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Executable Architecture of Net Enabled Operations: State Machine of Federated Nodes

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Outline



- Introduction
 - Background
 - How Work is Handled
- Conceptual Basis
 - Scale Free Design
 - Logic for Data Transfer
- Implementation
 - Input Data Files
 - Node Logic
- Results
- Way Ahead



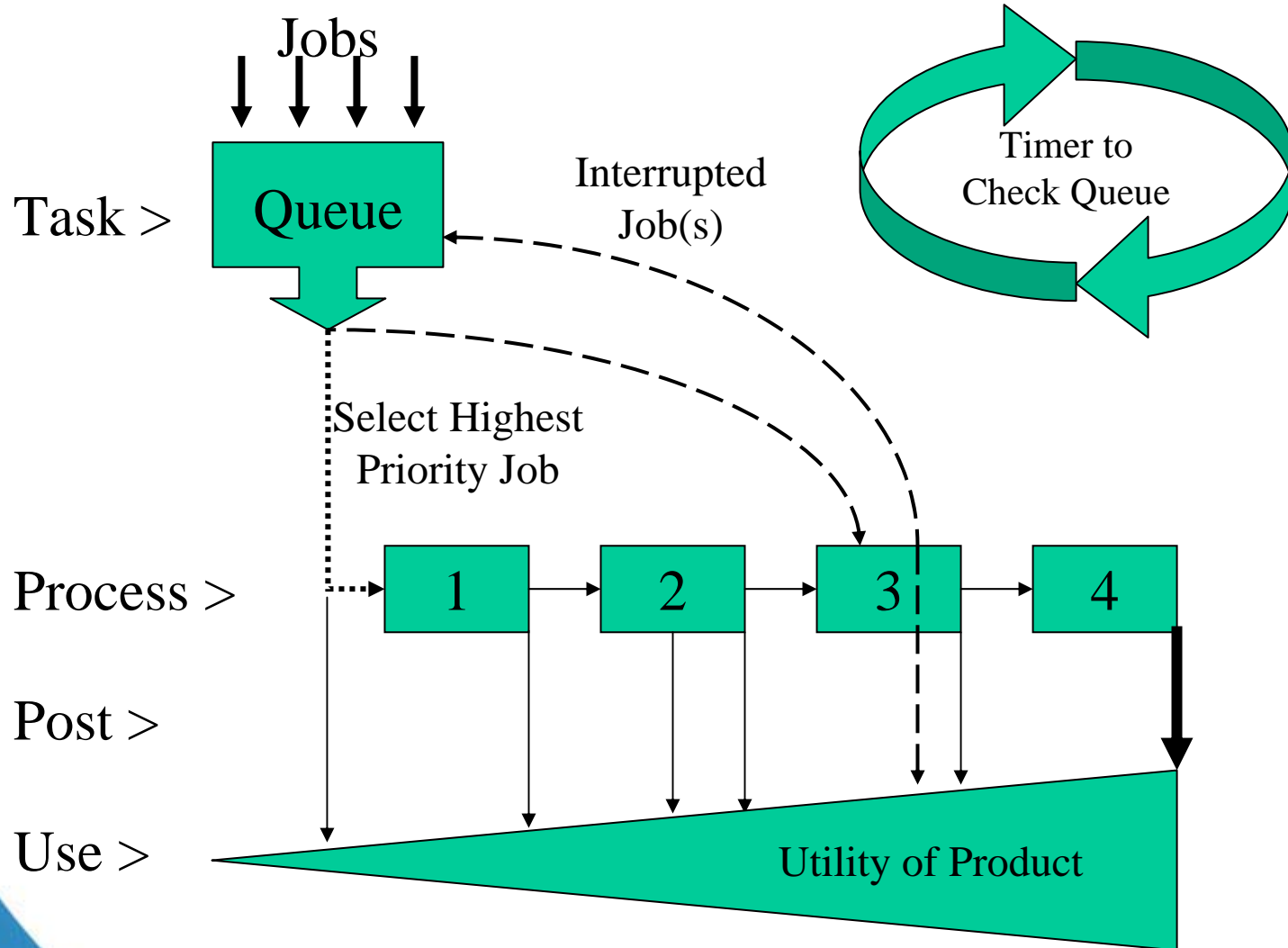
Quick Background



- Goal: develop capability-engineering analysis tools to support the building, demonstration, and analysis of executable architectures.
- OPCEN State Machine presented at 11th ICCRTS

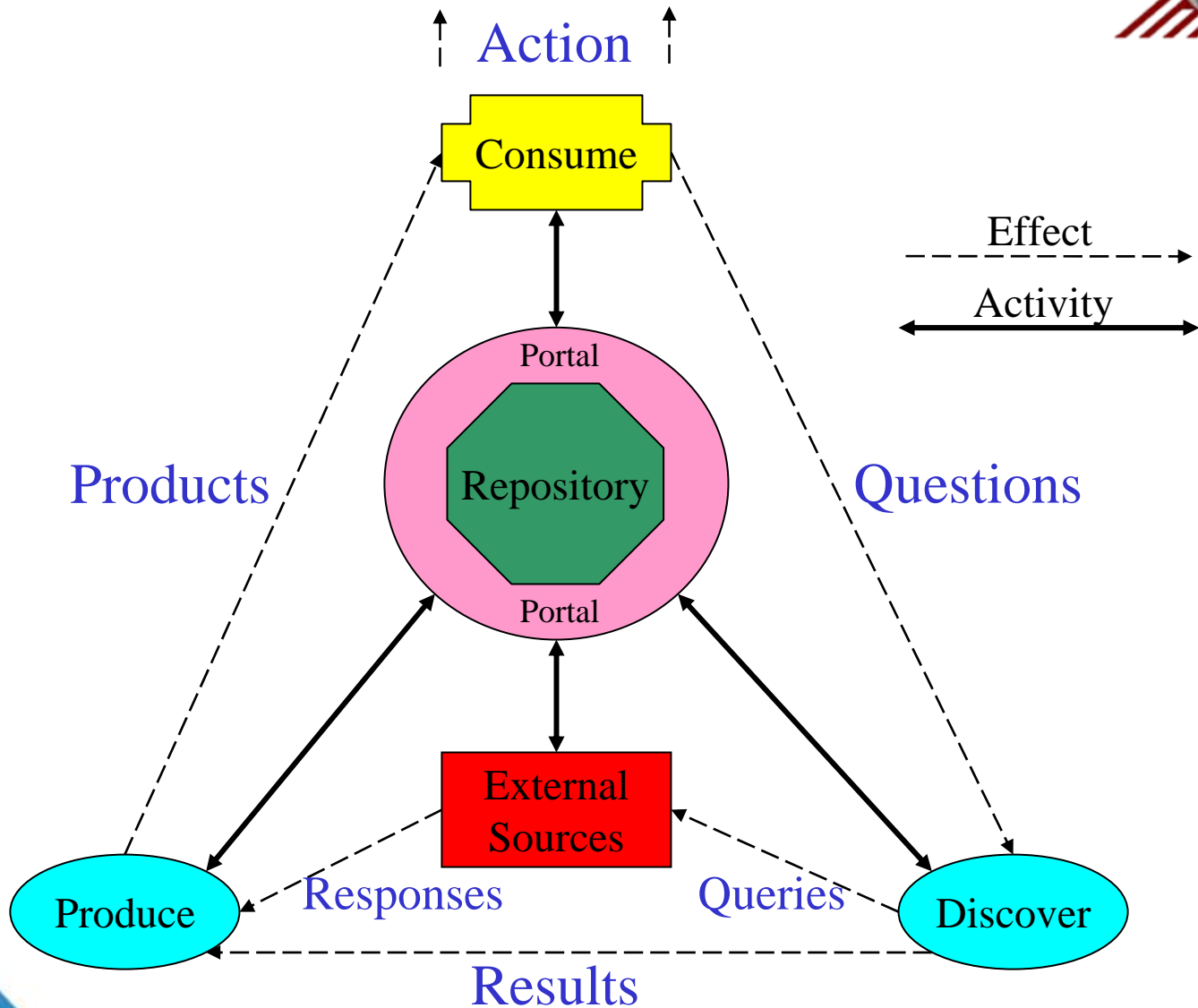


Task, Post, Process, Use (TPPU) Process – How We Handle Jobs



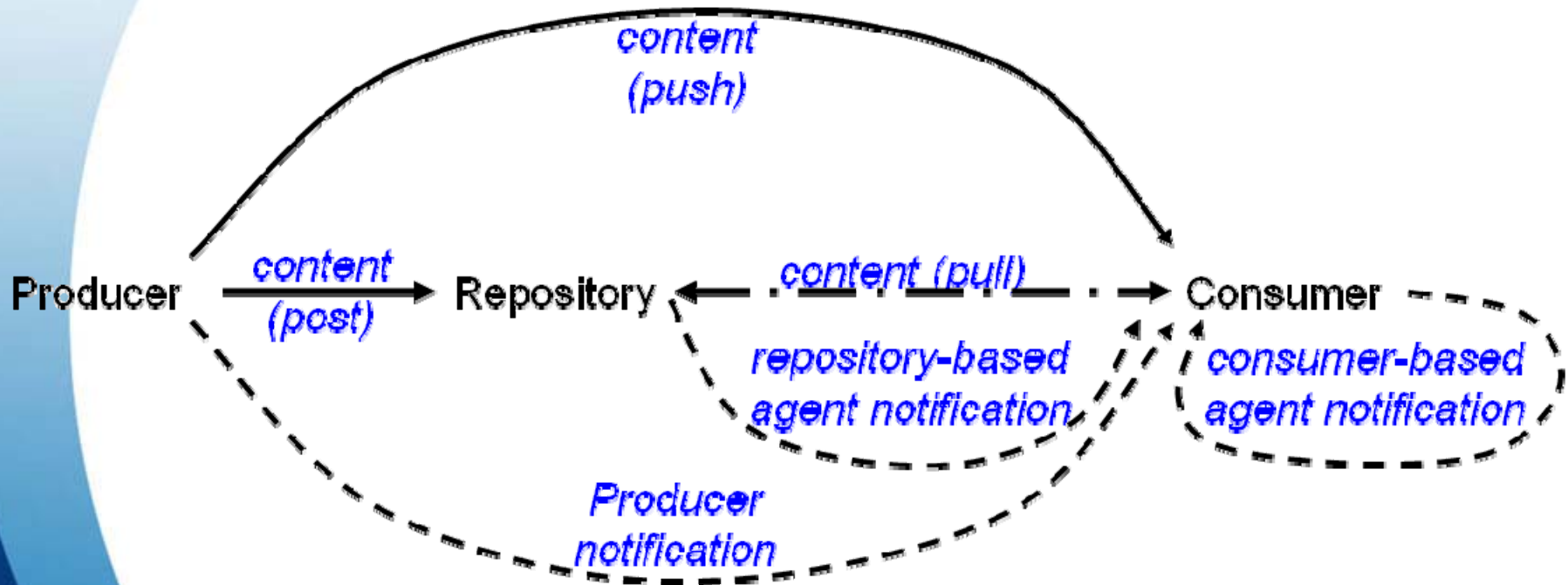


Scale Free Concept for SMOFN





Producer-Repository-Consumer (PRC) Model





What SMOFN Does That OPCEN SM Couldn't Do



- Nodes modeled beyond Producer
 - Questions can be asked/answered using discovery threads
 - Interaction of activity between nodes
- More flexibility in job steps
 - Now allows unlimited number
 - Complex processes built from simple steps
 - Steps defined by names, not numbers



What SMOFN Accounts For



- Data-driven simulation:
 - Uses files to build customized job workflows and configure any combination of nodes without affecting the business logic.
- Accounts for the following overhead activities:
 - Tracking consumer perception of product utility as it accrues and decays;
 - Consolidation of products into higher-level aggregated products; and
 - Triggering new jobs where needed whenever relevant data becomes available.



SMOFN Data Files



- Describe general characteristics of each thread
- Describe each step within thread
- Describe OPCEN configuration
- Describe product delivery
- Data remains outside model until runtime
 - Allows model to remain unclassified



What the Producer Does



- Only node modeled in the OPCEN SM
- Converts raw data into analyzed products
- Progress is tracked step by step
- Job state accounts for:
 - Utility accrued / decayed
 - Operators involved
 - Time spent / left



What the Repository Does



- Conduit to transfer required information between nodes
- Producer-Repository-Consumer (PRC) business logic used to select the way information is transferred
- Logical entity where data can actually reside anywhere
 - Can be centralized or distributed databases
- Bandwidth limitations accounted for here



What the Consumer Does



- Receives Products from Repository
- May generate Questions some time after receiving each Product
- Will eventually be able to initiate action to start other chain of activity (i.e. acts as external source demanding products from lower level OPCENs)



What the Discoverer Does



- Jobs defined similar to Producer
- Jobs start when Questions received
- Three possible results
 - All required data found
 - Some required data found
 - No required data found
- Found data triggers new analysis job at Producer
- Missing data triggers Query to External Sources



What the External Sources Do



- Logic similar to Consumer
- Receives Queries from Repository
- Generates Responses some time after receiving each Query



SMOFN Execution



- Flowchart represents a moment in time
- Decision logic executes entirely for one time step
- Time steps forward, logic repeats, accounts for changes in job states



Top Level SMOFN Model (Implemented Using COREsim)



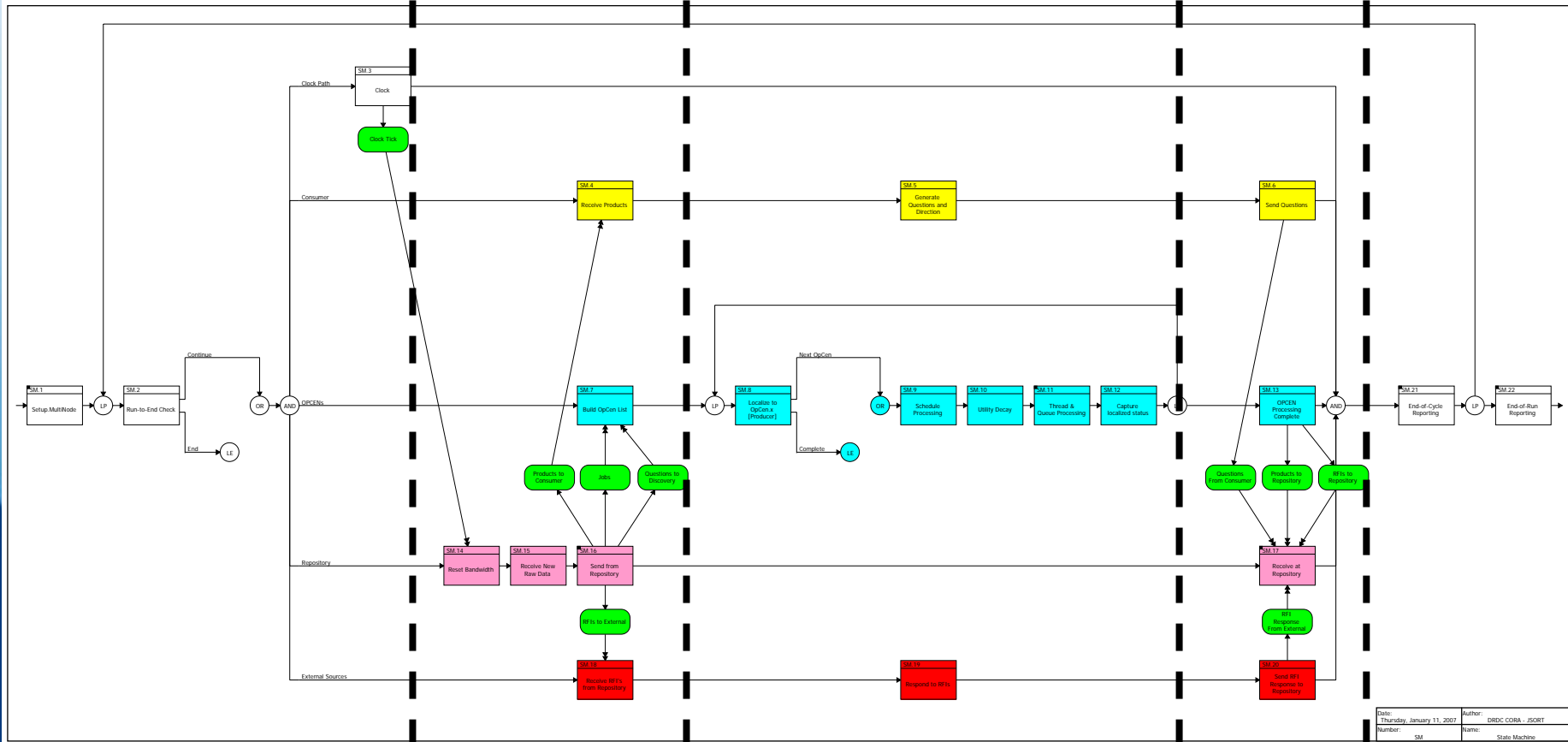
Simulation Control

Inputs

Activity Within Time Step

Outputs

Simulation Output





Examples of Results Analysis



- Operator utilization (example follows)
- Completion rate
- Product utilization and utility during its life cycle
- Bandwidth bottlenecks
- Effect of synchronizing OPCEN battle rhythms

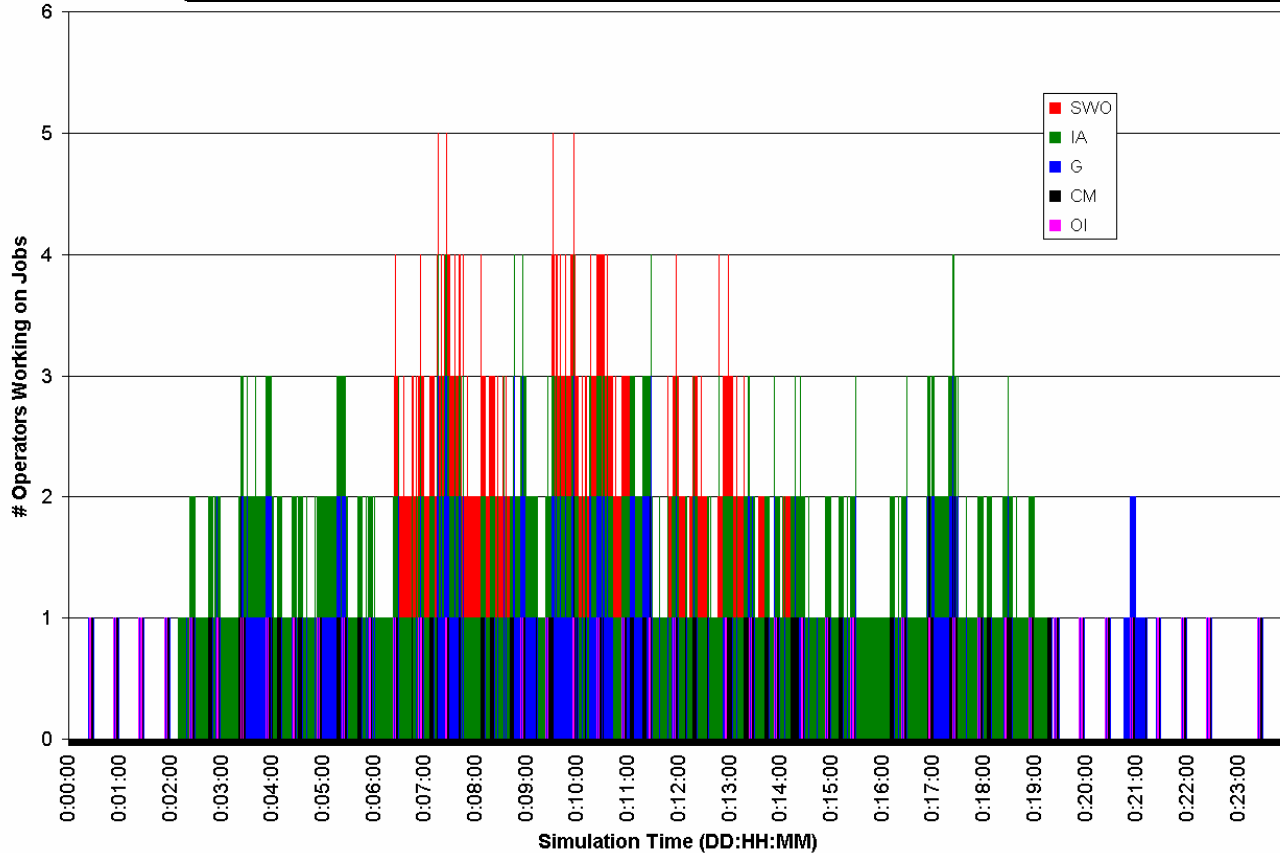


Operator Utilization

- Single Skills Lead to Bottlenecks



Skill Used >>	SA/UA	SWO	IA	OI	CM	G
Average	70.3	4.3	14.2	1.8	3.3	6.1
Op 1 - SWO	78.4	21.6				
Op 2 - IA	29.2		70.8			
Op 3 - OI	83.3			9.0		4.1
Op 4 - CM	74.0				16.3	0.4
Op 5 - SS	86.9					26.0





Operator Utilization – Multiple Skills Increase Flexibility

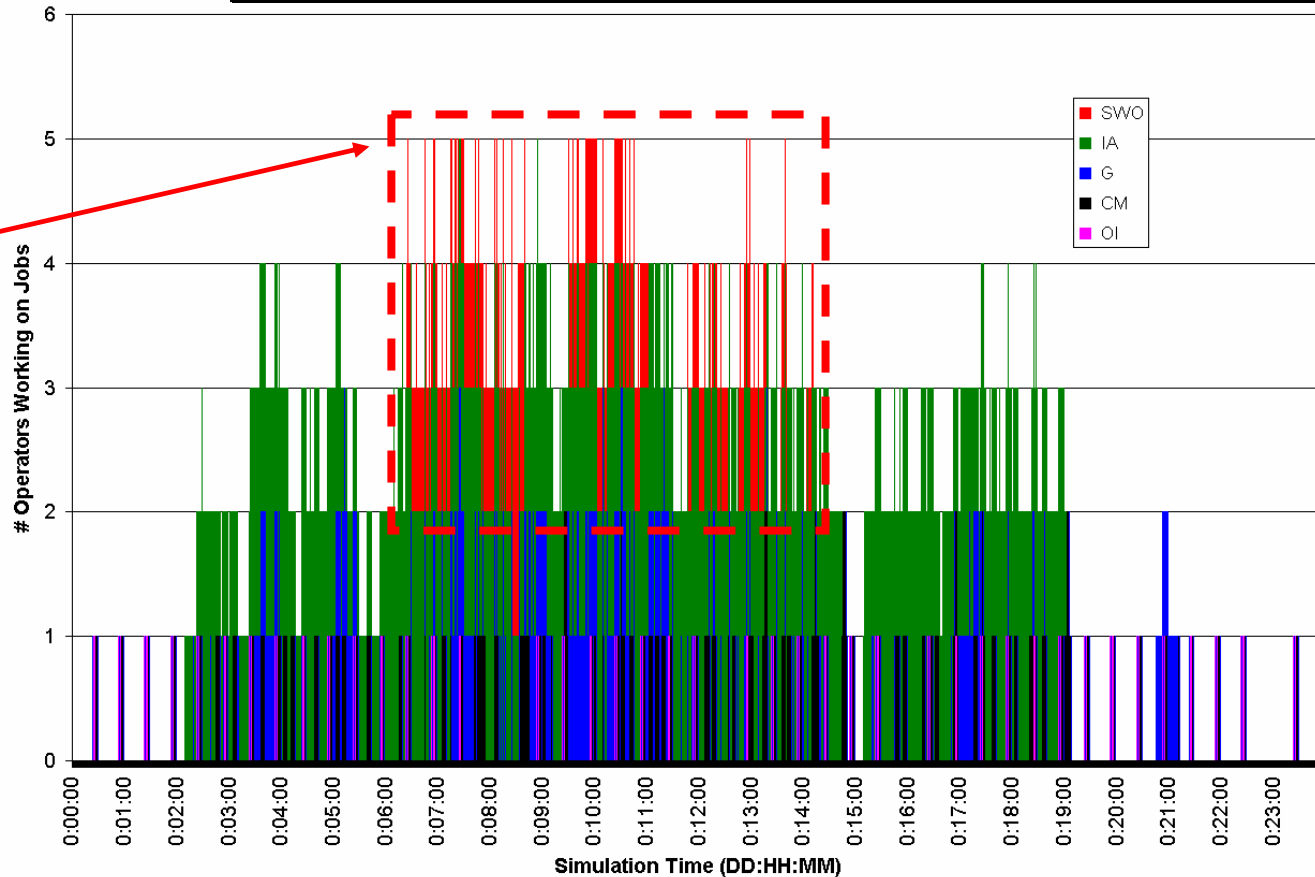


SWO Seems to have plenty of time for SA

Skill Used >>	SA/UA	SWO	IA	OI	CM	G
Average	58.0	4.5	24.2	1.8	4.7	6.7
Op 1 - SWO	77.8	21.5		0.6		0.1
Op 2 - IA	33.7	1.0	65.3			
Op 3 - OI	70.8			8.4	15.0	5.8
Op 4 - CM	35.4		55.9		8.7	
Op 5 - SS	72.5					27.5

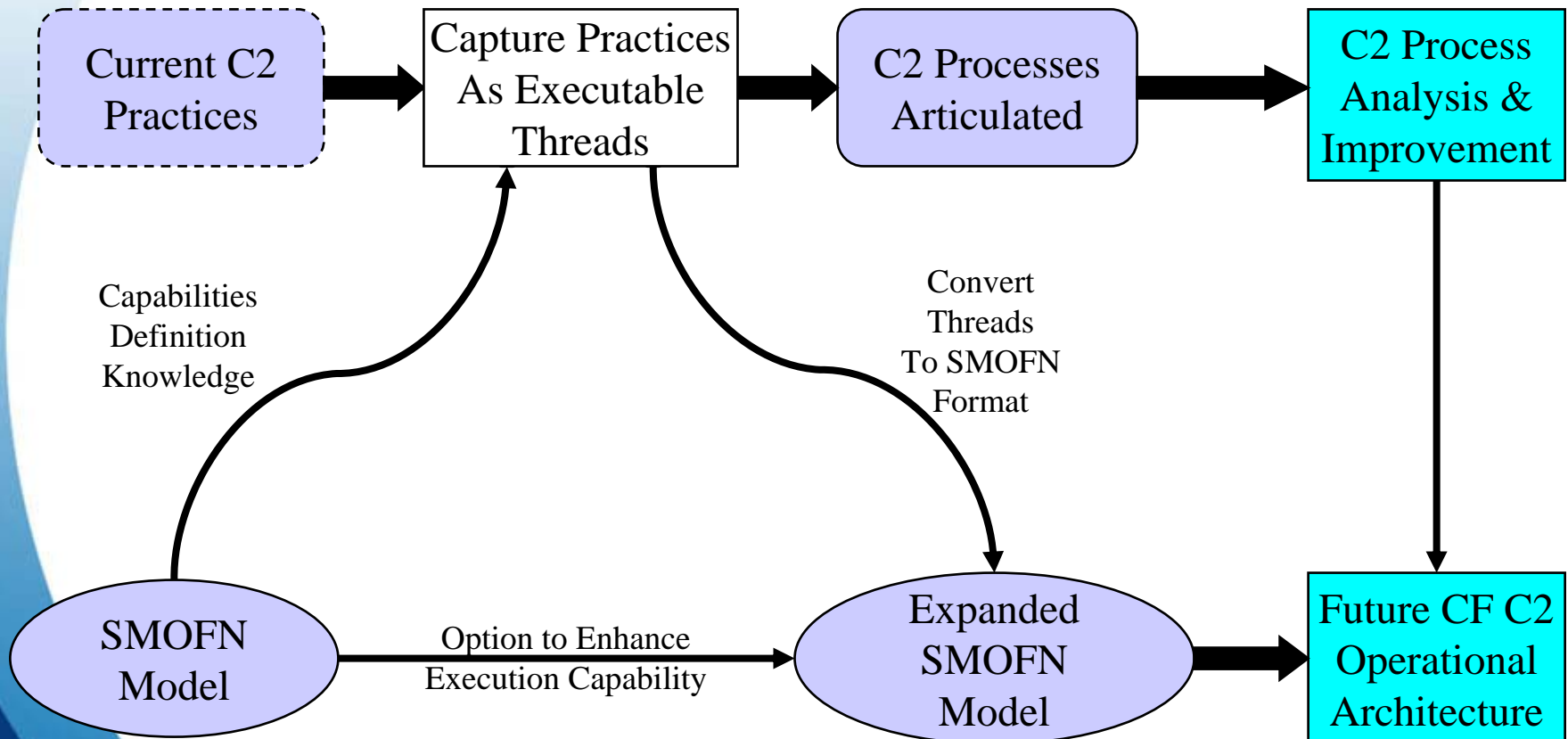
BUT:

Work overload occurs in a critical period when SWO should be focusing on SA





C2 Modeling Path Being Used





Work in Progress



- Customization of SMOFN is underway to make data files representative of new Canadian Forces Command structure
- Currently modelling major threads that are key to any future C2 operational architecture:
 - Canada COM Battle Staff Rapid Response Action Planning Process
 - Combined Forces Air Component Commander National Aerospace Planning Process (CFACC NAPP)

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