

Command Post Anywhere Experiment Exploiting TeamSight for Ops Concepts

LTC Mervyn Cheah LTC Chew Lock Pin Gwenda Fong Cheryl Ann Teh Elsie Toh

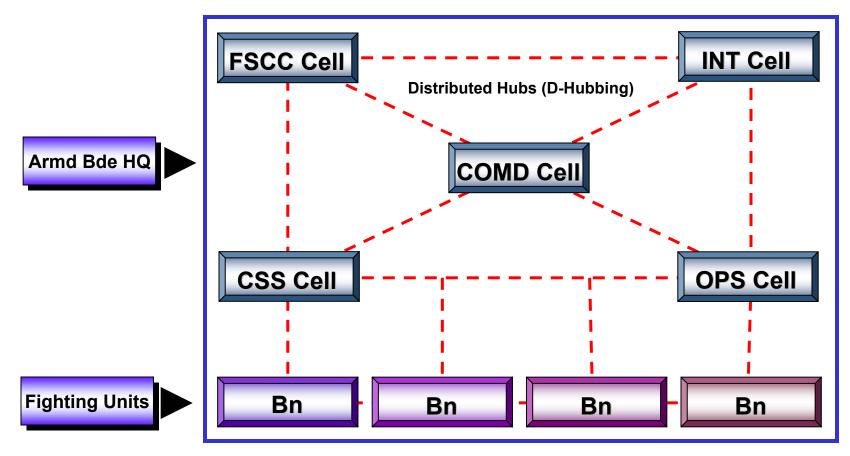
Challenging Old Ways



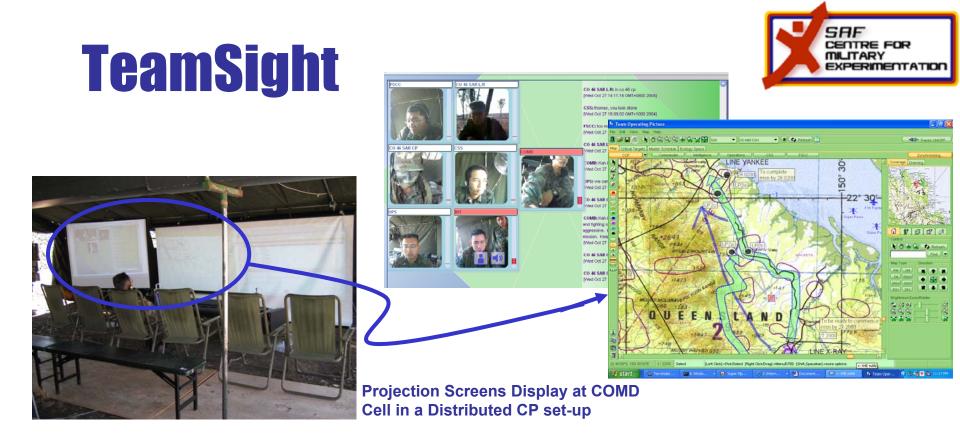
- Fixed physical structures vs Information structure
- Physical co-location
- Command brief
- Sequential planning

Command Post Anywhere





- Information structure that is *mobile*, *stable*, *continuous*, *self-synchronising*, *self-healing*, *survivable*
- Motivation is to enhance Bde HQ's span of command & control



- GIS-based collaborative tool with separate workspaces for each staff officer; Supplemented with video-conferencing, text chat, & e-mails
- Advantages:
 - Easy access to info thus reducing need for explicit dissemination
 - Individual workspace while maintaining Team Operating Picture
 - Visualize battlespace +/- 2 echelons as well as that of peers

Expt Future Might 04



How can we exploit the Power of IKC2 to enable a Future Armoured Bde TOC to Enhance its Survivability while generating Superior Operating Tempo for the Land Battle?

What kind of eXpt is this?



Three Types*

1. Discovery Experiment

- Designed to observe & catalogue the application of new technology, processes & organization to military scenarios.
- "Hypotheses generation" experiments, guided by innovation propositions.

2. Hypothesis Testing Experiment

Classic type as conducted by scientists to falsify hypothesis. Conduct of these experiments require specific hypotheses to be formulated and tested.

3. Demonstration Experiment

To demonstrate known truths, akin to experiments conducted at schools where chemistry or physics experiments demonstrates to students the truth of the theories.

*from CCRP Publication: Code of Best Practices for Experimentation

eXpt Objectives



To investigate the following hypotheses:

1) D-hubbing augmented with Team-Sight will have the same sense-making ability as a Centralized CP

2) D-hubbing augmented with Team-Sight will provide continuous situation awareness thereby increasing the operational tempo of the Brigade

3) D-hubbing will enhance Brigade CP survivability

Conduct of eXpt

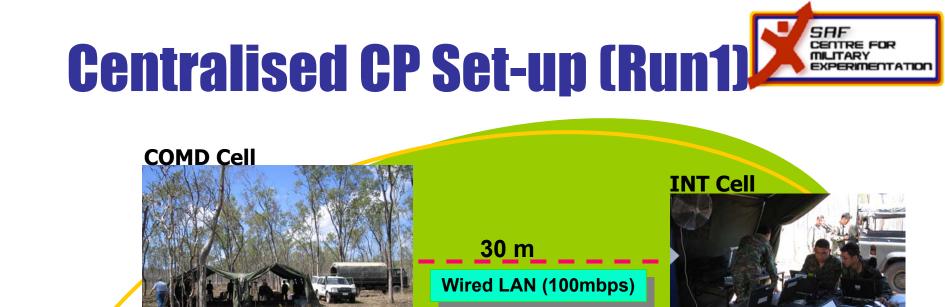


- Preparation for experiment
- Bde CP Operations
 - Condition 1: Centralised CP setup (Run 1)
 - Condition 2: D-Hub CP Concept (Runs 2-6, each with varying levels of connectivity)
- Measures:
 - Situation Awareness Assessment
 - Analysis of Communication Patterns
 - Contextual Inquiry

eXpt Conditions



- Within D-hub setup, ability to command and control with:
 - Full Network Performance (Video, Voice, Collaborative C2)
 - Degraded Network Performance (Less Video and Voice)
 - Loss of certain Network Performance (No links to some Cells)



<u>30 m</u>

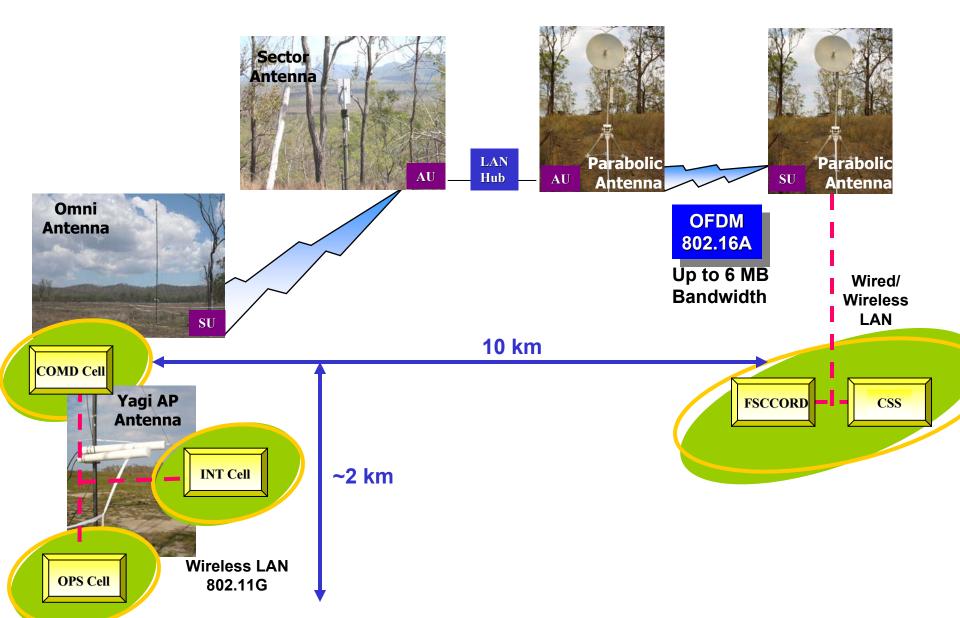
30 m Wired LAN (100mbps)

FSCC/CSS Cells

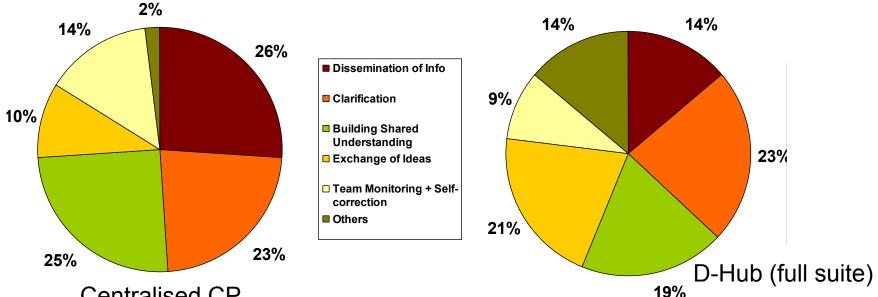
OPS Cell

D-hub CP Set-up (Runs2-6)





Findings - Communication Activity



Centralised CP Moderate inter-rater agreement (Kendall's coefficient of concordance, W = 0.450)

Test Variable	p-value
Dissemination of Info	0.109
Building Shared	0.102
Understanding	
Exchange of Ideas	0.109

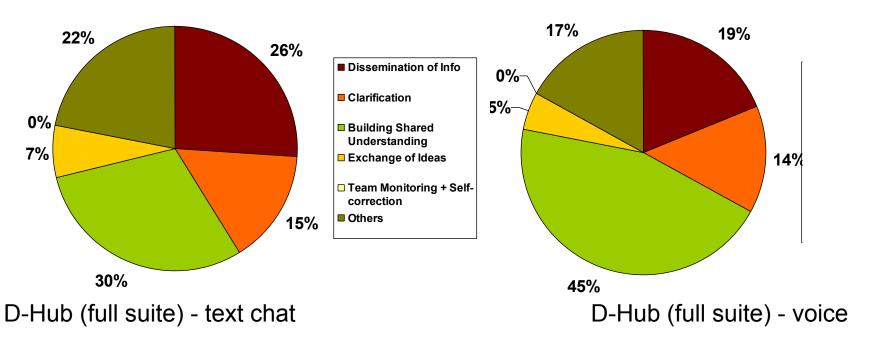
Wilcoxon Signed Rank Test

Greater % of communication for exchange of ideas, less for info dissemination and building of shared understanding as compared to centralized CP

SAF

 TeamSight provides platform for information dissemination and building of shared understanding

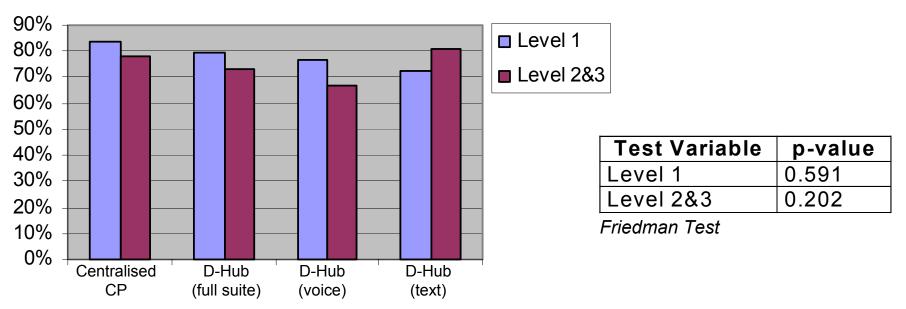
Findings - Communication Activity



SAF

- Various communication tools for different purposes
- Dissemination of information via text chat
- Building of shared understanding via voice communications

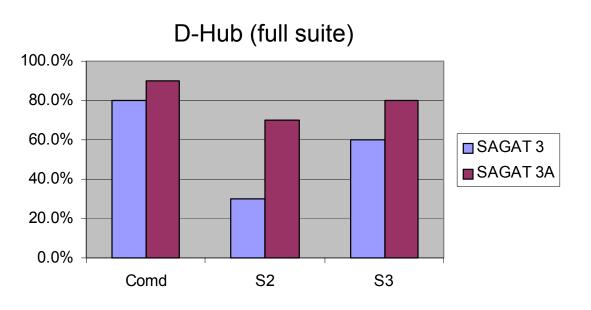




Situation Awareness across various Set-Ups

- No significant difference in SA across all set-ups
 =>TeamSight successfully mitigated distributed set-up
- Level 2&3 > Level 1 SA in D-Hub (text) because text chat serves as a record



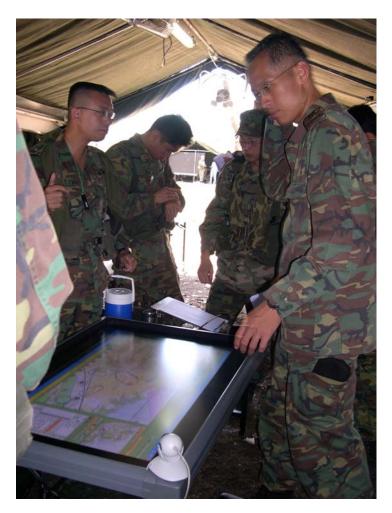


- Increase in SA levels going from the 1st to the 2nd administration for each run, across all roles
- Staff officers would have a better understanding of the scenario as it unfolds and with discussion
- Effect more pronounced in runs with TeamSight

Discussion



- <u>Hypothesis 1</u>: Same level of sense-making
- No significant difference in communication patterns.
 - D-Hub: Reduced info dissemination & building of shared understanding; Increased exchange of ideas
- No significant difference in situation awareness levels



Discussion



- <u>Hypothesis 2</u>: Continuous SA leading to superior ops tempo
- No significant difference in situation awareness
 levels despite less frequent command briefs
 - Centralised CP: 80% of time spent working in own cell, 20% spent on P group meeting in Comd cell
 - D-Hub: Greater amount of concurrent activity
 - Commander able to oversee S2 and S3 actionreaction unobtrusively
 - Teamsight enables faster planning & re-planning –
 1.5 hrs (without MCM, ADA, OPSCOORD) vs 4 hrs (doctrinal hrs for quick BP)
- Subsequent experiments need to look at quality of plans

Discussion



- <u>Hypothesis 3</u>: Enhanced survivability of Bde HQ
- Cells distributed across span of 10km
- Subsequent experiments need to measure EM signature



Conclusions



- Culmination of a series of smaller scale exercises that test CPA concept in a TeamSight environment
- Findings and observations indicate feasibility of such a set-up
- Paves the way for future experiments that seek to strengthen and extend the concept



Questions?