scalable The environment model itself is an asset and could be reused

# Why it will fly

- Environment model specified by AEG provides for high-level domain-specific formalism for testing automation
- The generated test driver is efficient and could be used for realtime test cases
- Different environment models can be designed; e.g., for testing extreme scenarios by increasing probabilities of certain events, or for load testing
- Experiments running SUT with the environment model provide a constructive method for quantitative and even qualitative software safety assessment
- Environment models can be designed on early stages of system design, can provide environment simulation scenarios or use cases, and can be used for tuning the requirements and for prototyping efforts

# Questions, please?

# Backup slides

#### Example - simple calculator environment model

Use\_calculator: (\* Perform\_calculation \*); Perform\_calculation: Enter\_number Enter\_operator Enter\_number WHEN (Enter\_operator.operation == '+') / Perform\_calculation.result = Enter\_number[1].value + Enter\_number[2].value; / ELSE

/ Perform\_calculation.result =

Enter\_number[1].value - Enter\_number[2].value; / [ P(0.7) Show\_result ];

#### Example - simple calculator environment model

Enter\_number: / Enter\_number.value= 0; / (\* Press\_digit\_button / Enter\_number.digit = RAND[0..9]; Enter\_number.value = Enter\_number.value \* 10 + Enter\_number.digit; enter\_digit(Enter\_number.digit); / \*) Rand[1..6]; Enter\_operator: (P(0.5) / enter\_operation('+'); Enter\_operator .operation= '+'; / P(0.5) / enter\_operation('-'); Enter\_operator .operation= '-'; / );

Show\_result: /show\_result();/;

Exam	Example 2 -Infusion Pump model		
CARA_environment:	{ Patient, LSTAT, Pump };		
Patient: / Patie	ent.bleeding_rate= BR; /		
(* / P	atient.volume +=		
	ENCLOSING CARA_environment -> Pump.Flow - Patient.bleeding_rate;		
Po	atient.blood_pressure =		
	Patient.volume/50 - 10;		
Po	atient.bleeding_rate += RAND[-99]; /		
WH	EN (Patient.blood_pressure > MINBP)		
	Normal_condition		
ELS	E		
	Critical_condition		
*) [EV	ERY 1 sec];		

Example 2 - Infusion Pump model

LSTAT:

Power\_on / send\_power\_on(); /
(\* / send\_arterial\_blood\_pressure(
 ENCLOSING CARA\_environment->
 Patient.blood\_pressure); /
\*) [EVERY 1 sec];

Pump:

Plugged\_in
/ send\_plugged\_in();
Pump.rotation\_rate = RR;
Pump.voltage = V; /
{ Voltage\_monitoring, Pumping };

#### Example 2 - Infusion Pump model

Voltage\_monitoring:

Pumping:

(\* / ENCLOSING Pump.EMF\_voltage =
 ENCLOSING Pump.rotation\_rate \* REMF;
 send\_pump\_EMF\_voltage(
 ENCLOSING Pump.EMF\_voltage); /
\*)[EVERY 5 sec];

(\* / ENCLOSING Pump. rotation\_rate = ENCLOSING Pump. voltage \* VRR; ENCLOSING Pump. flow = ENCLOSING Pump. rotation\_rate \* RRF; / CATCH set\_pump\_voltage(ENCLOSING Pump.voltage) Voltage\_changed [P(p1) Occlusion / ENCLOSING Pump.occlusion\_on = True; send\_occlusion\_on(); / ] WHEN (ENCLOSING Pump.occlusion\_on) [ P(p2) / ENCLOSING Pump.occlusion\_on =False; send\_occlusion\_off(); / ] \*) [EVERY 1 sec];

Backup slides Program monitoring and test oracles (How to verify the results of a test run) **Objective:** to develop unifying principles for program monitoring activities

Suggested solution: to define a precise model of program behavior as a set of events - event trace

Monitoring activities in software design can be implemented as computations over program execution traces.

Examples:

- Assertion checking (test oracles)
- Debugging queries
- Profiles
- Performance measurements
- Behavior visualization

# **Program Behavior Models**

- Program monitoring activities can be specified in a uniform way using program behavior models based on the event notion
- An event corresponds to any detectable action; e.g., subroutine call, expression evaluation, message passing, etc. An event corresponds to a time interval
- Two partial order binary relations are defined for events: precedence and inclusion
- An event has attributes: type, duration, program state at beginning or end of the event, value,...

# **Program Behavior Models**

Event grammar specifies the constraints on configurations of events generated at the run time (in the form of axioms, or "lightweight semantics" of the target language)

 Some axioms are generic; e.g., transitivity and distributivity

A PRECEDES B and B PRECEDES C -> A PRECEDES C

A IN B and B PRECEDES C → A PRECEDES C

#### Example of an Event Grammar

ex\_prog:: ex\_stmt \*
ex\_stmt:: ex\_assignmt | ex\_read\_stmt | ...
ex\_assignmt:: eval\_expr destination



# **Program Monitoring**

Monitoring activities: assertion checking, profiles, performance measurements, dynamic QoS metrics, visualization, debugging queries, intrusion detection Program monitoring can be specified in terms of computations over event traces We introduce a specific language FORMAN to describe computations over event traces (based on event patterns and aggregate operations over events)

# FORMAN language

#### Event patterns

x: func\_call & x.name == "A"
eval\_expr :: ( variable )

List of events
[ exec\_assignmt FROM ex\_prog]

# List of values [ x: exec\_assignmt FROM ex\_prog APPLY x.value]

# FORMAN language

### Aggregate Operations

MAX/[ x: exec\_assignmt FROM ex\_prog APPLY x.value]

AND/[ x: exec\_assignmt FROM ex\_prog APPLY x.value > 17]

Or

FOREACH x: exec\_assignmt FROM ex\_prog x.value > 17

## Examples





3) Debugging query
SAY("The history of variable x "
[d: destination & d.source\_code == "x" FROM ex\_prog
APPLY d.value ] )

4) Traditional debugging print statements
FOREACH f: func\_call & f.name == "A"

FROM ex\_prog

f.value\_at\_begin(

printf("variable x is %d\n", x) )

*Expression Evaluated at the run time* 



# Program visualization (UFO project)

Visualization prototype for Unicon/ALAMO (Jointly with C.Jeffery, NMSU)

UFO Launchpad	History of: bottom (magenta), mid (green), top(blue)	Run
Run UFO Launchpad Ca	ncel <sup>12</sup>	
Event Pattern Window X sidebar Y sidebar		
a : expr_eval & a.LINE_NUM == 16[] Ticknum 12[]	9 -	
Moving Rescale		
Capuon ( Tint s)		
Bar Chart Point Plot Custom		
Point Sets Add Del		
Y Axis Connected Interval		
a.VALUE_AT_END(mid) Begin 0		
a.VALUE_AT_END( top ) a.VALUE_AT_END( bottom )		
	0 + + + + + + + + + + + + + + + + + + +	

Point plot example for a binary search program

# The novelty claims of our approach

- Uniform framework for program monitoring based on precise behavior models and event trace computations
- Computations on the event traces can be implemented in a nondestructive way via automatic instrumentation of the source code or even of the executables (Dyninst approach)
- Can specify generic trace computations: typical bug detection, dynamic QoS metrics, profiles, visualization, ...
- Both functional and non-functional requirements can be monitored
- Set another approach to the aspect-oriented paradigm

### Accomplished projects and work in progress

- Assertion checker for a Pascal subset (via interpreter)
- Assertion checker for the C language (via source code instrumentation)
- Assertion checker and visualization tool for the Unicon language (via Virtual Machine monitors)
- Dynamic QoS metrics, UniFrame project (via glue and wrapper instrumentation), funded by ONR
- Intrusion detection and countermeasures (via Linux kernel library instrumentation using NAI GSWTK), funded by the Department of Justice Homeland Security Program
- Automated test driver generator for reactive real time systems based on AEG environment models, funded by Missile Defense Agency

# Some publications

- M. Auguston, Program Behavior Model Based on Event Grammar and its Application for Debugging Automation, 2nd Int'l Workshop on Automated and Algorithmic Debugging, AADEBUG'95, Saint-Malo, May 1995, pp. 277-291.
- M. Auguston, A. Gates, M. Lujan, Defining a Program Behavior Model for Dynamic Analyzers, 9th International Conference on Software Engineering and Knowledge Engineering, SEKE'97, Madrid, June 1997, pp. 257-262.
- M.Auguston, Assertion Checker for the C Programming Language based on computations over event traces, in Proceedings of the Fourth International Workshop on Algorithmic and Automatic Debugging, AADEBUG'2000, Munich, August 28-30, 2000, pp.90-99 on-line proceedings at http://www.irisa.fr/lande/ducasse/aadebug2000/proceedings.html
- M. Auguston, C. Jeffery and S. Underwood. A Framework for Automatic Debugging. Proceedings of the IEEE 17th International Conference on Automated Software Engineering, ASE'02, Edinburgh, September 2002, IEEE Computer Society Press, pp.217-222.
- Mikhail Auguston, James Bret Michael, Man-Tak Shing, Environment Behavior Models for Scenario Generation and Testing Automation, in Proceedings of the First International Workshop on Advances in Model-Based Software Testing (A-MOST'05), the 27th International Conference on Software Engineering ICSE'05, May 15-16, 2005, St. Louis, USA, <u>http://a-most.argreenhouse.com</u>, also in the ACM Digital Library

# Summary of the event grammar approach

- Behavior models based on event grammars provide a uniform framework for software testing and debugging automation
- Can be implemented in a nondestructive way via automatic instrumentation
- Automated tools can be built to support all phases of the testing process
- Provides a good potential for reuse: environment models, generic debugging rules, test drivers for regression testing

Provides high-level abstractions for testing and debugging tasks, hence is easy to learn and use
 Well suited for reactive real-time system testing

# Why bother?

Testing and debugging consume more than 50% of total software development cost.

If the proposed research is transferred into practice and reduces costs by 1% of the 50% of the \$400 billion software industry, the potential economic impact would be around \$2 billion per year.