

# A Computationally-Feasible Algorithm for Estimation of Opponent Strength in Urban Combat

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# Estimating Opponent Troop Levels and Position

- Increasing numbers of (semi-)autonomous vehicles are increasing pace of decision-making.
- Would like a semi-automated means for estimating the opponent's ground forces levels and positions.
- Automated estimators (filters) have proven indispensable in tracking/targeting aircraft, missiles, etc...
- Troop movements are much slower, but much more complex.
  - Aircraft state is type, position, velocity, possibly attitude.
  - Opponent ground-force state consists of fire-teams (or individuals), their locations, equipment, health, and more.
  - May be **many** fire-teams.



# Complexity

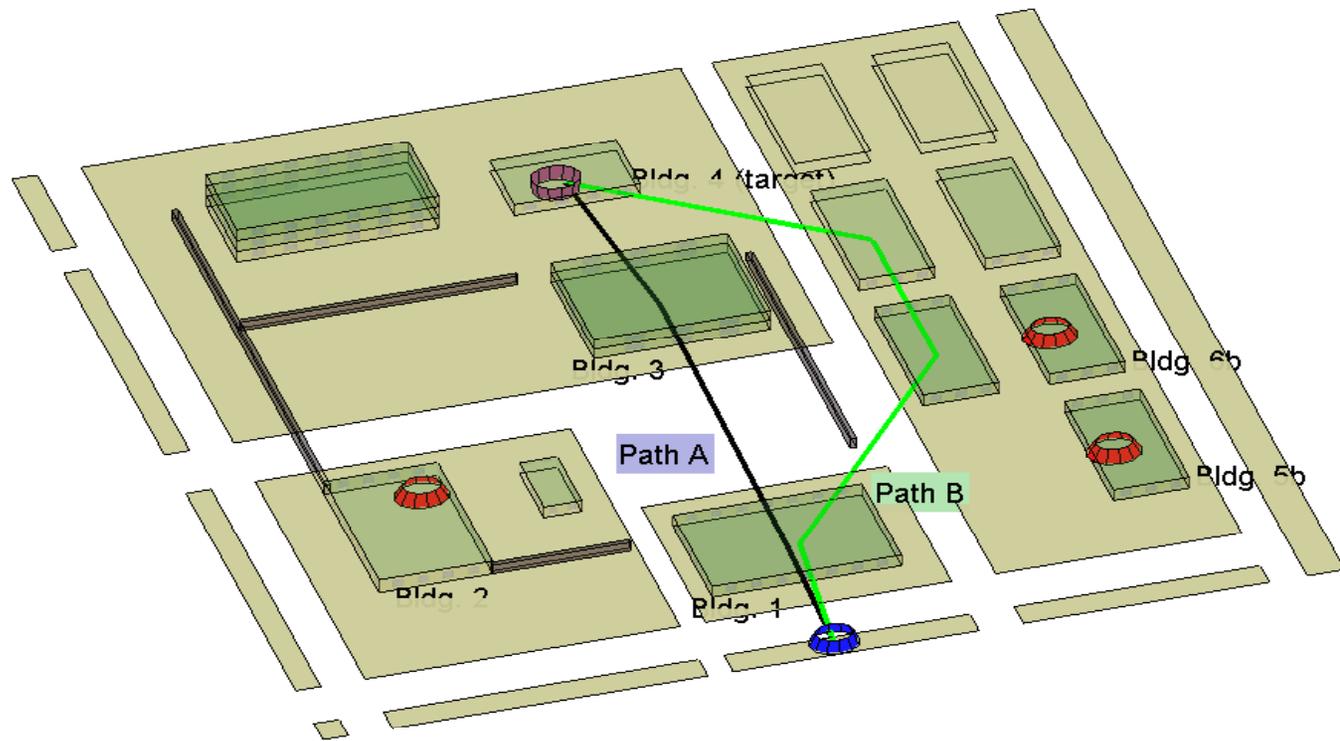
- Kalman filter for air-vehicle state estimation.
- Must propagate observation-conditioned probability distribution over state space.
- In order to make this practical, we assume linear dynamics, and then only need to propagate the mean and covariance.
- Simplified ground-force estimator: Assume homogeneous fire-teams with associated strengths.
- Strengths will subsume health and equipment.

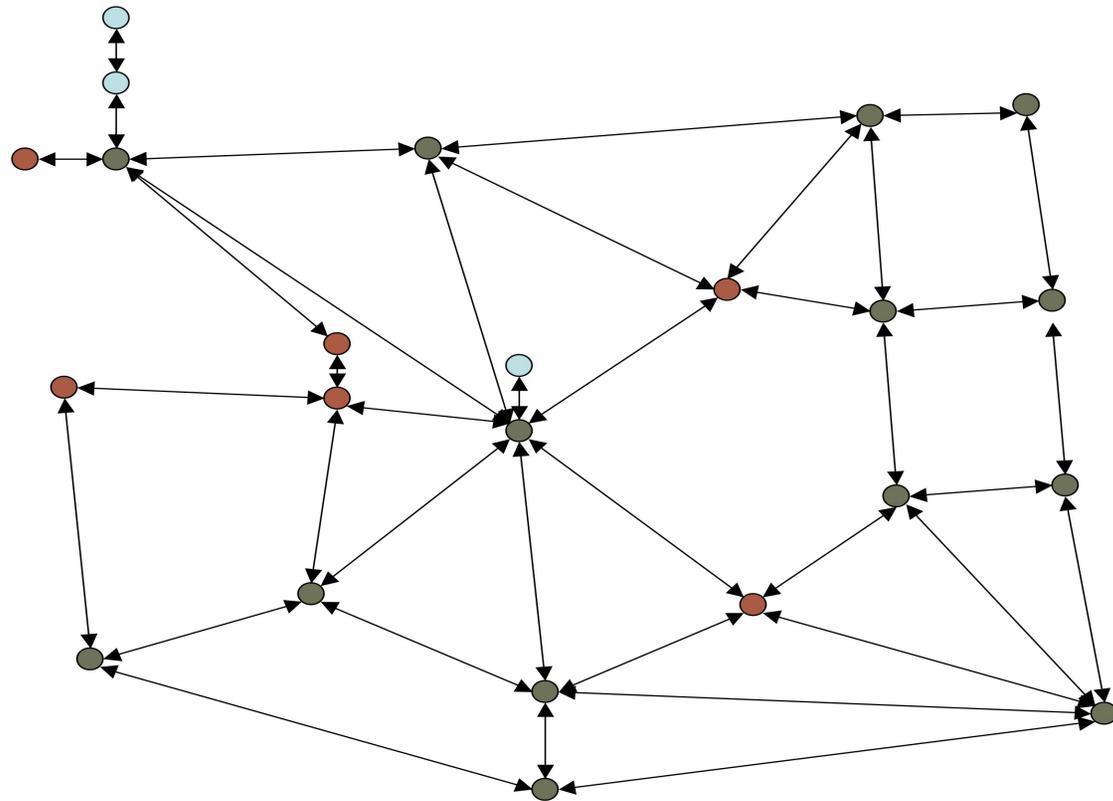


## Complexity (Model Issues)

- Each fire-team has location and strength.
- Positions are modeled as discrete locations on a graph (the movement graph).
- Fire-teams move can from one node to another adjacent node on this graph.
- Each fire-team has an associated (discrete) strength.
- Assume fire-teams do not re-combine (although may occupy identical locations).







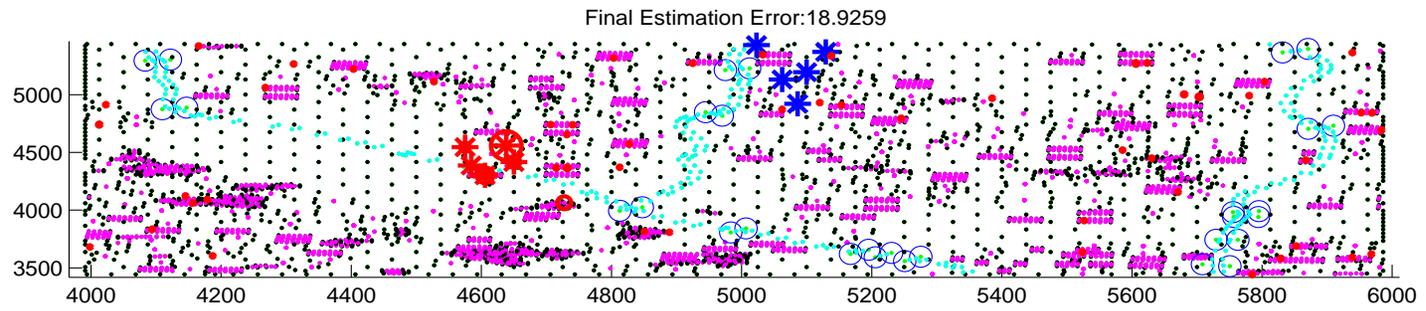
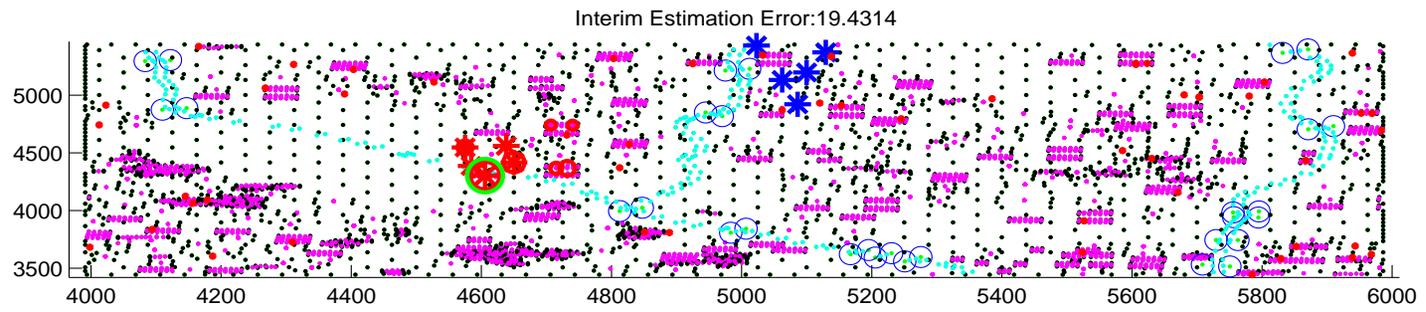
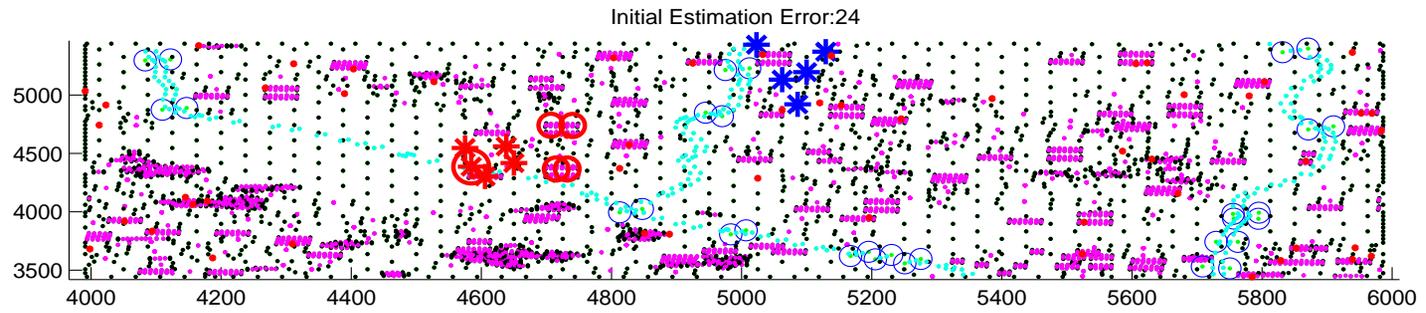
**ASSOCIATED MOVEMENT GRAPH**

## Complexity

- If used a probabilistic filter, we would need to propagate an observation-conditioned probability distribution over the set of possible opponent-states.
- Assume  $L = 1000$  locations (*very* small, unrealistic).
- Assume up to  $N = 30$  enemy fire-teams.
- Then the number of possible layoffs (location possibilities, neglecting strength!) is

$$\binom{L + N - 1}{N} \simeq 10^{60}.$$

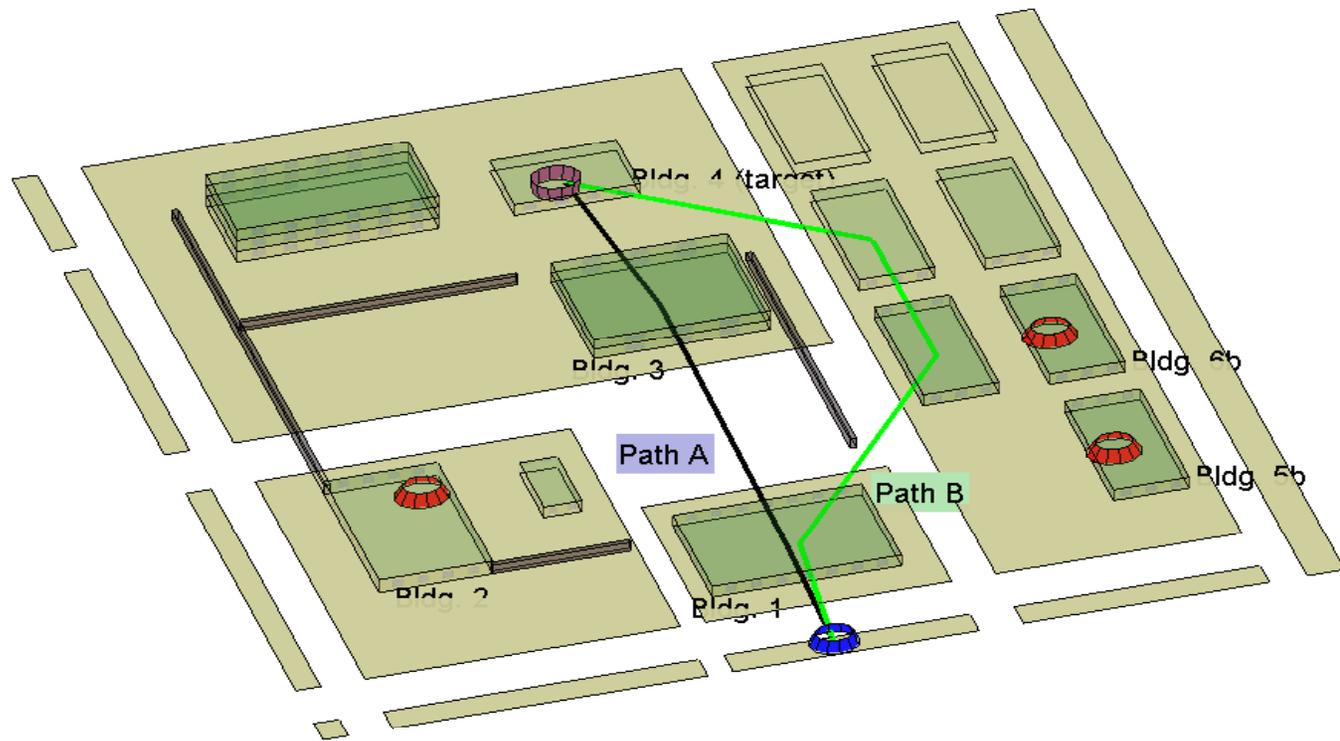
- Even neglecting strength, one would be working with probability distributions over a set of size roughly  $10^{60}$ .
- Propagating such a distribution is completely unrealistic.

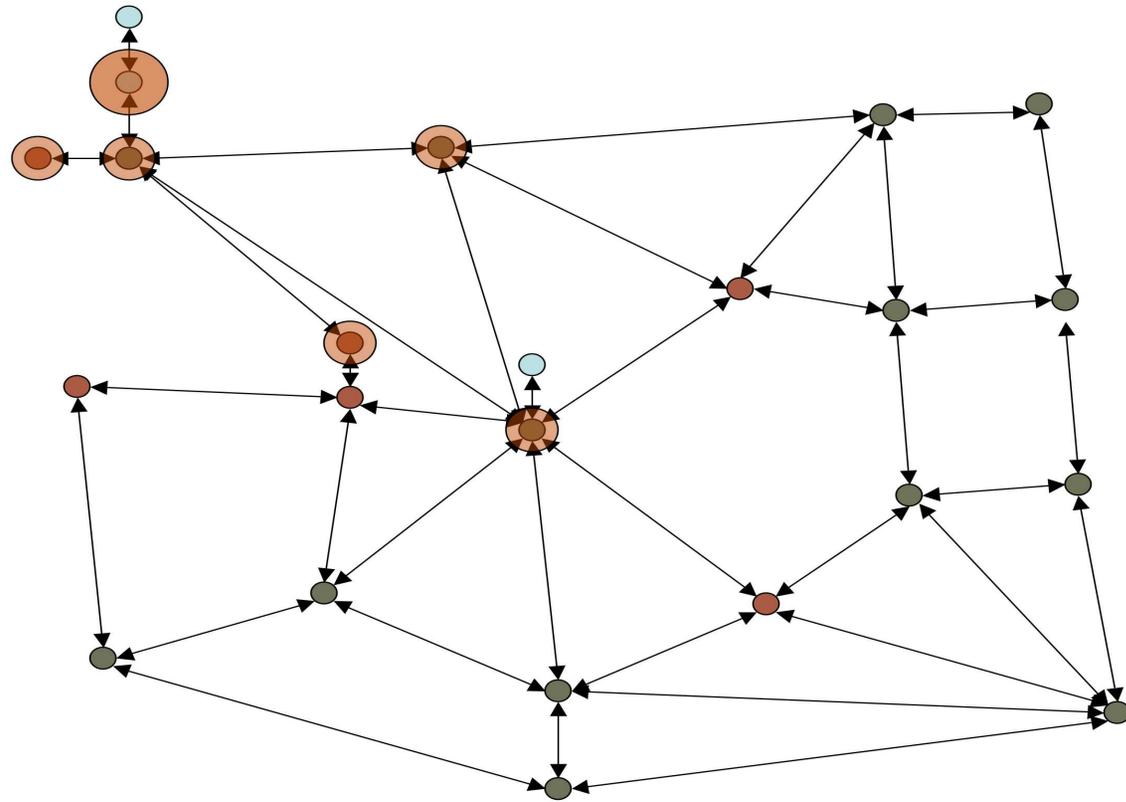


## Strength Distribution Form

- Let  $N$  be the maximum total enemy troop strength.
- Let the graph be denoted by  $(\mathcal{L}, \mathcal{E})$  where  $\mathcal{L}$  is the set of nodes, and  $\mathcal{E}$  is the set of edges (pairs of nodes that are connected).
- The Strength Distribution, at any given time, maps locations on the graph to strength levels,  $S_t : \mathcal{L} \rightarrow [0, N]$ .
- Let  $[S_t]_l$  denote the estimated strength at node  $l$  at time  $t$ .
- Let  $[H_t]_l$  be the (unknown) true strength at node  $l$  at time  $t$ .
- Note  $S_t$  is a set of  $L = \#\mathcal{L}$  values; much, much smaller than a probability distribution over the set of possible true strengths,  $P : \{H_t\} \rightarrow [0, 1]$ .







**Further dynamics flow/diffusion**

## Dynamics

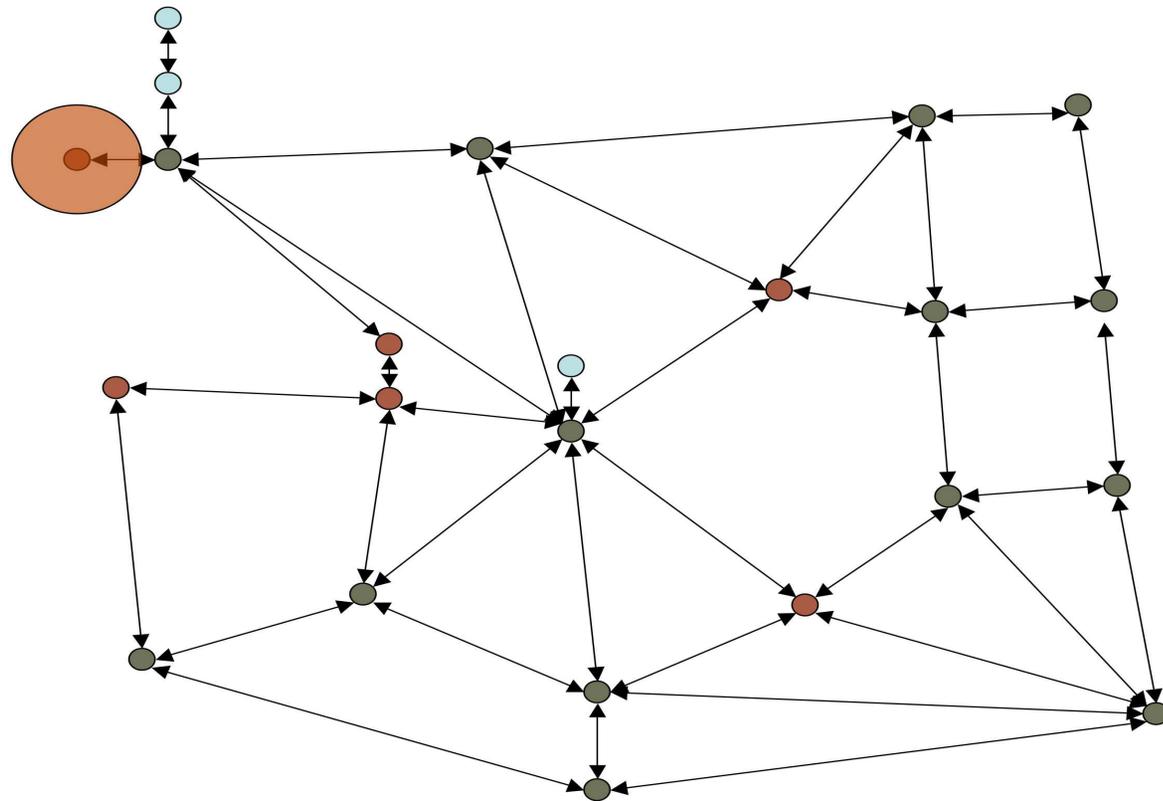
- A filter has two components: Dynamics propagation and observation updates.
- Let time be discretized, with time-step indexed by  $t \in \{0, 1, 2, \dots\}$ .
- Suppose have estimate  $S_t$  at time  $t$ , and need to propagate forward in time (without observations).
- We let  $S_{t+1} = \mathcal{F}^T S_t$ , where  $\mathcal{F}$  is referred to as the flow matrix.
- Proportion of strength flows from node  $i$  to node  $j$  in one step by amount  $\mathcal{F}_{i,j} \in [0, 1]$
- Conservation of mass implies  $\sum_{j \in \mathcal{L}} \mathcal{F}_{i,j} = 1$ .



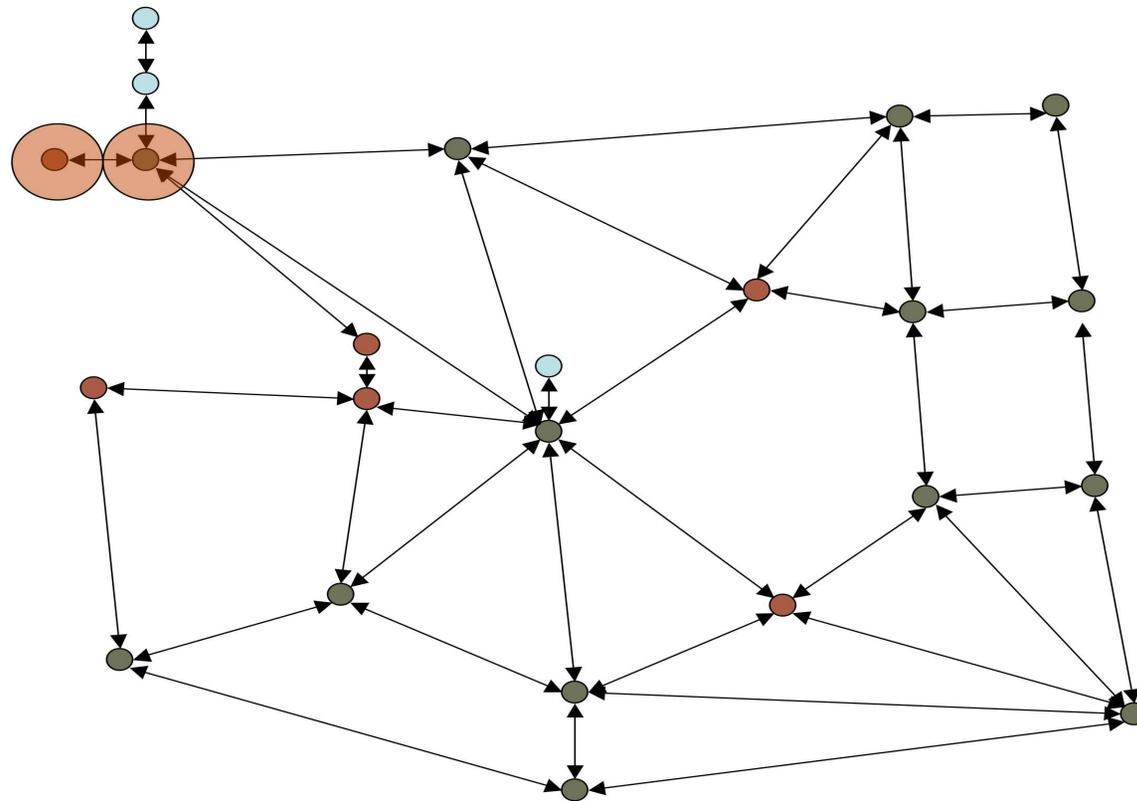
## Dynamics (continued)

- $\mathcal{F}_{i,j}$  represents average proportion of strength we expect to flow from  $i$  to  $j$  in one step.
- If half the time, we'd expect a force to move from node 177 to node 214 and half the time to node 35 instead, one would have  $\mathcal{F}_{177,214} = \mathcal{F}_{177,35} = 0.5$  and  $\mathcal{F}_{177,j} = 0$  otherwise.
- In deterministic-model case,  $\mathcal{F}$  consists only of 1's and 0's.
- To allow for unanticipated opposing-commander input, we allow for dynamics according to  $S_{t+1} = [\mathcal{F}^T + \mathcal{U}_t^T] S_t$ , where  $\mathcal{F} + \mathcal{U}_t$  is the commander-augmented flow matrix.
- $\mathcal{U}_t$  is presumed unknown, with no associated probability distribution (as in robust control methodology).

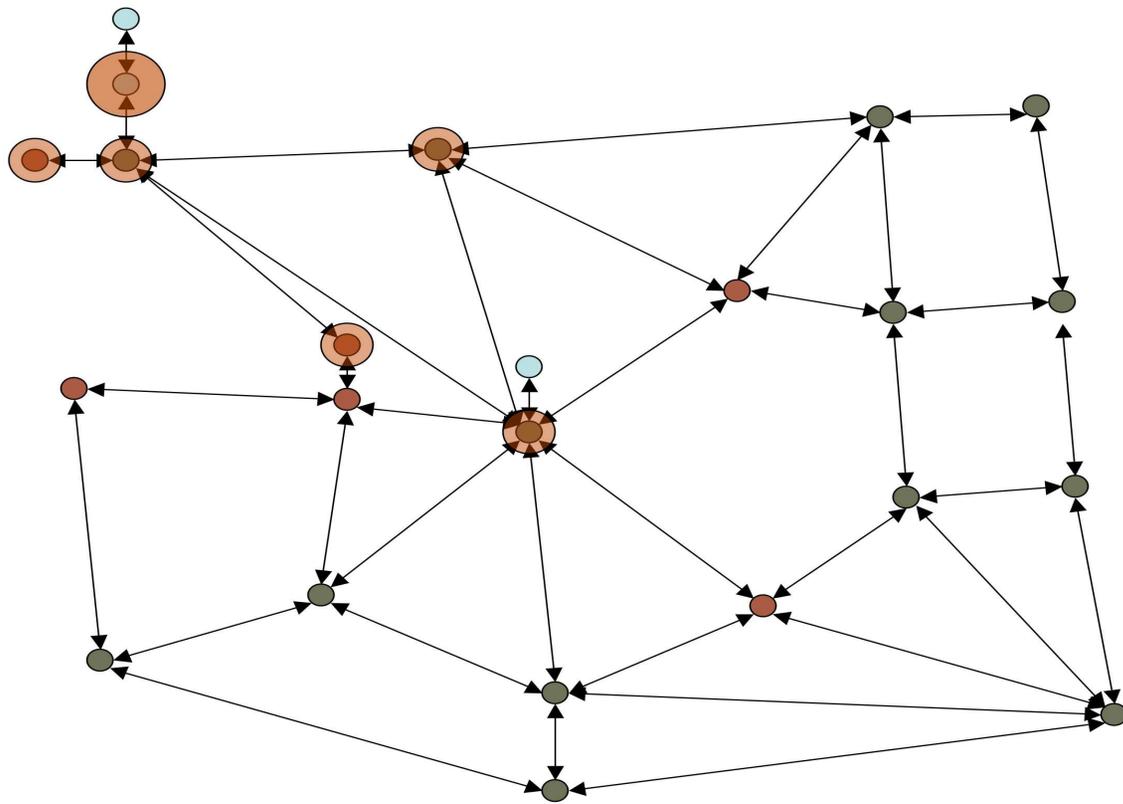




**An Initial Strength Mass**



**After dynamics flow/diffusion**



**Further dynamics flow/diffusion**

## Observation Processing

- Without observations, the strength distribution would typically tend toward a rather flat distribution over many, many nodes (not knowing virtually anything about the opponent position).
- Observations must conserve strength mass (i.e., keep  $\sum_{l \in \mathcal{L}} [S_t]_l = N$ ).
- Let the strength distribution before observation at time  $t$  be  $S_t$ , and after the observation(s),  $\hat{S}_t$ .

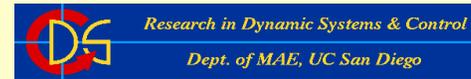


## Observation Processing

- We choose an estimator form, using Bayes rule as a guide.
- Suppose we had a probability distribution over  $\mathcal{L}$ , with  $p_l$  representing the probability that the one (and only one) object is at  $l$ .
- After observing the object at  $l$ , the a posteriori distribution would be

$$\hat{p}_l = \frac{\beta/\alpha}{1 + (\beta/\alpha - 1)p_l} p_l, \quad \hat{p}_\lambda = \frac{\beta/\alpha}{1 + (\beta/\alpha - 1)p_l} p_\lambda \quad \forall \lambda \neq l$$

where  $\alpha$  is probability of a false positive, and  $1 - \beta$  is probability of a false negative.



## Observation Processing

- Suppose we observe strength  $y \in \{0, 1, 2 \dots N\}$  at node  $l$  at time  $t$ .
- Suppose the a priori strength at node  $l$  at time  $t$  is  $[S_t]_l = S_l$ .
- The a posteriori strength distribution is defined to be

$$[\hat{S}_t]_l = \frac{1 + k \frac{y - S_l}{S_l}}{1 + k \frac{y - S_l}{N}} [S_t]_l \doteq G(y, S_l) [S_t]_l$$

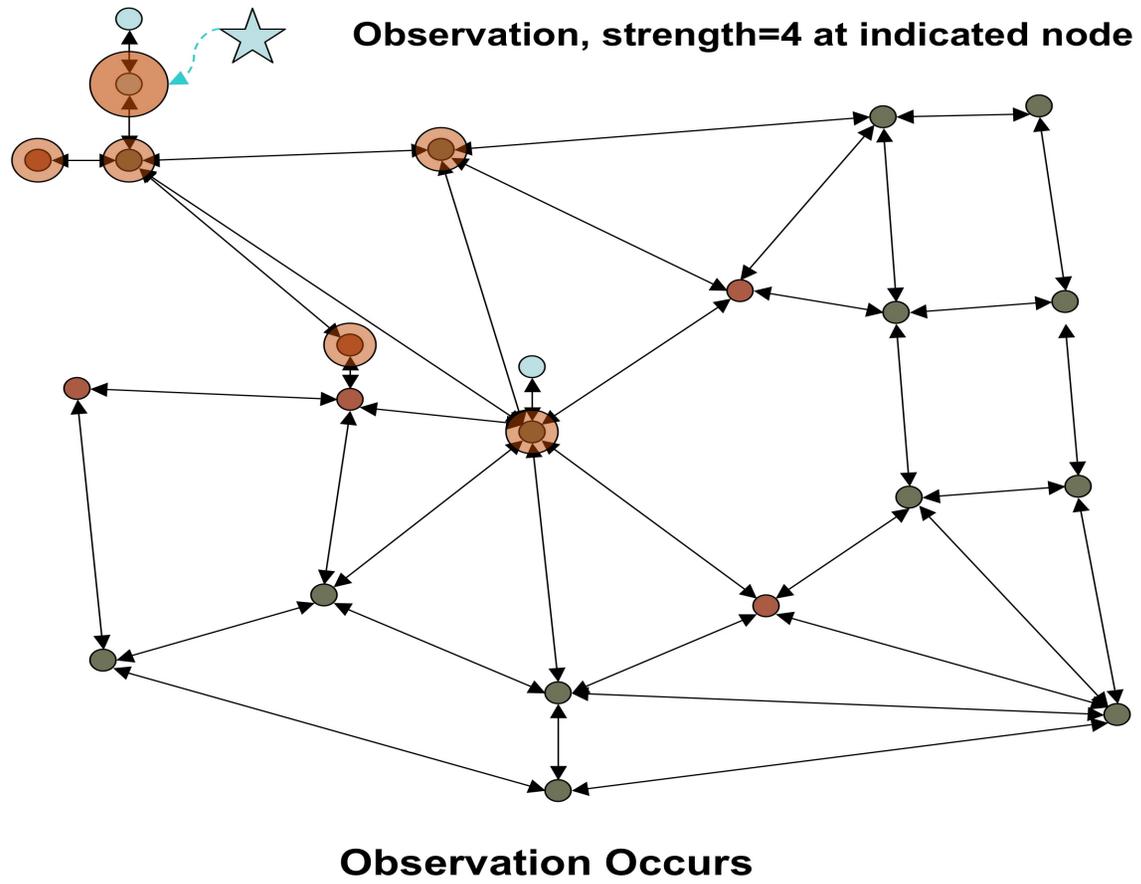
$$[\hat{S}_t]_\lambda = \frac{1}{1 + k \frac{y - S_l}{N}} [S_t]_\lambda \doteq F(y, S_l) [S_t]_\lambda \quad \forall \lambda \neq l.$$



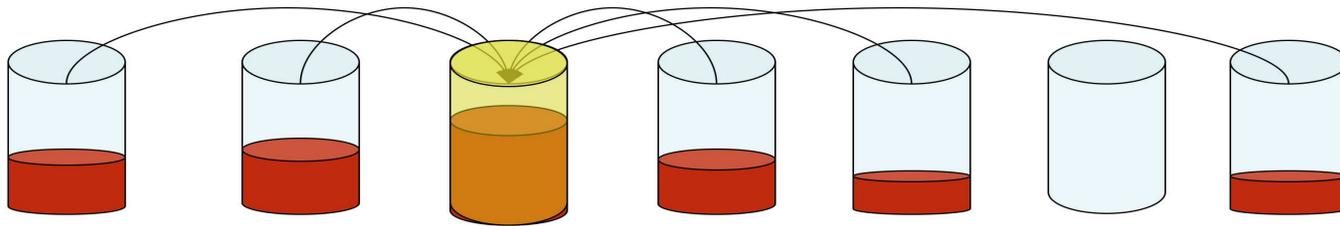
## Observation Processing

- Note that  $\sum_{\lambda \in \mathcal{L}} [\hat{S}_t]_{\lambda} = \sum_{\lambda \in \mathcal{L}} [S_t]_{\lambda} = N$ .
- Further, it can be shown that, given repeated observation of  $y$  at node  $l$ , with no intervening dynamics, one has  $[\hat{S}_t]_l \rightarrow y$ ; this observation-processing form leads the estimator to converge to the observed strength.

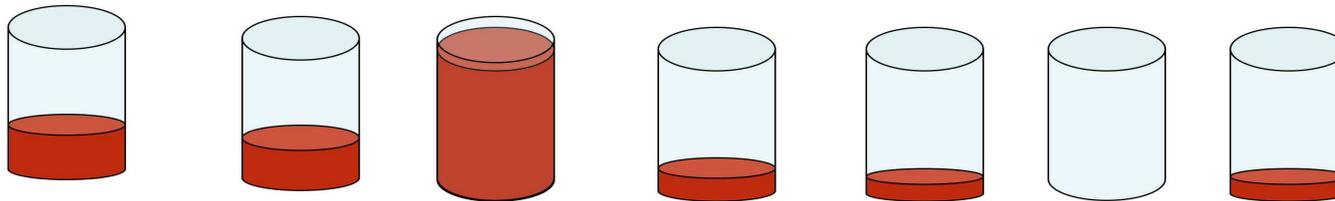




**Pre-observation strength mass distribution**

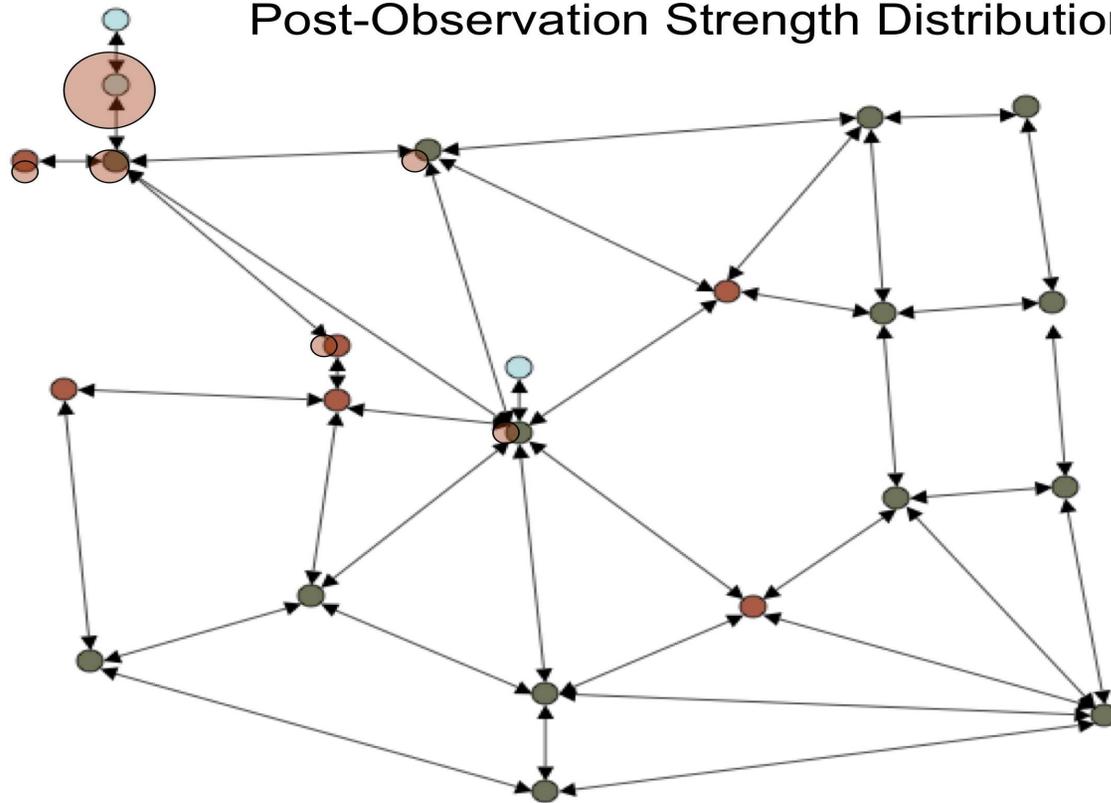


**Observed mass indicated in yellow**



**Post-observation strength mass distribution**

# Post-Observation Strength Distribution

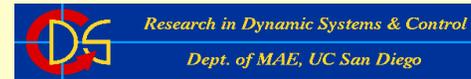


## Robustness

- The above implies, roughly speaking, that this strength estimator functions as an “observer”.
- We would also like the strength estimator to have some predictable behavior limits as a function of noise in the observations and dynamics.
- Define the norm  $\|S_t\| \doteq \sum_{\lambda \in \mathcal{L}} |[S_t]_{\lambda}|$ .
- For the dynamics component, we prove that

$$\|S_t - \mathbf{E}\{H_t\}\| \leq \|S_0 - \mathbf{E}\{H_0\}\| + N \sum_{r=0}^{t-1} \|U_r^T\|$$

where the  $\|\cdot\|$  in the last term is the induced norm on the matrix.



## Robustness

- The effects of the dynamics noise are cumulative, and need to be offset by the observations in order to have good performance.
- Let  $y_l^c = y_l^c(s_l, H_l)$  be the observation value that would cause  $[\hat{S}_t]_l = [H_t]_l$ , i.e., that would cause the filter to end up with exactly the correct strength estimate at node  $l$  after the observation (of  $y_l^c$ ).
- After much work, one obtains (in the case  $[H_t]_l \geq [S_t]_l$ )

$$\|H - \hat{S}\| \leq \begin{cases} \|H - S\| - \frac{H_l - S_l}{N - S_l} |H_l - S_l| \\ \quad + 2 [G(y, S_l) - H_l] & \text{if } y > y^c, \\ \|H - S\| - (1 - F(y, S_l)) |H_l - S_l| & \text{if } y^c \geq y \geq S_l, \\ \|H - S\| + 2k|y - H_l| & \text{if } y < S_l. \end{cases}$$

## Robustness

- In particular, when  $y = H_l$ ,  
 $|H - \widehat{S}| \leq \|H - S\| - (1 - F(y, S_l))|H_l - S_l|.$

- Repeating,

$$\|H - \widehat{S}\| \leq \begin{cases} \|H - S\| - \frac{H_l - S_l}{N - S_l} |H_l - S_l| \\ \quad + 2 [G(y, S_l) - H_l] & \text{if } y > y^c, \\ \|H - S\| - (1 - F(y, S_l)) |H_l - S_l| & \text{if } y^c \geq y \geq S_l, \\ \|H - S\| + 2k|y - H_l| & \text{if } y < S_l. \end{cases}$$

- Note that the first two cases, the previously built-up errors are attenuated, and in the last case, the current observation errors are attenuated.
- These are error bounds, one typically obtains attenuation of both.

## Main Convergence and Robustness Results

- If one repeatedly observes  $y$  at node  $l$  without intervening dynamics, the estimator converges to  $[S_t]_l = y$  (sanity check).
- Given noise in the dynamics and in the observation, there is a bound on the expected estimator error in terms of the size of the non-stochastic noise input norm.

$$\|S_t - \mathbb{E}\{H_t\}\| \leq \|S_0 - \mathbb{E}\{H_0\}\| + K_1 \sum_{r=0}^{t-1} \left[ \|U_r^T\| + \sum_{\lambda \in \mathcal{O}_r} |[y_r]_\lambda - [S_r]_\lambda| \right]$$

where  $\mathcal{O}_r$  is the set of locations that were observed at time  $r$ .



## Computational Issues

- One does not use an entire  $\mathcal{F}$  matrix, as it is almost all 0's.
- Even with this tremendous complexity reduction, the computations may still burden a real-time system running tasking controllers on top of the estimator.
- For further reduction, developed an approximator where the strength distribution was  $\epsilon$  and 0 for most of  $\mathcal{L}$ , and only those locations where the value is above  $\epsilon$  are explicitly propagated.
- For other points with non-zero strength, one only needs to migrate in and out of the  $\epsilon$ -value set.
- Strength estimator is embedded into a large-scale commander-support system, which is currently being studied.



