

# Automated Crew Support in a Naval Vessel CC

TNO Defence, Safety and Security



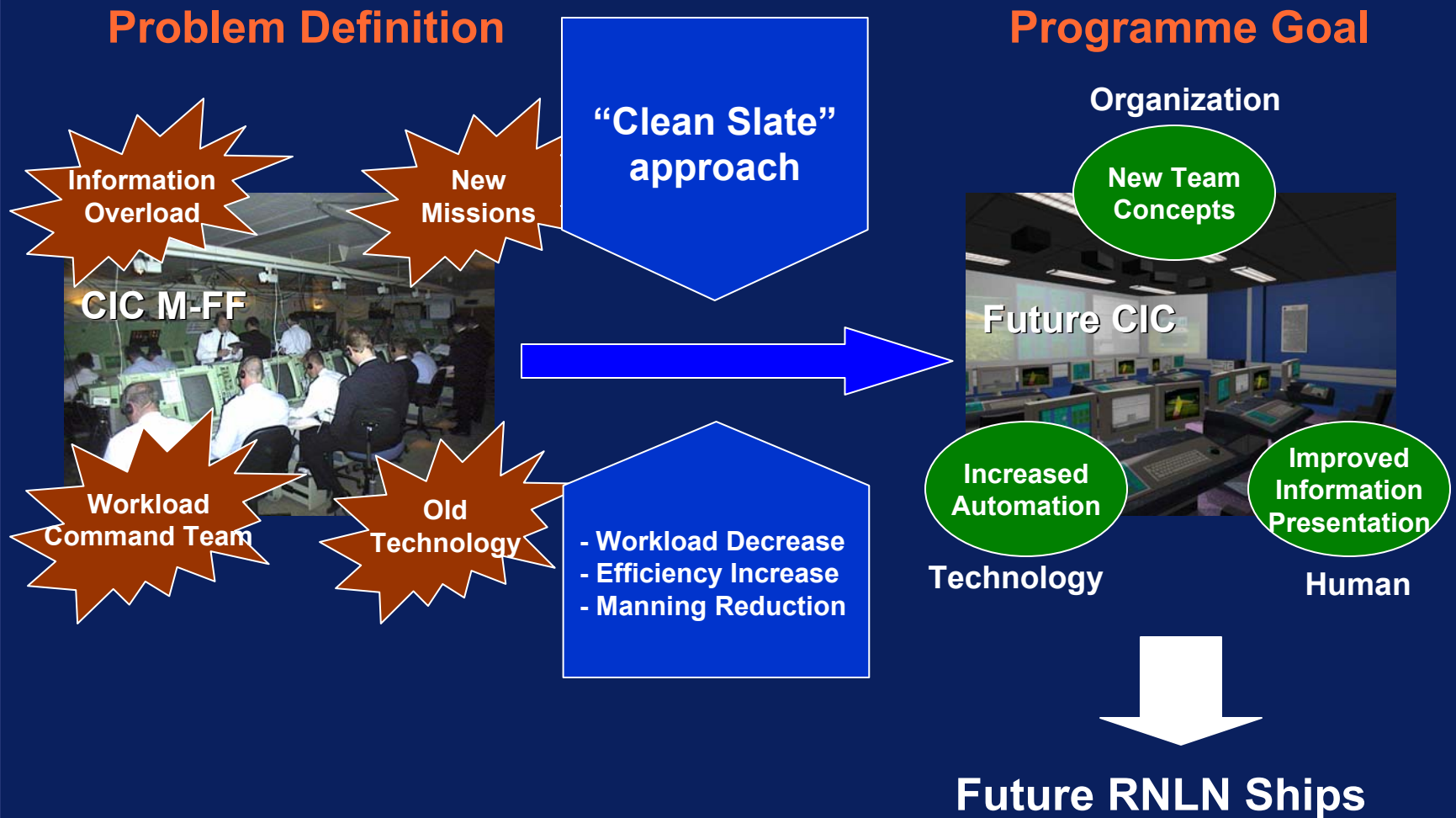
# People (*Crew Support*)

- **The Hague** (*C2 + Information Management*)
  - H. Arciszewski
  - B. van Dam
  - H. Kluiver
  - L. Prins
- **Soesterberg** (*Human Factors*)
  - J. van Delft
  - B. Bierman
  - K. Houttuin

# Outline

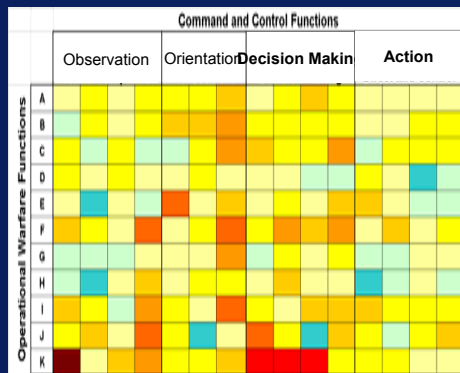
- **C2 Study**
  - Outline of the Study
- **Crew Support**
  - Situation Assessment
  - Information Management
  - Human-Machine Interface
  - Evaluation
  - Conclusions
- **C2 Study**
  - Conclusions

# C2 Study Programme Goal

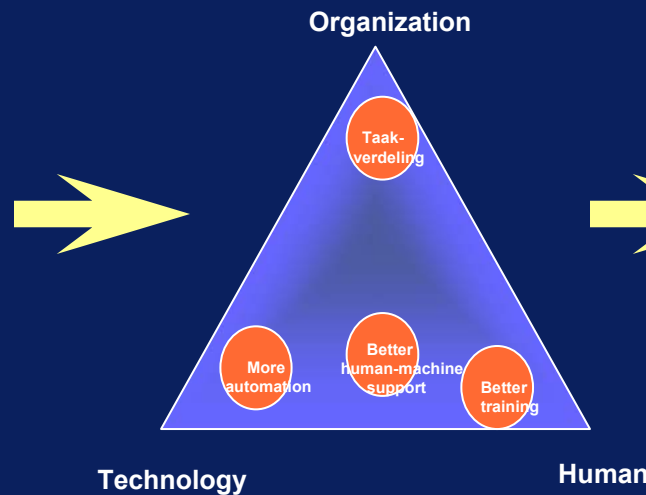


# Phased Approach

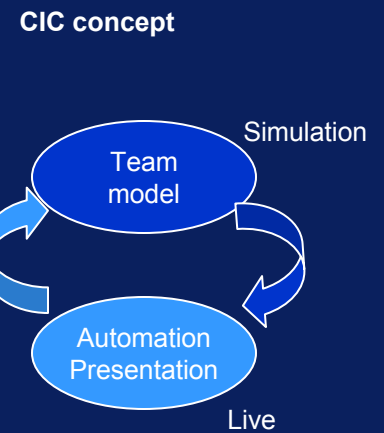
## Hot-Spot Analysis



## Partial Solutions

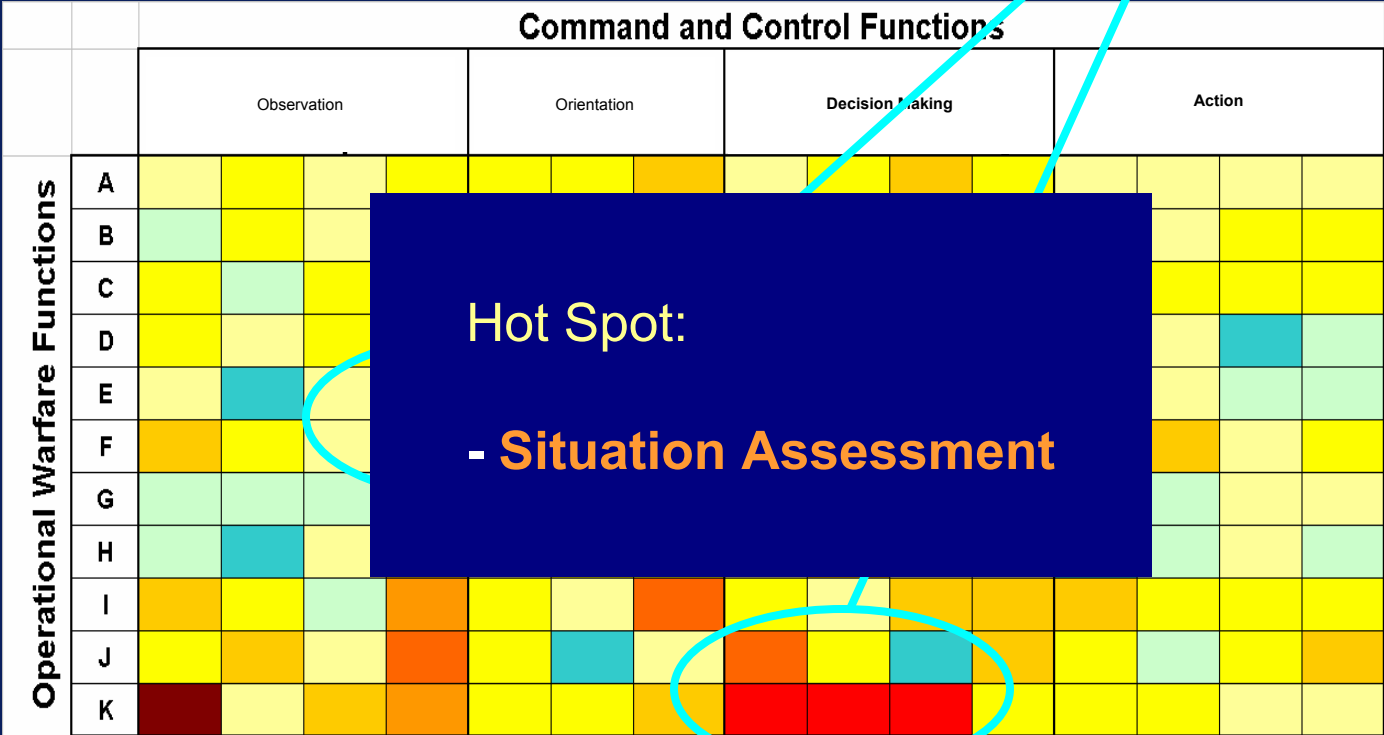


## Integration



# Phase 1: Analysis

Hot Spots:  
 - Time  
 - Volume  
 - Complexity



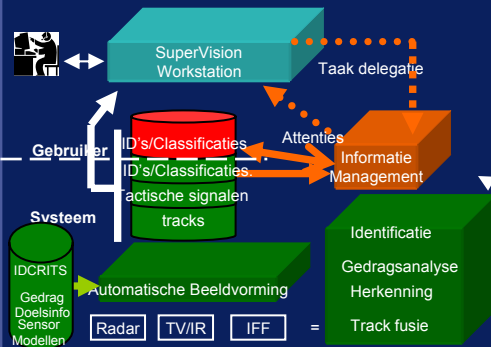
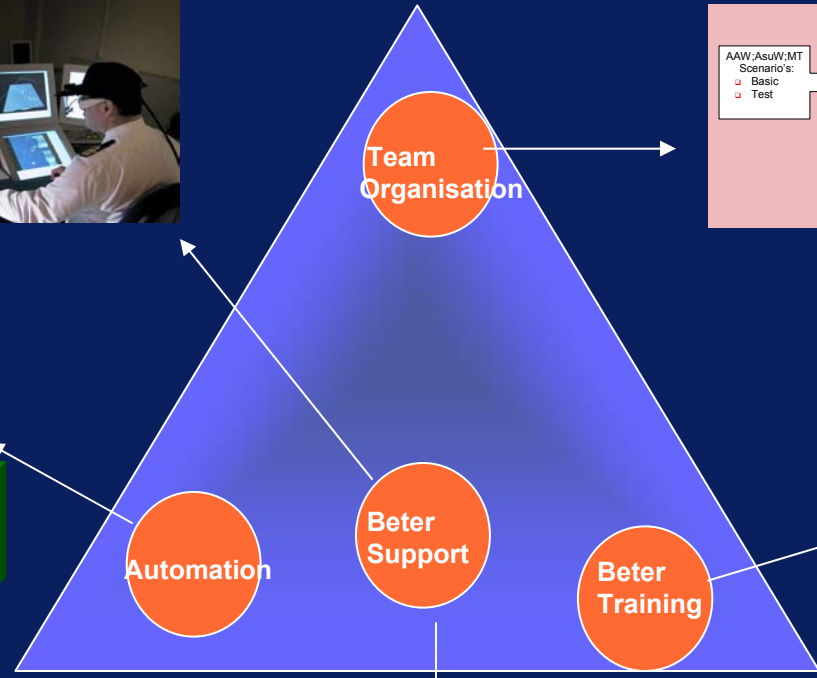
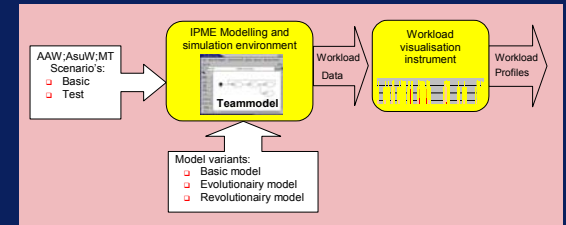
# Phase 2: Partial Solutions

Interpretation support



Organization

Team modelling



CMS functionality

Technology

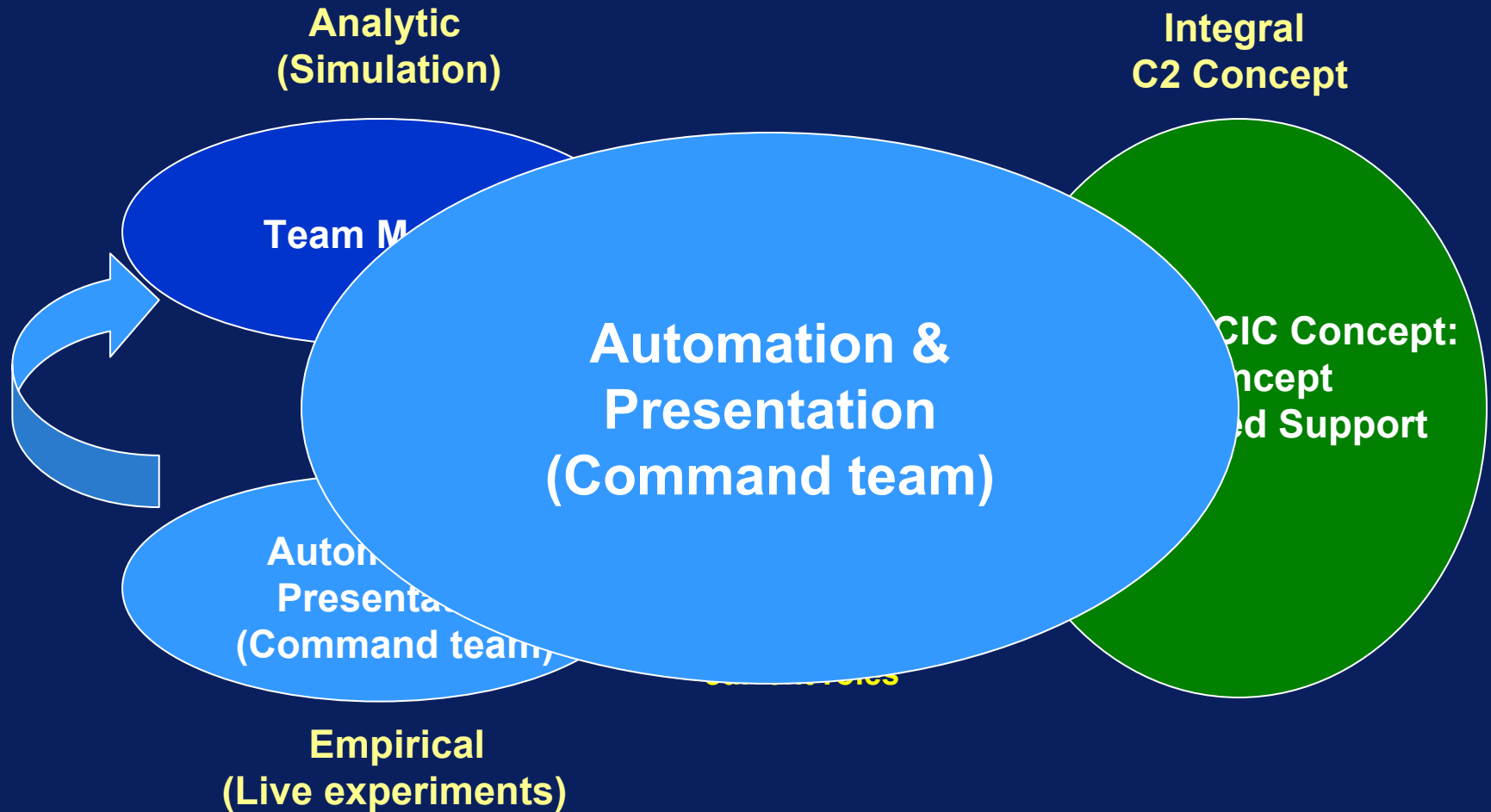
Human

Better Training



Decision support

# Phase 3: Integration



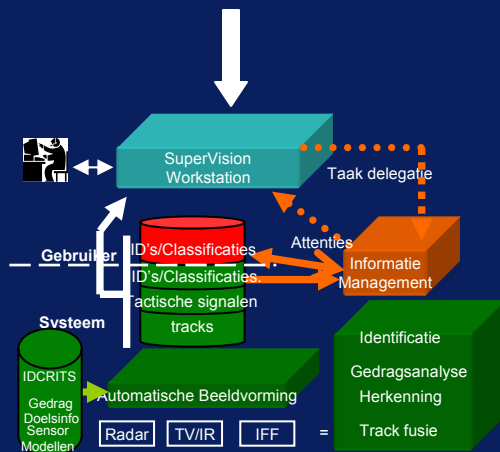


# Workstation + Automation

## “Future CMS”

5 Scenarios:

- AAW: Basis and Test
- ASuW: Basis and Test
- AWW Threat

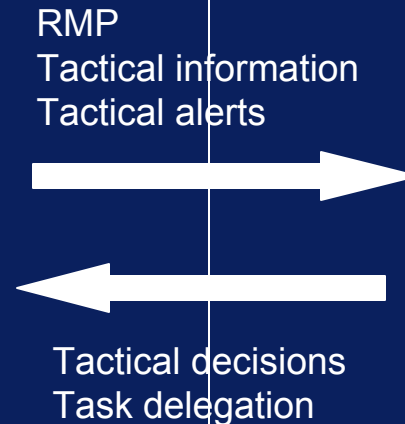


Automated RMP Support:

- Classification & Identification
- Signaling of tactically relevant events
- Comparison human/system RMP
- Task delegation

## “Basic T”

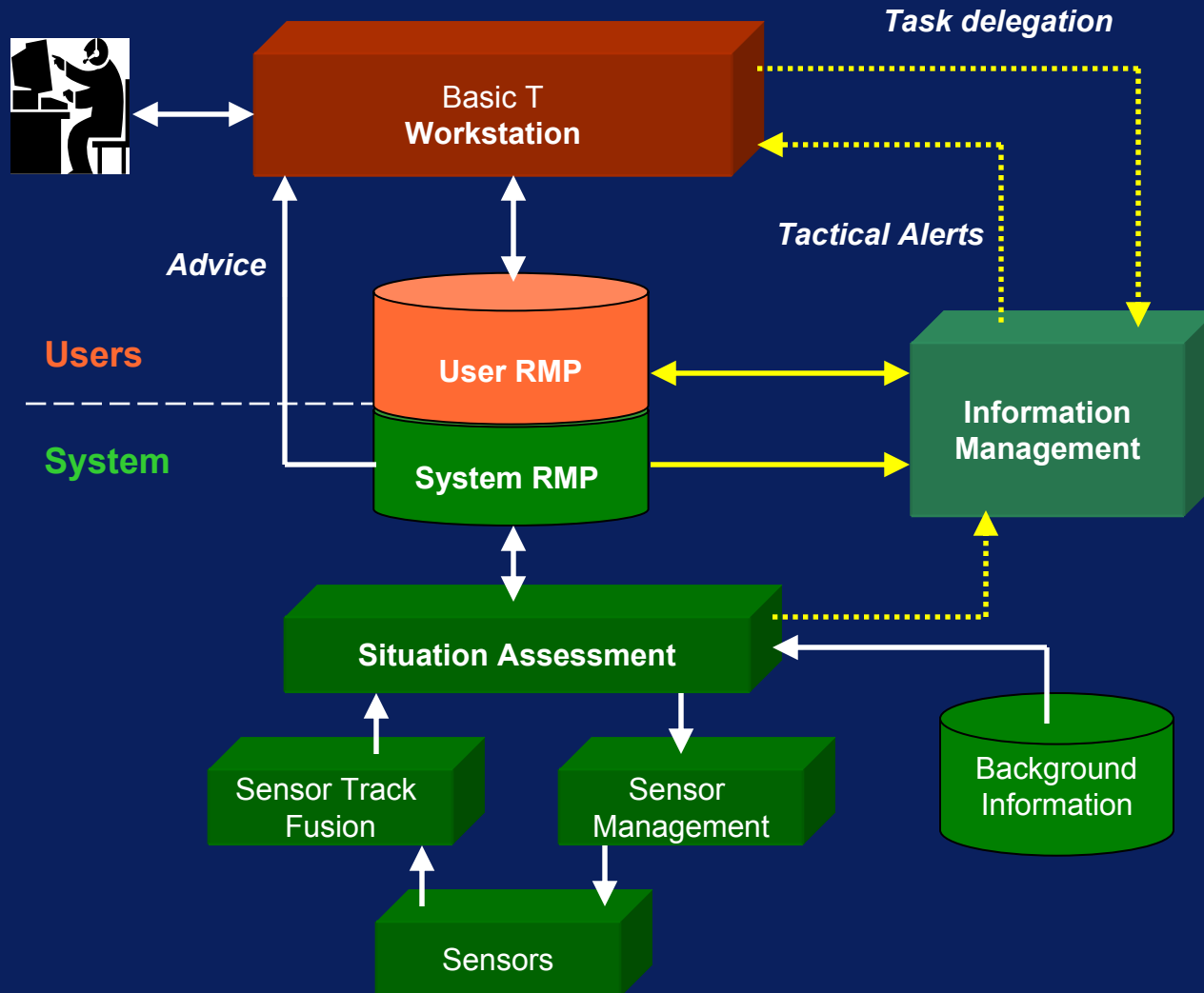
- Judgement Automation and Presentation
- Determination of Workload



Improved MMI Concept:

- 3D ‘Awareness’
- Information Presentation
- Information Management
- Decision Support

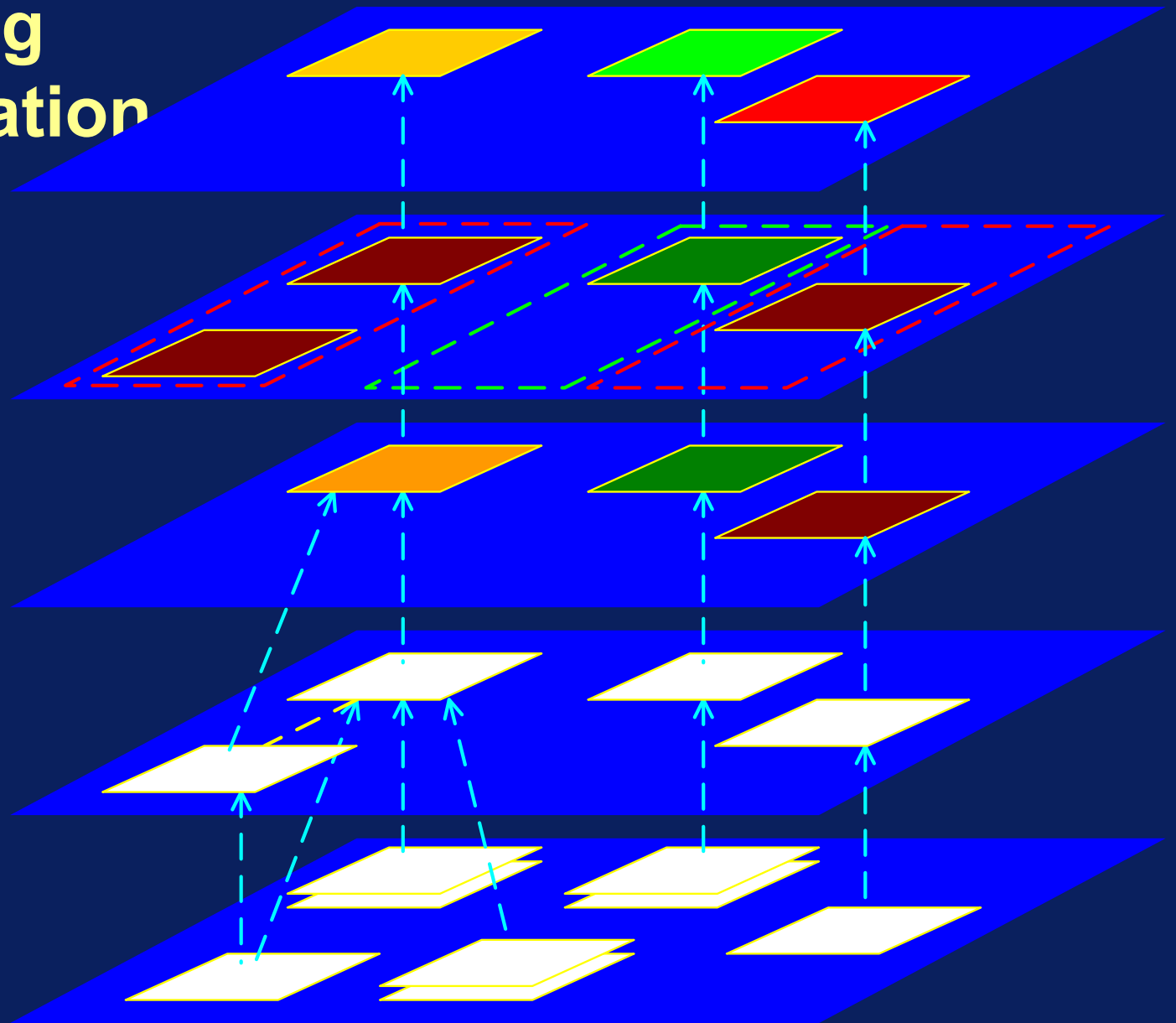
# Automation Concept



# Situation Assessment

- **Autonomous Sensor Track Fusion**
- **Autonomous Platform Classification**
  - Based on radar (RCS, NCTR), ESM (emitter), VISID, ...
- **Advice on Identification only**
  - Rule-based Identification (IDCRITS)  
e.g. **if** (“In Airplane” **and** “IFF-3”) **or** (“In Airplane” **and** “Big”)  $\Rightarrow$  Neutral
- **Track Monitoring**
  - Continuously Monitor all Tracks
  - Signal *Tactical Events* (deviations from “expected” behaviour)

# Building Information



# Information Management

- **Worldview Comparison**
  - Signaling of Discrepancies or Counter Evidence
- **Information Aggregation and Filtering**
  - All events are equal but some events are more equal than others
  - Collation of Tactical Signals (*significant* changes in State Vector)
  - Track Relevance Indication
- **Task Delegation**
  - If the system generates a good interpretation why bother the operator?
  - Delegation of “easy” and “safe” Identification cases to CMS:  
*robustness, trust*
  - Leave “complicated” situations (and more time) to operator

# Fine-grained Identification Delegation

		System Identity						
		P	U	F	AF	N	S	H
User Identity	P	NA	✓	✓	✓	✓		
	U	NA	NA	✓	✓	✓		
	F	NA		NA				
	AF	NA			NA			
	N	NA				NA		
	S	NA					NA	
	H	NA						NA

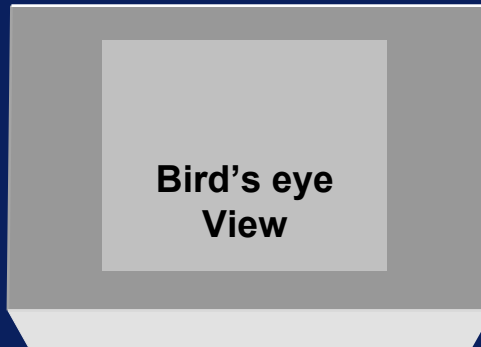
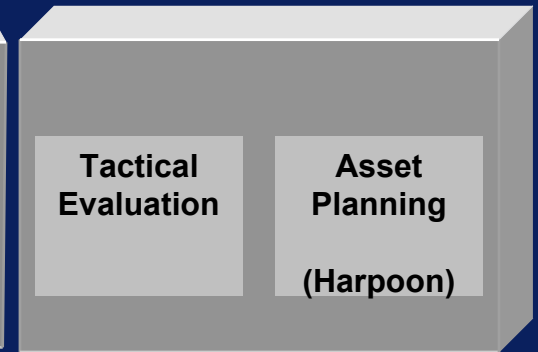
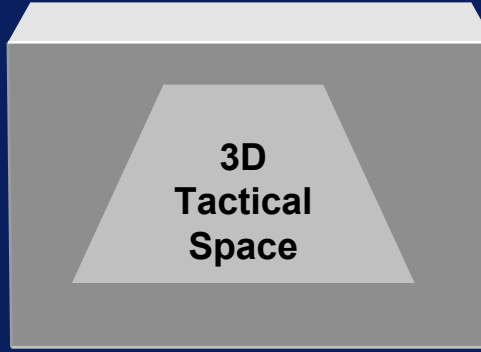
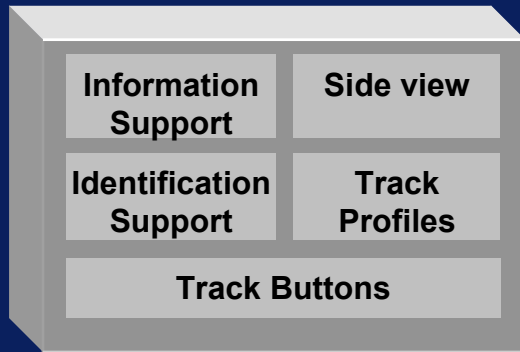
# Workstation Concept: "Basic-T"



**Assessment tools**

**Tactical Insight**

**Planning tools**



# Basic-T

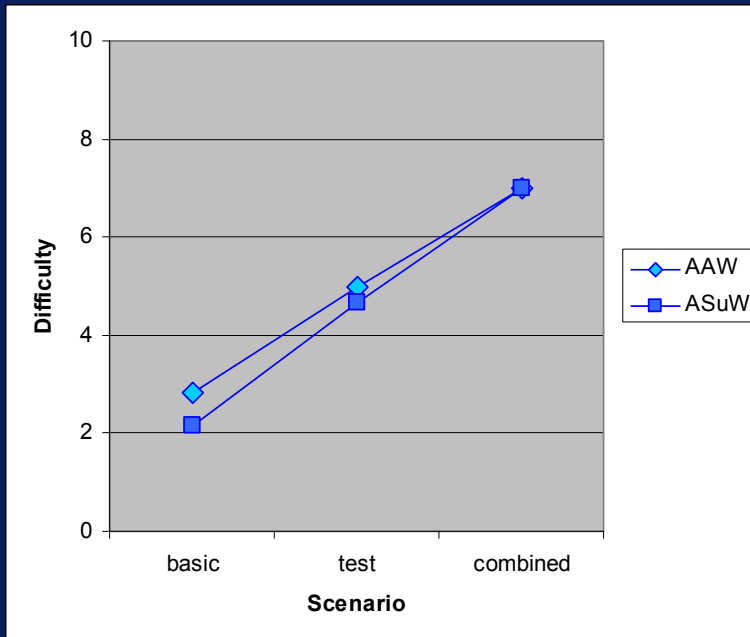




# Evaluation

- **Evaluation**

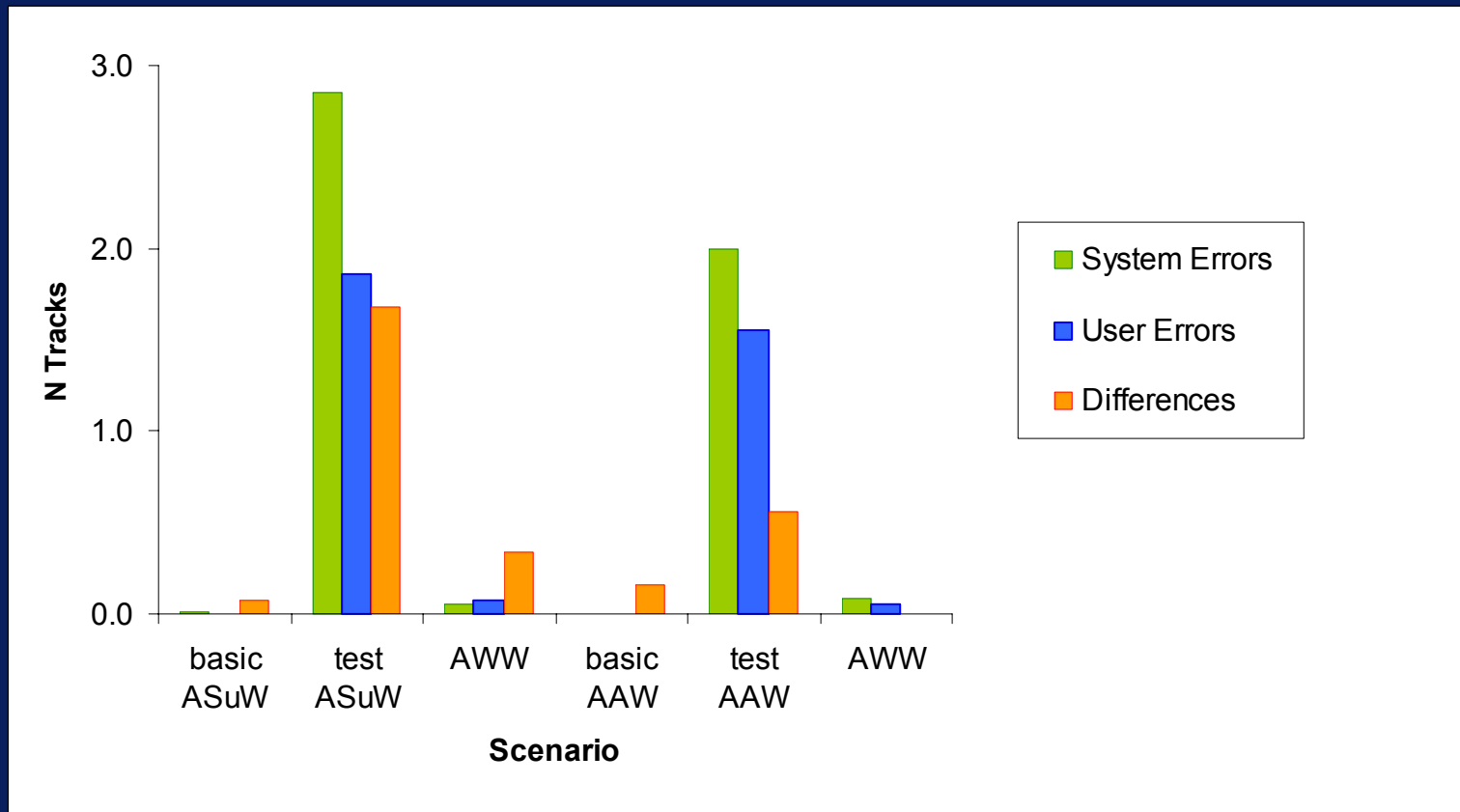
- Air Warfare and Surface Warfare Officers
- Five scenarios: two AAW, two ASuW, one AWW; increasing complexity
- No 'null measurement' – interviews and expert opinion



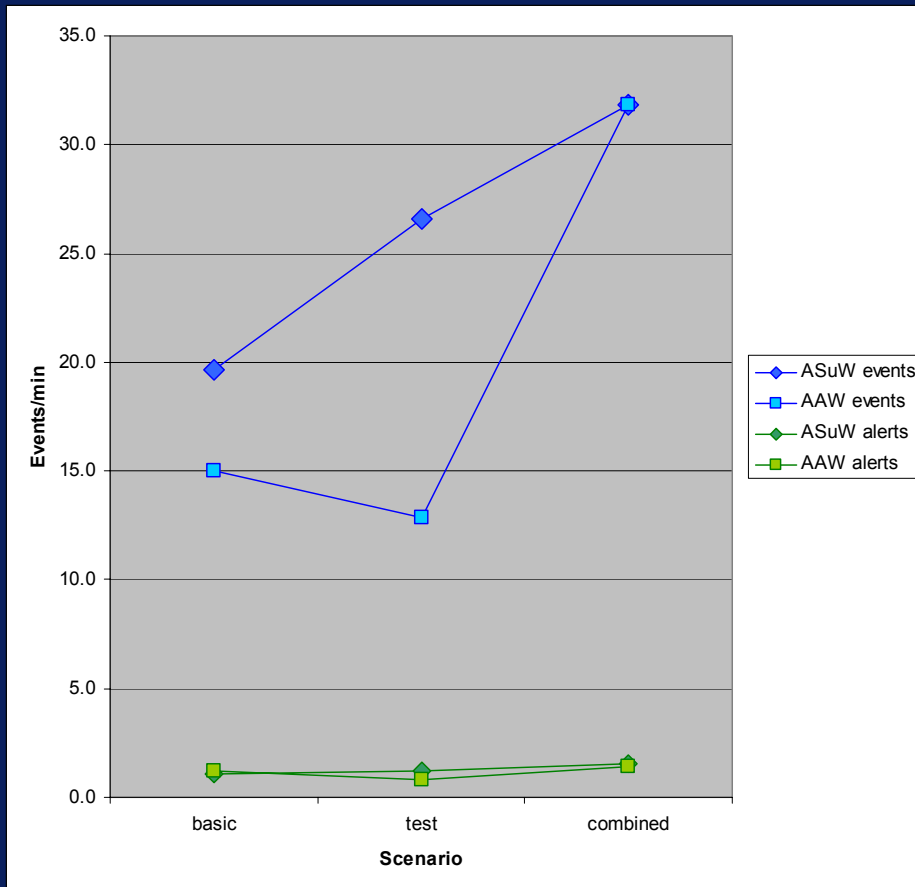
# Evaluation - Interviews

- **Positive reactions**
  - Fast and consistent picture compilation thanks to automation
  - Reduction of routine work
  - System advice and tactical events aid situational awareness
  - 3D Tactical Space aids situational awareness

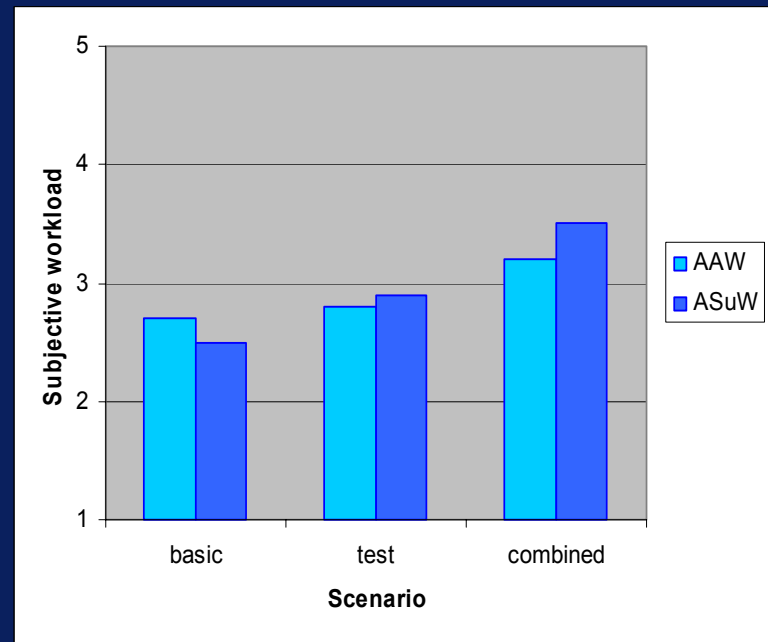
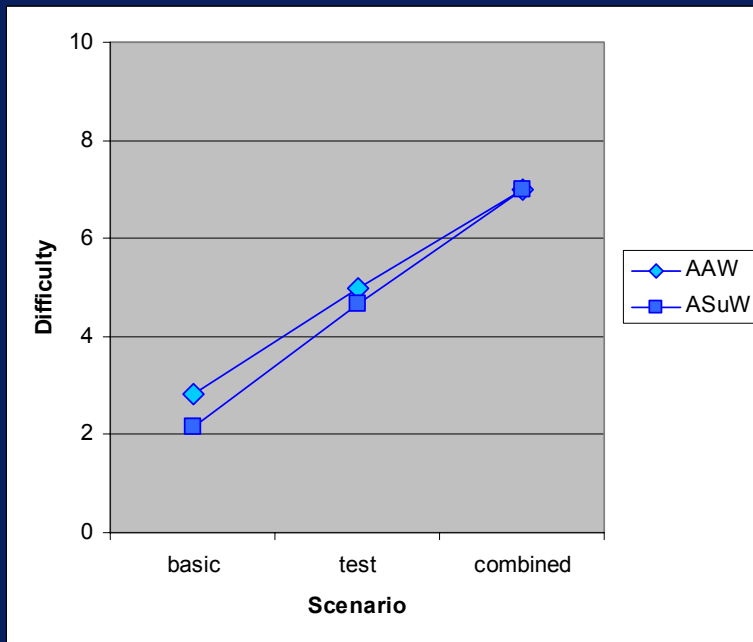
# User/System Agreement



# Suppression of Alerts



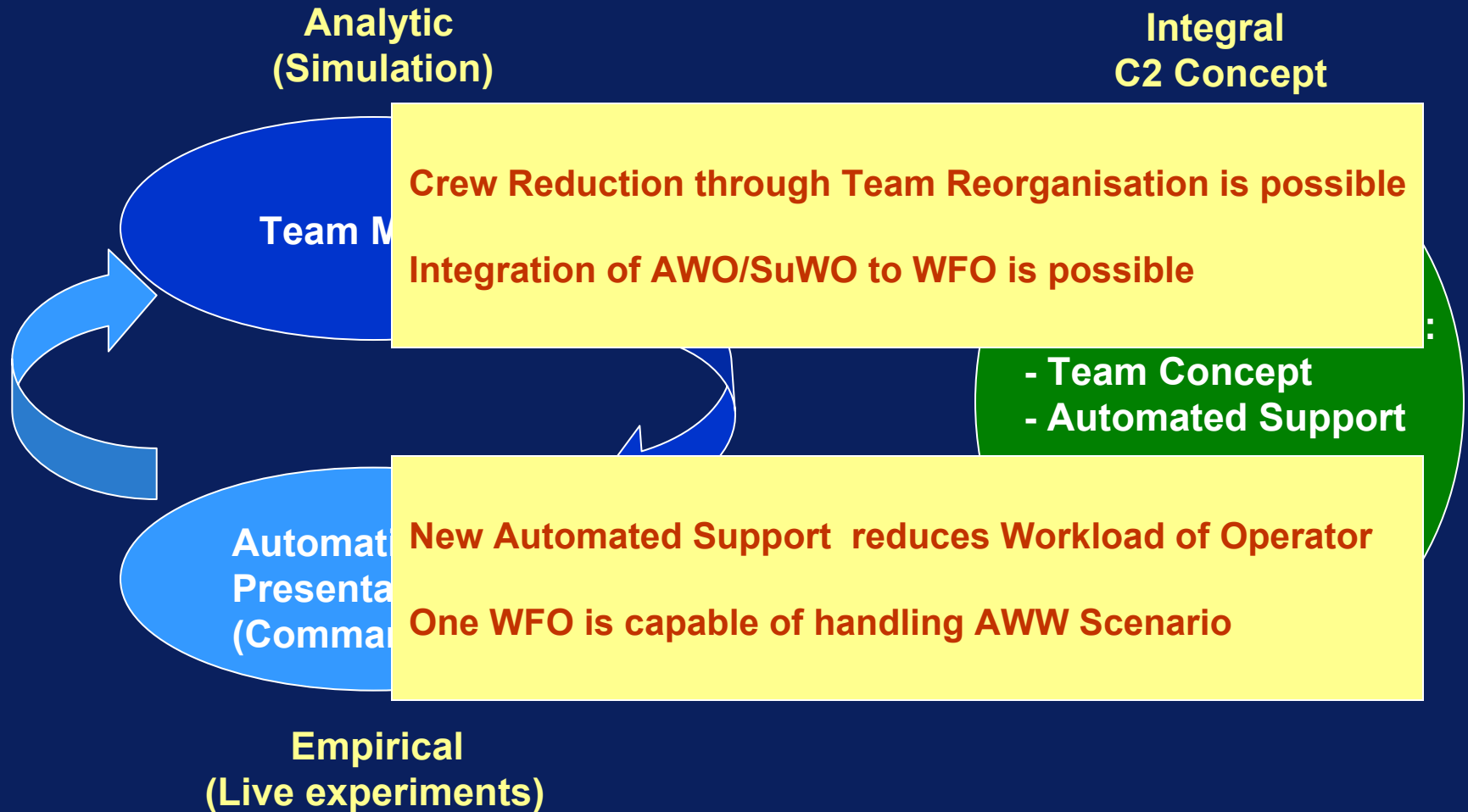
# Difficulty vs. Workload



# Conclusions Crew Support

- **Workload Reduction and Increase of Effectiveness**
- **Based on General Principles**
  - Separate system and user world views
  - Robust rules and algorithms for simple cases (*trust*)
  - Warning aggregation (tactical signals)
  - Delegation of simple cases

# Results C2 Study



# Overall Conclusions C2 Study

## Results

- A significantly smaller team seems *feasible* under the assumptions and constraints
- The crew support concepts are usable now or in the near future (ADCF)

## Constraints

- The team concept has not been tested in an experimental environment (CC)
- Simplifications (no ASW, limited communication)