

A blue-tinted photograph of a submarine underwater. A missile is being launched from the deck, creating a large plume of white smoke and water. The submarine's conning tower and other structures are visible above the waterline.

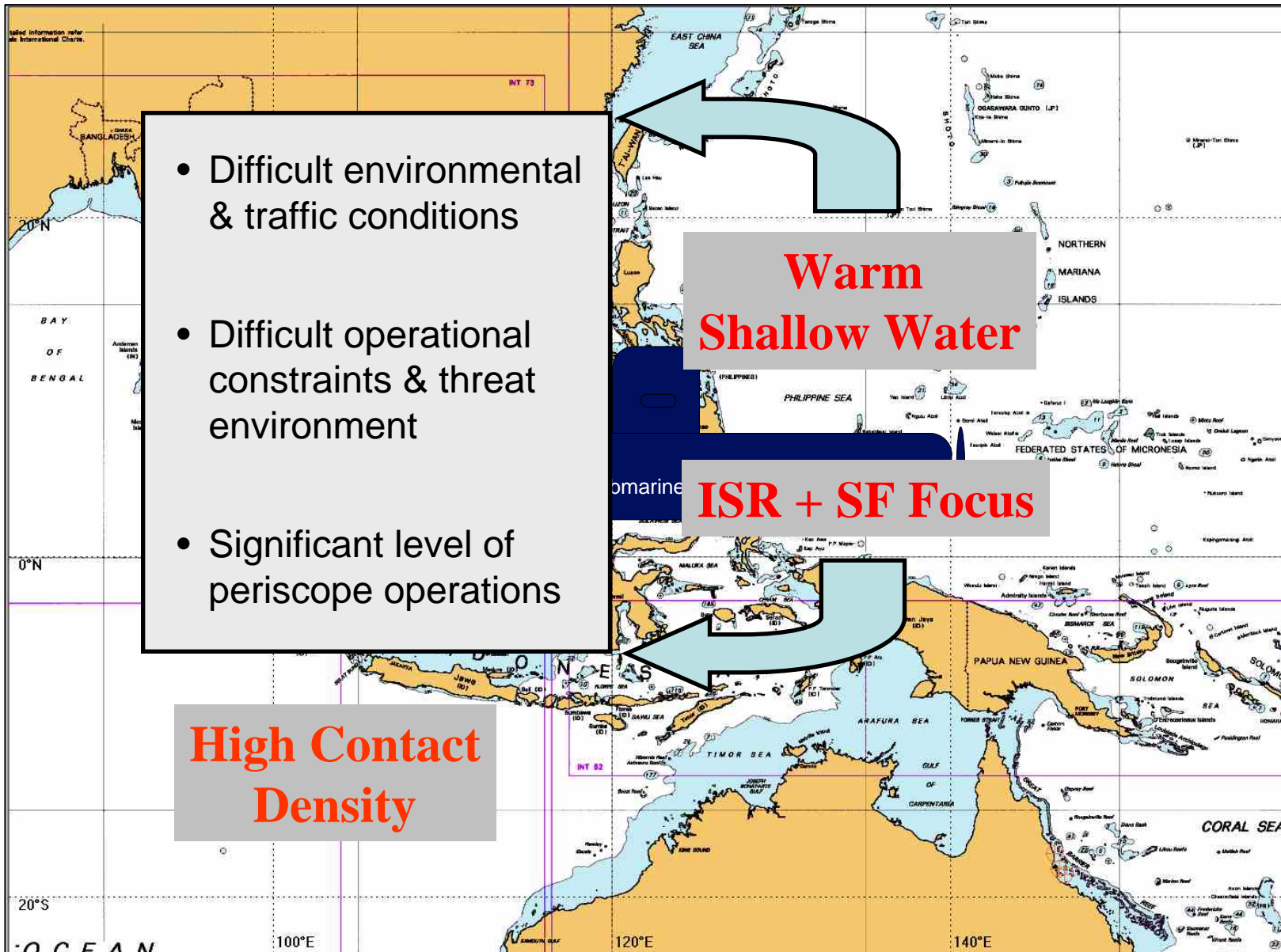
Design for Submarine Command and Control in the 21st Century

Analysis to Design

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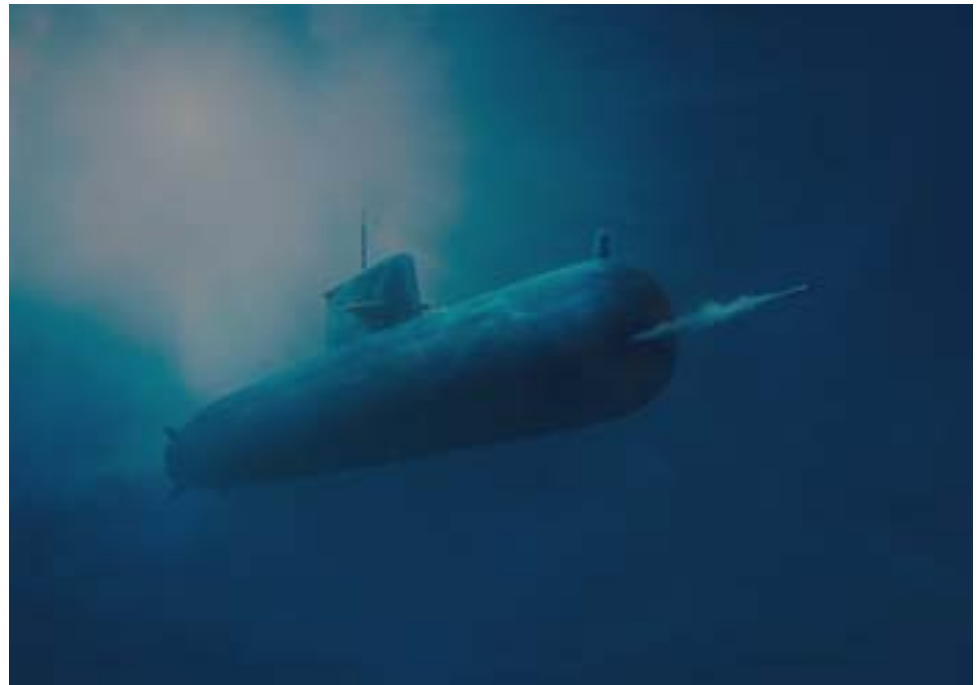
OPERATIONAL CONTEXT





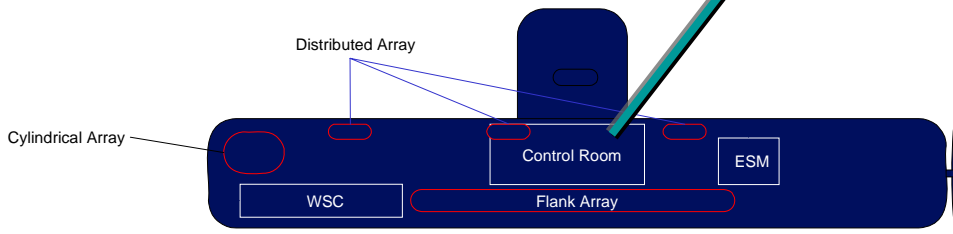
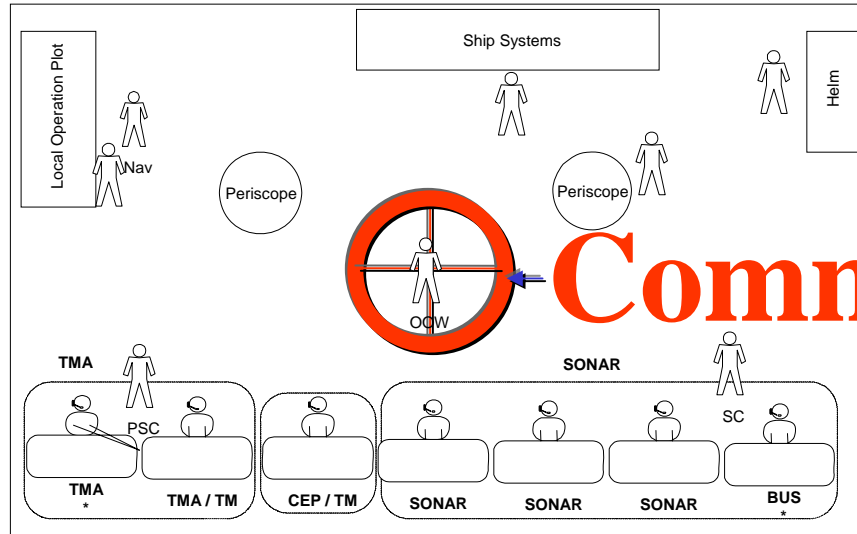
Some Characteristics of Conventional Submarine Operations

- Information is uncertain: Passive sensors
- Communications are intermittent
- Safety and capability depends on stealth
(Not shock and awe but quiet and clever)
- Picture compilation is a central task
 - Cognition + Technology intensive
 - TAKES TIME



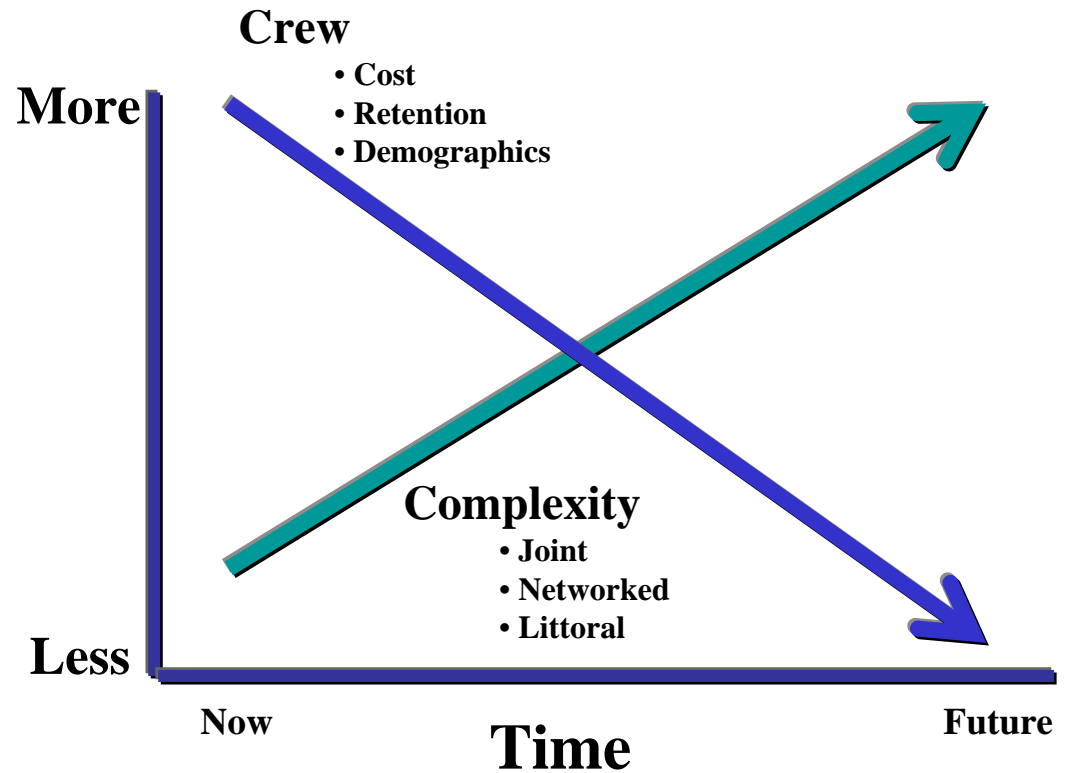


Submarine Command Functions?





Capability DRIVERS: Less Crew x More Complex Operations





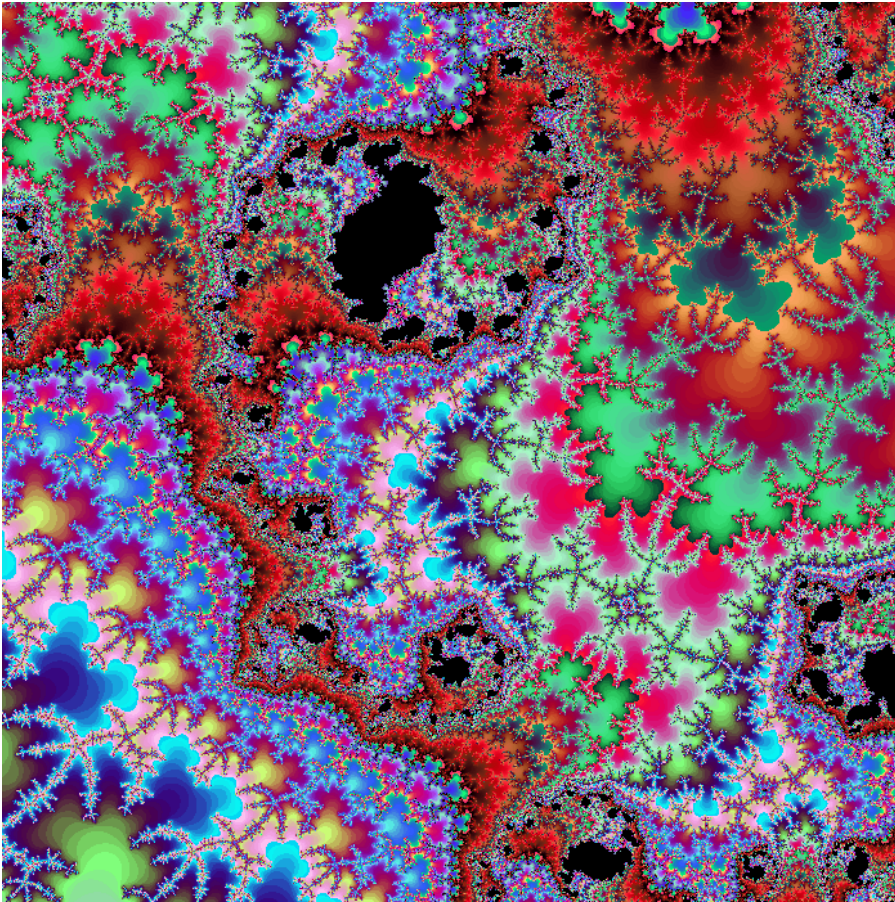
CHALLENGES FOR INFORMATION SUPPORT DESIGN



- Support correct command response to unfamiliar or unplanned situations
- Support cognitive processes that underlie discretionary decision-making
- Exploit human capabilities and nullify human limitations
- Allow Command personnel to excel by providing opportunities to develop and exercise skills
- Improve job satisfaction
- **Attempt to give Australian submarine commanders an UNFAIR ADVANTAGE**



WHY COGNITIVE WORK ANALYSIS?



- A submarine in its working environment is a good example of a complex socio-technical system
- The command team of a submarine is faced with a very large problem space where no two operational situations will ever be exactly identical, and which may not be predictable
- A submarine is not a closed system – it is affected by external environmental and tactical disturbances which cannot be predicted with any certainty
- How do you design information support for situations that may not have been predicted during design?

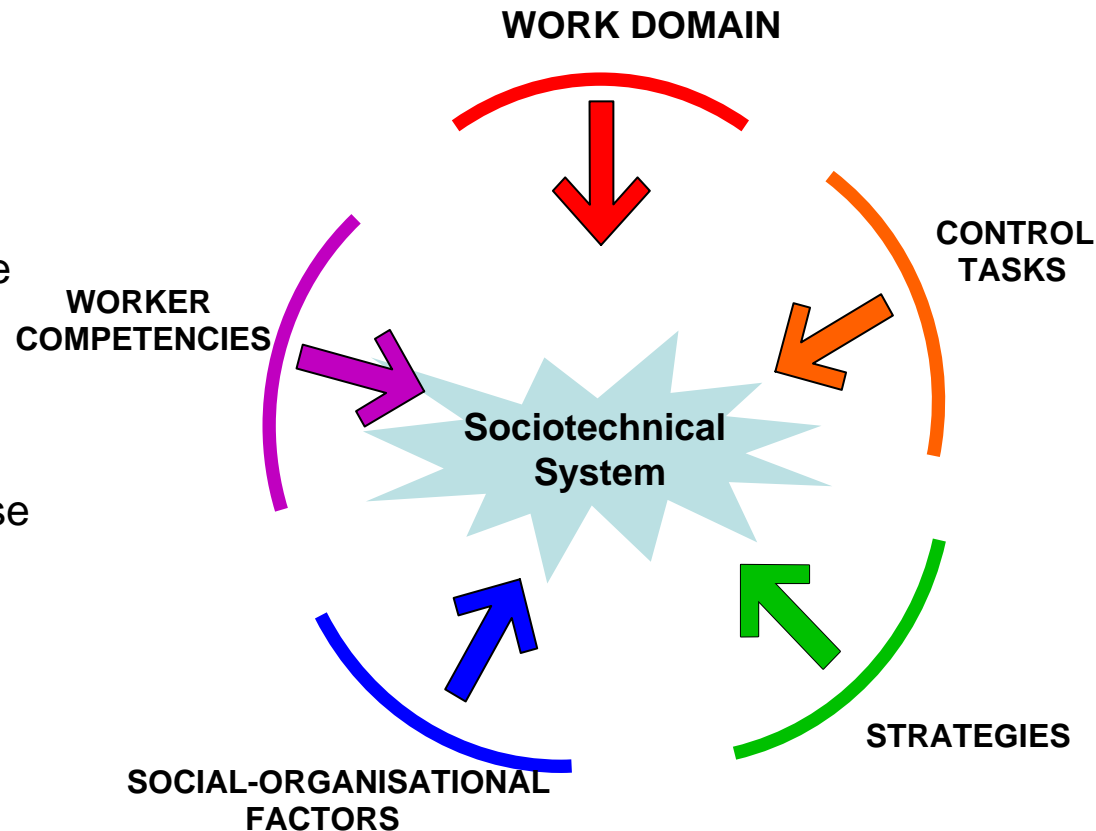


WHAT IS COGNITIVE WORK ANALYSIS?

- Single integrated framework for analysis of complex systems – Five Windows on a System
- Based on identifying and exploiting **behaviour-shaping constraints**
- Constraints can be used to guide design of INFORMATION DESIGNS: Decision Support Tools
- Aim to maximise the context-conditioned variability of response of humans to the situations in which they find themselves
- “The worker finishes the design”

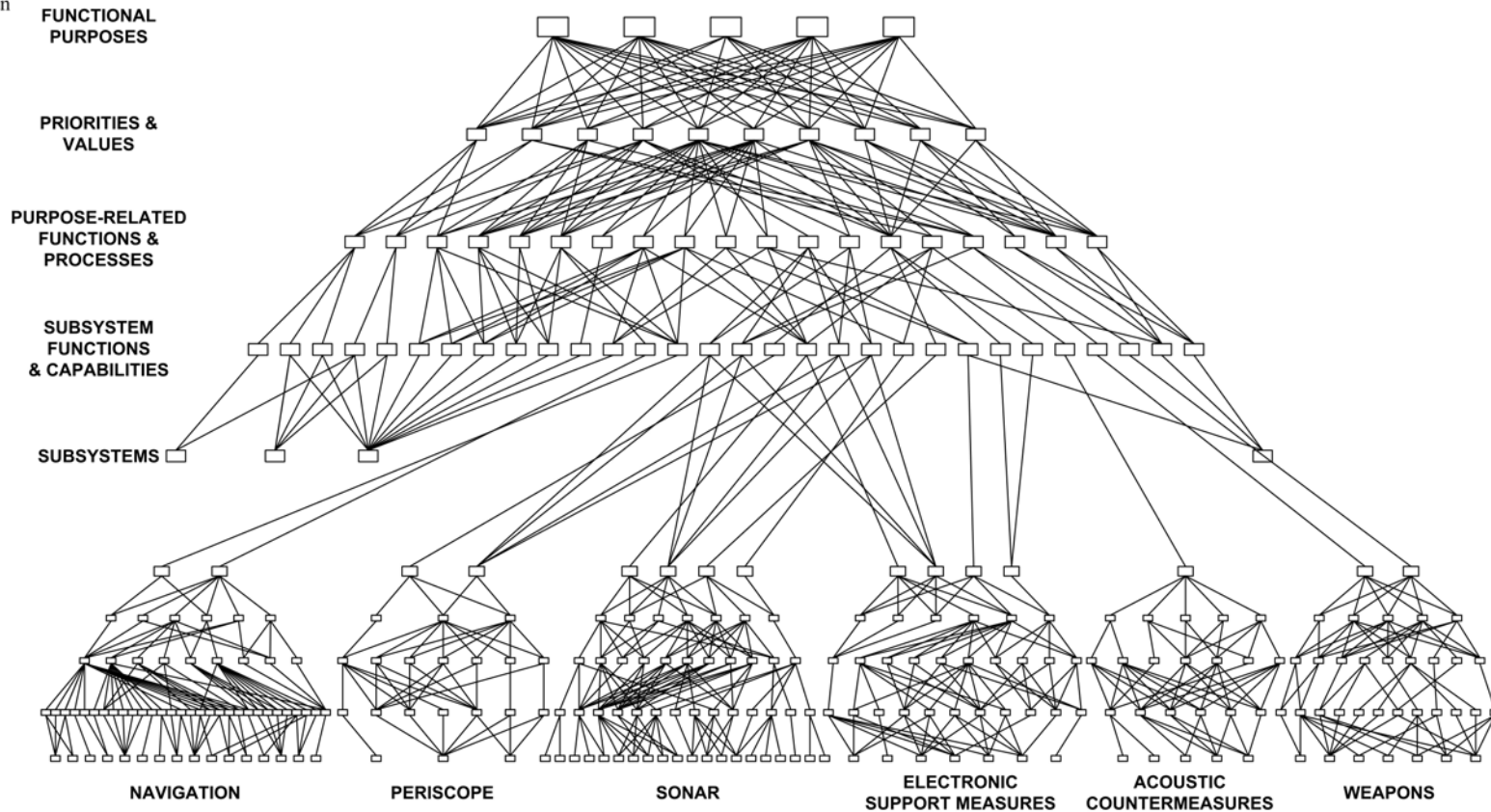
DON'T just automate

DO maximise use of human expertise.





WORK DOMAIN ANALYSIS

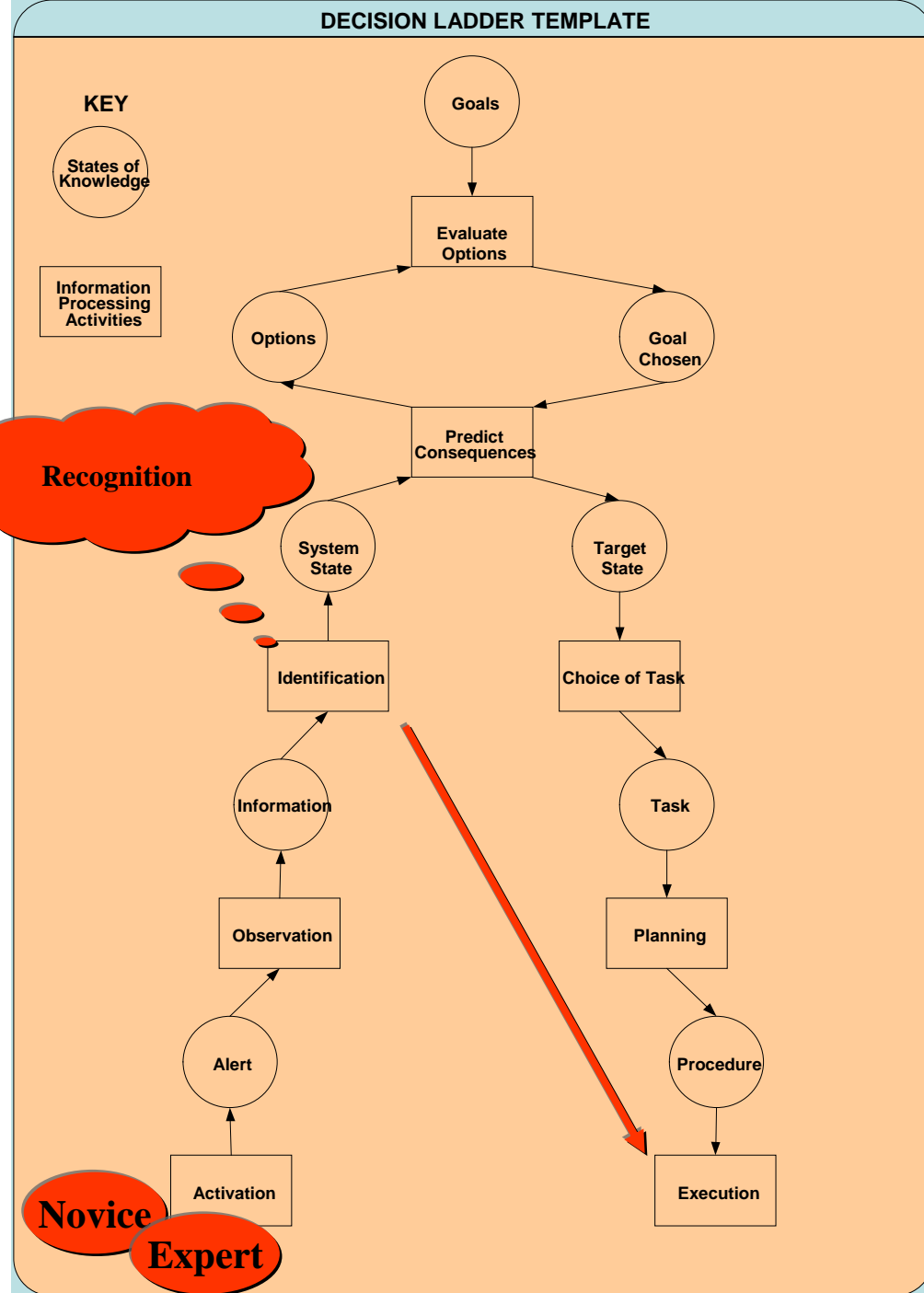


- Purpose-orientated, functional mapping of the entire work domain
- Device independent
- Task & situation independent
- Identifies structure of functionalities, affordances and constraints
- Formally links purposes of the system, its processes and its physical components
- Examines the work domain at different levels of physical deconstruction, as well as at different levels of functional abstraction



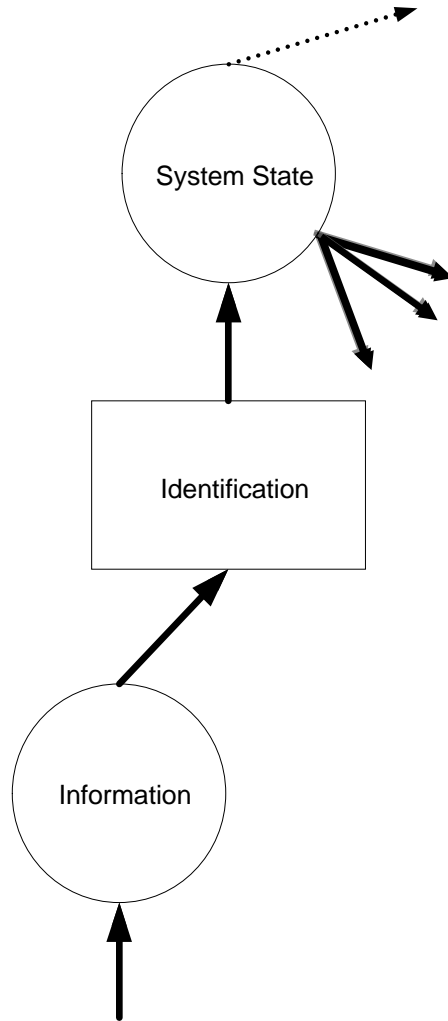
CONTROL TASK ANALYSIS

- Examines WHAT is done within the work domain
- Formative task analysis method to provide support for unforeseen circumstances
- Identifies prototypical work situations or functions
- Maps the 'cognitive trajectories' of expert operators
 - Identifies intermediate states of knowledge
 - Identifies necessary information processing steps
 - Identifies the cognitive shortcuts that typify expert behaviour.





INPUT/OUTPUT/CONSTRAINT ANALYSIS



- Examines the cognitive activities of the operator in terms of knowledge transformations
- Identifies the input knowledge required by the operator
- Identifies the output knowledge state from each transformation
- Identifies individual cognitive processes and the constraints or 'rules' that govern them
- Provides insight into the different strategies that might be used by operators to achieve the same transformations



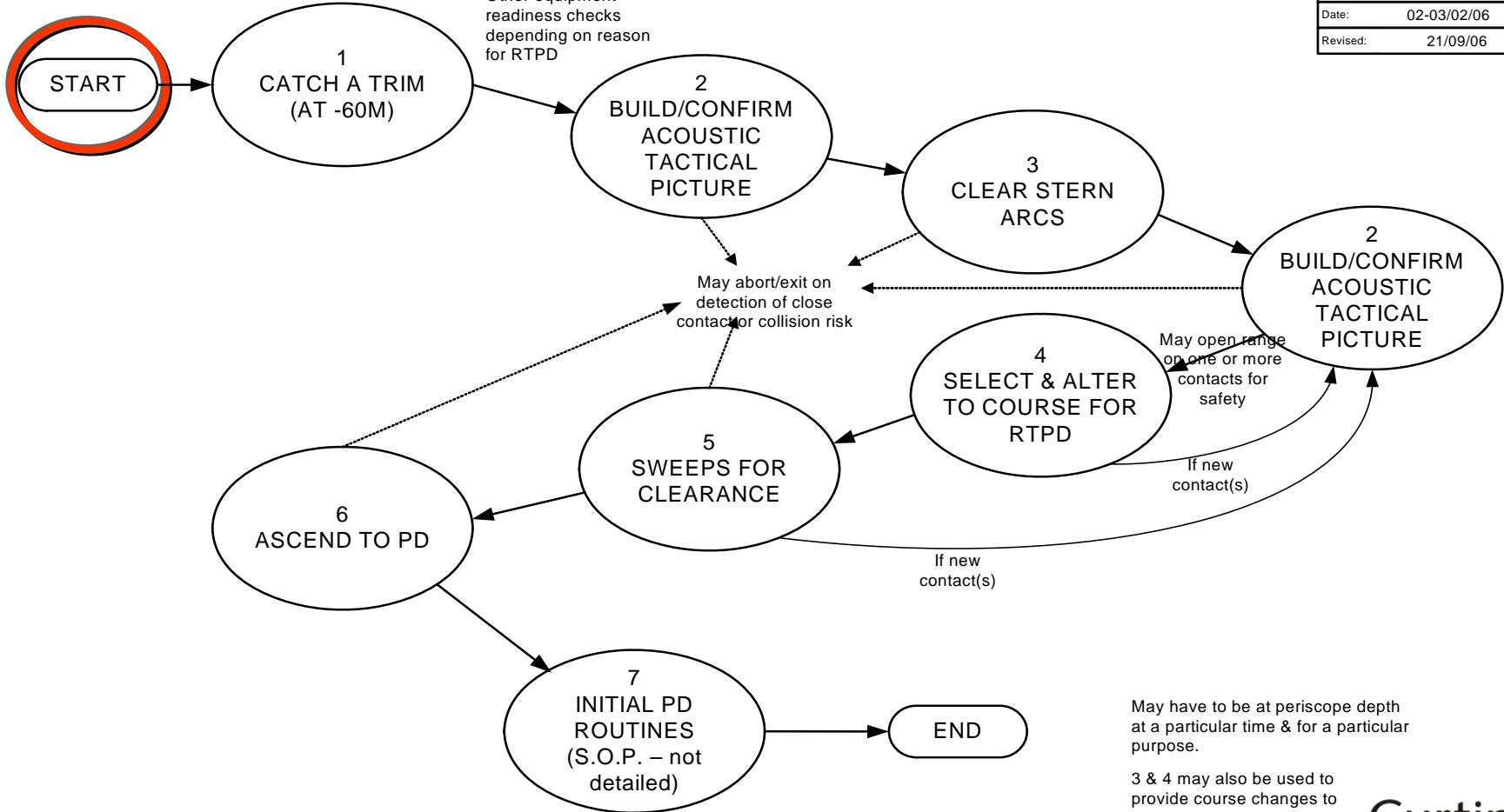
Control Task Analysis: Return to PD



Control Task Identification Diagram

TASK SITUATION/FUNCTION	
Return to Periscope Depth (No Track History)	
Interviewee Rank:	CO
Date:	02-03/02/06
Revised:	21/09/06

Man up for RTPD
Closing up checks
ESM and sonar
equipment checks
Other equipment
readiness checks
depending on reason
for RTPD



May have to be at periscope depth
at a particular time & for a particular
purpose.

3 & 4 may also be used to
provide course changes to
facilitate 2 by means of dual-le
ranging (1936)

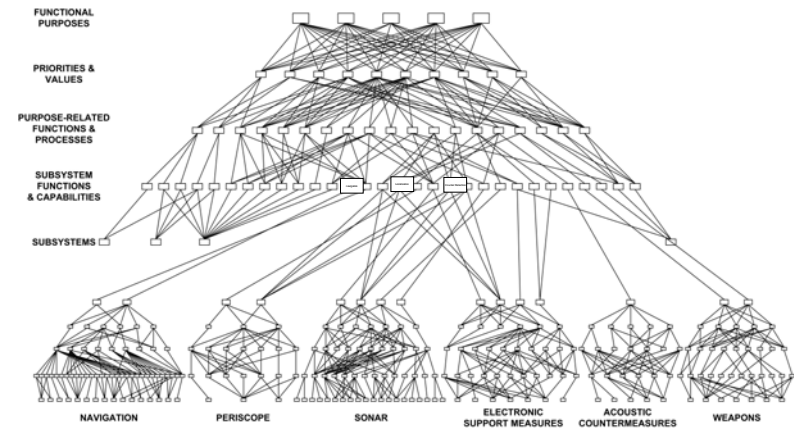


Exploring: Analysis To Design (Category for Requirements.)

Category Information Knowledge Process

Physical Function

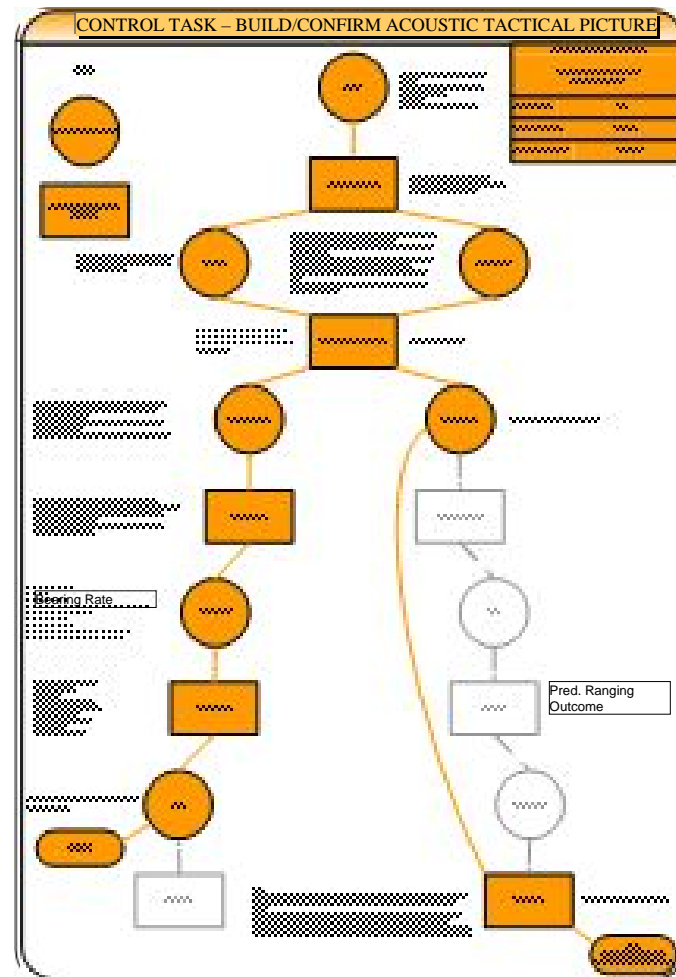
Navigation		
Localisation		
Counter Detection		





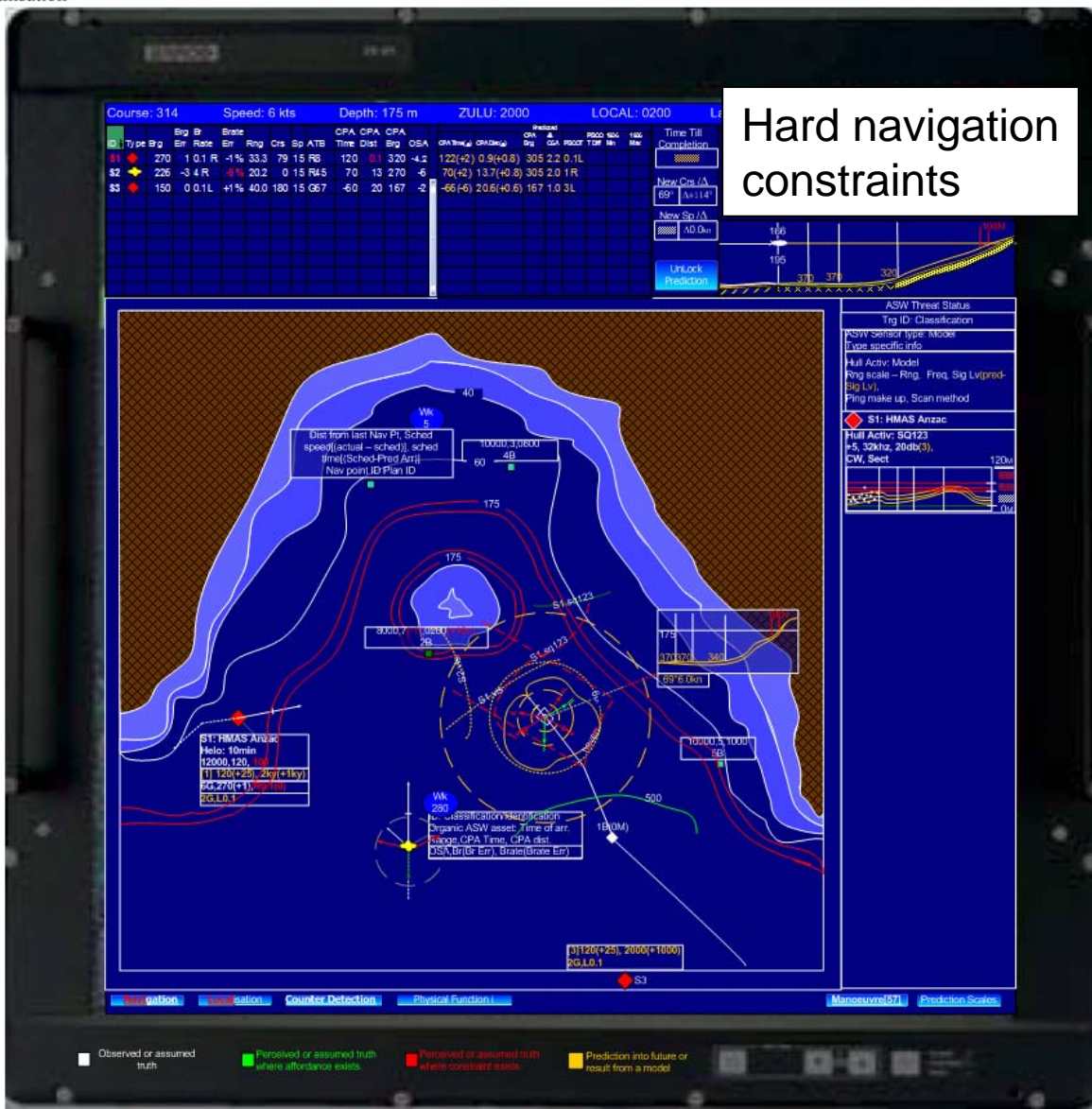
Exploring: Analysis To Design (Source of Requirements)

<u>Category</u>	<u>Information</u>	<u>Knowledge</u>
Navigation	Nav. Hazard	Predict Change Collision Risk
Localisation	Bearing Rate	Pred. Ranging Outcome
Counter Detection	Current Risk	Pred. Chng Risk

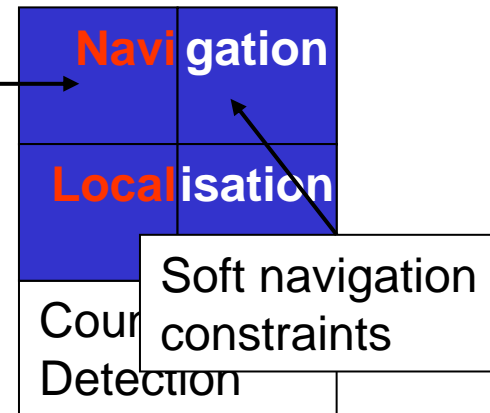




(Overlaying information)



Data overlay





Exploring: Analysis To Design (Visualising Information)

Information



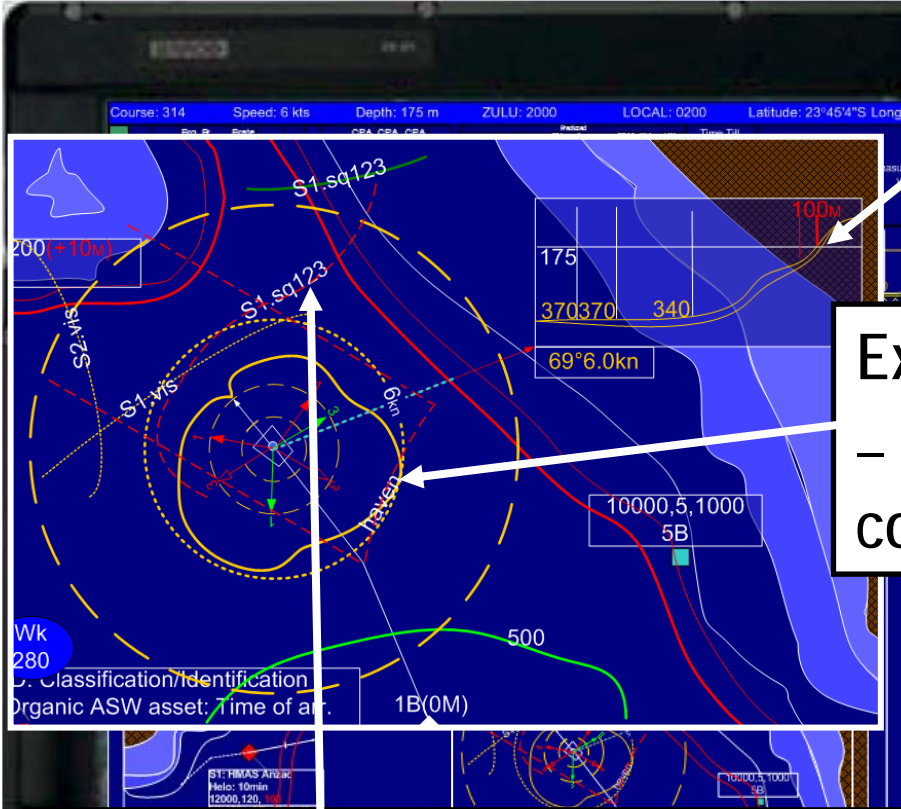
Navigation	Nav. Haz.
Localisation	Bearing Rate
Counter Detection	Curr. Risk

EXAMPLE:

- As part of Tote and as part of label of contact of interest.
- Practicing: "information proximity". control information overload.



Exploring: Analysis To Design (Knowledge Process)



Example: Pred. Chng Collision Risk
 – Future kneel depth on selected Manoeuvre.

Example: Pred. Ranging Outcome
 – Quality of ranging for selected contacts.

Practicing
 – Reduce command workload by relieving mundane computation and info access.
 – Highlights constraints not "best solution".

Example: Pred. Chng Cnt. Detection Risk
 – Barrier for points where counter detection by given contact sensor exist.



Concluding Remarks

- We are attempting to develop a prototype Command Decision Support System for Australian Submarines
- We have chosen CWA as an analytical tool
- We have explained here how we relate design to that analysis
- A working prototype that enables us to conduct simulation testing is a next step

