Hypothesis Testing of Edge Organizations – Part I

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Sponsored in part by OASD-NII, through its CCRP. Research coordinated through the Center for Edge Power.

Motivation

Edge organization is fresh OD approach
 Question comparative & contingent performance
 Research problems with methods & ambiguity
 Computational experimentation as bridge method
 Center for Edge Power: MY, MD, MU R program
 This study:

- Phase 1 model specification & exp design
- Set up computational experimentation & field research

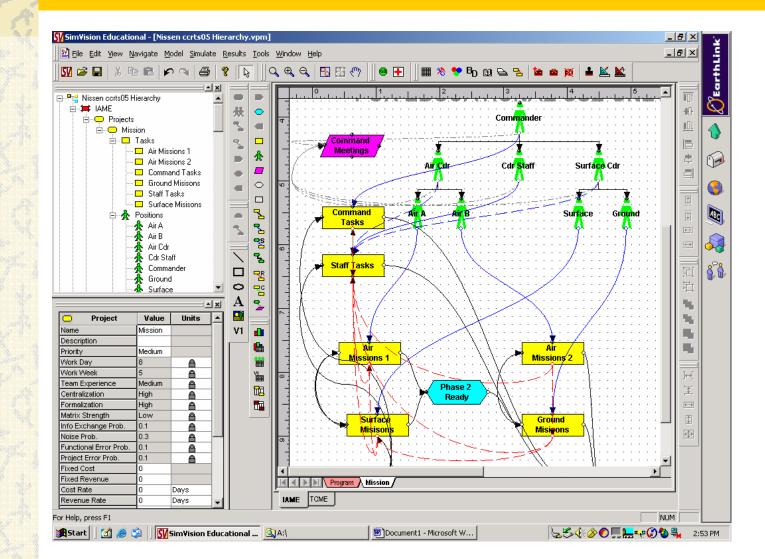
Archetypal Classification

Table 2 Classification* of Hierarchy & Edge Organizations

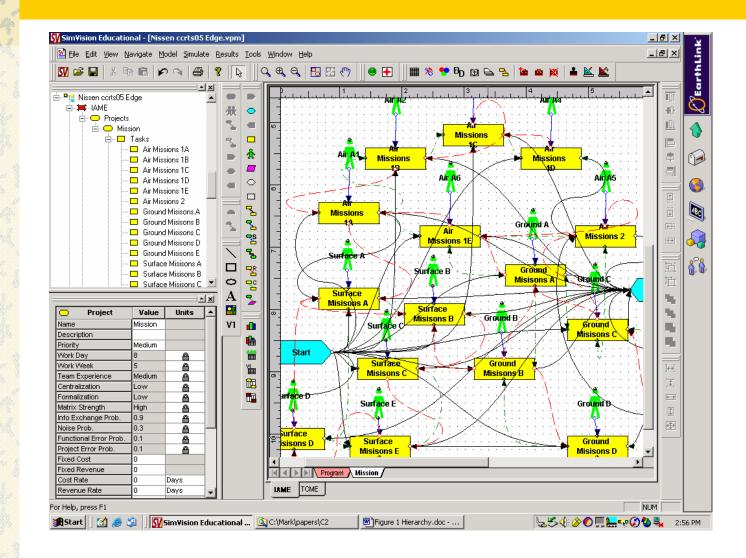
Design Factor	Hierarchy	Edge	
Coordination	Work standards	Mutual adjustment (Adhocracy)	
Specialization – H	High	Low (Simple Structure)	
Specialization – V	High	Low (Professional Bureaucracy)	
Training & indoc	High	High (Professional Bureaucracy)	
Formalization	High	Low (Simple Structure, Professional Bureaucracy, Adhocracy)	
Grouping	Function	Market & function (Adhocracy & Professional Bureaucracy)	
Unit size	Large	Small (Adhocracy)	
Planning & control	Action planning	Limited action planning (Adhocracy)	
Liaison	Few	Many throughout (Adhocracy)	
Decentralization	Centralized	Selective decentralization (Adhocracy)	
Archetype	Machine Bureaucracy	Professional Adhocracy	

* See Mintzberg (1979)

Hierarchy Model



Edge Model



Experimental Design

Table 4 Manipulations of Experimental Factors

Manipulation	Industrial Age	21 st Century - High complexity - High <i>requirement complexity</i> - High <i>solution complexity</i> - High <i>uncertainty</i> - Challenging tasks - Higher <i>FEP</i> - Higher <i>PEP</i>	
Mission & Environmental Context (P1, 5)	 Medium complexity Med <i>requirement complexity</i> Med <i>solution complexity</i> Med <i>uncertainty</i> Conventional tasks Same <i>FEP</i> Same <i>PEP</i> 		
Network Architecture (P2, 3)	 Stovepiped Hierarchy settings Low bandwidth <i>Noise</i> (0.3) 	 Networked Edge settings High bandwidth <i>Noise</i> (0.01) 	
Professional Competency (P2, 4)- Cumulative learning - Higher application expo - Personnel rotation - Lower skill level - Low team experience		 Marginal learning Lower <i>application experience</i> Personnel rotation Higher <i>skill level</i> High <i>team experience</i> 	

Preliminary Results

 Table 5 Preliminary Experimental Results*

Measure	Hierarchy Organization: Industrial Age (HOIA)	Edge Organization: Industrial Age (EOIA)	Hierarchy Organization: 21 st Century (HOTC)	Edge Organization: 21 st Century (EOTC)
Duration	227 days	223 days	314 days	235 days
Cost	\$12B	\$9B	\$16B	\$10B
Project Risk	0.36	0.78	0.36	0.78
Max Backlog	24 days (Commander)	14 days (Ground A)	27 days (Commander)	16 days (Ground A)
Work Volume	830K days	819K days	830K days	819K days
Rework Volume	131K days	113K days	422K days	166K days
Coordination Volume	15K days	186K days	40K days	227K days
Decision Wait Volume	62K days	0K days	184K days	0K days

Contributions

Willustrate use & utility of comp exp in mil C2 Root Edge org characteristics in Org Theory Characterize "new" Edge form theoretically Publish semi-formal model of Edge org ID fundamental tension: cost vs. risk **Wave Reveal comparative performance & contingency in C2** Establish basis for hypothesis testing of Edge orgs

Limitations & Future Research

Limitations

- Bridge research method, interpretation & judgment
- C2 is relatively new domain for VDT
- ✤ Future research
 - Complete full-factorial & comprehensive field of experiments
 - Fieldwork for model validation, calibration, extension
 - Complementary studies ongoing & planned
 - Center for Edge Power welcomes informed input