

Supporting Chat Exploitation in DoD Enterprises

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Problem Statement

- Use of internet chat in DoD enterprises is pervasive
 - Widespread use in Air Operations Centers (AOCs)
 - Making its way onto airborne platforms (e.g., AWACS, JSTARS)
- Operators gain awareness by monitoring chat rooms
 - Activity in the chat rooms gives viewpoints on the current situation
 - Often many chat rooms at a time must be monitored
- An operator must not miss anything important
 - No time for breaks
 - No allowance for inattention
- Chat exploitation needs vary across DoD enterprises
 - Alerts on "interesting" events in chat may be required for tactical operations
 - Summaries of events in chat may be required at command levels

Need tools to help a broad set of users better manage and exploit military chat

MITRE Technology Program Research Project

- MITRE's Technology Program funds internal research projects through its sponsors, e.g., the Air Force
 - Projects with a near-term, customer-specific focus are known as
 Mission Oriented Investigation and Experimentation (MOIE) projects
- Today, we present the results of a second-year Air Force MOIE project, "Facilitating Sense Making for Situational Awareness"
 - Focus is on the management and exploitation of military chat for a broad set of users within DoD
- Project objectives
 - Apply MITRE's Alembic information extraction system to the problem of extracting tactically relevant data from military chat
 - Develop a set of tools to help the user best exploit Alembic's products
 - User interfaces
 - Functionality for retrospective analysis and summarization of chat
 - Develop a software prototype to demonstrate our research
 - Chat Exploitation Tool (ChET) is our laptop-based demo

Technical Approach – Extracting Entity Class Data from Chat

[12:24] <Exec_Dir> CCO-where's Jake? He's heading to Medford - and we swing him straight there?

[12:26] <Exec_Dir > We're thinking Jake's going to be faster than pulling Trapper 11 from Gat D.

However, we are checking with TF-11 if we can pull Trapper.

[12:26] <HQ_CCO> Yes. We can move Jake that way now.

[12:26] <HO CCO> Rough estimate 20-30 min

[12:27] <Exec Dir > Great – Jake's on the way.

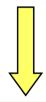
[12:28] <Boss_OPS> We've got Trapper 11 in Gat d and GCAS ready for launch

[12:30] <Exec_Dir > CCO Boss –we got an airpower gap when Jake departs at 1300 for 1 hr. May need

GCAS to fill the GAP if this goes that long.

[12:30] <Exec_Dir > CCO - 15 NM from the border – please call Bulldog.

10 minutes of chat from a single chat room



A military language pre-processor (MLPP) uses a regular expression to extract an aircraft voice call sign (e.g., Misty 11):

"([a-zA-Z]{4,12})(\\s?\\d{1,2})"

Alembic Information Extraction





Extracted <AirMission> Class

<airmission></airmission>		
	<actype></actype>	
	<accallsign></accallsign>	
	<missiontype></missiontype>	
	<missionnumber></missionnumber>	
	<atonumber></atonumber>	
	<state></state>	
		<location></location>
		<ztime></ztime>
	<activity></activity>	
		<location></location>
		<ztime></ztime>

How Alembic Extracts Entity Class Attributes

Wordlists

- <AirMission><ACType>: B-52
- <Missile><Name>: Patriot
- Regular expressions (i.e., rules) with help from context
 - "...msn# 8462AC..."
- Context alone
 - " ...bty 1124 is ready to..." Shorthand for "battery" helps determine that what follows is a air defense unit
 - This is an <AirDefense><Unit>, not a <AirMission><MissionNumber>
 - "..Scud aunch is expected IVO..."
 - "launch" refers to a <Missile><Activity>, not an <AirDefense><Activity>
 - Here, words (e.g., "Scud") tagged first by the MLPP provide context

Also considers

- Different form/same meaning: Fire/fired/firing/fires, unit 436/114
- Telegraphic speech: "...missile ivo camp..."

Alembic information extraction models are being developed for ELINT, AirTarget, AirMission,

Missile, Location, MASINT, ErrorEllipse, AirDefense and GroundTarget entity classes



Entity Class "White Papers"

- Provides an unclassified set of lists, rules, contexts for the development of Alembic information extraction models
 - <Air Defense>, <AirMission>,<ELINT> and <Missile> entity classes

<AirMission><MissionNumber>:

ATO format [1-8ANBS] **AND** preceded or followed by

msn msn# mission# mission num mission number msn#s

<AirMission><State>:

on station, on-station on (the) deck, on-deck off station, off-station airborne

<AirMission><Activity>:

launch, launched, launches, launching escort, escorted, escorts, escorting refuel, refueled, refuels, refueling recover, recovered, recovers, recovering

<AirMission><ACType>:

Designator	Name	Nickname
B-52H	Stratofortress	
B-1B	Lancer	
B-2	Spirit	
S-3B	Viking	
P-3C	Orion	
P-7		
AH-1W	Super Cobra	
A-4	Skyhawk	
OH-6A	Cayuse	
AH-6J	Little Bird	
A-6E	Intruder	
EA-6B	Prowler	
A-7	Corsair II	
AV-8B	Harrier	
A-10	Thunderbolt II	Warthog, Hog
OA-10	Thunderbolt II	Warthog, Hog
A-12	Avenger II	
AH-64A	Apache	
AH-64D	Apache	Longbow , LBA
RAH-66	Comanche	
F-111		
FB-111		

<AirMission><MissionType>:

Mission Data Code	Mission Type Name
CAS	CLOSE AIR SUPPORT
GCAS	GROUND ALERT CLOSE AIR SUPPORT
XCAS	AIRBORNE ALERT CLOSE AIR SUPPORT
Al	AIR INTERDICTION
ATK	ATTACK
AH	ATTACK HELICOPTER
BAI	BATTLEFIELD AIR INTERDICTION
SEAD	SUPPRESSION ENEMY AIR DEFENSE
ATK	ATTACK
ILLUM	FLARE ILLUMINATION

Alembic Performance

- The information extraction performance of Alembic is measured against a set of test chat logs, separate from the training set, using the F-score measure
- The *F-score* is a measure of how well the system did, weighted by Precision and Recall
 - Precision takes false positives into account, i.e., the degree to which the model applies incorrect tags
 - Recall takes false negatives into account, i.e., the degree to which the model doesn't tag a phrase that should be tagged

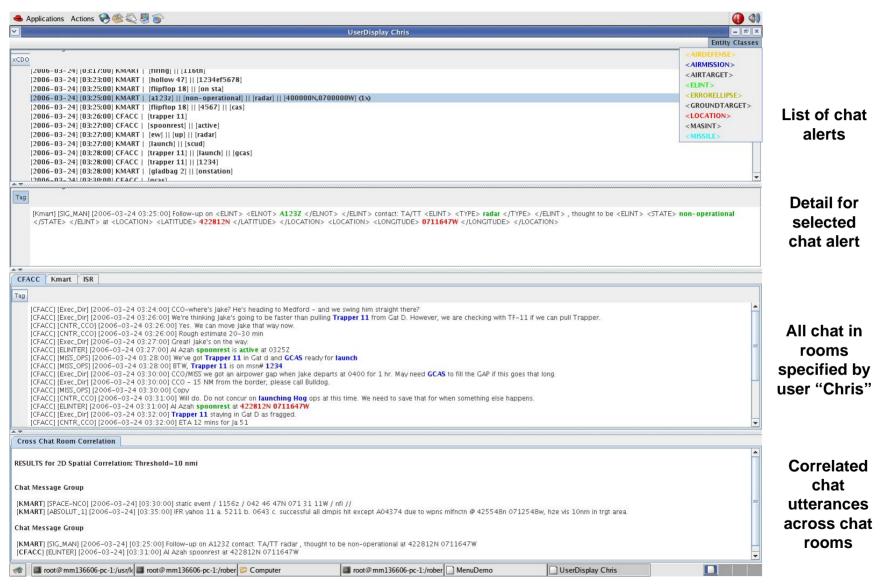
Results for two chat rooms

- Combined Forces <u>Air</u> Component Commander (CFACC)
- Combined Forces <u>Land</u> Component Commander (CFLCC)

Chat Room									
	Entity Class	# Correct	# of Tags	% Correct	# False Positive	# False Negative	Precision	Recall	F-score
CFACC									
	<airdefense></airdefense>	336	437	76.9	38	63	0.90	0.84	0.87
	<airmission></airmission>	17	30	56.7	6	7	0.74	0.71	0.72
	<elint></elint>	129	157	82.2	6	22	0.96	0.93	0.94
	<missile></missile>	31	48	64.6	4	13	0.89	0.70	0.78
CFLCC									
	<airmission></airmission>	163	212	76.9	25	40	0.85	0.79	0.82



Chat Exploitation Tool (ChET) – UserDisplay GUI



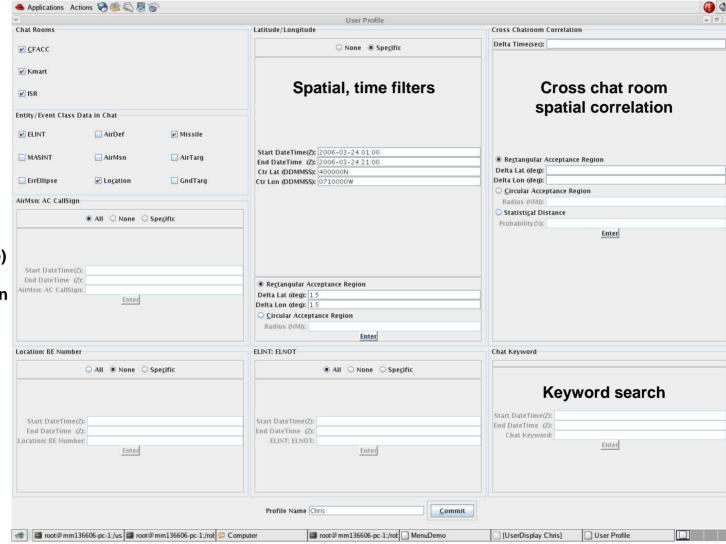


ChET – UserProfile GUI

List of chat rooms

List of entity classes

Filter (list, time) for aircraft call sign



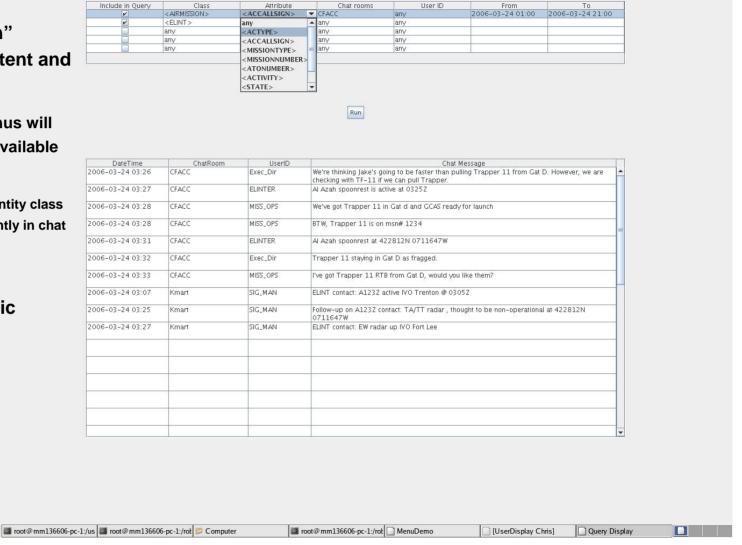


ChET – QueryPanel GUI

Applications Actions Actions Actions Actions

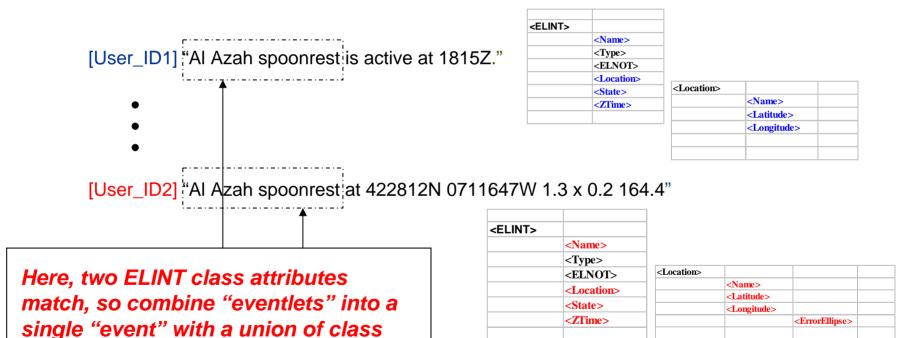
Query Display

- GUI for "drill down" analysis of chat content and participants
 - Drop-down menus will provide list of available column values
 - e.g., List of entity class names currently in chat database
- Provides a retrospective/forensic capability



On-going Research – Extracting Event Classes

- Use Alembic's facility for *inferencing* to combine "eventlets" in a single chat room that describe parts of the same full event
 - Heuristic: "Eventlets" are contained in a single chat message



attributes.

<ErrorEllipse>

<SMajAxis> <SMinAxis> <Orientation>

On-going Research – Correlating Entities/Events Across Chat Rooms

- Correlating data across chat rooms
 - Compute similarity measure between pairs of entity/event class instances
- Numeric and non-numeric attributes

<airdefense></airdefense>	
	<name></name>
	<type></type>
	<location></location>
	<activity></activity>
	<state></state>
	<ztime></ztime>
	<unit></unit>

<elint></elint>	
	<name></name>
	<type></type>
	<elnot></elnot>
	<location></location>
	<state></state>
	<ztime></ztime>



Similarity Matrix

<AirDefense> entity
class extracted
from Chat room "A"

(Chat "object" #1)

<ELINT> entity class extracted from Chat room "B"

(Chat "object" #5)

	1	2	3	4	5	6	7	8
		_	_	_				_
1	1	0	0	0	0.9	0.3	0.55	0
2	0	1	0	0	0	0.85	0	0.4
3	0	0	1	0	0	0	0	0
4	0	0	0	1	0	0	0	0
5	0.9	0	0	0	1	0	0	0
6	0.3	0.85	0	0	0	1	0	0
7	0.55	0	0	0	0	0	1	0
8	0	0.4	0	0	0	0	0	1

Only show users pairs of Chat objects with similarity >= 90%

- Threshold ("hard" correlation) or cluster ("soft" correlation) groups of similar chat objects
- Initially, only location and time attributes are used to correlate pairs of chat objects
 - e.g., Distance between pairs of chat utterances containing latitude/longitude < 10 mi</p>



Summary

- MITRE's Alembic information extraction system has been applied to military-style chat
 - Entity class data can be accurately extracted and tagged
 - Allows a means to index into chat
- A research prototype has been designed around Alembic to serve a broad range of chat exploitation needs:
- Alerts/Monitoring
 - Real-time alerts on data types of interest, tailored by a set of user-specified preferences
- High-level Reporting/Summaries
 - Querying the prototype's database containing indexed chat utterances by entity class and class attributes
 - Means to generate summaries of chat sessions by topic (entity class), chat room or user
- Forensics
 - The ability to correlate extracted chat utterances across multiple chat rooms