

# Hybrid Collaborative Information Environments (CIE) for Enhanced Decision Support



13<sup>th</sup> International Command and Control Research and Technology Symposium  
C2 for Complex Endeavors

Margarete Donovan-Kuhlisch, [mdk@de.ibm.com](mailto:mdk@de.ibm.com)

Mike Small, [mike.small@uk.ibm.com](mailto:mike.small@uk.ibm.com)



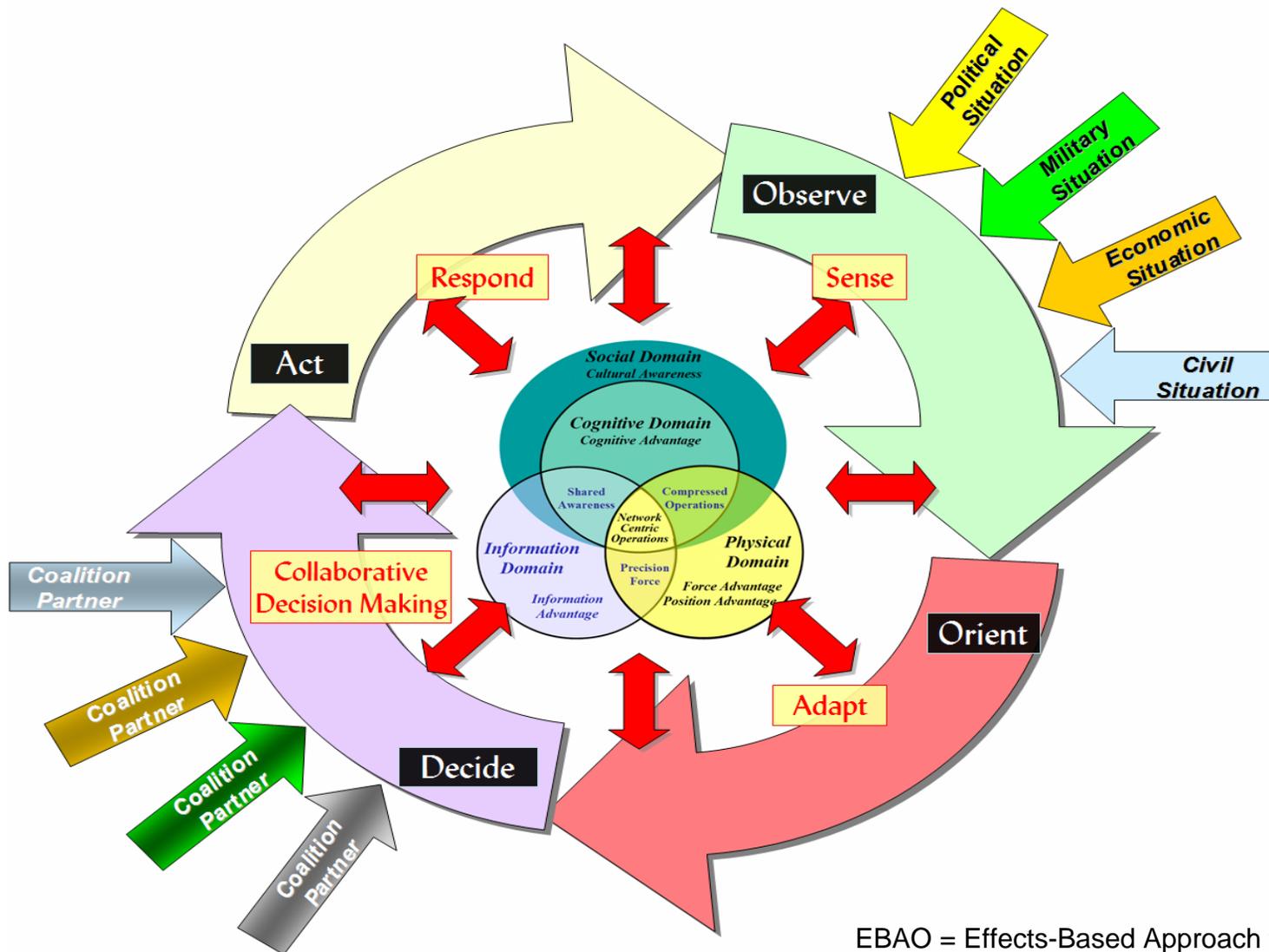


# Agenda

- C2 Process in NCO using the Effects-Based Approach to Operations
- Enabling Semantic Interoperability
- High-Level Enterprise Architecture & Business Model
- Model-Driven Lifecycle Management & Levels of Business Integrity
- Event-Driven Applications, Complex Event Correlation & Processing
- Configurable Entity Analytics Module
- Web 2.0 and Beyond – some leading Edge Experiences
- Q&A



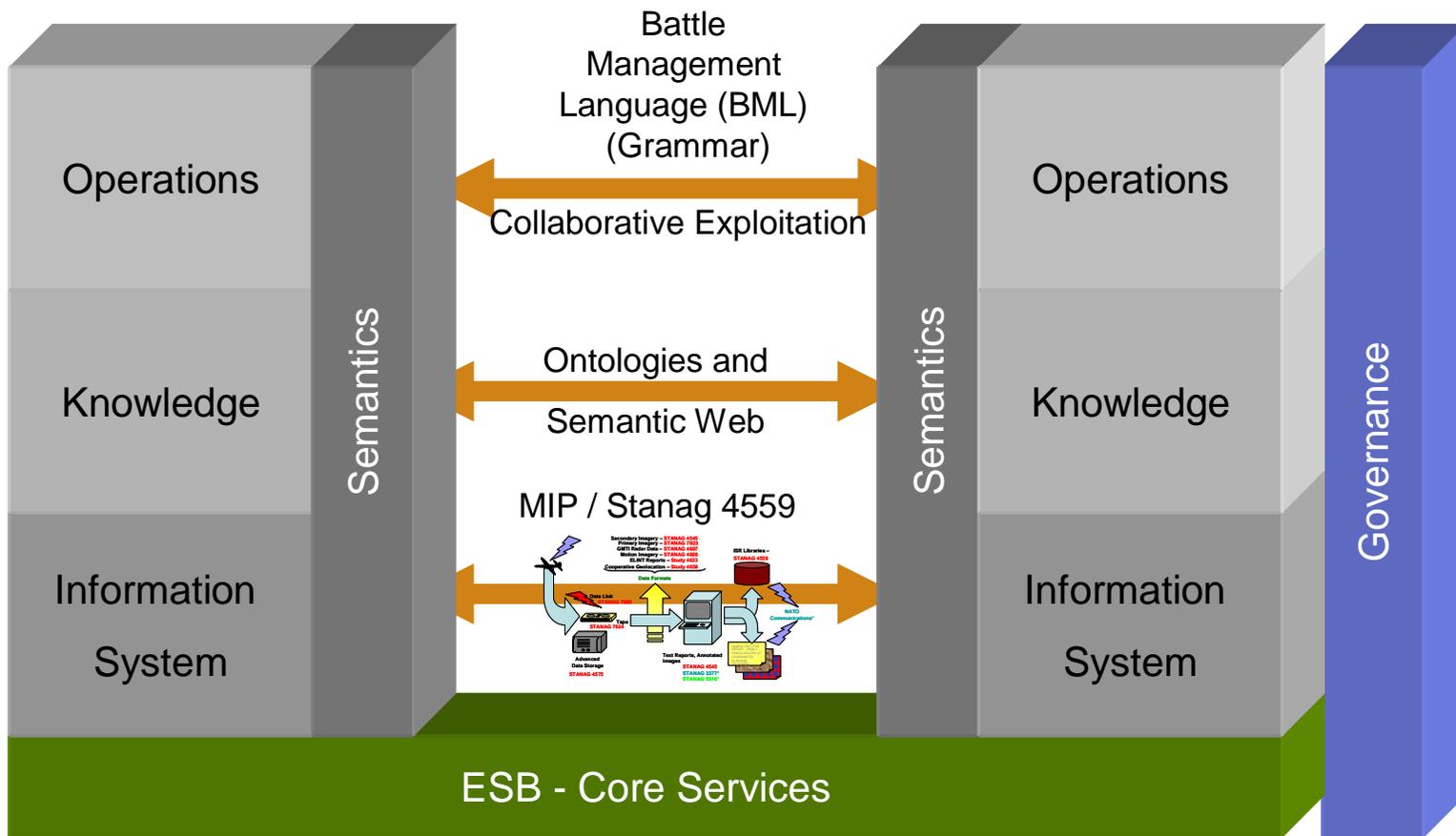
# C2 Process in Network-Centric Coaliton Ops using EBAO



EBAO = Effects-Based Approach to Operations



# Layers of Semantic Interoperability

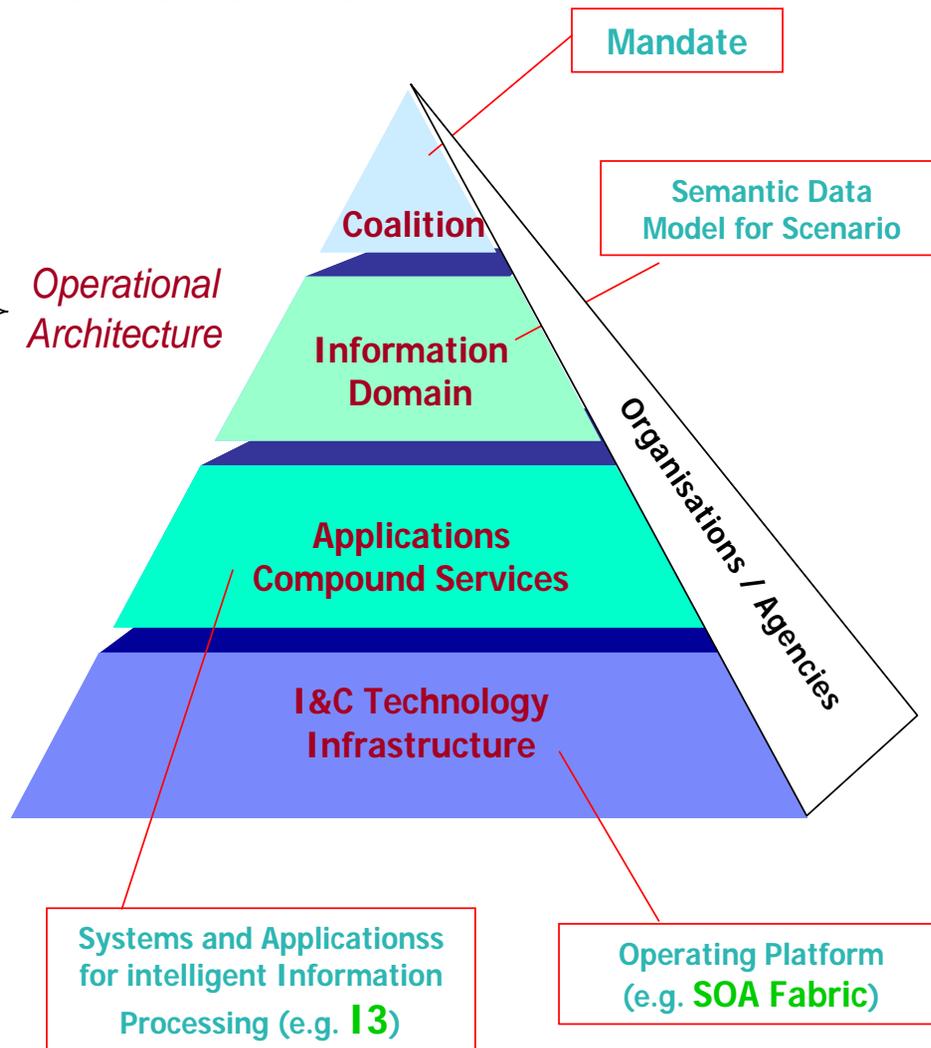


MIP = Multilateral Interoperability Programme  
 Stanag = Standardization Agreement  
 ESB = Enterprise Service Bus



# Enterprise Architecture Model

- **Organisational Architecture:**  
Doctrine, Strategy, Organisation Management and Processes
- **Knowledge Architecture:**  
semantic Data Model and Relationship Model for the Information and Data Resources
- **System Architecture:**  
individual Application Systems, their Interactions and their Relations to the Processes of the Organisation
- **technical Architecture:**  
Implementation Platform for the Applications



I3 = Integrated Information and Intelligence  
SOA = Service Oriented Architecture



# Defense Component Business Model

CBM  
Defense



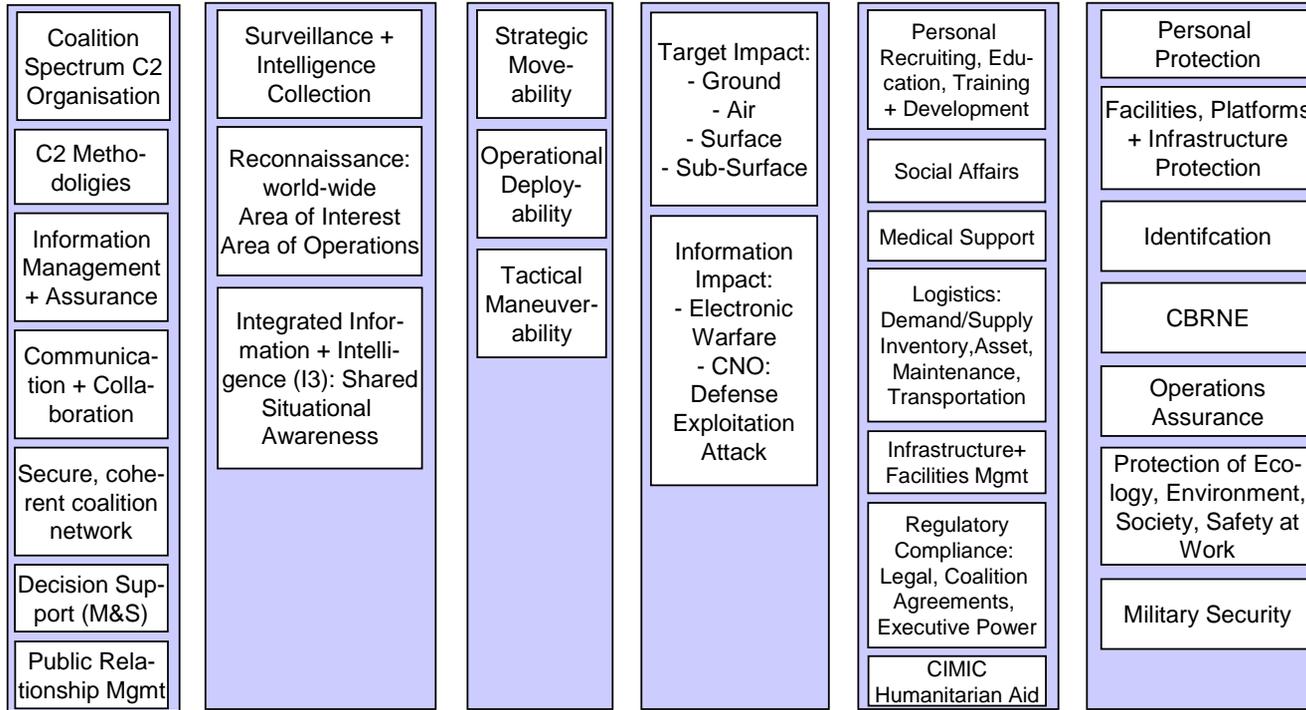
Direct / Planning / Strategy

Acquisition Strategy,  
Modeling & Simulation, Concept Development & Experimentation, Customer Product Management

Control / Management

Governance:  
Capability / Gap Analysis, Monitoring & Management of Acquisition Performance

Execute / Operations





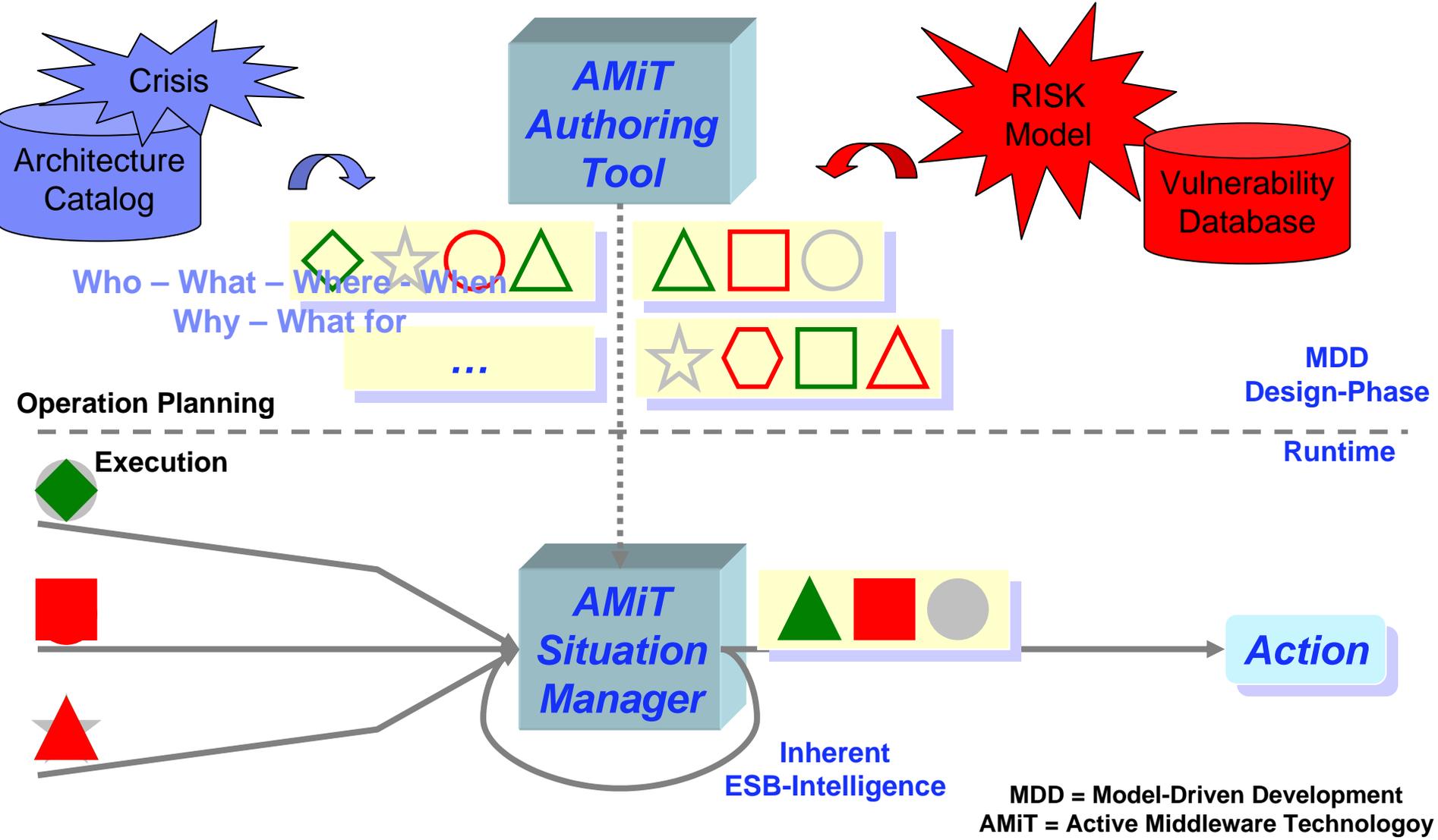
# Model-Based Operational Integrity



- Business Rules & Process Formalization Standards:
  - Semantics of Business Vocabulary and Business Rules (SBVR)
  - Business Process Modelling Notation (BPMN)
  - Business Process Definition Metamodel (BPDM)
  - Extensible Business Reporting Language (XBRL)
- Rules Automation Tools (e.g., Complex Event Processing)
  - Business Process and Performance Management
- Operational Risk Quantification & Management Framework
  - Master Information Management
  - Information Provenance Management.

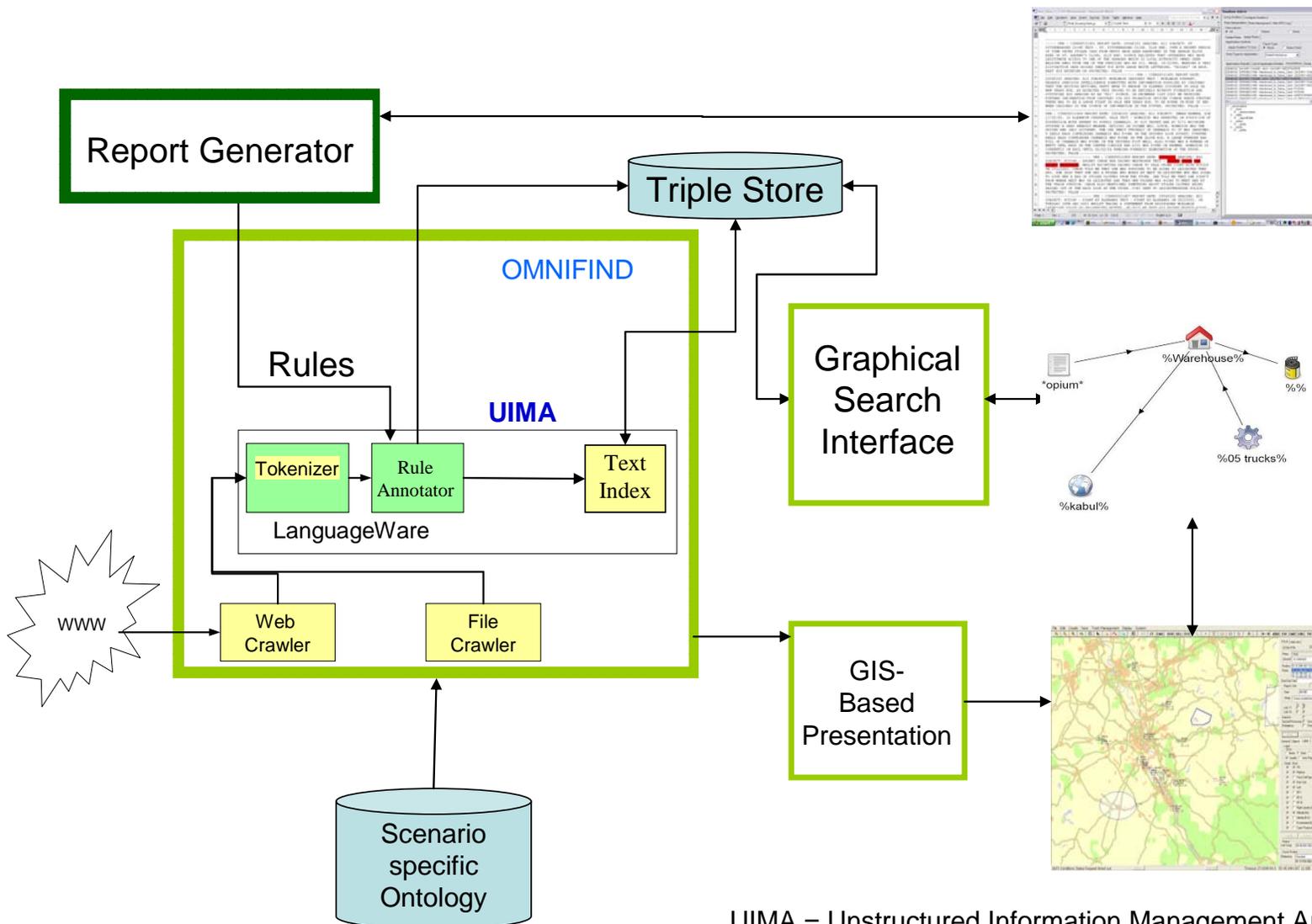


# Model-Driven Operations Dynamics





# UIMA compliant Entity Analytics Module



UIMA = Unstructured Information Management Architecture



# Web 2.0 - What is a Mashup?

- A “mashup” is a lightweight web application created by combining information or capabilities from more than one existing source to deliver new functions and insights.

*iGoogle*



*Zillow.com*



*Competitive Mashup*



## •What typically characterizes a mashup?

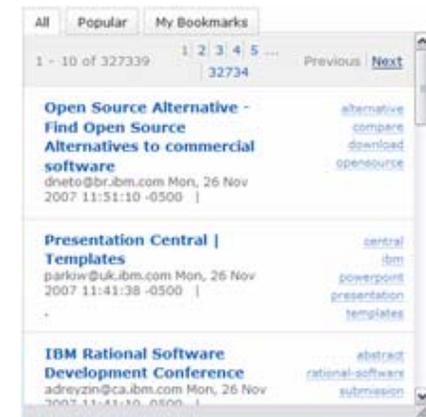
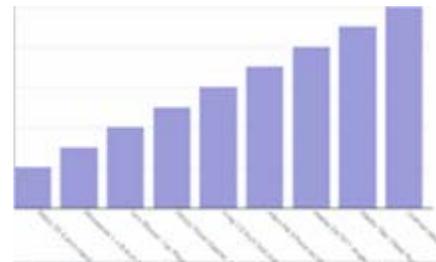
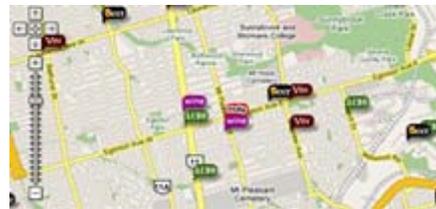
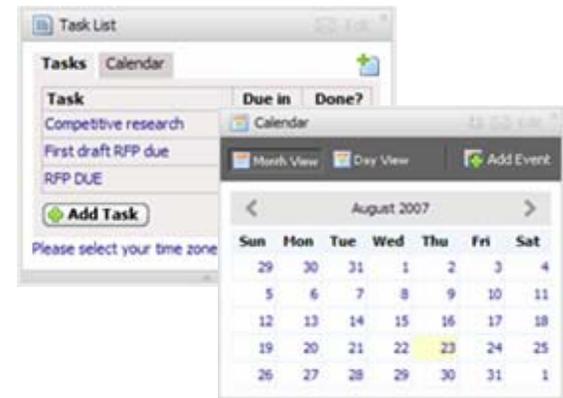
- “Widgets” and feeds that are mashed together often come from independent sources **and** do not change when mashed
  - New applications deliver new insights and capabilities (1+1 = 4)
- Built on a web-oriented architecture (REST, HTTP) and leveraging lightweight, simple integration techniques (AJAX, RSS, JSON)
  - The result is fast creation of rich, desktop-like web applications
- Simple applications that solve niche problems (i.e. satisfies the long tail)

REST = REpresentational State Transfer  
 HTTP = Hyper Text Transfer Protocol  
 AJAX = Asynchronuous JavaScript & XML  
 RSS = Really Simple Syndication  
 JSON = JavaScript over the Network



# Web 2.0 – What are Widgets?

- A **widget** is a small program or piece of dynamic content that can be easily placed into a web site.
- Widgets are called different names by different vendors: gadgets, blocks, flakes.
- Widgets can be written in any language (Java™, .NET, PHP, etc.) and can be as simple as an HTML fragment.
- Widgets can be non-visual.
- Widgets often encapsulate an application programming interface
- “Mashable” widgets pass events, so that they can be wired together to create something new.



PHP = Hypertext PreProcessor  
 HTML = Hyper Text Markup Language



# IBM Haifa Research Lab: Augmenting Human Memory

**Research question:** Can modern technology help capture, process, and retrieve memories when we wish to revive them?

- **Capture** memory cues as they happen via high quality ubiquitous mobile phone cameras, audio recording, Global Positional Sensing (GPS), date and time, Bluetooth, etc.
- **Process** memory cues by extracting meaningful information from captured data via text, audio, and image processing augmented with contextual information (e.g., location, calendar, social networks) and human annotations.
- **Retrieve** memory cues when they are needed via associative search and serendipity (timeline, map, show related items) and by integrating into day to day activities such as Personal Information Management (PIM) tools
- **Share** memory cues across an organization or other social network



- **Interdisciplinary Signal Processing: image, audio, collaboration&social, ...**
- **Intentionality: selective Capture**
- **Contextual Information: time, location, calendar, www, ...**
- **Automation**
- **Feasible Retrieval: multi-faceted search – partially-erroneous, incomplete text, graphics and image features**



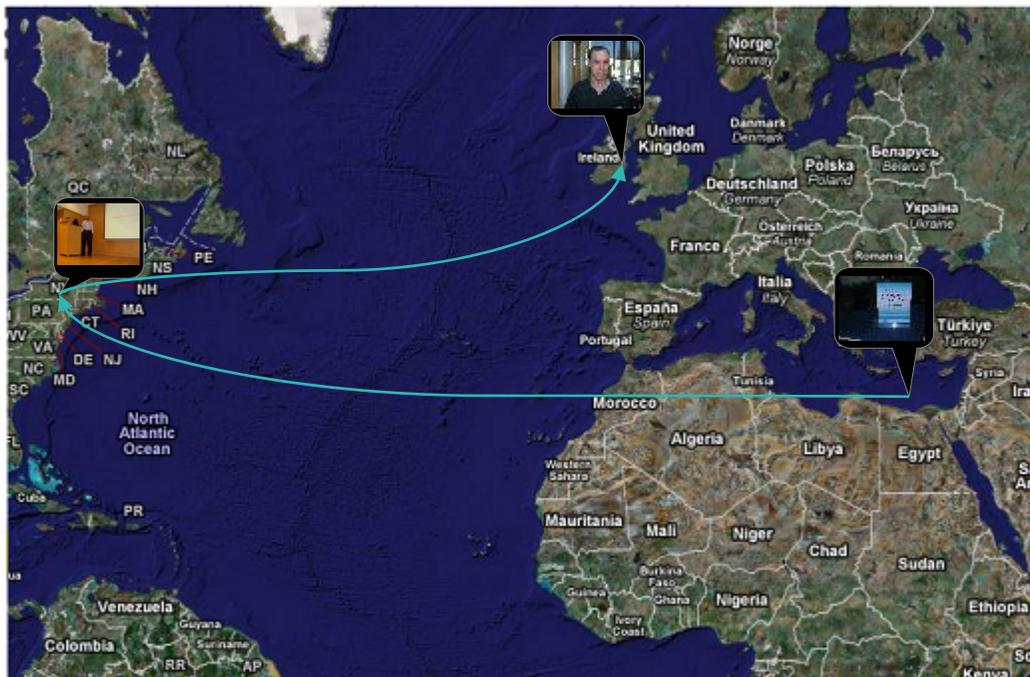
# User Experience Vision Look & Feel - Map



Experience @ your fingertips!

Andrei Broder



### Location

Israel (10)

### People

- Andrei Broder (8)
- Aya Soffer (1)
- Benjamin Sznajderr (2)
- David Konopnicki (2)
- Fabrizio Silvestri (2)
- Gerhard Welkum (2)
- Jonathan Mamou (2)
- Josemina Magdalen (2)
- Junghoo Cho (1)
- Marc Najork (1)
- Oded Cohn (2)
- Oren Kurland (2)
- Ravi Kumar (1)
- Sivan Ravid (2)
- Soumen Chakrabarti (1)
- Utkarsh Srivastava (1)
- Yonatan Ben-Simhon (1)
- Ziv Bar-Yossef (1)

### User Tags

- Agenda (3)
- Slide (6)
- scribblings (1)

### System Tags

- Relegence Israel Ltd.
- Max-Planck Institute for Informatics (MPII) 2

- 
- 
- 
- 
- 





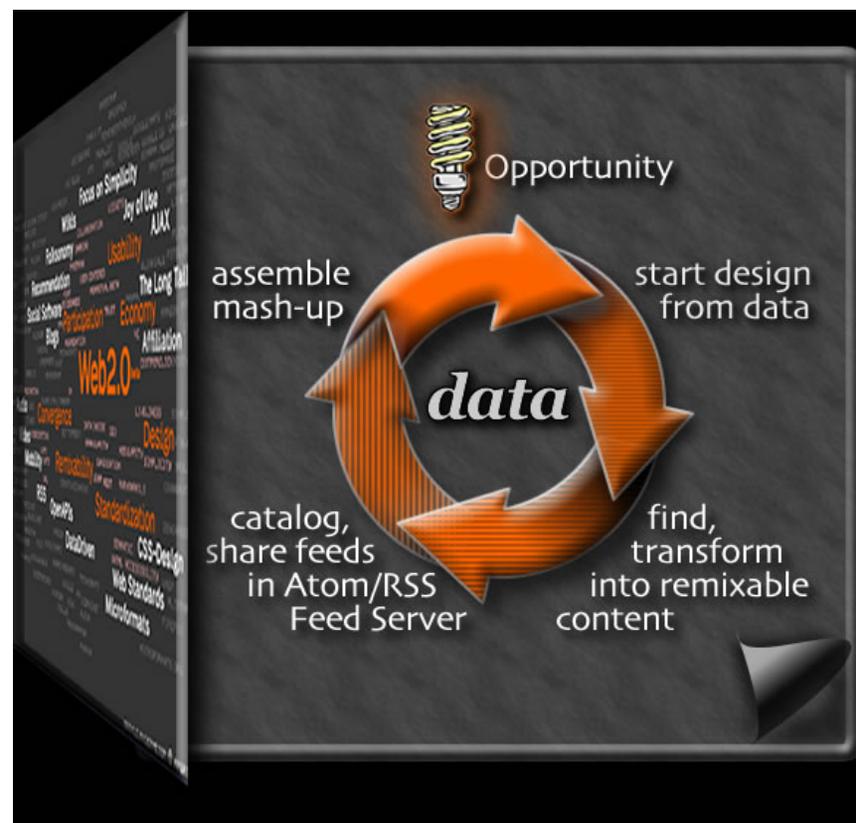
# Disruptive Technology Wave – Inside Web 2.0

Emerging Self-Service Business Pattern:

*Simplicity, Data-Driven, Combination, Collaboration, Rich Experience, User-Generated Content*

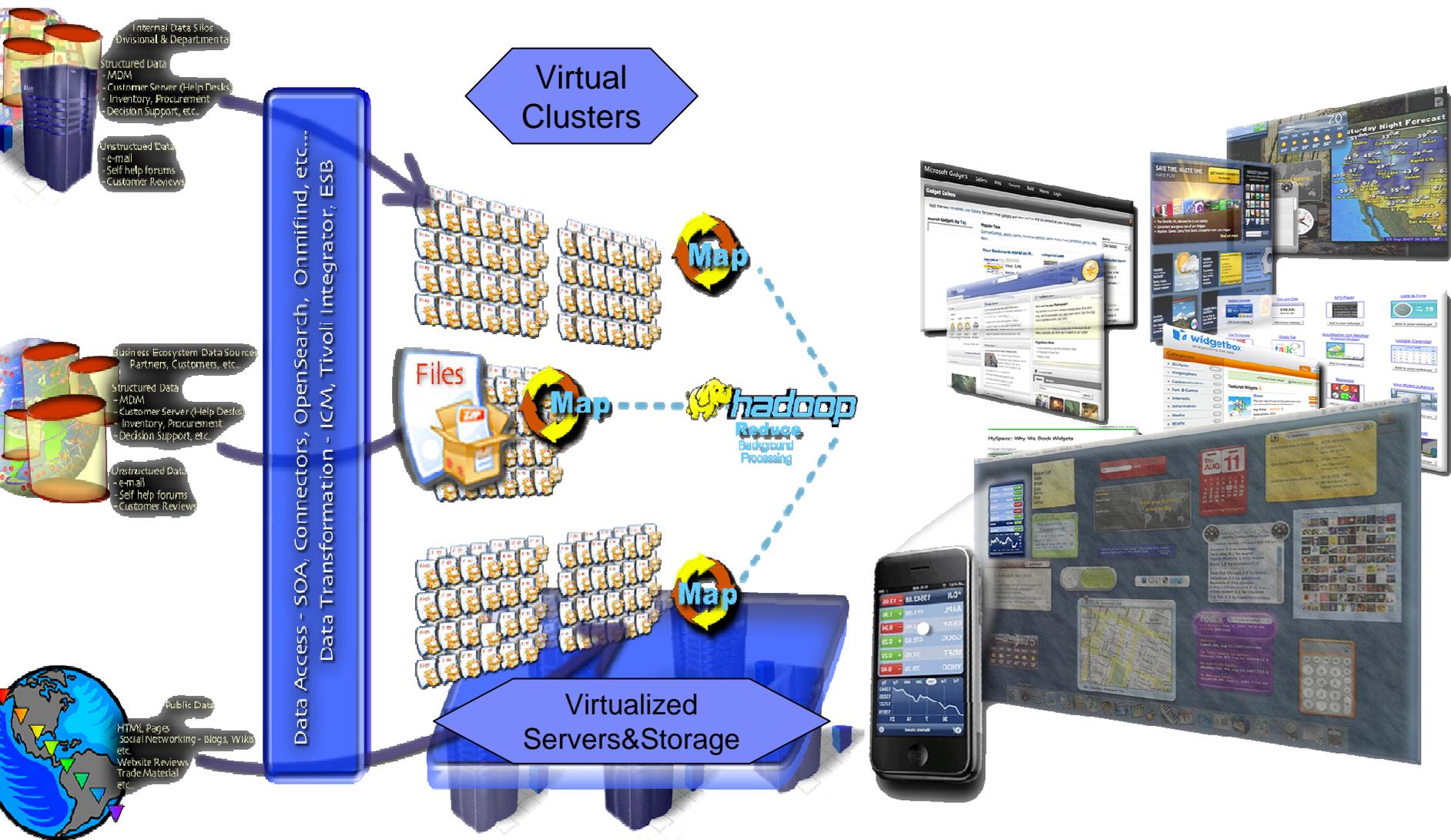
## Emerging Mash-up Ecosystem

- ease of access to the data that can be combined in different ways for ad hoc business requirements
- designing for *re-mixability*
  - Combine data for diverse information services
  - Transforming into portable, remixable content
  - Discover-ability of content both internet & intranet
- exploiting *emergent* business opportunities
  - enterprise *web-apps* - enabling “web apps” creation by operational units & subject matter experts



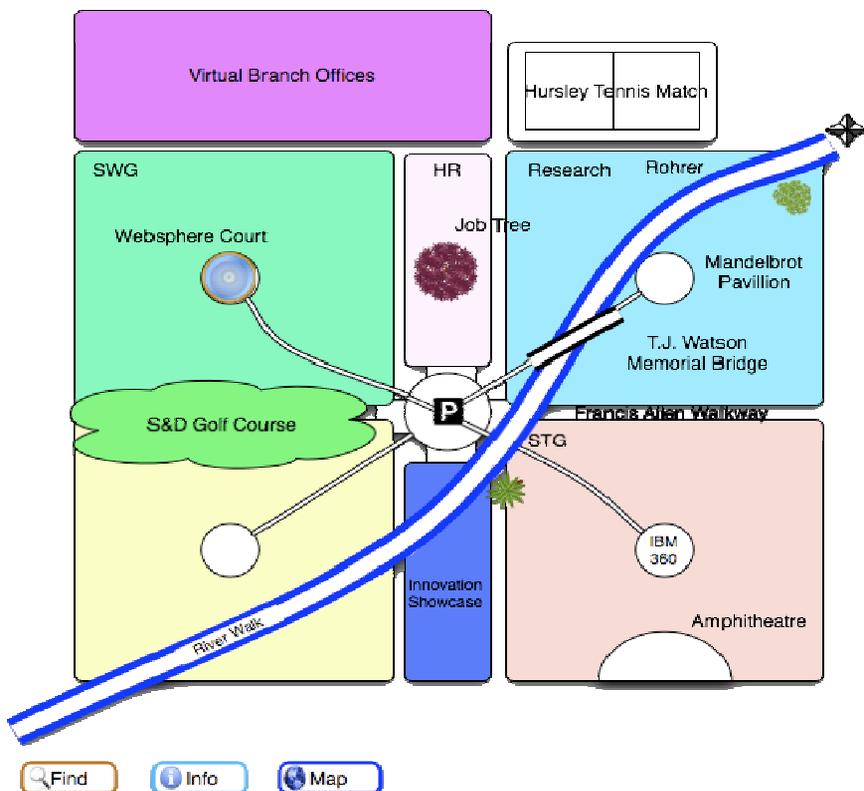


# Informational Widgets & mobile Enterprise Mash-Ups





# A Virtual IBM City - METAVERSE Initiative

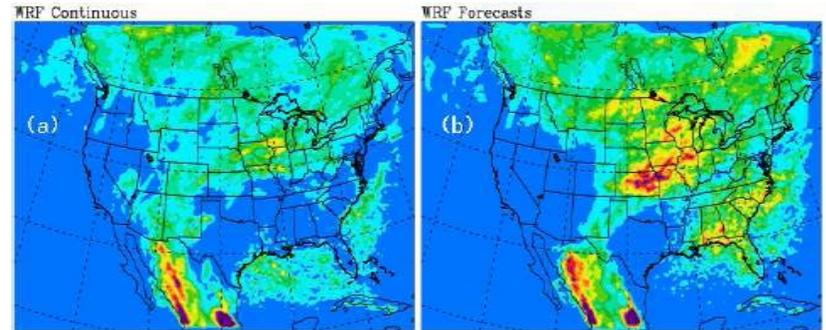


- Can we improve distance collaboration – especially where community is a critical success factor?
- What usability factors allow for efficiency in world, how are they similar/different than real world design architecture?
- Can we simplify (and improve) the experience of getting into and using these worlds for collaboration and work?
- Can we identify the basic compelling reasons for any given business interest to use this medium over 2D and real world alternatives?
- Can we create a learning environment where the environment does not get in the way of the learning process?
- Can we establish an IBM economy?
- What are the implications of a reputation system in IBM? Can we use this paradigm to establish one?
- Can we create a frameworks for modeling, that is compelling and useful?



# Q. Can we create a framework for modeling, that is compelling and useful?

- Basic physics modeling is inherent in these environments, can we plug in other advanced modeling features ?
  - Market simulations
  - River basin simulations (The Nature Conservancy)
  - Climate simulations (Latin America Grid)
  - Business process simulation ?
  - and ....
- We have the opportunity to investigate a simple modeling interface and extend it to common research and engineering modeling activities



METAVESE



# Virtual Reality – Second Life – Emerging IBM Offerings



## HCM Opportunity

Virtual Recruiting Center, MyPod-Virtual Office, Blue Circle, Virtual Mentor Model, Aging Workforce Mentor Model, Wiki-Tecture Modeling



## Mass Collaboration

Open "Event In a Box" (Facilitated or Hosted Service), Modelled Culture and Visual Co-Creation, Massive Collaborative Help or Innovation Jam 3.0



## Immersive Simulations

Large scale simulations with dashboards, Mini-Simulations (Avatar Actor Model), Enterprise Second Life (ESL), Learning Pods, Rehearsal Spaces, On-Demand Learning Spaces, Sensory Extension Tools, Virtual TV



## Learning Ecosystem

Virtual Learning Object exchange, 3D Internet Learning Affordance Best Practices, Coordinated Research Model, Partner Connection Service, External Learning Community Registry

**Cross Industry**



# Summary

- **Enhanced Decision Support** is about getting to grips with the **Semantics of the Information Domain**.
- Insight can be gained through **Collaboration**.
- **Modelling and Simulation** underpin flexible and effective operations.
- **Security and Information Assurance** are gained via a model-driven holistic **Risk Management** approach.
- **Social Computing** is enabled by leading edge internet technologies.
- 3D, Web 2.0 and **Second Life (SL)** arrived the **Enterprise** level.

